

Static Routing & Dynamic Routing Protocol

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Cisco Networking Academy[®]
Mind Wide Open[™]

Routing Concepts

Functions of a Router

Connect Devices

Initial Configuration of a Router

Routing Decisions

Routing Operation

The Routing Table

Static Routing

Static Routing Implementation

Configure Static and Default Routes

Review of CIDR and VLSM

Summary and Floating Static Routes

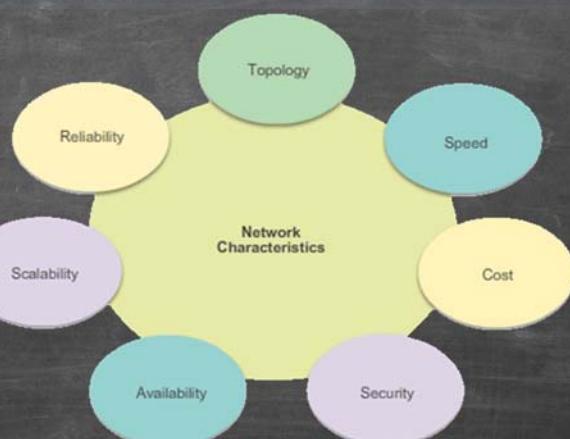
Troubleshoot Static and Default Route Issues

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Functions of a Router

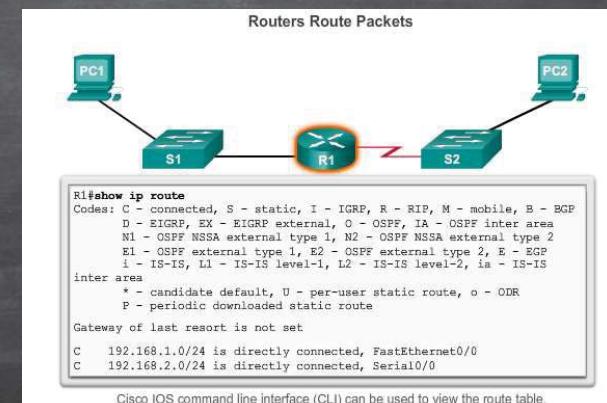
- Characteristics of a Network



Functions of a Router

- Why Routing?

— The router is responsible for the routing of traffic between networks.



Functions of a Router

- Routers are Computers

— Routers are specialized computers containing the following required components to operate:

- Central processing unit (CPU)
- Operating system (OS) - Routers use Cisco IOS
- Memory and storage (RAM, ROM, NVRAM, Flash, hard drive)

— Routers utilize the following memory:

Memory	Volatile / Non-Volatile	Stores
RAM	Volatile	<ul style="list-style-type: none"> Running IOS Running configuration file IP routing and ARP tables Packet buffer
ROM	Non-Volatile	<ul style="list-style-type: none"> Bootup instructions Basic diagnostic software Limited IOS
NVRAM	Non-Volatile	Startup configuration file
Flash	Non-Volatile	<ul style="list-style-type: none"> IOS Other system files

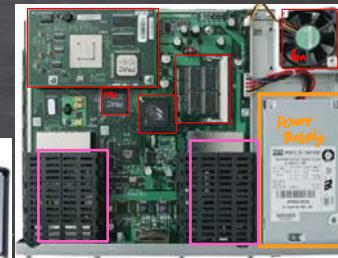
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Functions of a Router

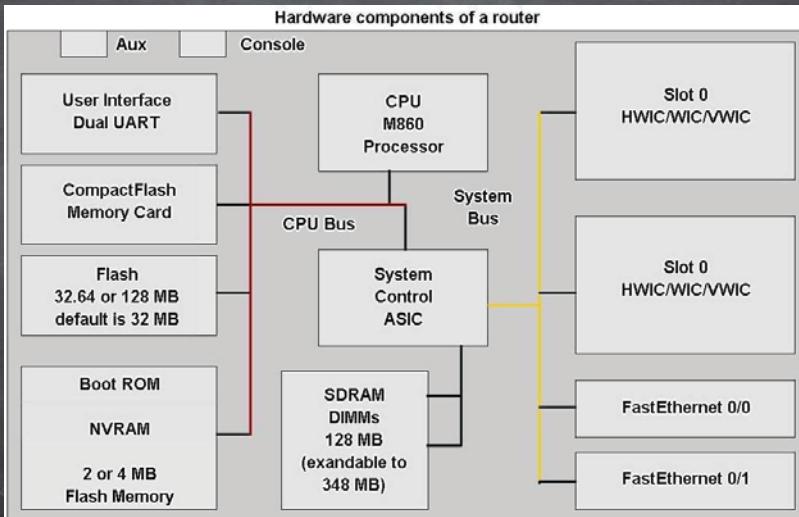
- Router components and their functions*

- CPU - Executes operating system instructions
- Random access memory (RAM) - Contains the running copy of configuration file. Stores routing table. RAM contents lost when power is off
- Read-only memory (ROM) - Holds diagnostic software used when router is powered up. Stores the router's bootstrap program.
- Non-volatile RAM (NVRAM) - Stores startup configuration. This may include IP addresses (Routing protocol, Hostname of router)
- Flash memory - Contains the operating system (Cisco IOS)
- Interfaces - There exist multiple physical interfaces that are used to connect network. Examples of interface types:
 - Ethernet / fast Ethernet interfaces
 - Serial interfaces
 - Management interfaces



