

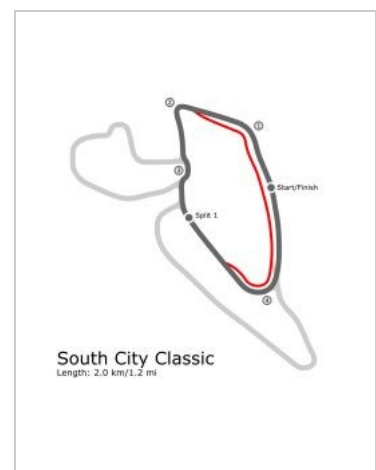
South City

From LFS Manual
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Mimicking a city environment, the **South City** track is distinguished by tight turns and Armco barriers, and is the most popular S1 track. It contains six road configurations, plus reverse. These tracks are good for both starting and seasoned racers.

South City has been revamped twice in the history of LFS - once for the release of S2 (0.5P) and once for 0.5Y. The latter introduced the Chicane Route configuration.


Configurations



Classic (SO1)
Length: 2.0 km (1.2 mi)

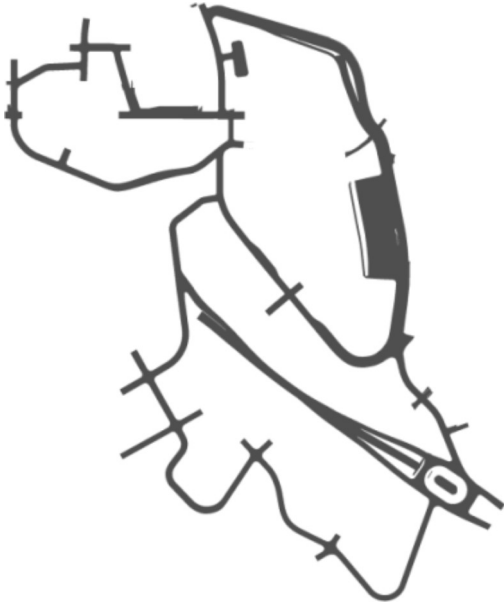
One of the most popular tracks in LFS S1. It is a short fast configuration in the streets of South City. The characteristic feature of this track is the bus stop-shaped double chicane that is surrounded by walls in the middle part of the track. It is important and difficult to exit this one with as much speed as possible, because of the following back straight. After this a long beautiful left-hander takes you to the starting straight.

South City



South City

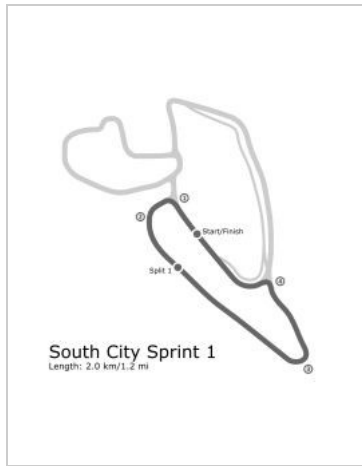
LONDON BOROUGH



Short name	SO
Track type	semi-permanent circuit
License	S1
Introduced	0.3A
Last updated	0.5Y
Resemblance	fictional
Weather types	clear afternoon overcast day cloudy sunset
Pit lane speed limit	80 km/h (50 mph)
Configurations	6

Classic

Short name	SO1
Length	2.033 km (1.263 mi)



Sprint 1 (SO2)

Length: 2.0 km (1.2 mi)

In spite of its short length, this track has two long straights. Overtaking is easy, making this a great track for fights. Because this is a sprint track, you won't be able to pit in (for changing tyres or damage repair), so you'd better be careful.

Direction	↻ Anti-clockwise
Turns	4
Surface types	asphalt (100%)
Grid size	30
Reversed option	✓ Yes

Sprint 1

Short name	SO2
Length	2.048 km (1.273 mi)
Direction	↻ Anti-clockwise
Turns	4
Surface types	asphalt (100%)
Grid size	16
Reversed option	✓ Yes

