

The common known parameters of the signature scheme are the BVMT defining the used FNAA (Table I), **the prime value** p , and the **quadratic non-residue** μ used as the structural coefficient in the BVMT. The size of the prime p is to be set equal to 256- to 512- bit. Besides the value p should have the structure $p=eq$, where e is a small even number (for example, having the size 2- to 16- bit) and q is a prime having large size. One can easily generate the value p such that $\mu=2$ is a quadratic non-residue modulo p .

TABLE I: The Used BVMT				
e_0	e_0	e_1	e_1	e_1
e_0	e_0	e_1	e_1	e_1
e_1	e_1	e_1	e_1	e_1
e_2	e_2	e_1	e_1	e_1
e_2	e_2	e_1	e_1	e_1
e_3	e_1	e_1	μe_0	e_1
e_3	e_1	e_1	e_1	μe_2

Table 1
The BVMT setting the 4-dimensional FNAA ($\mu, \lambda \neq 0$).

.	e_0	e_1	e_2	e_3
e_0	μe_0	0	0	μe_3
e_1	0	λe_1	λe_2	0
e_2	μe_2	0	0	μe_1
e_3	0	λe_3	λe_0	0

$$e_0(1, 0, 0, 0)$$

Usually the multiplication operation of two vectors A and $B = \sum_{j=0}^{m-1} b_j e_j$ is defined in the following equation:

$$A \circ B = \sum_{i=0}^{m-1} \sum_{j=0}^{m-1} a_i b_j (e_i \circ e_j),$$

$$q=5 \quad \text{or} \quad q=7$$

$$A = \sum_{i=1}^m a_i \cdot e_i$$

$$B = \sum_{i=1}^m b_i \cdot e_i$$

$$A = a_0 \cdot e_0 + a_1 \cdot e_1 + a_2 \cdot e_2 + a_3 \cdot e_3 \quad B = b_0 \cdot e_0 + b_1 \cdot e_1 + b_2 \cdot e_2 + b_3 \cdot e_3$$

$$A \circ B = \left(\sum_{i=0}^{m-1} a_i \cdot e_i \right) \circ \left(\sum_{j=0}^{m-1} b_j \cdot e_j \right) = \sum_{i=0}^{m-1} \sum_{j=0}^{m-1} (a_i \cdot b_j) (e_i \circ e_j)$$

$$= (a_0 \cdot b_0)(e_0 \circ e_0) + (a_0 \cdot b_1)(e_0 \circ e_1) + (a_0 \cdot b_2)(e_0 \circ e_2) + (a_0 \cdot b_3)(e_0 \circ e_3) +$$

$$(a_1 \cdot b_0)(e_1 \circ e_0) + (a_1 \cdot b_1)(e_1 \circ e_1) + (a_1 \cdot b_2)(e_1 \circ e_2) + (a_1 \cdot b_3)(e_1 \circ e_3) +$$

$$(a_2 \cdot b_0)(e_2 \circ e_0) + (a_2 \cdot b_1)(e_2 \circ e_1) + (a_2 \cdot b_2)(e_2 \circ e_2) + (a_2 \cdot b_3)(e_2 \circ e_3) +$$

$$(a_3 \cdot b_0)(e_3 \circ e_0) + (a_3 \cdot b_1)(e_3 \circ e_1) + (a_3 \cdot b_2)(e_3 \circ e_2) + (a_3 \cdot b_3)(e_3 \circ e_3) +$$

$$= (a_0 \cdot b_0)(e_0 \circ e_0) + (a_0 \cdot b_3)(e_0 \circ e_3) + (a_1 \cdot b_1)(e_1 \circ e_1) + (a_1 \cdot b_2)(e_1 \circ e_2) + \\ (a_2 \cdot b_0)(e_2 \circ e_0) + (a_2 \cdot b_3)(e_2 \circ e_3) + (a_3 \cdot b_1)(e_3 \circ e_1) + (a_3 \cdot b_2)(e_3 \circ e_2)$$

$$= (a_0 \cdot b_0) \cancel{\mu e_0} + (a_0 \cdot b_3) \cancel{\mu e_3} + (a_1 \cdot b_1) \cancel{\lambda e_1} + (a_1 \cdot b_2) \cancel{\lambda e_2} + \\ (a_2 \cdot b_0) \cancel{\mu e_2} + (a_2 \cdot b_3) \cancel{\mu e_1} + (a_3 \cdot b_1) \cancel{\lambda e_3} + (a_3 \cdot b_2) \cancel{\lambda e_0}$$