Functions of a Router

- Router components



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Functions of a Router

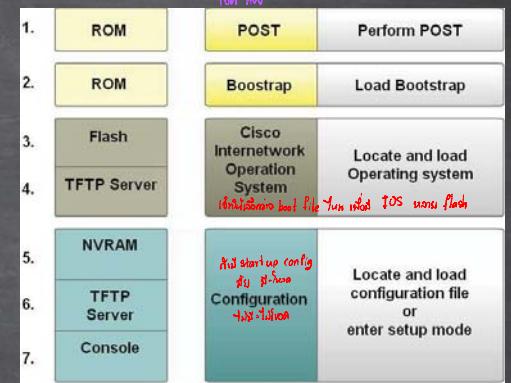
- Router as a Computer

- Major phases to the router boot-up process

- Test router hardware
 - Power-On Self Test (POST)
 - Execute bootstrap loader

- Locate & load Cisco IOS software
 - Locate IOS
 - Load IOS

- Locate & load startup configuration file or enter setup mode
 - Bootstrap program looks for configuration file



System Bootstrap, Version 12.2(8)T2, RELEASE SOFTWARE, Initial revision 1.01 with 1145400/2161648 bytes of memory.
CPU0 decompressing the image...

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--- System Configuration Dialog ---
Continue with configuration dialog? [yes/no]: no

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Functions of a Router

```

Router#show version
Cisco Internetwork Operating System Software
IOS (tm) C2600 Software (C2600-I-M), Version 12.2(28), RELEASE SOFTWARE (fc5)
Technical Support: http://www.cisco.com/techsupport
Copyright (c) 1986-2005 by cisco Systems, Inc.
Compiled Wed 27-Apr-04 19:01 by minwang
Image text-base: 0x800080C, data-base: 0x80A1FECC

ROM: System Bootstrap, Version 12.1(3r)T2, RELEASE SOFTWARE (fc1)

CDATA[Copyright (c) 2000 by cisco Systems, Inc.
ROM: C2600 Software (C2600-I-M), Version 12.2(28), RELEASE SOFTWARE (fc5)
System returned to ROM by reload
System image file is "flash:c2600-i-mz.122-28.bin"
ROM = AHB
System RAM = 60416K/5120K bytes of memory.

cisco 2621 (MPC860) processor (revision 0x200) with 60416K/5120K bytes of memory.

Processor board ID JAD05190MTZ (4292891495)
MP60 processor: part number 0, mask 49
Bridging software.
X.25 software, Version 3.0.0.

Number and type of interfaces
2 FastEthernet/IEEE 802.3 interface(s)
2 Low-speed serial(sync/async) network interface(s)

Amount of NVRAM
32K bytes of non-volatile configuration memory.

Amount of Flash
16384K bytes of processor board System flash (Read/Write)

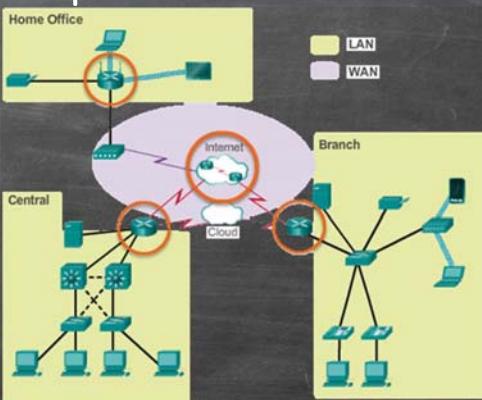
Configuration register is 0x2102
Router#
  
```

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Functions of a Router

- Routers Interconnect Networks
 - Routers can connect multiple networks.
 - Routers have multiple interfaces, each on a different IP network.



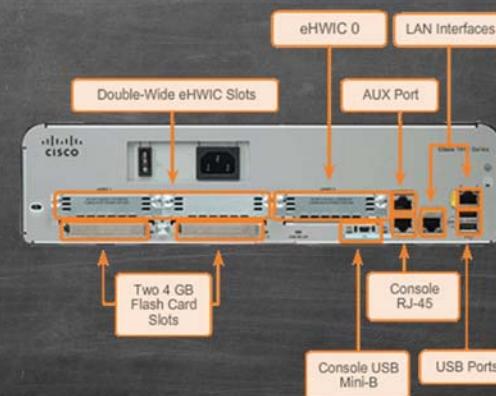
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Functions of a Router

- Routers are Computers

- Routers use specialized ports and network interface cards to interconnect to other networks



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Functions of a Router

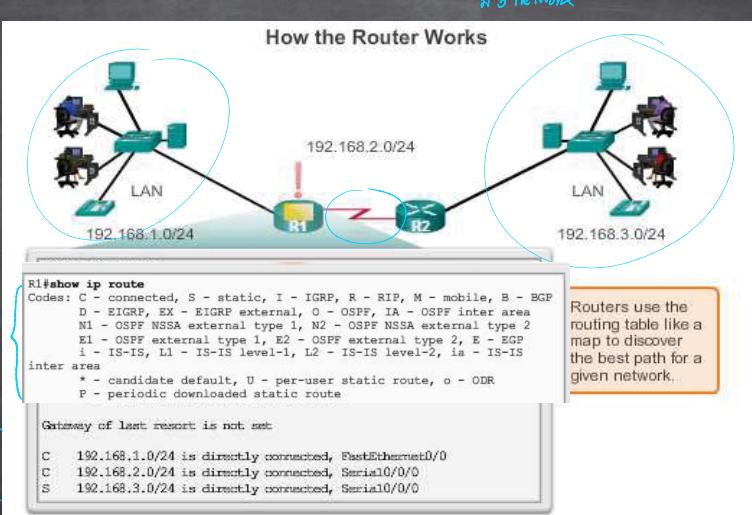
- Routers Choose Best Paths
 - Determine the best path to send packets
 - Uses its routing table to determine path
 - Forward packets toward their destination
 - Forwards packet to interface indicated in routing table.
 - Encapsulates the packet and forwards out toward destination.
 - Routers use static routes and dynamic routing protocols to learn about remote networks and build their routing tables.

