

# Data Analysis Portfolio 2022

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### Welcome To My Portfolio

### About Me:

I have always been attracted to all kinds of statistics and analysis. That is why after developing myself as an engineer working for different companies in different countries, I get to know myself more deeply and I decided to take a step forward as a professional and I have graduated as a Data Analyst through Career Foundry.

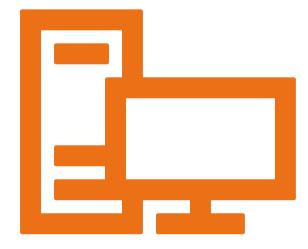
# GameCo, INC

REGIONAL SALES DATA ANALYSIS 2016.

## Background

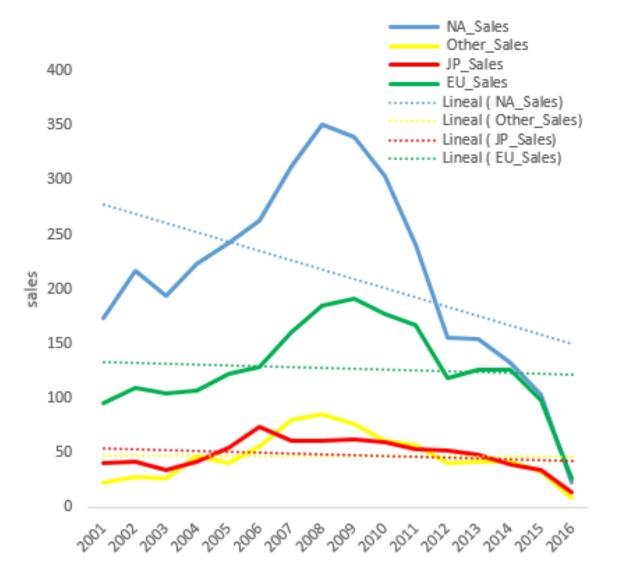
### Objectives:

- § Perform a descriptive analysis of the video game data set.
- § Improve the understanding of how the new technologies are going to impact in the market.



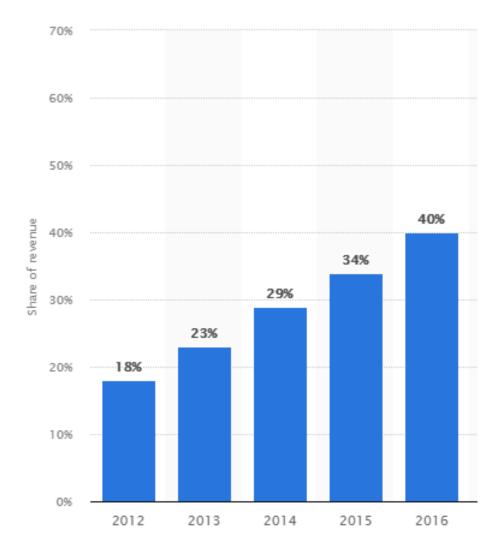
### Sales By Region, GameCo, INC

- § Sales reach the max in 2008.
- § A general drop in sales has been produced since 2008.
- § North America is the most affected region by this fall.



Mobile gaming sharing of total revenue worldwide, GameCo, INC

- § The mobile gaming share reach 40% in 2016.
- § The mobile share has grown more than 20% of the total share since 2012.



### Recommendations

More presence in the mobile devices.

Focus the budget on the largest markets (NA, EU).

Focus on the best-seller's genres (Action, shooters).

Invest to regain interest in sports games in North America.

Try to boost sales growth of action games in Japan.

# Influenza Impact In The United States

DATA ANALYSIS 2008-2018.

