Class			U	ser					Notification	SubGroup				
Method Requirement	update(g: Group)	update(p: Project)	leave User Group()	joinUser Group()	vote Project User()	delete Notificat ion()	affinity Report()	update(u: User)	update(p: Project)	vote ProjectAs Group(p: Project)	leave Group User(u: User)	join Group User(u: User)	sendNotifi cation(user s: ArrayList)	checkSub group (u: User)
The user must be registered														
Only the administrator can ban or unban													х	
Only the administrator can reject a petition to join the desktop app														
A person can just register once														
Users can only see the groups other users are in								х				X		
Groups are created by users. Then are managers	Х			Х				х				Х		
Only the manager of a group can create a subgroup	х			х				х						х
A user can be manager of several groups	Х			х				х				Х		х
Users are let to be in several subgroups if they are siblings	х			х				х				х		х

k														
Class			Us	er					Notification	SubGroup				
Method Requirement	update(g: Group)	update(p: Project)	leave User Group()	joinUser Group()	vote Project User()	delete Notificat ion()	affinity Report()	update(u: User)	update(p: Project)	vote ProjectAs Group(p: Project)	leave Group User(u: User)	join Group User(u: User)	sendNotifi cation(user s: ArrayList)	checkSub group (u: User)
Users can unsubscribe from a group	Х		X					X			Х			
If a user wants to receive a notification he will have to turn it on														
A user receives a notification if a project created by a group he is in, is approved or rejected													Х	
A manager of a group will always receive notifications			Х	Х							Х	х	Х	
A project is created by a user		Х												
The system adds an ID to the project														
The administrator can reject or approve a project													х	

Class			Use	ser					Notification	Subgroup				
Method Requirement	update (g: Group)	update(p: Project)	leave User Group()	joinUser Group()	vote Project User()	delete Notifica tion()	affinity Report()	update(u: User)	update(p: Project)	vote ProjectAs Group(p: Project)	leave Group User(u: User)	join Group User(u: User)	sendNotifi cation(user s: ArrayList)	checkSub group (u: User)
When accepted, the administrator should set the minimum number of votes													Х	
A project expires in 30 days since it is approved													х	
The project manager submits the project for founding														
Votes can be done as an individual		x			Х									
Votes can be done as a manager of a group									Х	х			х	
If a user votes as a manager, he must specify which group he is voting for									х	х			х	
If a user votes as an individual, he cannot unvote														

Class			Use	er						Notification	Subgroup			
Method Requirement	update(g: Group)	update(p: Project)	leave User Group()	joinUser Group()	vote Project User()	delete Notifica tion()	affinity Report()	update(u: User)	update(p: Project)	vote ProjectAs Group(p: Project)	leave Group User(u: User)	join Group User(u: User)	sendNotifi cation(user s: ArrayList)	checkSub group (u: User)
If a user is in a group and he unsubscribes from it, and that group voted on a project, his vote will be removed	X		X					Х			X			
If a user wants to see the number of votes that a project has, he needs to have voted that project														
If a user gets banned, its votes are removed	Х		Х					х			Х			
It exists popularity reports														
It exists affinity reports							Х							