# Tópicos en Macroeconomía Internacional con Aplicaciones Cuantitativas

Francisco Roldán IMF

November 2020

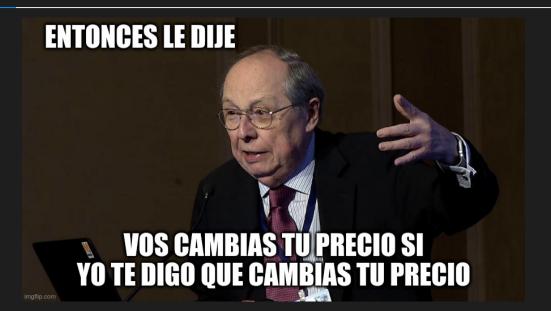
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· Sí

- Rigideces de precio transmiten gasto a cantidades
- Receta sencilla
  - Rigideces de salario nominal
  - + Tipo de cambio nominal fijo
  - = Rigidez real

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Schmitt-Grohé, S. and M. Uribe (2016): "Downward Nominal Wage Rigidity, Currency Pegs, and Involuntary Unemployment," *Journal of Political Economy*, 124, 1466–1514



#### Curvas de Phillips

Rigidez a la Calvo/Rotemberg

$$\pi_t = \kappa \mathsf{y}_t + \beta \mathbb{E}\left[\pi_{t+1}\right]$$

Versión SOE: Galí y Monacelli (2005, Rev Econ Studies)

- Otra rigidez:
  - Dos sectores: transable y no transable
  - · Tipo de cambio fijo:  $p_T$  exógeno medido en 'pesos
  - Salario fijo en 'pesos' = Salario fijo medido en transables

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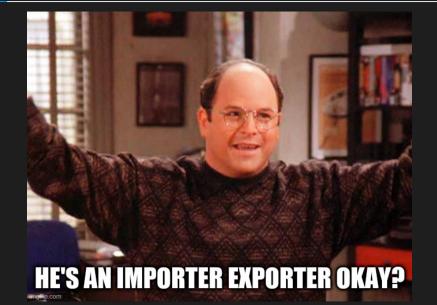
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#### Un solo bien transable?



#### Un modelo con salarios fijos

- Restricción agregada:  $w_t \ge f(w_{t-1})$ 
  - Schmitt-Grohé y Uribe:  $f(x) = \gamma x$ , con  $\gamma \le 1$
  - Todavía más fácil:  $f(x) = \bar{w}$

#### Agentes

· Consumen N y T, oferta de trabajo inelástica

$$\mathsf{u}(c) = \left[arpi_{\mathsf{N}} c_{\mathsf{N}}^{-\eta} + arpi_{\mathsf{T}} c_{\mathsf{T}}^{-\eta}
ight]^{-rac{1}{\eta}}$$

· Pueden ahorrar libre de riesgo en transables

$$p_N c_N + c_T + rac{a'}{1+r} = p_N y_N + y_T + c$$

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$$\max \left[ \overline{\omega}_{N} c_{N}^{-\eta} + \overline{\omega}_{T} c_{T}^{-\eta} \right]^{-\frac{1}{\eta}} \quad \text{sujeto a } p_{N} c_{N} + c_{T} = \mathbf{y}$$

$$\frac{1}{\eta} \left[ \text{choclo} \right]^{-\frac{1}{\eta} - 1} \eta \overline{\omega}_{i} c_{i}^{-\eta - 1} = \lambda p_{i} \implies p_{N} = \frac{\overline{\omega}_{N}}{\overline{\omega}_{T}} \left( \frac{c_{T}}{c_{N}} \right)^{1 + \eta}$$

- Equilibrio:  $c_N=h_N^{lpha}$
- · Firmas

$$\begin{cases} y_N &= h_N^{\alpha} \\ y_T &= z h_T^{\alpha} \end{cases} \longrightarrow \begin{cases} \alpha p_N h_N^{\alpha-1} &= w \\ \alpha z h_T^{\alpha-1} &= w \end{cases} \longrightarrow \begin{cases} h_N &= \left(\frac{\alpha}{w} \frac{\varpi_N}{\varpi_T}\right)^{\frac{1}{1+\alpha}} c_T^{1+\eta} \\ h_T &= \left(\frac{z\alpha}{w}\right)^{\frac{1}{1-\alpha}} \end{cases}$$