$$A = [1, 2, 3, 4] = 1 \cdot e_0 + 2 \cdot e_1 + 3 \cdot e_2 + 4 \cdot e_3$$

$$B = [0, 3, 4, 2] = 0 \cdot e_0 + 3 \cdot e_1 + 4 \cdot e_2 + 2 \cdot e_3$$

$A \circ B$

$$= (a_0 b_0) m_{e_0} + (a_0 b_3) m_{e_3} + (a_1 b_1) \lambda c_1 + (a_1 b_2) \lambda c_2 + \\ (a_2 b_0) m_{e_2} + (a_2 b_3) m_{e_1} + (a_3 b_1) \lambda c_3 + (a_3 b_2) \lambda e_0$$

$$= (1 \cdot 0) m_{e_0} + (1 \cdot 2) m_{e_3} + (2 \cdot 3) \lambda c_1 + (2 \cdot 4) \lambda c_2 + \\ (3 \cdot 0) m_{e_2} + (3 \cdot 2) m_{e_1} + (4 \cdot 3) \lambda c_3 + (4 \cdot 4) \lambda e_0$$

$$= 2m_{e_3} + 6\lambda c_1 + 8\lambda c_2 + 6m_{e_1} + 12\lambda c_3 + 16\lambda e_0 \\ = (2m + 12\lambda)c_3 + (6m + 6\lambda)c_1 + (8\lambda)c_2 + (16\lambda)e_0$$

assume $m, \lambda = 1$

$$A \circ B = 16e_0 + 12c_1 + 8c_2 + 14c_3 = [16, 12, 8, 14]$$

$$\lambda_B = \sum_{j=0}^{n-1} m_j b_j = m_0 b_0 + m_1 b_1 + m_2 b_2 + m_3 b_3 \\ = [b_0, b_1, b_2, b_3]$$

$\langle i, j, k \rangle$

$$e_i = (1, 0, 0) \quad e_j = (0, 1, 0)$$

$$e_i * e_j = m_i \cdot e_j \quad e_i \circ e_j = m_j \cdot e_i$$

HDLP basis generation

$N = (n_0, n_1, n_2, n_3)$. Using Table 1 one can reduce the vector Eq. (4) to the system of four linear equations and get the following formula describing the set of p^2 different values $L_N = (l_0, l_1, l_2, l_3)$:

$$L_N = \left(d, h, \frac{n_1(1-\lambda h)}{\mu n_3}, \frac{n_0(1-\mu d)}{\lambda n_2} \right), \quad d, h = 0, 1, \dots, p-1. \quad (5)$$

The solutions of the vector equation

$$NX = N \quad (6)$$

defines all local right-sided units R_N corresponding to the vector N . Using Table 1 one can reduce the vector Eq. (4) to the system of four linear equations and get the formula describing the set of p^2 values $R_N = (r_0, r_1, r_2, r_3)$:

$$R_N = \left(d, h, \frac{n_0(1-\mu d)}{\lambda n_3}, \frac{n_1(1-\lambda h)}{\mu n_2} \right), \quad d, h = 0, 1, \dots, p-1. \quad (7)$$

Intersection of the sets (5) and (6) includes p local two-sided units relating to the vector N which are described by the formula:

$$E'_N = \left(d, \frac{\lambda n_1 - \mu n_0 + \mu^2 n_0 d}{\lambda^2 n_1}, \frac{n_0(1-\mu d)}{\lambda n_3}, \frac{n_0(1-\mu d)}{\lambda n_2} \right), \quad (8)$$

$$d = 0, 1, \dots, p-1.$$

The majority of the local units corresponding to some non-invertible vector N are invertible vectors. Actually, each of the sets (5) and (7) contains $p^2 - p$ invertible vectors and p non-invertible ones. The set (8) contains $p - 1$ invertible vectors and only one non-invertible vector which can be computed using the following formula:

$$E''_N = \left(\frac{n_0}{\lambda n_1 + \mu n_0}, \frac{n_1}{\lambda n_1 + \mu n_0}, \frac{n_2}{\lambda n_1 + \mu n_0}, \frac{n_3}{\lambda n_1 + \mu n_0} \right). \quad (9)$$

The last value represents the unit of the cyclic group generated by different powers of the vector N . The value E''_N can be also computed using the formula:

$$E''_N = N^\omega. \quad (10)$$

where ω is the local order of the vector N . However the computation on the base of the formula (9) has about 300 times lower computational complexity. The order ω is equal to $p - 1$ or to one of the divisors of the value $p - 1$.

