

*Peterson's Algorithm for mutual exclusion, as specified in Wikipedia's pseudocode*[1]

[1] [https://en.wikipedia.org/wiki/Peterson%27s\\_algorithm#The\\_algorithm](https://en.wikipedia.org/wiki/Peterson%27s_algorithm#The_algorithm)

EXTENDS *TLC*, *Integers*

VARIABLES

*flag*,  
*turn*,  
*pc*

*vars*  $\triangleq \langle \textit{flag}, \textit{turn}, \textit{pc} \rangle$

*Threads*  $\triangleq \{0, 1\}$

*Init*  $\triangleq$

$\wedge \textit{flag} \in [\textit{Threads} \rightarrow \{\text{FALSE}\}]$   
 $\wedge \textit{turn} \in \textit{Threads}$   
 $\wedge \textit{pc} \in [\textit{Threads} \rightarrow \{\text{"init"}\}]$

*SetFlag*(*self*)  $\triangleq$

$\wedge \textit{pc}[\textit{self}] = \text{"init"}$   
 $\wedge \textit{flag}' = [\textit{flag} \text{ EXCEPT } ![\textit{self}] = \text{TRUE}]$   
 $\wedge \textit{pc}' = [\textit{pc} \text{ EXCEPT } ![\textit{self}] = \text{"flag\_set"}]$   
 $\wedge \text{UNCHANGED } \textit{turn}$

*SetTurn*(*self*)  $\triangleq$

$\wedge \textit{pc}[\textit{self}] = \text{"flag\_set"}$   
 $\wedge \textit{turn}' = 1 - \textit{self}$   
 $\wedge \textit{pc}' = [\textit{pc} \text{ EXCEPT } ![\textit{self}] = \text{"busy\_wait"}]$   
 $\wedge \text{UNCHANGED } \textit{flag}$

*BusyWait*(*self*)  $\triangleq$

$\wedge \textit{pc}[\textit{self}] = \text{"busy\_wait"}$   
 $\wedge \vee \neg \textit{flag}[1 - \textit{self}]$   
 $\vee \textit{turn} = \textit{self}$   
 $\wedge \textit{pc}' = [\textit{pc} \text{ EXCEPT } ![\textit{self}] = \text{"enter\_critical"}]$   
 $\wedge \text{UNCHANGED } \langle \textit{flag}, \textit{turn} \rangle$

*Critical*(*self*)  $\triangleq$

$\wedge \textit{pc}[\textit{self}] = \text{"enter\_critical"}$   
 $\wedge \text{TRUE } \text{perform critical stuff}$   
 $\wedge \textit{pc}' = [\textit{pc} \text{ EXCEPT } ![\textit{self}] = \text{"exit\_critical"}]$   
 $\wedge \text{UNCHANGED } \langle \textit{flag}, \textit{turn} \rangle$

*ExitCritical*(*self*)  $\triangleq$

$\wedge \textit{pc}[\textit{self}] = \text{"exit\_critical"}$   
 $\wedge \textit{flag}' = [\textit{flag} \text{ EXCEPT } ![\textit{self}] = \text{FALSE}]$

$$\begin{aligned} &\wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"init"}] \\ &\wedge \text{UNCHANGED } turn \end{aligned}$$

$$\begin{aligned} ThreadSteps(t) &\triangleq \\ &\vee SetFlag(t) \\ &\vee SetTurn(t) \\ &\vee BusyWait(t) \\ &\vee Critical(t) \\ &\vee ExitCritical(t) \end{aligned}$$

$$Next \triangleq \exists t \in Threads : ThreadSteps(t)$$

$$Spec \triangleq Init \wedge \Box [Next]_{vars} \wedge \forall t \in Threads : WF_{vars}(ThreadSteps(t))$$

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$$\begin{aligned} Safety &\triangleq \\ &\vee \forall t \in Threads : pc[t] \neq \text{"enter\_critical"} \\ &\vee \exists t \in Threads : \\ &\quad \wedge pc[t] = \text{"enter\_critical"} \\ &\quad \wedge \forall u \in Threads \setminus \{t\} : pc[u] \neq \text{"enter\_critical"} \end{aligned}$$

$$Liveness \triangleq \forall t \in Threads : \Diamond (pc[t] = \text{"enter\_critical"})$$


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