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$$h \leq \left(\frac{\mathsf{Z}lpha}{ar{w}}
ight)^{rac{1}{1-lpha}} + \left(rac{lpha}{ar{w}}rac{arpi_N}{arpi_T}
ight)^{rac{1}{1+lpha\eta}} c_\mathsf{T}^{1+\eta} = \left(rac{\mathsf{Z}lpha}{ar{w}}
ight)^{rac{1}{1-lpha}} + \mathcal{H}(ar{w}, c_\mathsf{T})$$

#### Equilibrio

Agentes

$$v(a,A,z) = \max_{a'} u(c) + \beta \mathbb{E} \left[ v(a',A',z') \right]$$
  
sujeto a  $p_C(A,z)c + \frac{a'}{1+r} = y(A,z) + a$ 

En equilibrio, 
$$a=A, p_N=rac{\varpi_N}{\varpi_T}\left(rac{c_T}{c_N}
ight)^{1+\eta},$$
 y

$$p_C(\mathsf{A}, \mathsf{z}) = \left[ arpi_N^{rac{1}{1+\eta}} p_N^{rac{\eta}{1+\eta}} + arpi_T^{rac{1}{1+\eta}} p_T^{rac{\eta}{1+\eta}} 
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· Estrategia: dado  $p_C$ , encontrar v, c, a', itera

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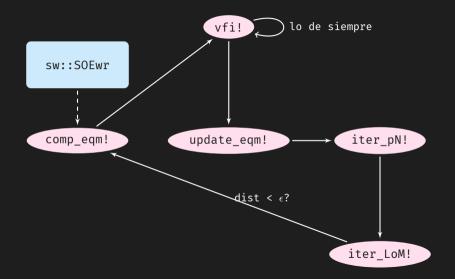
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• Estrategia: dado  $p_C$ , encontrar v, c, a', iterar

#### Pseudo-código



# Códigos

#### Constructor

```
mutable struct SOFwr <: SOF
 B::Float64
 mN::Float64
 mT::Float64
 wbar::Float64
 agrid::Vector{Float64}
 zgrid::Vector{Float64}
 Pz::Matrix{Float64}
 v::Dict{Symbol, Array{Float64, 3}}
 pN::Array{Float64, 2}
 w::Array{Float64, 2}
 Ap::Array{Float64, 2}
 Y::Arrav{Float64. 2}
```

- · Parámetros, como siempre
  - ... pero podríamos ponerlos en un Dict, no?
- Grillas para a, A, z, probabilidades para z
  - ... pero podríamos ponerlas en un Dict, no?
- El Dict para las funciones de valor, ahorro, consumo
- Variables endógenas agregadas
  - ... pero podríamos ponerlas en un Dict, no?

#### Constructor

```
function SOEwr(; \beta = 0.96, \gamma = 2, r = 1.02, \omegaN = 0.55, \eta = 1/0.83-1, \alpha = 0.67, where = 0.7,
    \rho z = 0.945, \sigma z = 0.025, Na = 40, Nz = 21, amin = -0.5, amax = 10)
 \varpi T = 1 - \varpi N
 agrid = range(amin, amax, length = Na)
 zchain = tauchen(Nz, \rho z, \sigma z, 0, 3)
 zgrid, Pz = exp.(zchain.state values), zchain.p
 v = Dict(key => ones(Na, Na, Nz) for key in [:v, :c, :a])
 pN, w = ones(Na, Nz), ones(Na, Nz)
 Ap = [av for av in agrid. zv in zgrid]
 Y = [exp(zv) \text{ for av in agrid. } zv \text{ in } zgrid]
 return SOEwr(β, y, r, ωN, ωT, η, α, wbar, agrid, zgrid, Pz, v, pN, w, Ap, Y)
```

#### Funciones básicas con trucos

```
function utility(c, sw::SOE)
  V = SW.V
  cmin = 1e-3
  if c < cmin
    return utility(cmin.sw) + (c-cmin) * (cmin)^-v
    y == 1 \delta \delta return log(c)
    return c^{(1-y)}/(1-y)
function price index(pN, pT, sw::SOE)
  \overline{\omega}N. \overline{\omega}T. n = sw.\overline{\omega}N. sw.\overline{\omega}T. sw.n
  return ( \varpi N^{(1/(1+n))*pN^{(n/(1+n))}} + \varpi T^{(1/(1+n))*pT^{(n/(1+n))}} )^{((1+n)/n)}
price index(pN, sw::SOE) = price index(pN, 1, sw)
```