PQC Signature scheme used

4. Proposed candidates for post-quantum signature scheme

4.1. Signature schemes on the 4-dimensional FNAA

Suppose the owner of the public key (Y, Z, T) wishes to compute signature to the electronic document M . This can be performed using the following three digital signature schemes based on the proposed form of the HDLP.

4.1.1. Signature generation algorithm A

The first signature scheme (based on the first proposed form of the HDLP) has been designed using the Schnorr digital signature protocol [16] as the prototype. The first proposed signature scheme is described as follows.

- 1 Select at random an integer $k < q$ and compute the vector $V = J \cdot N^{k \circ U}$.
- 2 Compute the first signature element $v = F_h(M, V)$, where M is document to be signed F_h is the used hash function satisfying the collision-resistance requirement.
- 3 Compute the second signature element s : $s = k + xv \bmod q$.

OUTPUT: the signature (v, s) to the document M .

4.1.2. Signature verification algorithm A

Verification of the signature (v, s) to the document M is to be performed as follows:

- 1 Compute the vector V' : $V' = Z^k TY^{-v}$.
- 2 Compute the hash value v' from the document M to which the vector V' is concatenated: $v' = F_h(M, V')$.
- 3 If $v' = v$, then the signature is accepted as genuine. Otherwise the signature is rejected.

Proof of the correctness of the signature scheme is as follows:

$$\begin{aligned} V' &= (G \circ R'_N \circ N \circ G^{-1})^s \circ (T) \circ \\ &\circ (Q \circ N^x \circ L'_N \circ Q^{-1})^{-v} = G \circ (R'_N \circ N)^s \circ G^{-1} \circ \\ &\circ (G \circ E''_N \circ Q^{-1}) \circ Q \circ (N^x \circ L'_N)^{-v} \circ Q^{-1} = \\ &= G \circ R'_N \circ N^s \circ N^{-vx} \circ L'_N \circ Q^{-1} = \\ &= J \circ N^{k+vx} \circ N^{-vx} \circ U = J \circ N^k \circ U \Rightarrow \\ &\Rightarrow V' = V \Rightarrow v' = v. \end{aligned}$$

$$L'_N = \left(d, \lambda^{-1} - \mu\lambda^{-1}d, \frac{a_1}{a_3}d, \frac{a_0(1-\mu d)}{\lambda a_2} \right), d = 0, 1, \dots, p-1 \quad (22)$$

For the right-sided units one can easily derive the formula:

$$R'_N = \left(d, \lambda^{-1} - \mu\lambda^{-1}d, \frac{a_0(1-\mu d)}{\lambda a_3}, \frac{a_1}{a_2}d \right), d = 0, 1, \dots, p-1. \quad (23)$$

Selection of random values d and computation in line with the formulas (22) and (23) gives random units L'_N and R'_N .

Procedure for generating the public key is as follows:

- 1 Generate a non-invertible vector N of order q and two random invertible vectors Q and G of order q , which satisfy the conditions $Q \circ N \neq N \circ Q$, $G \circ N \neq N \circ G$, and $Q \circ G \neq G \circ Q$.
- 2 Generate at random the local left-sided unit L'_N (using the formula (22)) and local left-sided unit R'_N (using the formula (23)).
- 3 Generate a random non-negative integer $x < q$ and compute the vector $Y = Q \circ N^x \circ L'_N \circ Q^{-1}$.
- 4 Compute the vector $Z = G R'_N N G^{-1}$.
- 5 Using the formula (9) calculate the local two-sided unit E''_N of the vector N .
- 6 Compute the vector $T = G \circ E''_N \circ Q^{-1}$.