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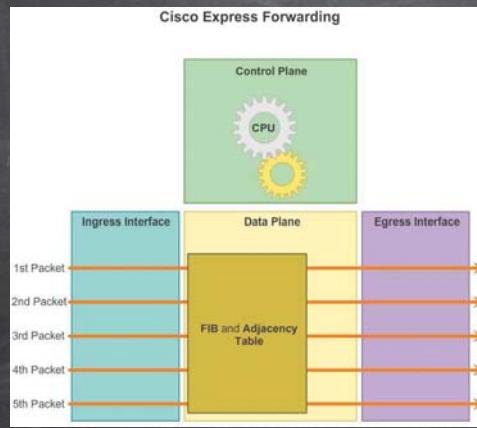
Functions of a Router

- Routers Choose Best Paths

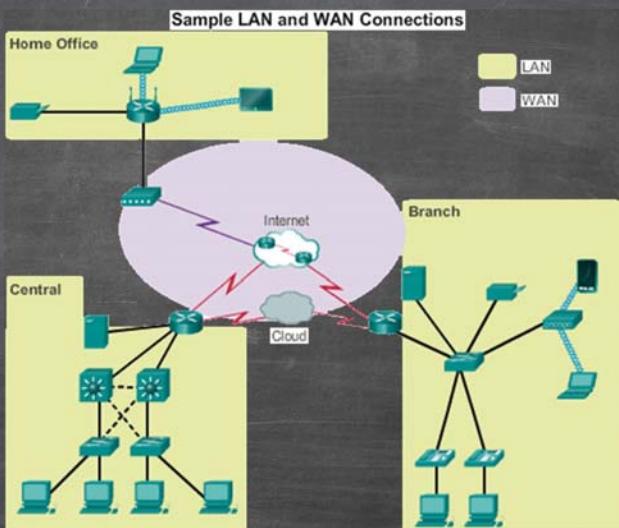


Functions of a Router

- Packet Forwarding Methods



Connect Devices

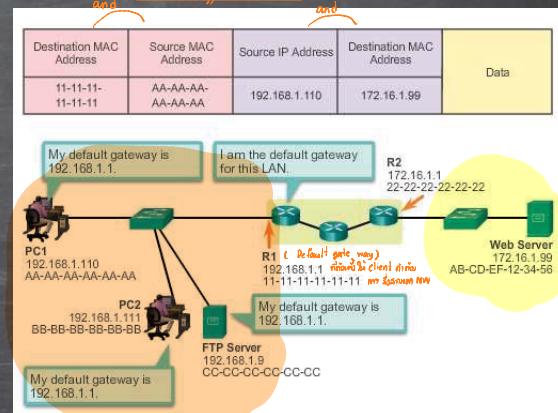


Connect Devices

- Default Gateways ជំនួយបានរាយពី client ផ្ទាល់ការសម្រាប់នៃ network នេះ

- To enable network access devices must be configured with the following IP address information

- IP address - Identifies a unique host on a local network.
 - Subnet mask - Identifies the host's network subnet.
 - Default gateway -
Identifies the router a packet is sent to to when the destination is not on the same local network subnet.



Connect Devices

⇒ Design / Config ก่อนอื่นๆ

• Document Network Addressing

- Network Documentation should include at least the following in a topology diagram and addressing table:

• Device names

• Interfaces

• IP addresses and subnet mask

• Default gateways

⇒ NW กุญแจ = 1sun physical logical ลักษณะ



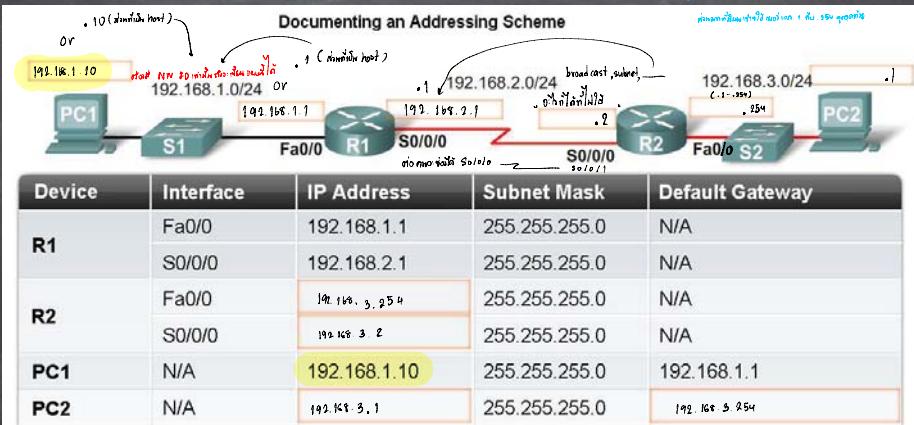
CISCO

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Connect Devices

• Document Network Addressing

⇒ config router R2 with R1



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Connect Devices

⇒ กำหนด IP pc ที่ 2 ไป

• Enable IP on a Host

- ① – **Statically Assigned IP address** - host is manually assigned the IP address, subnet mask and default gateway. DNS server IP address can also be assigned.

- Used to identify specific network resources such as network servers and printers
- Can be used in very small networks with few hosts.