#### Evaluar la v dado a'

```
function expect v(apv, Apv, pz, itp v, sw::SOE)
 Ev = 0.0
 for (jzp, zpv) in enumerate(sw.zgrid)
   prob = pz[jzp]
   Ev += prob * itp v[:v](apv, Apv, zpv)
 return Ev
budget_constraint(apv, av, yv, r, pCv) = (yv + av - apv/(1+r)) / pCv
function eval value(apv, av, vv, Apv, pz, pCv, itp v, sw::SOE)
 c = budget_constraint(apv, av, yv, sw.r, pCv)
 u = utilitv(c. sw)
 Ev = expect v(apv, Apv, pz, itp_v, sw)
 return u + sw.β * Ev
```

#### Elegir a'

```
function optim value(av, yv, Apv, pz, pCv, itp v, sw::SOE)
 obj_f(x) = -eval\_value(x, av, yv, Apv, pz, pCv, itp\_v, sw)
 amin. amax = extrema(sw.agrid)
 res = Optim.optimize(obj f, amin, amax)
 apv = res.minimizer
 v = -res.minimum
 c = budget constraint(apv, av, yv, sw.r, pCv)
 return v, apv, c
```

#### Actualizar la v

```
function vf iter!(new v, sw::SOE)
 itp v = Dict(key => interpolate((sw.agrid, sw.agrid, sw.zgrid), sw.v[key],
    Gridded(Linear())) for key in keys(sw.v))
 for (jA. Av) in enumerate(sw.agrid), (jz, zv) in enumerate(sw.zgrid)
   pNv = sw.pN[jA. jz]
   pCv = price index(pNv. sw)
   Apv, yv, pz = sw.Ap[jA, jz], sw.Y[jA, jz], sw.Pz[jz, :]
   for (ja. av) in enumerate(sw.agrid)
     v. apv. c = optim value(av. vv. Apv. pz. pCv. itp v. sw)
     new v[:v][ja, jA, jz] = v
     new v[:a][ia. iA. iz] = apv
     new v[:c][ia. iA. iz] = c
```

#### Value function iteration

```
function update v!(new v, sw::SOE; upd ŋ = 1)
 for key in keys(new v)
   sw.v[key] = sw.v[key] + upd_n * (new_v[key] - sw.v[key])
function vfi!(sw::SOE; tol=1e-4, maxiter = 2000)
 iter. dist = 0. 1+tol
 new v = Dict(key => similar(val) for (key, val) in sw.v)
 while iter < maxiter && dist > tol
   iter += 1
   vf iter!(new v, sw)
   dist = maximum([ norm(new v[kev] - sw.v[kev]) / (1+norm(sw.v[kev])) for key in keys(sw.v) ])
   norm v = 1+maximum([norm(sw.v[key]) for key in keys(sw.v)])
   print("Iteration $iter: dist = $(@sprintf("%0.3g", dist)) at |v| =
     $(@sprintf("%0.3g", norm v))\n")
   update v!(new v. sw)
 return dist
```

#### Respirar

- · Nuestro v f i! de siempre encuentra el consumo y el ahorro de un agente dados
  - · La ley de movimiento de A
  - $\cdot$  El precio relativo  $p_N$ , aka el tipo de cambio real
  - · Los niveles de producto  $y_N, y_T$
- Nos falta encontrar esas cosas
  - · Agregar las decisiones de los agentes
  - Encontrar los precios que igualen demanda y oferta (de qué?)
- Big K, little k
  - El agente representativo piensa que a y A son cosas distintas
  - El consumo agregado en (A, z) es c(A, A, z)

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#### Agregados (de atrás para adelante)

```
function comp eqm!(sw::SOE; tol = 1e-3, maxiter = 2000)
 iter. dist = 0. 1+tol
 new p = similar(sw.pN)
 tol vfi = 1e-2
 while dist > tol && iter < maxiter
   iter += 1
   print("Outer Iteration $iter (tol = $(@sprintf("%0.3g",tol vfi)))\n")
   dist v = vfi!(sw. tol = tol vfi)
   norm p = norm(sw.pN)
   dist p = update egm!(new p, sw) / (1+norm p)
   dist = max(dist p. 10*dist v)
   print("After $iter iterations, dist = $(@sprintf("%0.3g", dist p)) at |pN| =
      $(@sprintf("%0.3g", norm p))\n\n")
   tol vfi = max(1e-4, tol vfi * 0.9)
```

