Kyoto Ring

From LFS Manual Jump to navigationJump to search

Kyoto Ring is a fictional circuit in S2. In this Japanese environment, the atmosphere is set by the tri-oval - the 'ring', which links together all configurations. The configurations vary a lot - both slow and fast racing is good fun here.

Contents

- 1 Introduction
- 2 Configurations
- 3 Environment
- 4 Future development
 - 4.1 Track shape adjustments
 - 4.2 New configurations
- 5 Events
- 6 Gallery
- 7 References

Introduction

Kyoto Ring was introduced with the release of S2 (0.5P) on June 25, 2005.

Configurations



Short name KY

Track type permanent circuit

License S2

Introduced 0.5P

Resemblance fictional

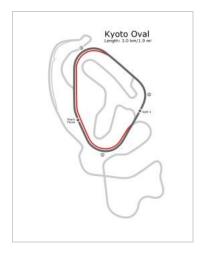
Weather types clear day

cloudy afternoon

cloudy morning

Pit lane speed limit 80 km/h (50 mph)

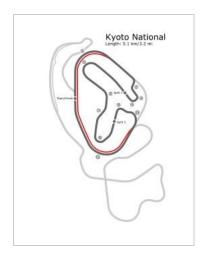
Configurations 3



Oval (KY1)

Length: 2.980 km (1.852 mi)

A high-banked tri-oval, the fastest track in LFS. The third and final turn is the slowest, having the least banking. The starting line straight has a slight bend in it that can cause a crash if you aren't paying attention. Drafting, fuel, and tire strategies all play a major role on this track.



National (KY2)

Length: 5.138 km (3.193 mi)

Part of the track is on the oval, which basically counts as a long wide straight, but the rest of the track is quite narrow and twisty.

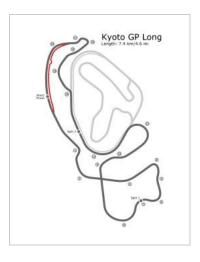
	nttps://en.iismanuai.net/wiki/Ky			
Oval				
Short name	KY1			
Length	2.980 km (1.852 mi)			
Direction	3 Anti-clockwise			
Turns	3			
Banking	16-20° (turn 1 and 2) 11-15° (turn 3)			
Surface types	asphalt (100%)			
Grid size	32			
Reversed option	✓ Yes			
N	ational			
Short name	KY2			
Length	5.138 km (3.193 mi)			
Direction	C Clockwise			
Turns	11			
Surface types	asphalt (100%)			
Grid size	32			
Reversed option	✓ Yes			
GP Long				
Short name	KY3			
Length	7.377 km (4.584 mi)			
Direction	3 Anti-clockwise			
Turns	18			
Surface types	asphalt (100%)			

Grid size 32

LFS.net details (https://ww LFS World hotlaps (https://ww.lfs.net/tracks/KY) www.lfsworld.net/?win=hot

laps&whichTab=wrs&track

=ky



GP Long (KY3) Length: 7.377 km (4.584 mi)

This configuration has its own pit area and main straight. It uses only one corner of the oval, but has very fast straights and sweeping curves. One of the longest tracks in LFS.

Environment

Being set in a fictional Japanese environment, various trackside objects at Kyoto Ring contain texts in Japanese.

Object	Japanese text	Actual English translation	In-game English text
Advanced Motoring Group 自動車に乗ること	自動車に乗ること	riding a car	Advanced Motoring Group
湖京都接接場	湖 京都 競技場	Lake Kyoto stadium	Kyoto Ring
KNS SUSPENSION SYSTEM	懸濁液競技場	Suspension Stadium (懸濁液 means "suspension" but not in the context of a vehicle part)	KNS Kyoto Suspension System
EMATURBOS	ターボ工学	Turbo Engineering	Engexx Turbos
XR Autosport	自動車に乗ること 競争運転者	Race driver riding a car	XR Autosport
Cromo	懸濁液競技場	Suspension Stadium (the Japanese text is displayed improperly and cuts part of the 4th character on the left half, while the right half starts at the 3rd character)	Cromo Tyres

Future development



Updated chicane leading into the oval^[1]

Like with all tracks since 2017, the developers shared many work-in-progress screenshots of the yet to be released, revamped environments bathing in the new lighting system.

The first batch of screenshots of the revamped track was revealed in a progress report in April 2019, along with a report on the new lighting system.^[1]

Eric himself shared a screenshot in the thread of the 318th RTFR on October 25, 2023, besides which he also confirmed the existence of a new configuration that is the inside of the Kyoto oval area (similarly to National),

but instead of being connected through the oval main straight, it just uses short section of Turn 2 of the oval track. In this screenshot, the start/finish straight of the so far unnamed configuration is placed between Turn 4 and 5 of the current National track, with a quite short and narrow pitlane next to it. He said the following: [2]

I've already added this config! I contacted to TFalke about this a couple of years ago

because I wanted to give credit to the original layout creator. [...] Short pitlane, unfortunately. It's similar to Suzuka's West Circuit.