OUTPUT: the public key in the form the triple of the non-invertible vectors (Y, Z, T) .

public Key generation: Y, Z, T

2 random invertible vectors: Q, G

$$Q = [q_0, q_1, q_2, q_3]; q_0 \cdot q_1 \neq q_2 \cdot q_3$$

$$G = [g_0, g_1, g_2, g_3]; g_0 \cdot g_1 \neq g_2 \cdot g_3$$

$$Q = [1, 2, 3, 4] \quad G = [0, 1, 2, 3]$$

1 non-invertible vector: N

$$N = [n_0, n_1, n_2, n_3]; n_0 \cdot n_1 = n_2 \cdot n_3$$

$$N = [2, 3, 1, 6]$$

$$\begin{aligned} Q \circ N &= (a_0 b_0)(e_0 \circ e_0) + (a_0 b_1)(e_0 \circ e_1) + (a_0 b_2)(e_0 \circ e_2) + (a_0 b_3)(e_0 \circ e_3) + \\ &\quad (a_1 b_0)(e_1 \circ e_0) + (a_1 b_1)(e_1 \circ e_1) + (a_1 b_2)(e_1 \circ e_2) + (a_1 b_3)(e_1 \circ e_3) + \\ &\quad (a_2 b_0)(e_2 \circ e_0) + (a_2 b_1)(e_2 \circ e_1) + (a_2 b_2)(e_2 \circ e_2) + (a_2 b_3)(e_2 \circ e_3) + \\ &\quad (a_3 b_0)(e_3 \circ e_0) + (a_3 b_1)(e_3 \circ e_1) + (a_3 b_2)(e_3 \circ e_2) + (a_3 b_3)(e_3 \circ e_3) \\ &= (a_0 b_0) M_0 e_0 + (a_0 b_1) M_0 e_1 + (a_0 b_2) M_0 e_2 + (a_0 b_3) M_0 e_3 + \\ &\quad (a_1 b_0) M_1 e_0 + (a_1 b_1) M_1 e_1 + (a_1 b_2) M_1 e_2 + (a_1 b_3) M_1 e_3 + \\ &\quad (a_2 b_0) M_2 e_0 + (a_2 b_1) M_2 e_1 + (a_2 b_2) M_2 e_2 + (a_2 b_3) M_2 e_3 + \\ &\quad (a_3 b_0) M_3 e_0 + (a_3 b_1) M_3 e_1 + (a_3 b_2) M_3 e_2 + (a_3 b_3) M_3 e_3 \end{aligned}$$

$N \circ Q =$ Same results as above, just changes the orientation of a_n and b_n .

$i = 0 \quad 1 \quad 2 \quad 3$

base_a : 'e_0', 'e_1', 'e_2', 'e_3' df.at[base_b, base_a]

base_b : 0, 1, 2, 3

if type(df.at[base_b[i], base_a[i]]) = str
product.append('*' + df.at[base_b[i], base_a[i]])

elif type(df.at[base_b[i], base_a[i]]) = int
product * df.at[base_b[i], base_a[i]])

Quaternion

- noncommutative division algebra

$$i^2 = j^2 = k^2 = i \cdot j \cdot k = -1$$

The set of quaternions is denoted H and can be written as a linear combination:

$$H = a \cdot 1 + b \cdot i + c \cdot j + d \cdot k \quad (a, b, c, d) \text{ must be explicit real numbers}$$

Can be represented using complex 2×2 matrices

$$H = \begin{bmatrix} z & w \\ -\bar{w} & \bar{z} \end{bmatrix} = \begin{bmatrix} a+ib & c+id \\ -c+id & a-ib \end{bmatrix}$$

if $a \cdot b = c \cdot d$ set $a=1, b=2, c=2, d=1$

$$H = \begin{bmatrix} 1+i2 & 2+i1 \\ -2+i1 & 1-i2 \end{bmatrix} \rightarrow |H| = (1+i2)(1-i2) - (2+i1)(-2+i1)$$

$$= 1-i2+i2-i^2 2 - (-4+i2-i2+i^2) = 1-(-1)\cdot 2 - (-4+(-1)) = 1+2+5=8$$

if $a \cdot b \neq c \cdot d$ set $a=1, b=2, c=3, d=4$

$$H = \begin{bmatrix} 1+i2 & 3+i4 \\ -3+i4 & 1-i2 \end{bmatrix} \rightarrow |H| = (1+i2)(1-i2) - (3+i4)(-3+i4)$$

$$= 1-i2+i2-i^2 2 - (-9+i2-i2+i^2 16) = 1+2 - (-9-16) = 3+25=28$$

base vector multiplication table for quaternions

	1	i	j	k	$basis_1 \circ basis_2$
1	1	i	j	k	
i	i	-1	k	$-j$	
j	j	$-k$	-1	i	
k	k	j	$-i$	-1	