#### Iteración de la ley de movimiento

```
function iter LoM!(sw::SOE; upd η = 1)
 for jA in eachindex(sw.agrid), jz in eachindex(sw.zgrid)
   sw.Ap[jA, jz] = (1-upd \eta) * sw.Ap[jA, jz] + upd \eta * sw.v[:a][jA, jA, jz]
function update_eqm!(new_p, sw::SOE; upd_η = 1)
 iter pN!(new p, sw)
 iter LoM!(sw)
 dist = norm(new p - sw.pN)
 sw.pN = sw.pN + upd_n * (new_p - sw.pN)
 return dist
```

### Iteración sobre los precios

```
function iter pN!(new p, sw::SOE; upd \eta = 1)
 minp = 0.9 * minimum(sw.pN)
 maxp = 1.1 * maximum(sw.pN)
 for (jA, Av) in enumerate(sw.agrid), (jz, zv) in enumerate(sw.zgrid)
   pNg = sw.pN[jA, jz]
   pcC = sw.v[:c][jA, jA, jz] * price_index(pNg, sw)
   obj f(x) = diff pN(x, pcC, zv, sw).F
   res = Optim.optimize(obj f, minp, maxp)
   p = sw.pN[jA, jz] * (1-upd \eta) + res.minimizer * upd \eta
   new p[iA. iz] = p
   others = diff pN(p, pcC, zv, sw)
   sw.Y[iA. iz] = others.v
   sw.w[jA, jz] = others.w
```

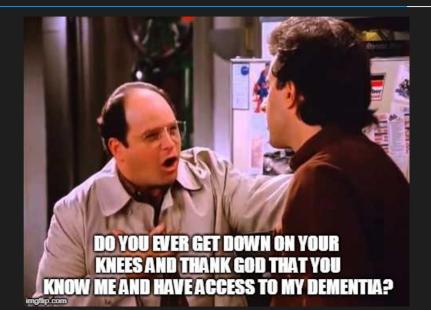
# Encontrar un precio (y un salario!)

```
function diff pN(pNv, pcC, zv, sw::SOE)
 \alpha, \overline{\omega}N, \overline{\omega}T, \eta, wbar = sw.\alpha, sw.\overline{\omega}N, sw.\overline{\omega}T, sw.\eta, sw.wbar
 pCv = price index(pNv, sw)
 C = pcC / pCv
 cT = C * \varpi T * pCv^{\eta} # c_i = \varpi_i (p_i/p)^{-\eta} C
 hN. hT. wopt = find w(zv. cT. wbar. sw)
 vN = hN^{\alpha}
 vT = zv * hT^{\alpha}
 pN new = \omega N / \omega T * (cT/yN)^{(1+\eta)}
 output = pN new * vN + vT
 return (F = (pN new-pNv)^2, v = output, w = wopt)
```

### Encontrar el salario (si hace falta)

```
function labor demand(zv, cT, w, sw::SOE)
 \alpha, \omega N, \omega T, \eta = sw.\alpha, sw.\omega N, sw.\omega T, sw.\eta
 hN = (\alpha/w * \varpi N / \varpi T)^{(1/(1+\alpha*n))} * cT^{(1+n)}
 hT = (zv*\alpha/w)^{(1/(1-\alpha))}
 return (h = hN+hT, hN = hN, hT = hT)
function find w(zv. cT. wbar. sw::SOE)
 hN = labor demand(zv. cT. wbar. sw).hN
 hT = labor demand(zv, cT, wbar, sw).hT
 H = hN + hT
 if H < 1
    wort = wbar
    f(w) = (labor demand(zv, cT, w, sw).h - 1)^2
    res = Optim.optimize(f. wbar. 2*wbar)
    wopt = res.minimizer
    hN = labor demand(zv, cT, wopt, sw).hN
    hT = labor_demand(zv, cT, wopt, sw).hT
  return hN. hT. wopt
```