- ② – **Dynamically Assigned IP Address** - IP Address information is dynamically assigned by a server using Dynamic Host Configuration Protocol (DHCP)

- Most hosts acquire their IP address information through DHCP
- DHCP services can be provided by Cisco routers

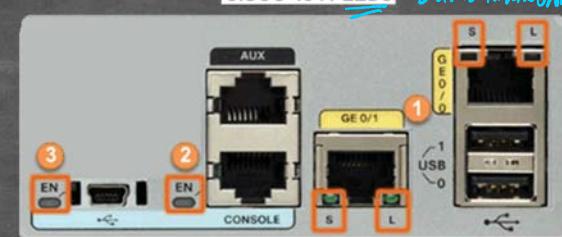
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Connect Devices

• Device LEDs

CISCO 1941 LEDs

Status ยังไม่แน่นอน



#	Port	LED	Color	Description
1	GE0/0 and GE0/1	S (Speed)	1 blink + pause	Port operating at 10 Mb/s
			2 blink + pause	Port operating at 100 Mb/s
		L (Link)	3 blink + pause	Port operating at 1000 Mb/s
			Green	Link is active
2	Console	EN	Off	Link is inactive
			Green	Port is active
3	USB	EN	Off	Port is inactive
			Green	Port is active

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Connect Devices

- Console Access

 - Console access requires:

 - Console cable - RJ-45-to-DB-9 console cable
 - Terminal emulation software - Tera Term, PuTTY, HyperTerminal



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Basic Settings on a Router

- Configure Basic Router Settings

 - Name the device : `hostname name`
 - Secure management access : `enable secret password`
 - Configure a banner : `banner motd # text #`
 - Configured an Interface : `interface type slot/port`

 - address and subnet mask : `ip address x.x.x.x y.y.y.y`
 - Activated : `no shutdown`
 - serial cable end labeled DCE : `clock rate 56000 / 12`

 - Configure a Loopback Interface → `no shutdown, shutdown, ip address`

Virtual Interface
loopback 0
ip address 192.168.1.1 255.255.255.0

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Verify Connectivity of Directly Connected Networks

- Verify Interface Settings

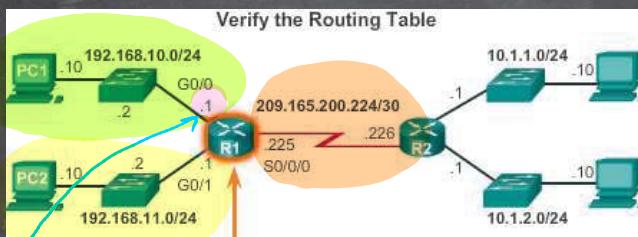
- Show commands to verify operation and configuration of interface.
- `show ip interface brief` IP status
`show ip route` subnet
`show running-config`

- Show commands to gather more detailed interface information.
- `show interfaces`
`show ip interface`

IP status
subnet

Verify Connectivity of Directly Connected Networks

5 NW



Gateway of last resort is not set R1 IOS ini

```

C 192.168.10.0/24 is variably subnetted, 2 subnets, 2 masks
C   192.168.10.0/24 is directly connected, GigabitEthernet0/0
L   192.168.10.1/32 is directly connected, GigabitEthernet0/0
C   192.168.11.0/24 is variably subnetted, 2 subnets, 2 masks
C     192.168.11.0/24 is directly connected, GigabitEthernet0/1
L     192.168.11.1/32 is directly connected, GigabitEthernet0/1
C   209.165.200.224/30 is variably subnetted, 2 subnets, 2 masks
C     209.165.200.224/30 is directly connected, Serial0/0/0
L     209.165.200.225/32 is directly connected, Serial0/0/0
Routers:
Gateway of last resort is not set R1
C   192.168.10.0/24 is directly connected, FastEthernet0/0
C   192.168.11.0/24 is directly connected, FastEthernet0/1
C   209.165.200.0/30 is subnetted, 1 subnets
C     209.165.200.224 is directly connected, Serial0/0/0
  
```

L = IOS ini
L = Link Local

```

show running-config
interface GigabitEthernet0/0
ip address 192.168.10.1 255.255.255.0
duplex auto
speed auto
!
interface GigabitEthernet0/1
ip address 192.168.11.1 255.255.255.0
duplex auto
speed auto
!
interface GigabitEthernet0/2
no ip address
duplex auto
speed auto
shutdown
!
interface Serial0/0/0
ip address 209.165.200.225 255.255.255.252
!
interface Serial0/0/1
no ip address
clock rate 2000000
shutdown
!
Router# sh ip int brief
Interface          IP-Address      OK? Method Status    Protocols
GigabitEthernet0/0  192.168.10.1   YES manual up      up
GigabitEthernet0/1  192.168.11.1   YES manual up      up
GigabitEthernet0/2  unassigned     YES unset administratively down down
Serial0/0/0         209.165.200.225 YES manual up      up
Serial0/0/1         unassigned     YES unset administratively down down
Vlan1              unassigned     YES unset administratively down down
  
```

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Verify Connectivity of Directly Connected Networks

ກຳທົບໃໝ່ Show

- Filter Show Command Output

- Use the terminal lengthnumber command to specify the number of lines to be displayed. A value of 0 (zero) prevents the router from pausing between screens of output.

- To filter specific output of commands use the () pipe character after show command. Parameters that can be used after pipe include:

- section, include, exclude, begin

```
R1#show ip interface brief
Interface          IP-Address      OK? Method Status
Embedded-Service-Engine0/0 unassigned    YES unset admin
GigabitEthernet0/0   192.168.10.1   YES manual up
GigabitEthernet0/1   192.168.11.1   YES manual up
Serial0/0/0          209.165.200.225 YES manual up
Serial0/0/1          unassigned     YES unset admin

R1#show ip interface brief | exclude unassigned
Interface          IP-Address      OK? Method Status
GigabitEthernet0/0   192.168.10.1   YES manual up
GigabitEthernet0/1   192.168.11.1   YES manual up
Serial0/0/0          209.165.200.225 YES manual up

R1#show ip interface brief | include up
Interface          IP-Address      OK? Method Status
GigabitEthernet0/0   192.168.10.1   YES manual up
GigabitEthernet0/1   192.168.11.1   YES manual up
Serial0/0/0          209.165.200.225 YES manual up

R1#
```