Quaternion formation and conjugate

$$a = a_1 + a_2 \cdot i + a_3 \cdot j + a_4 \cdot k$$

$$\bar{a} = a_1 - a_2 \cdot i - a_3 \cdot j - a_4 \cdot k$$

Sum of two quaternions

$$a + b = (a_1 + b_1) + (a_2 + b_2)i + (a_3 + b_3)j + (a_4 + b_4)k$$

Product of two quaternions

$$a \cdot b = (a_1 b_1 - a_2 b_2 - a_3 b_3 - a_4 b_4) + (a_1 b_2 + a_2 b_1 + a_3 b_4 - a_4 b_3)i + \\ (a_1 b_3 - a_2 b_4 + a_3 b_1 + a_4 b_2)j + (a_1 b_4 + a_2 b_3 - a_3 b_2 + a_4 b_1)k$$

- 1 Generate a non-invertible vector N of order q and two random invertible vectors Q and G of order q , which satisfy the conditions $Q \circ N \neq N \circ Q$, $G \circ N \neq N \circ G$, and $Q \circ G \neq G \circ Q$.
- 2 Generate at random the local left-sided unit L'_N (using the formula (22)) and local left-sided unit R'_N (using the formula (23)).
- 3 Generate a random non-negative integer $x < q$ and compute the vector $Y = Q \circ N^x \circ L'_N \circ Q^{-1}$.
- 4 Compute the vector $Z = GR'NNG^{-1}$.
- 5 Using the formula (9) calculate the local two-sided unit E''_N of the vector N .
- 6 Compute the vector $T = G \circ E''_N \circ Q^{-1}$.

OUTPUT: the public key in the form the triple of the non-invertible vectors (Y, Z, T) .

Except the elements of the public key and integer q , all other values used in the described algorithm are secret. However, only the integer x and the triple of vectors (N, J, U) , where $J = G \circ R'_N$ and $U = L'_N \circ Q^{-1}$, represent the private key that is needed to compute digital signatures.

$N = (n_0, n_1, n_2, n_3)$. Using Table 1 one can reduce the vector Eq. (4) to the system of four linear equations and get the following formula describing the set of p^3 different values $L_N = (l_0, l_1, l_2, l_3)$:

$$L_N = \left(d, h, \frac{n_1(1 - \lambda h)}{\mu n_3}, \frac{n_0(1 - \mu d)}{2n_2} \right), d, h = 0, 1, \dots, p - 1. \quad (5)$$

The solutions of the vector equation

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Intersection of the sets (5) and (6) includes p local two-sided units relating to the vector N which are described by the formula:

$$E'_N = \left(d, \frac{\lambda n_1 - \mu n_0 + \mu^2 n_0 d}{\lambda^2 n_1}, \frac{n_0(1 - \mu d)}{\lambda n_3}, \frac{n_0(1 - \mu d)}{\lambda n_2} \right), d = 0, 1, \dots, p - 1. \quad (8)$$

The majority of the local units corresponding to some non-invertible vector N are invertible vectors. Actually, each of the sets (5) and (7) contains $p^2 - p$ invertible vectors and p non-invertible ones. The set (8) contains $p - 1$ invertible vectors and only one non-invertible vector which can be computed using the following formula:

$$E''_N = \left(\frac{n_0}{\lambda n_1 + \mu n_0}, \frac{n_1}{\lambda n_1 + \mu n_0}, \frac{n_2}{\lambda n_1 + \mu n_0}, \frac{n_3}{\lambda n_1 + \mu n_0} \right). \quad (9)$$

$$L'_N = \left(d, \lambda^{-1} - \mu \lambda^{-1} d, \frac{a_1}{a_3} d, \frac{a_0(1 - \mu d)}{\lambda a_2} \right), d = 0, 1, \dots, p - 1 \quad (22)$$

For the right-sided units one can easily derive the formula:

$$R'_N = \left(d, \lambda^{-1} - \mu \lambda^{-1} d, \frac{a_0(1 - \mu d)}{\lambda a_3}, \frac{a_1}{a_2} d \right), d = 0, 1, \dots, p - 1. \quad (23)$$

$$A = a_0 + a_1 \cdot i + a_2 \cdot j + a_3 \cdot k$$

$$p = 2q+1$$

$$Q, G \text{ invertible vectors}$$

$$a_0 \cdot a_1 \neq a_2 \cdot a_3$$

$$N \text{ non-invertible vector}$$

$$a_0 \cdot a_1 = a_2 \cdot a_3$$

$$A, N, L_N, q$$

$$B, N, R_N, q$$

$$A, B, E'', q$$

$$q=7 \quad \mathbb{Z}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

$$\underline{p = 2q + 1 = 15 \bmod 7 = 1}$$

$$\langle 1 \rangle = \{1, 2, 3, 4, 5, 6, 0\} \rightarrow p \text{ generates the cyclic group}$$