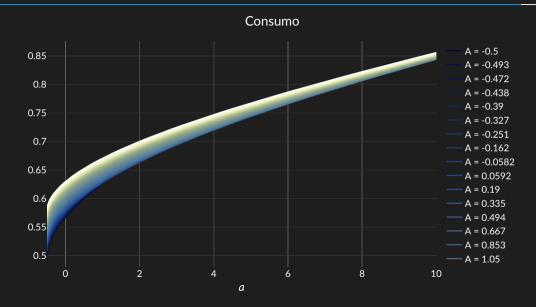
Graficar (finalmente)



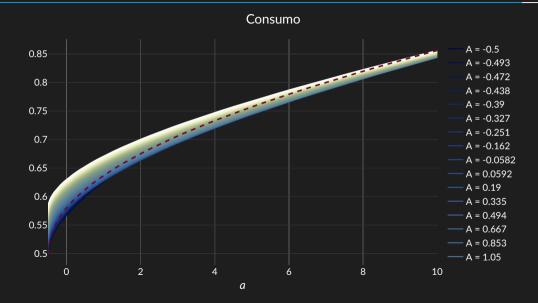
## Funciones de valor/comportamiento

```
function plot cons(sw::SOE: indiv=false)
 jA, jz, Na = 5, 5, length(sw.agrid)
 cons mat = [sw.v[:c][ja, jA, jz] for ja in eachindex(sw.agrid), jA in eachindex(sw.agrid)]
 cons agg = [sw.v[:c][ja, ja, jz] for ja in eachindex(sw.agrid)]
 colvec = [get(ColorSchemes.davos, (jA-1)/(Na-1)) for jA in eachindex(sw.agrid)]
 scats = [scatter(x=sw.agrid, v=cons mat[:, jA], marker color=colvec[jA], name = "A =
    $(@sprintf("%0.3g",Av))") for (jA, Av) in enumerate(sw.agrid)]
 indiv || push!(scats, scatter(x=sw.agrid, y=cons agg, line dash="dash", line width=3,
    name= "Agregado". line color="#710627"))
 layout = Layout(title="Consumo",
   font family = "Lato", font size = 18, width = 1920*0.5, height=1080*0.5.
   paper bgcolor="#1e1e1e", plot bgcolor="#1e1e1e", font color="white",
   xaxis = attr(zeroline = false, gridcolor="#353535", title="<i>a"),
   yaxis = attr(zeroline = false, gridcolor="#353535").
 plot(scats. lavout)
```

#### Consumo



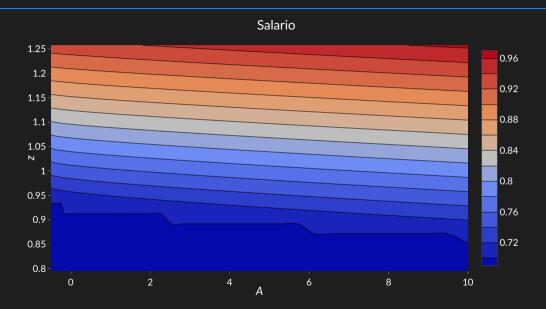
#### Consumo



## Salarios de equilibrio

```
function plot wage(sw::SOE)
 con = contour(x=sw.agrid. v=sw.zgrid.
   z = sw.w)
 layout = Layout(title="Salario",
   font family = "Lato", font size = 18, width = 1920 \times 0.5, height=1080 \times 0.5,
   paper bgcolor="#1e1e1e", plot bgcolor="#1e1e1e", font color="white",
   xaxis = attr(zeroline = false. gridcolor="#353535". title="<i>A").
   vaxis = attr(zeroline = false. gridcolor="#353535". title="<i>z").
 plot(con. lavout)
```

# Salarios



# Cierre

#### Conclusión

#### Para seguir

- · Los invito a
  - · Resolver con y sin rigidez de salarios
  - · Análisis "empírico" con los datos del simulador
    - DataFrames!
  - Resolver el problema del planner en esta economía. Ayudas:
    - 1. El planner entiende que a = A (un solo estado!)
    - 2. El planner entiende que la restricción es  $h \leq \mathcal{H}(c_T, \bar{w})$
  - · Combinar Schmitt-Grohé y Uribe (planner) con Arellano.
    - · Tesis de doctorado de Anzoategui (2020)
    - · Bianchi, Ottonello, y Presno (2020)
- QuantEcon