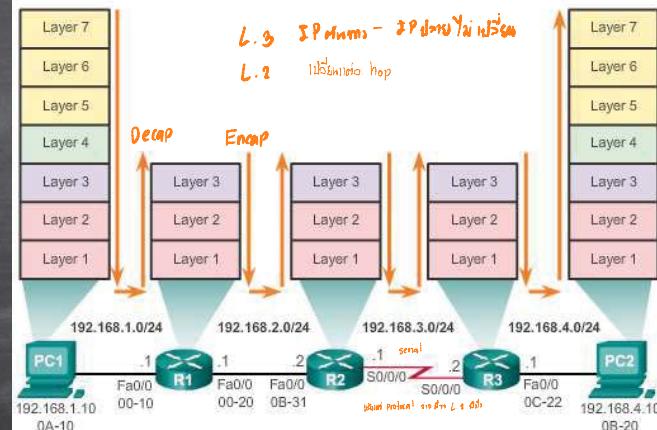
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Switching Packets between Networks

- Router Switching Functions

Encapsulating and De-Encapsulating Packets



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Switching Packets between Networks

- Send a Packet

PC1 Sends a Packet to PC2

Because PC2 is on different network, I will encapsulate the packet and send it to the router on MY network. Let me find that MAC address....



Layer 2 Data Link Frame

Packet's Layer 3 data

Dest. MAC	Source MAC	Type	Source IP	Dest. IP	IP fields	Data	Trailer
00-10	0A-10	800	192.168.1.10	192.168.4.10			

PC1's ARP Cache for R1

IP Address	MAC Address
192.168.1.1	00-10

ARP - a ສັນຕິພາບ mac add

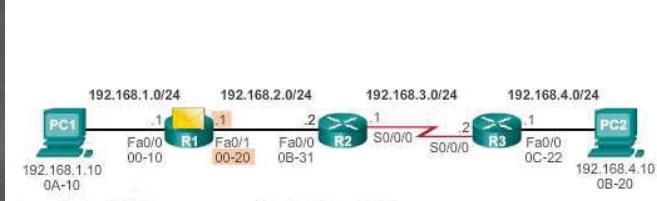
1010011000
R1

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Switching Packets between Networks

- Forward to the Next Hop

R3 Forwards the Packet to PC2



Layer 2 Data Link Frame		Packet's Layer 3 data					
Dest. MAC	Source MAC	Type	Source IP	Dest. IP	IP fields	Data	Trailer
0B-31	00-20	800	192.168.1.10	192.168.4.10			

R1's Routing Table

Network	Hops	Next-hop-IP	Exit Interface
192.168.1.0/24	0	Dir. Connect.	Fa0/0
192.168.2.0/24	0	Dir. Connect.	Fa0/1
192.168.3.0/24	1	192.168.2.2	Fa0/1
192.168.4.0/24	2	192.168.2.2	Fa0/1

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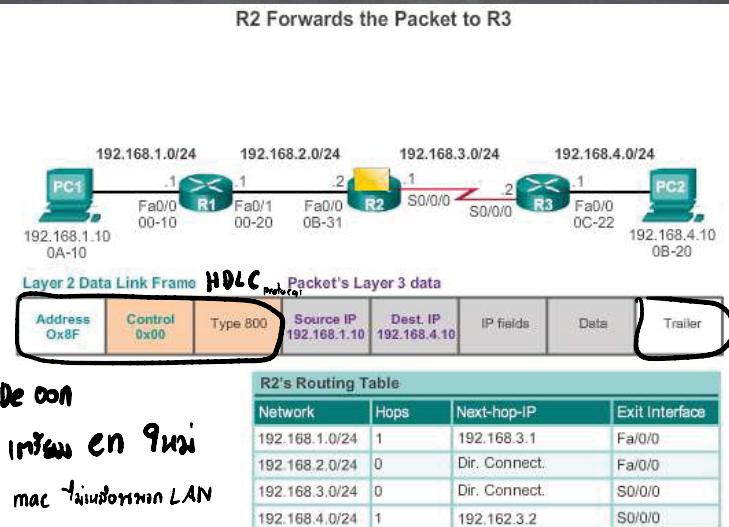
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Switching Packets between Networks

- Packet Routing

R2 Forwards the Packet to R3



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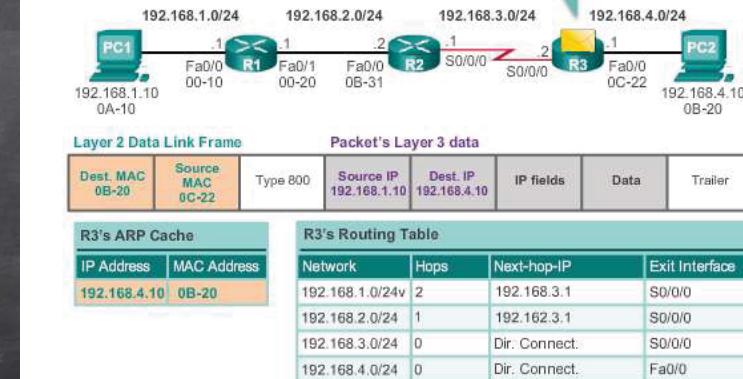
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Switching Packets between Networks

- Reach the Destination

R3 Forwards the Packet to PC2

My ARP table tells me that PC2 uses MAC address 0B-20.