## Background

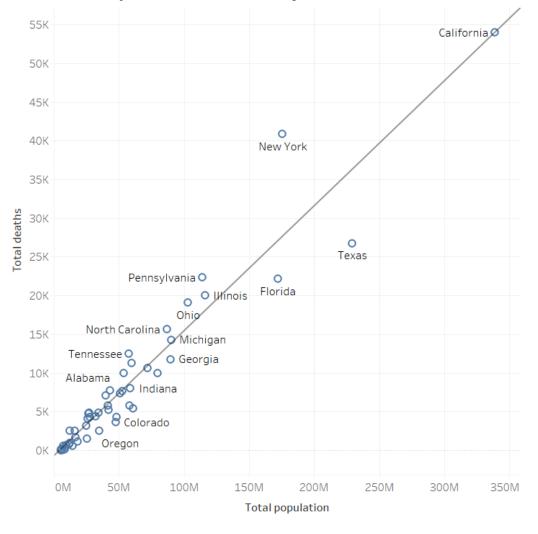
### Objectives:

- § Translate business requirements into questions that can be answered through the analysis.
- § Examine trends in influenza and determine where to send staff.
- § Assess data limitations.

# Impact of the Influenza by Region

- § States with stronger winter climates are more impacted by influenza.
- § The most densely populated places suffer a greater impact due to influenza.

### **Correlation Population and Deaths by State**



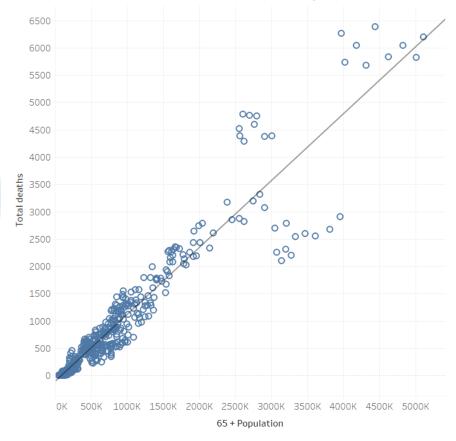
# Impact of the Influenza in the Elderly

- § Mortality from influenza is corelated to age.
- § More than 90% of the deaths caused by the flu occur in population over 65 years old.

36,153 Under 65 deaths

> 379,266 65+ deaths

#### Correlation Between Influenza Deaths and Population Over 65 Years Old



### Conclusion

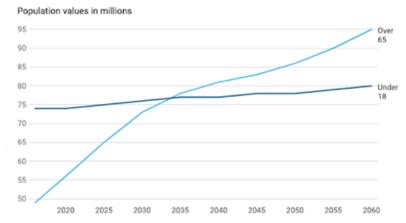
### Conclusion:

- § Age is the highest risk factor related to the effects of the flu. the population over 65 years suffers more than 90% of deaths from the disease.
- § As can be seen in the adjacent graph, the population will continue to age in the U.S., so the impact of the flu will be greater in the population in the coming years.

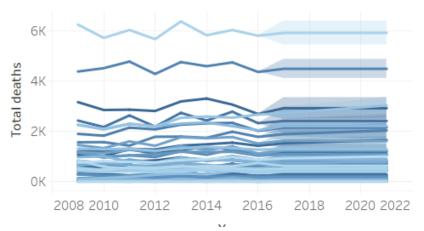
Llnk to tableau

LInk To video presentation

### U.S. Population Predictions for Seniors and Children



### Influenza Forecast U.S.



# ROCKBUSTER STEALTH LLC SALES ANALYSIS

DATA ANALYSIS 2008-2018.

## Background

### Objectives:

- § Translate business requirements into questions that can be answered through the analysis.
- § Help Rockbuster with a strategy to launch their streaming service.
- § Load all data into RDBMS(PostgreSQL)
- § Assess data limitations.

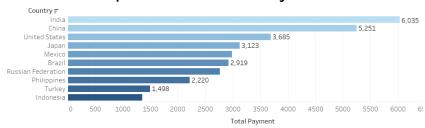
### Impact of Geography on Revenue

- § Top 3 largest customer bases are situated in India, China and the United States.
- § More than 80% of the revenue comes from the top 10 countries.

