

# Setting up the Angular Environment

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# Previous Module



**End the Java EE back-end development**

**Document REST API**

**BookEndpoint**

**Swagger annotations**

**Contract**

**JSon format**



# Overview



Evaluate several tools

Node JS

Building tool

Angular CLI

Swagger CodeGen

Graphical component library

Browser



# Node JS



**JavaScript run-time environment**

**Executing JavaScript code**

**Historically JavaScript for client-side**

**JavaScript to be used for server-side**

**Foundation of “JavaScript everywhere”**

**Mandatory for Angular**



# Selecting a Building Tool



# Yarn



**Manage JavaScript dependencies**

**Install libraries, packages, applications**

**Install Angular libraries**

**Execute scripts**

**Transpile TypeScript into JavaScript**



# Angular CLI



**Command line interface**

**Scaffold and build Angular applications**

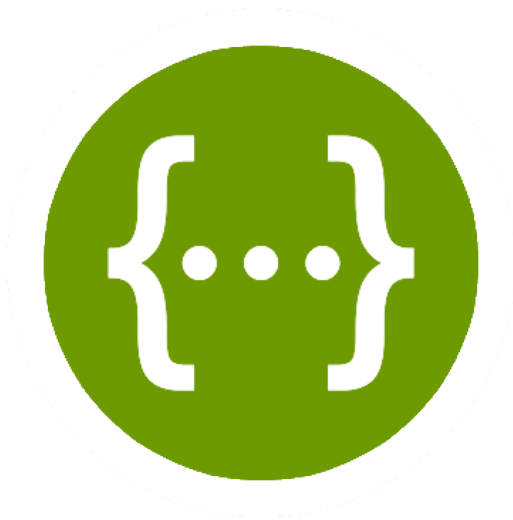
**Commands**

- Initialize
- Develop
- Maintain

**Works out of the box**



# Swagger CodeGen



**Different tools**

**Generates code from a Swagger contract**

**40 different languages**

**Generate Typescript client stub**

**From BookEndpoint JSON contract**



# Selecting a Component Library



# BootStrap



**Free and open-source**

**Front-end web framework**

**Designing websites and web applications**

- Templates
- Forms
- Buttons
- Navigation
- ...

# Selecting a Browser



# Chrome



**Browser on desktops and mobiles**

**Chrome DevTools**

**Authoring and debugging tools**

**Iterate, debug, and profile**

**Extensions**



# Demo



Node JS

Yarn

Angular CLI

Swagger CodeGen



# Summary



IntelliJ IDEA

Node JS

Yarn

Angular CLI

Swagger CodeGen

Bootstrap

Chrome



# Next Module



**Bootstrap web application**

**Angular CLI**

**Check the generated code**

**Compile and execute**

**Yarn**

**Configure BootStrap**