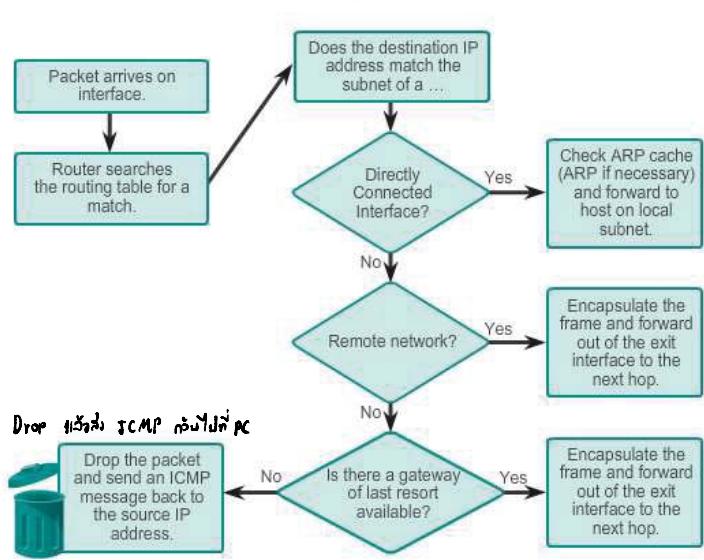


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Path Determination

Packet Forwarding Decision Process



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Path Determination

တစ်ခုကြည်းတစ်ခုကြည်

cost အနေဖြင့်

ဘဏ္ဍာဂျာများ

- Best Path : lowest metric

— Dynamic routing protocols use their own rules and metrics

- Routing Information Protocol (RIP)

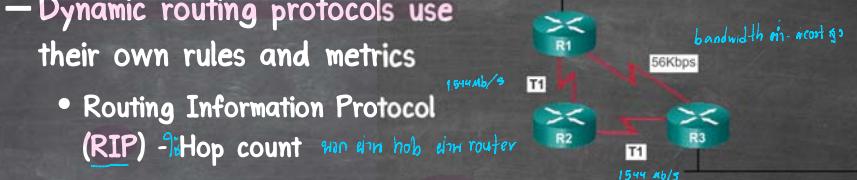
— Hop count ဆုတေသန ပို့ဆောင်ရန်

- Open Shortest Path First (OSPF)

— Cost based on cumulative bandwidth from source to destination

- Enhanced Interior Gateway Routing Protocol (EIGRP)

— Bandwidth, delay, load, reliability



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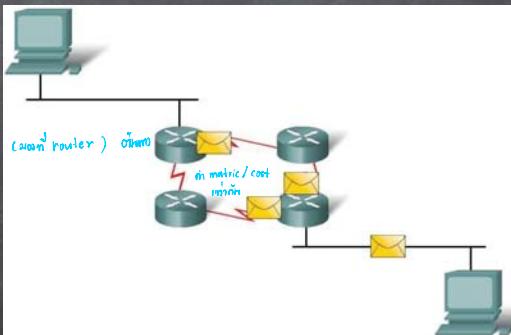
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in metric / cost Path Determination

ໃຫຍ່ ດຳ

• "Load Balancing"

- When a router has two or more paths to a destination with equal cost metrics, then the router forwards the packets using both paths equally.



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Path Determination

ຈະທຳ/ມາດີກຳ ຈານ admin

- Administrative Distance (AD) : "trustworthiness"

ຈຸບັດຄວາມຕ້ອງຕື່ນ

Default Administrative Distances

Route Source	Administrative Distance
Connected	0 ຖົກລົວ
Static	1
EIGRP summary route	5
External BGP	20
Internal EIGRP	90
IGRP	100
OSPF	110
IS-IS	115
External EIGRP	170
Internal BGP	200

ADP

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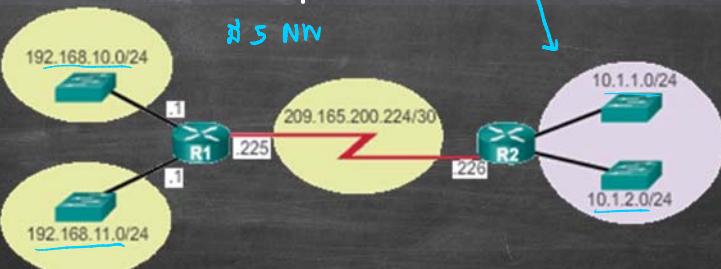
The Routing Table

- Routing Table is a file stored in RAM that contains information about ໄັນກຸບ R1

— Directly Connected Routes ສ່ວນຍາ

— Remote Routes ກ່ຽວຂ້ອງເຄືອນໄຫວ້

— Network or Next hop Associations ສ່ວນ NW



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The Routing Table

- Routing Table Sources

— Show ip route command is used to display the contents of the routing table

• Link local Interfaces - Added to the routing table when an interface is configured. (displayed in IOS 15 or newer)

• Directly connected interfaces - Added to the routing table when an interface is configured and active.

• Static routes - Added when a route is manually configured and the exit interface is active.

• Dynamic routing protocol - Added when EIGRP or OSPF are implemented and networks are identified.

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The Routing Table



```

Router>sh ip ro
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route

Gateway of last resort is not set

* 10.0.0.0/24 [190/2172416] via 209.165.200.226, 00:01:51, Serial0/0/0
* 10.1.1.0/24 [190/2172416] via 209.165.200.226, 00:01:51, Serial0/0/0
C 192.168.10.0/24 is variably subnetted, 2 subnets, 2 masks
L 192.168.10.1/32 is directly connected, GigabitEthernet0/0
L 192.168.11.0/24 is variably subnetted, 2 subnets, 2 masks
C 192.168.11.0/24 is directly connected, GigabitEthernet0/1
L 192.168.11.1/32 is directly connected, GigabitEthernet0/1
* 209.165.200.0/24 is variably subnetted, 2 subnets, 2 masks
C 209.165.200.224/30 is directly connected, Serial0/0/0
L 209.165.200.225/32 is directly connected, Serial0/0/0
  