### Countries by Revenue

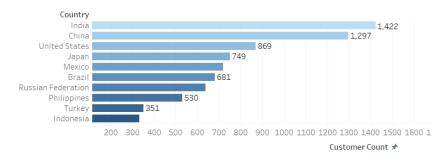


Top 10 countries by Revenue



# Impact of Geography on Revenue

### Top 10 countries by Customers

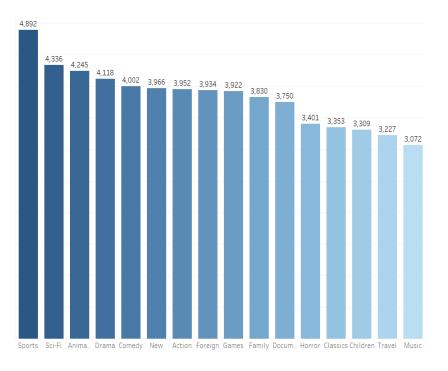


- § The countries with the most customers are also the countries with the highest revenue.
- Top 3 largest customer bases are situated in India, China and the United States.

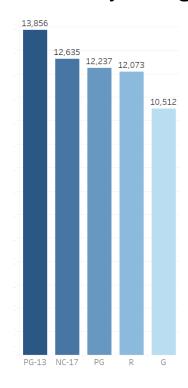
# Movies that Generate the Most Revenue

- § PG-13 is the rating that generates more revenue
- § Sports is the genre that generates more revenue

### Revenue by Genre



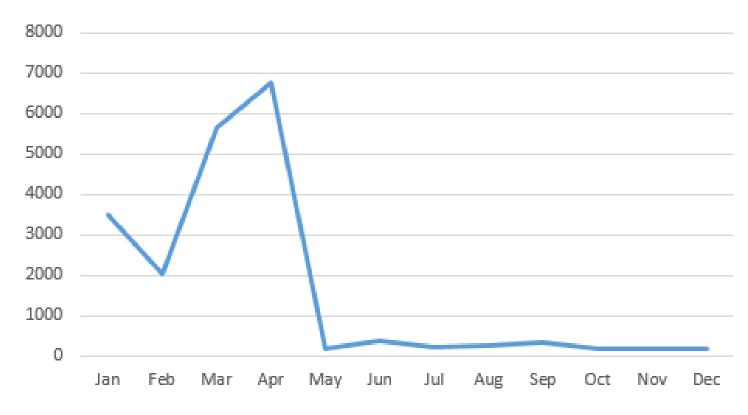
### Revenue by Rating



# Revenue 2007

§ The launch of streaming platforms and audiovisual content have monopolized the consumption of audiovisual entertainment, having a very negative impact on the company's profits

### Rental Revenue 2007



### Recommendations

Develop an application or a web page to offer services online

Sell the service with access to all the content instead of selling each product individually

Invest in advertising to inform about the new online consumption platform

Link to Glt Hub

## INSTACART

**GROCERY BASKET ANALYSIS** 

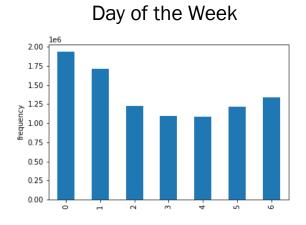
## Background

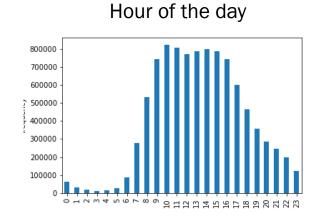
### Objectives:

- § Uncover information about sales patterns based on customer needs.
- § Perform an exploratory analysis to derive insights.
- § Suggest strategies for better segmentation of the data.

### BUSIEST PERIODS OF TIME

- § The busiest days of the week are Saturday and Sunday.
- § Busiest hours of the day are between 10am and 4pm.

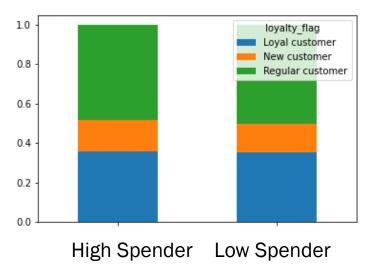




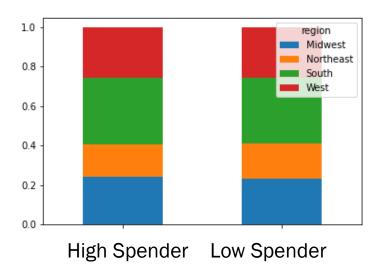
### Ordering Habits Based on a Customer's Region or Loyalty Status

- § The southern region is the one that makes the most sales.
- § New customers account for a small part of the total sale.

