The eight queens.

Describe the eight queens problem. Add a reference.

The eight queens problem consists on placing eight queens on a chessboard. The queens can not be placed attacking each other. This can also be extracted to an nxn board, the called n queens problems.

Explain the algorithm that solves the problem (not just a description but a reasoning of the steps).

The algorithm consists on 3 steps:

- Creating a list with the range told (from A to B)
- Permutate the values inside the list
- Check for each permutation if the queens do not collide in a diagonal

Describe the Prolog predicates used in the solution. Add screenshots of the code execution.

Here we see the solution found.

```
?- queens_1(8, X).
X = [1, 5, 8, 6, 3, 7, 2, 4] .
?-
```

Now we will show the functionality of the predicates used through the trace execution of the code:

range(A,B,L)

This predicate creates a list from A to B and stores it in L. permu(Xs,Zs)

```
Call: (12) permu([1, 2, 3, 4, 5, 6, 7, 8], 10944) ? creep
Call: (13) del(13488; [1, 2, 3, 4, 5, 6, 7, 8], _13550) ? creep
Exit: (13) del(1, [1, 2, 3, 4, 5, 6, 7, 8], _13490) ? creep
Call: (13) permu([2, 3, 4, 5, 6, 7, 8], _13490) ? creep
Call: (14) del(13626, [2, 3, 4, 5, 6, 7, 8], _13490) ? creep
Exit: (14) del(2, [2, 3, 4, 5, 6, 7, 8], _13688) ? creep
Exit: (14) del(2, [2, 3, 4, 5, 6, 7, 8], _13688) ? creep
Call: (15) del(13764, [3, 4, 5, 6, 7, 8], _13826) ? creep
Call: (15) del(13, [3, 4, 5, 6, 7, 8], _13826) ? creep
Exit: (15) del(3, [3, 4, 5, 6, 7, 8], _13826) ? creep
Call: (15) del(13, [3, 4, 5, 6, 7, 8], _13864) ? creep
Call: (16) del(13902, [4, 5, 6, 7, 8], _13964) ? creep
Call: (16) del(14, [4, 5, 6, 7, 8], _13904) ? creep
Call: (16) dermu([5, 6, 7, 8], _13904) ? creep
Call: (17) del(5, [5, 6, 7, 8], _14042) ? creep
Call: (17) del(5, [5, 6, 7, 8], _14042) ? creep
Call: (18) del(14178, [6, 7, 8], _14420) ? creep
Call: (18) del(6, [6, 7, 8], _14042) ? creep
Call: (18) del(6, [6, 7, 8], _14042) ? creep
Call: (18) del(6, [6, 7, 8], _1438) ? creep
Call: (19) del(7, 8], _14180) ? creep
Call: (19) del(7, 8], _14318) ? creep
Call: (19) del(7, 8], _14318) ? creep
Call: (20) del(14474, [8], _14318) ? creep
Call: (20) del(14474, [8], _14318) ? creep
Call: (20) permu([], _1]) ? creep
Exit: (20) del(1, [8], _1) ? creep
Exit: (18) permu([8], _18) ? creep
Call: (19) permu([8], _18) ? creep
Call: (19) permu([8], _18) ? creep
Exit: (19) permu([1, _1]) ? creep
Exit: (19) permu([1, _1]) ? creep
Exit: (10) permu([1, _1]) ? creep
Exit: (11) permu([1, _1], _14456) ? creep
Exit: (12) permu([1, _1], _14456) ? creep
Exit: (13) permu([2, _3, _4, _5, _6, _7, _8]) ? creep
Exit: (14) permu([5, _6, _7, _8], _[6, _7, _8]) ? creep
Exit: (15) permu([4, _5, _6, _7, _8], _[6, _7, _8]) ? creep
Exit: (16) permu([5, _6, _7, _8], _[6, _7, _8]) ? creep
Exit: (17) permu([2, _8, _8, _6, _7, _8], _[7, _8, _7, _8]) ? creep
Exit: (19) permu([1, _8, _6, _7, _8], _[8, _5, _7, _8]) ? creep
Exit: (19) permu([1, _8, _6, _7, _8], _[8, _8, _7, _8]) ? cr
```

Permu predicate transforms the list Xs into a permutation in Zs. It uses an auxiliary predicate: del(X, L1, L2). This predicate deletes the element X from the list L1 and returns the remaining list in L2.

test(Qs)

This predicate gives a solution in Qs to the problem using another auxiliary method with same name but different arguments: test([Y|Ys],X,Cs,Ds).

What do you think about the solution? Have you come up with another way of solving it?

It is a pretty good solution. However it may be a bit inefficient as it has to make every permutation in the list and check it until it reaches a valid solution.

We didn't come up with any other solution.