```

Non-Default Router

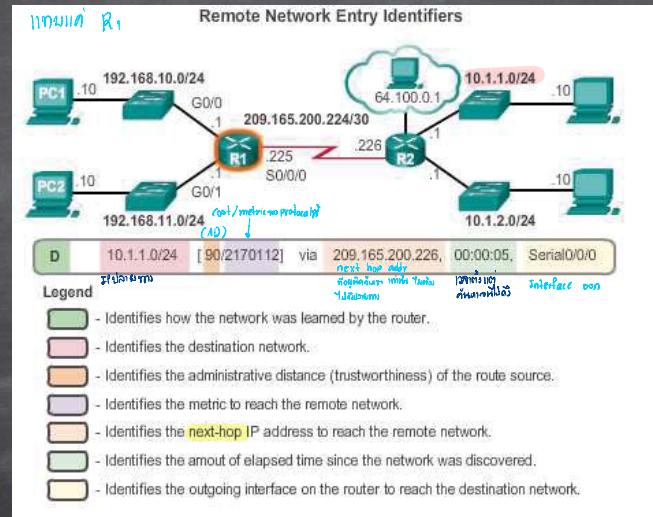
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The Routing Table

- Remote Network Routing Entries

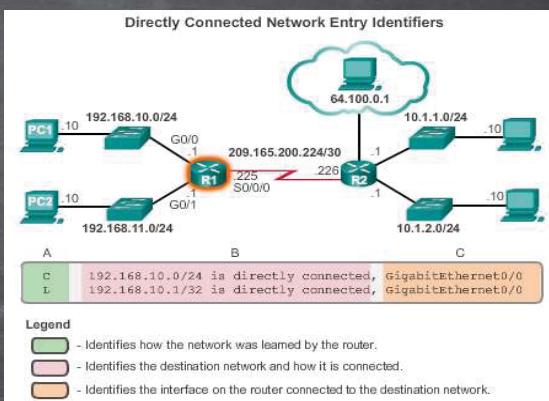


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Directly Connected Routes

- A newly deployed router, without any configured interfaces, has an empty routing table.
- An active, configured directly connected interface creates two routing table entries
 - Link Local (L)
 - Directly Connected (C)



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Routing

- Reach Remote Networks

- A router can learn about remote networks in one of two ways:
 - Manually - Remote networks are manually entered into the route table using static routes.
 - Dynamically - Remote routes are automatically learned using a dynamic routing protocol.

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Routing

- Static Routing
- Dynamic Routing Protocols
 - Exterior Routing Protocols
 - BGP
 - Interior Gateway Routing Protocols
 - RIP - Routing Information Protocol
 - OSPF - Open Shortest Path First
 - EIGRP - Enhanced Interior Gateway Routing Protocol
 - IS-IS - Intermediate System-to-Intermediate System

Static Routing

• Advantages

1. ง่ายต่อการตั้งค่า
2. เชื่อถือได้

• Disadvantages

1. ต้องตั้งค่าทุกเครือข่ายที่ต้องการ
2. ไม่สามารถปรับเปลี่ยนได้

• When to Use Static Routes

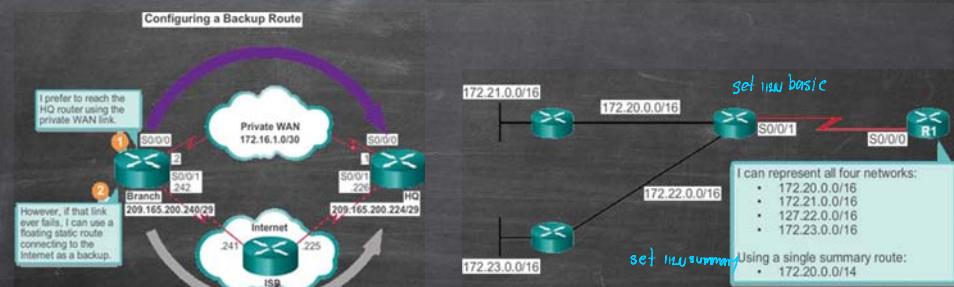
- เน็ตเวิร์กมีความต่อเนื่อง
- เน็ตเวิร์กใหญ่

Types of Static Routes

- Static Route Applications
 - Static Routes are often used to:
 - Connect to a specific network
 - Provide a Gateway of Last Resort for a stub network
 - Reduce the number of routes advertised by summarizing several contiguous networks as one static route
 - Create a backup route in case a primary route link fails

Types of Static Routes

- Standard Static Route
- Default Static Route
- Summary Static Route
- Floating Static Route



Configure IPv4 Static Routes

ip route Command Syntax

```
Router(config)#ip route network-address subnet-mask
{ip-address | exit-intf}
next-hop
```

Parameter	Description
network-address	Destination network address of the remote network to be added to the routing table.
subnet-mask	<ul style="list-style-type: none"> Subnet mask of the remote network to be added to the routing table. The subnet mask can be modified to summarize a group of networks.
ip-address	<ul style="list-style-type: none"> Commonly referred to as the next-hop router's IP address. Typically used when connecting to a broadcast media (i.e., Ethernet). Commonly creates a recursive lookup.
exit-intf	<ul style="list-style-type: none"> Use the outgoing interface to forward packets to the destination network. Also referred to as a directly attached static route. Typically used when connecting in a point-to-point configuration.