Loyalty Proportions by Spend Level



### Region by Spend Level



### Recommendations

Increase the number of workers during the weekends and rush hours

Use loyalty flags to promote loyal and new users separately

encourage regular customers to convert them into loyal customers since they account for 50% of revenue

Link to Git Hub

# Uefa Champions League 2021-2022 Stats

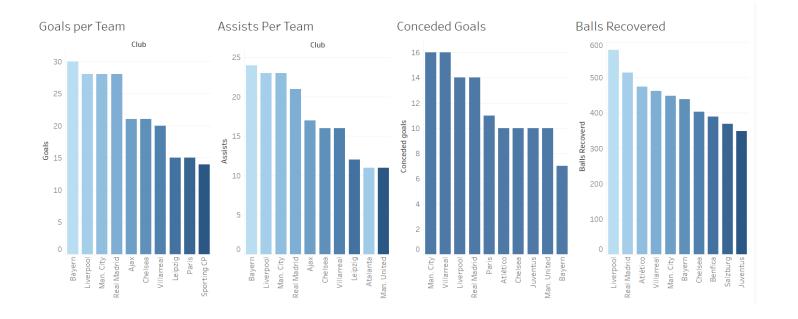
## Background

### Objectives:

- § Uncover information about stats.
- § Perform an exploratory analysis to derive insights.

### Team Stats

§ The teams that score the most goals and distribute the most assists are the ones that advance the most in the competition.



#### Goals per Player

| Player Name | Club        |    |
|-------------|-------------|----|
| Benzema     | Real Madrid | 15 |
| Lewandowski | Bayern      | 13 |
| Haller      | Ajax        | 11 |
| Salah       | Liverpool   | 8  |
| Mahrez      | Man. City   | 7  |
| Nkunku      | Leipzig     | 7  |
| Danjuma     | Villarreal  | 6  |
| Mbappé      | Paris       | 6  |
| Núñez       | Benfica     | 6  |
| Ronaldo     | Man United  | 6  |

#### Assits per Player

| Player Name      | Club        |   |
|------------------|-------------|---|
| Bruno Fernandes  | Man. United | 7 |
| Sané             | Bayern      | 6 |
| Vinícius Júnior  | Real Madrid | 6 |
| Antony           | Ajax        | 5 |
| Alexander-Arnold | Liverpool   | 4 |
| Capoue           | Villarreal  | 4 |
| De Bruyne        | Man. City   | 4 |
| Gerard Moreno    | Villarreal  | 4 |
| João Mário       | Benfica     | 4 |
| Mbappé           | Paris       | 4 |
|                  |             |   |

#### Yellow cards

| Club (Discip |  |
|--------------|--|
| Leipzig      | 4  |
| Ajax         | 4  |
| Club Brugge  | 4  |
| Real Madrid  | 4  |
| Wolfsburg    | 4  |
| LOSC         | 4  |
| Sheriff      | 3  |
| LOSC         | 3  |
| Wolfsburg    | 3  |
| LOSC         | 3  |
|              | Leipzig Ajax Club Brugge Real Madrid Wolfsburg LOSC Sheriff LOSC Wolfsburg |

#### Red cards

| Player Name (  | Club (Dis  |   |
|----------------|------------|---|
| Felipe         | Atlético   | 2 |
| Coquelin       | Villarreal | 1 |
| Chistiakov     | Zenit      | 1 |
| Carrasco       | Atlético   | 1 |
| Capoue         | Villarreal | 1 |
| Brooks         | Wolfsburg  | 1 |
| Barella        | Inter      | 1 |
| Angeliño       | Leipzig    | 1 |
| Alexis Sánchez | Inter      | 1 |
| Ahmedhodžić    | Malmö      | 1 |

#### Balls Recovered

| Player Nam   | Club (Defen |    |
|--------------|-------------|----|
| Éder Militão | Real Madrid | 76 |
| Casemiro     | Real Madrid | 76 |
| Reinildo     | Atlético    | 76 |
| Fabinho      | Liverpool   | 74 |
| Albiol       | Villarreal  | 73 |
| Thiago Silva | Chelsea     | 65 |
| Otamendi     | Benfica     | 63 |
| Capoue       | Villarreal  | 62 |
| Martínez     | Ajax        | 53 |
| Camara       | Salzburg    | 41 |