—Eric

In December 2024, another progress report featuring Kyoto updates was published^[3]. The surrounding areas were expanded so players can drive around all the access roads in open configurations, along with several large parking lots around the track. A new high speed karting track has been added in the northwest part of

Track shape adjustments

the venue, opposite the GP Long pit lane.



Updated oval and infield area^[3]

Some corners have been adjusted. In the Oval configuration, the sharp kink at the start/finish line has a larger radius, resulting in a smoother transition. The pit lane no longer follows the kink - now it is straight all the way from turn 3 exit up to turn 1 entry. A new mini-oval connects the pit lane with the start/finish area. The pit entry and exit roads are separated from the main track with a grass strip, making it safer to enter the pit lane and rejoin the track. In the National configuration, turns 6 and 7 in the infield have been remodelled, forming a smoother right-left-right complex of corners, and turn 8 is now sharper. The GP Long configuration has also got a few corners tightened - namely the infamous high-

speed turn 9 just after the bridge, turn 13 exiting the oval and the final couple of turns 16 and 17.

New configurations

A total of 5 new configurations have been revealed so far: Endurance, North Circuit, Oval Chicanes, Sportscar Circuit and Kart Indy. The Endurance configuration combines GP Long with the infield part of the National configuration. North Circuit features the same infield section as National, but utilises the smaller part of the oval section and has its own pit lane area. Oval Chicanes, as the name suggests, introduces two pairs of chicanes in the Oval configuration - the first one just before oval turn 1 and the other one in oval turn 2. The Sportscar Circuit configuration is very similar to the existing GP Long configuration, but it differs in the entry and exit in the oval section - instead of turning left onto the oval and going clockwise, this configuration goes the opposite direction.^[4]

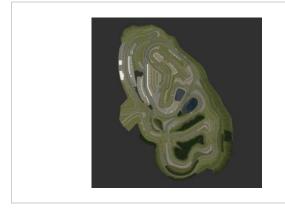
Events

Kyoto Ring has held numerous leagues and events over the years, ranging from endurance series to yearly oval events.

- New Dimension Racing
 - Kyoto 250 (2008-2015)
 - Kyoto 500 (2008-2014)
 - GT1 World Series (https://www.lfs.net/forum/374) (2013)
 - 24h of Kyoto Grand Prix Long w/Boothy Chicane (https://www.lfs.net/forum/thread/8212
 7)
 - GT2 World Series (https://www.lfs.net/forum/338) (2011-2012)
 - 6h of Kyoto Grand Touring (https://www.lfs.net/forum/thread/80809)

- 3 Hours of Eoin and Mustang (https://www.lfs.net/forum/thread/76396)
- GT World Series (https://www.lfs.net/forum/400) (2014)
 - 24 Hours of Kyoto (https://www.lfs.net/forum/thread/85293)
- TRR Endurance Pros
 - 6h of Kyoto Ring (2020)

Gallery





Kyoto Ring track image (1 pixel = 1 meter)

Kyoto Ring



Shared repository has media related to *Kyoto Ring (https://upload.lfsmanual.net/wiki/Cate gory:Kyoto_Ring)*.

References

- 1. ^ "Live for Speed, Graphics Progress Report: Kyoto" (https://www.lfs.net/report-apr2019-ky). *LFS*. 28 April 2019. Retrieved 24 December 2024.
- 2. ^ "318th RTFR" (https://web.archive.org/web/20240815114704/https://www.lfs.net/forum/thread/1056 20). *LFS Forum*. 25 October 2023. Archived from the original (https://www.lfs.net/forum/post/206289 2#post2062892) on 15 August 2024. Retrieved 15 August 2024.
- 3. ^ "Live for Speed, Graphics Progress Report: Kyoto updates" (https://www.lfs.net/patchInfo/report-de c2024-ky.php). *LFS*. 20 December 2024. Retrieved 24 December 2024.
- 4. ^ "Graphics Progress Report: Kyoto updates" (https://www.lfs.net/forum/post/2111064#post2111064). *LFS Forum.* 21 December 2024. Retrieved 24 December 2024.

Live for Speed tracks					
Demo	S1	S2	S3		
■ Blackwood	South CityFern BayAutocross	Kyoto RingWesthillAston	RockinghamLayoutSquare		

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■ This page was last edited on 5 September 2025, at 09:46.

7 de 7