Sprint 2

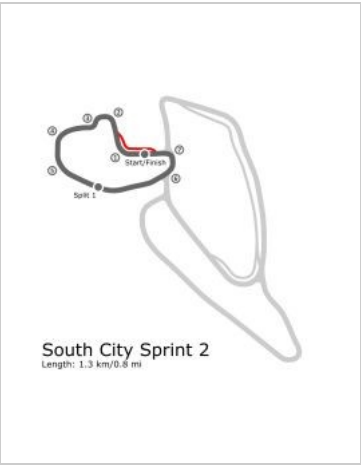
Short name	SO3
Length	1.334 km (0.829 mi)
Direction	↻ Anti-clockwise
Turns	7
Surface types	asphalt (100%)
Grid size	16
Reversed option	✓ Yes

City Long

Short name	SO4
Length	4.029 km (2.504 mi)
Direction	↻ Anti-clockwise
Turns	12
Surface types	asphalt (100%)
Grid size	32
Reversed option	✓ Yes

Town Course

Short name	SO5
Length	3.146 km (1.955 mi)
Direction	↻ Anti-clockwise
Turns	10
Surface types	asphalt (100%)



Sprint 2 (SO3)

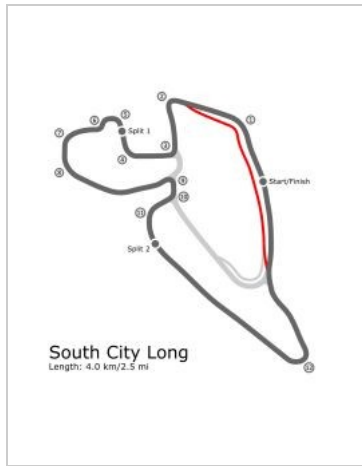
Length: 1.3 km (0.8 mi)

This is the shortest tarmac-track LFS has to offer. But despite its length, it has many tricky turns. Because of that you will not find many overtaking possibilities here. The main characteristic of this track is the long combination of turns after the start and the bumpy braking zone in front of the last corner. Keeping the balance there is quite difficult. Don't be confused by the pits, you can start from here, but you cannot do a pitstop. It's a Sprint Track, just like Sprint Track 1.

Grid size	32
Reversed option	✔ Yes
Chicane Route	
Short name	SO6
Length	2.917 km (1.813 mi)
Direction	🕒 Clockwise
Turns	6
Surface types	asphalt (100%)
Grid size	32
Reversed option	✔ Yes
LFS.net details (https://www.lfs.net/tracks/SO)	LFS World hotlaps (https://www.lfsworld.net/?win=hotlaps&whichTab=wrs&track=so)



South City track image (1 pixel = 1 meter)



City Long (SO4)

Length: 4.0 km (2.5 mi)

As the name indicates, this is the longest configuration you can drive in LFS. The first part is from Classic, the second from Sprint Track 2, and the last from Sprint Track 1. If you are fast on this track, you are fast on any configuration.



Town Course (SO5)

Length: 3.1 km (1.9 mi)

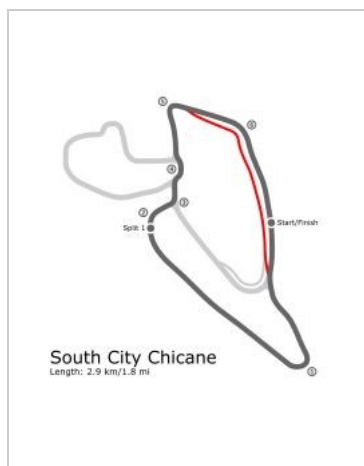
This track is pretty similar to City Long. The only difference is in the last part, instead of turning right after the tight hairpin, you follow the straight to the long last Classic turn. Definitely a great addition. If you don't like the Classic 'Bus Stop' but the rest of it, drive this one, but be prepared for the twisty Sprint Track 2-part.



Planet South City by KiDCoDEa and DoN



Parts of the track go over the South City highway



Chicane Route (SO6)

Length: 2.9 km (1.8 mi)

This track is City Long, minus the Sprint Track 2 section. The normal direction goes the opposite way to the other tracks using the same start/finish line. Introduced in 0.5Y on Dec 21, 2007.



Shared repository has media related to *South City* (https://upload.lfsmanual.net/wiki/Category:South_City).

Live for Speed tracks v			
Demo	S1	S2	S3
▪ Blackwood	▪ South City ▪ Fern Bay ▪ Autocross	▪ Kyoto Ring ▪ Westhill ▪ Aston	▪ Rockingham ▪ Layout Square

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