#### Fouls Committed

| Player Name ( | Club (Discip |    |
|---------------|--------------|----|
| João Palhinha | Sporting CP  | 23 |
| Rodri         | Man. City    | 19 |
| Capoue        | Villarreal   | 19 |
| Seiwald       | Salzburg     | 19 |
| Balanta       | Club Brugge  | 18 |
| Álvarez       | Ajax         | 17 |
| Casemiro      | Real Madrid  | 17 |
| Éder Militão  | Real Madrid  | 17 |
| Gravenberch   | Ajax         | 17 |
| Camara        | Salzburg     | 14 |

#### Fouls Suffered

| Player Name (   | Club (Discip |    |
|-----------------|--------------|----|
| Vinícius Júnior | Real Madrid  | 24 |
| Camara          | Salzburg     | 23 |
| Mahrez          | Man. City    | 20 |
| Neymar          | Paris        | 20 |
| Mané            | Liverpool    | 19 |
| Adeyemi         | Salzburg     | 18 |
| Casemiro        | Real Madrid  | 18 |
| Kroos           | Real Madrid  | 18 |
| Ocampos         | Sevilla      | 18 |
| Bellingham      | Dortmund     | 17 |

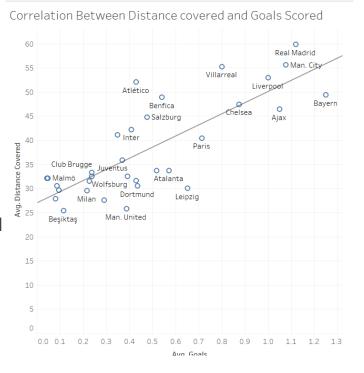
#### Goals Conceded

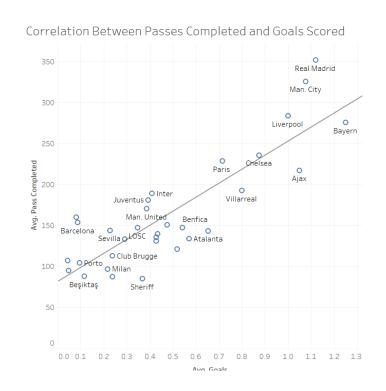
| Club (Goalk | Player Name (  |    |
|-------------|----------------|----|
| Atlético    | Oblak          | 10 |
| Liverpool   | Alisson Becker | 14 |
| Man. City   | Ederson        | 14 |
| Real Madrid | Courtois       | 14 |
| Villarreal  | Rulli          | 16 |
| Benfica     | Vlachodimos    | 17 |

## Individual Stats

# Correlations Between Statistics and Goals Scored

- § There is a positive correlation between all facets of the game and the goals scored by each team.
- § Regarding the possession of the ball, it can be observed how the teams that made more passes and with greater efficiency advanced more in the competition.
- § In relation to more defensive or physical facets of the game, a positive relationship is also observed between the distance covered, the balls recovered and the teams with the best results.





### Reflections

#### Conclusion:

- § There is a positive correlation between all facets of the game and the goals scored by each team.
- § Regarding the possession of the ball, it can be observed how the teams that made more passes and with greater efficiency advanced more in the competition.
- § In relation to more defensive or physical facets of the game, a positive relationship is also observed between the distance covered, the balls recovered and the teams with the best results.

#### **Project limitations:**.

- § I have had some limitation when carrying out the analysis because I have not been able to obtain data for all the necessary statistics.
- By having the statistics of a single year of competition, the results may not be as exact as we would like.

#### **Data Source:**

§ UCL ② 2021-22 \* Players Data | Champions League

#### LINK TO TABLEAU:

§ <a href="https://public.tableau.com/app/profile/fernando20">https://public.tableau.com/app/profile/fernando20</a> 60/viz/UefaChampionsLeague2021-2022Stats/Story1?publish=yes

#### LINK TO GIT HUB

https://github.com/fernandoDataAnalysis/Uefa-Champions-League-2021-2022-Stats

### Get In Touch

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<u>Tableau</u>

Git Hub