$$\begin{aligned}
 V' &= (G \circ \underline{R}_N \circ N \circ G^{-1})^s \circ (T) \circ \\
 &\circ (Q \circ N^x \circ \underline{L}'_N \circ Q^{-1})^{-v} = G \circ (\underline{R}'_N \circ N)^s \circ G^{-1} \circ \\
 &\circ (G \circ \underline{E''}_N \circ Q^{-1}) \circ Q \circ (N^x \circ \underline{L}'_N)^{-v} \circ Q^{-1} = \\
 &= G \circ \underline{R}'_N \circ N^s \circ N^{-vx} \circ \underline{L}'_N \circ Q^{-1} = \\
 &= J \circ N^{k+vx} \circ N^{-vx} \circ U = J \circ N^k \circ U \Rightarrow \\
 &\Rightarrow V' = V \Rightarrow v' = v.
 \end{aligned}$$

$$\frac{1}{2} - \frac{m.d}{2} = h$$

$$L_N = \left(d, h, \frac{n_1(1-\lambda h)}{\mu n_3}, \frac{n_0(1-\mu d)}{\lambda n_2} \right), d, h = 0, 1, \dots, p-1.$$

$$L'_N = \left(d \cancel{\lambda^{-1}} - \mu \cancel{\lambda^{-1}} d, \frac{a_1}{a_3} d, \frac{a_0(1-\mu d)}{\lambda a_2} \right), d = 0, 1, \dots, p-1$$

In the case L_N has independent variables d and h that contain values from 0 to $p-1$, there can be a total of p^2 vector combinations.

Given that our prime number $q=7$, and $p=2 \cdot q + 1 = 13$, then we should expect to have 225 quaternion vectors of L_N and at least one of those vectors should match L'_N as this would contain the same independent variable d , giving 15 different combinations of L'_N .

If vectors L_N and L'_N contain the same d value and match, then we've found the right HDLP pair to use for the Public Key generation.

The same applies to R_N and R'_N

$L \quad R$
 $A \circ B$

$$3 \cdot 2 = 6 \cdot 1$$

$$p = 13 \quad d, h = 0, 1, \dots, 14$$

for h in range 15

for d in range 15

$$n_0 = N[0]$$

$$n_1 = N[1]$$

$$\frac{1}{\lambda} - \frac{md}{\lambda}$$

$$L_N = \left(d, h, \frac{n_1(1-\lambda h)}{\lambda n_3}, \frac{n_0(1-md)}{\lambda n_2} \right) \pmod{7}$$

$$L_{N-dash} = \left(d, \lambda^{-1} - m \cdot \lambda^{-1} \cdot d, \frac{n_1}{\lambda n_3} \cdot d, \frac{n_0(1-md)}{\lambda n_2} \right) \pmod{7}$$

$$R_N = \left(d, h, \frac{n_0(1-md)}{\lambda n_3}, \frac{n_1(1-\lambda h)}{\lambda n_2} \right) \pmod{7}$$

$$R_{N-dash} = \left(d, \frac{1-md}{\lambda}, \frac{n_0(1-md)}{\lambda n_3}, \frac{n_1}{\lambda n_2} d \right) \pmod{7}$$

if quart. $L_N ==$ quart. L_{N-dash}
print(d)

check for non-invertible E''_N

$$E_{double} = \left(\frac{n_0}{2n_1 + mn_0}, \frac{n_1}{2n_1 + mn_0}, \frac{n_2}{2n_1 + mn_0}, \frac{n_3}{2n_1 + mn_0} \right) \pmod{7}$$

$E_{double-q} = \text{quart. } E_{double}$

for d in range p

$$E_{prime} = \left(d, \frac{\lambda n_1 - mn_0 + m^2 \cdot n_0 \cdot d}{\lambda^2 \cdot n_1}, \frac{n_0(1-md)}{\lambda n_3}, \frac{n_0(1-md)}{\lambda \cdot n_2} \right) \pmod{7}$$

$E_{prime-q} = \text{quart. } E_{prime}$

if ($E_{prime-q} = E_{double-q}$)
print(d)