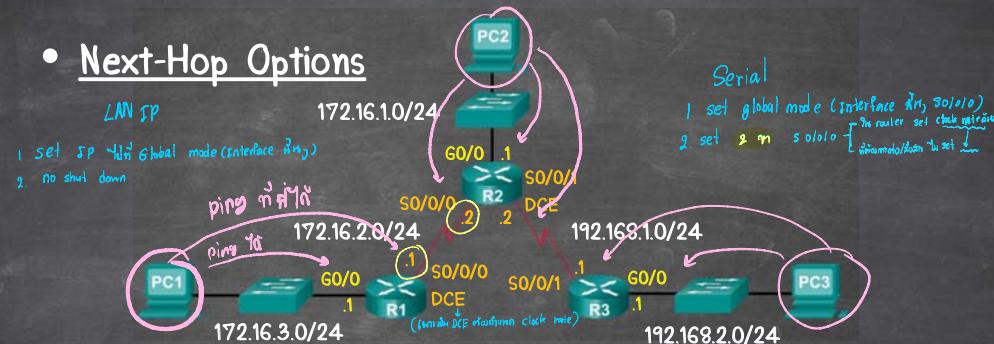
Configure IPv4 Static Routes

- Next-Hop Options** : The next hop can be identified by an IP address, exit interface, or both. How the destination is specified creates one of the three following route types:

- Next-hop route** - Only the next-hop IP address is specified.
- Directly connected static route** - Only the router exit interface is specified.
- Fully specified static route** - The next-hop IP address and exit interface are specified.

Configure IPv4 Static Routes basic

• Next-Hop Options



```
R1#show ip route | begin Gateway
```

```
Gateway of last resort is not set
172.16.0.0/16 is variably subnet, 4 subnets, 2 masks
C 172.16.2.0/24 is directly connected, Serial0/0/0
L 172.16.2.1/32 is directly connected, Serial0/0/0
C 172.16.3.0/24 is directly connected, GigabitEthernet0/0
L 172.16.3.1/32 is directly connected, GigabitEthernet0/0
```

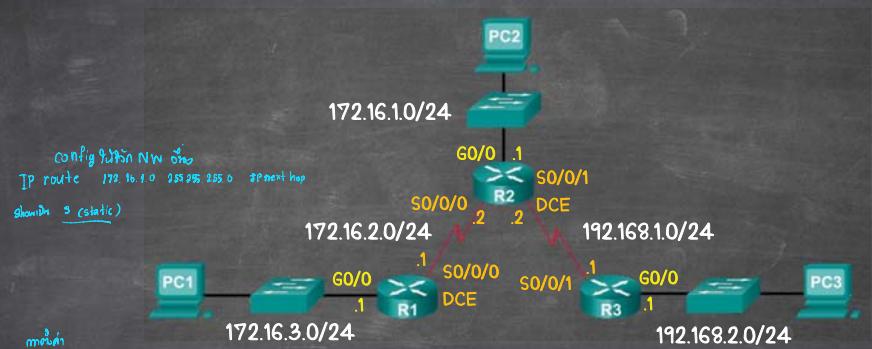
```
R2#show ip route | begin Gateway
```

```
Gateway of last resort is not set
172.16.0.0/16 is variably subnet, 4 subnets, 2 masks
C 172.16.1.0/24 is directly connected, GigabitEthernet0/0
L 172.16.1.1/32 is directly connected, GigabitEthernet0/0
C 172.16.2.0/24 is directly connected, Serial0/0/0
L 172.16.2.3/32 is directly connected, Serial0/0/0
192.168.1.0/24 is variably subnet, 2 subnets, 2 masks
C 192.168.1.0/24 is directly connected, Serial0/0/1
C 192.168.1.2/32 is directly connected, Serial0/0/1
```

```
R3#show ip route | begin Gateway
```

```
Gateway of last resort is not set
192.168.1.0/24 is variably subnet, 4 subnets, 2 masks
C 192.168.1.0/24 is directly connected, Serial0/0/1
L 192.168.1.1/32 is directly connected, Serial0/0/1
192.168.2.0/24 is variably subnet, 4 subnets, 2 masks
C 192.168.2.0/24 is directly connected, GigabitEthernet0/0
L 192.168.2.1/32 is directly connected, GigabitEthernet0/0
```

Configure IPv4 Static Routes



Configure a Next-Hop Static Route

```
R1(config)#ip route 172.16.1.0 255.255.255.0 172.16.2.2
R1(config)#ip route 192.168.1.0 255.255.255.0 172.16.2.2
R1(config)#ip route 192.168.2.0 255.255.255.0 172.16.2.2
```

Configure a Directly Connected Static Route

```
R1(config)#ip route 172.16.1.0 255.255.255.0 s0/0/0
R1(config)#ip route 192.168.1.0 255.255.255.0 s0/0/0
R1(config)#ip route 192.168.2.0 255.255.255.0 s0/0/0
```

Configure a Fully Specified Static Route

```
R1(config)#ip route 172.16.1.0 255.255.255.0 172.16.2.2 Ge0/1
R1(config)#ip route 192.168.1.0 255.255.255.0 172.16.2.2 Ge0/1
R1(config)#ip route 192.168.2.0 255.255.255.0 172.16.2.2 Ge0/1
```

Configure IPv4 Static Routes

- Verify a Static Route

— Along with ping and traceroute, useful commands to verify static routes include:

show ip route
show ip route static
show ip route network
Show running-config

```
R1# show ip route static | begin Gateway
Gateway of last resort is not set

    172.16.0.0/16 is variably subnetted, 5 subnets, 2 masks
S*   172.16.1.0/24 [1/0] via 172.16.2.2
S*   192.168.1.0/24 [1/0] via 172.16.2.2
S*   192.168.2.0/24 [1/0] via 172.16.2.2
R1#
```



```
R1# show ip route static | section ip route
ip route 172.16.1.0 255.255.255.0 172.16.2.2
ip route 192.168.1.0 255.255.255.0 172.16.2.2
ip route 192.168.2.0 255.255.255.0 172.16.2.2
```



```
R1# show ip route 192.168.2.1
Routing entry for 192.168.2.0/24
Known via "static", distance 1, metric 0
Routing Descriptor Blocks:
* 172.16.2.2
    Route metric is 0, traffic share count is 1
R1#
```

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Configure IPv4 Static Routes

Default Static Route Syntax

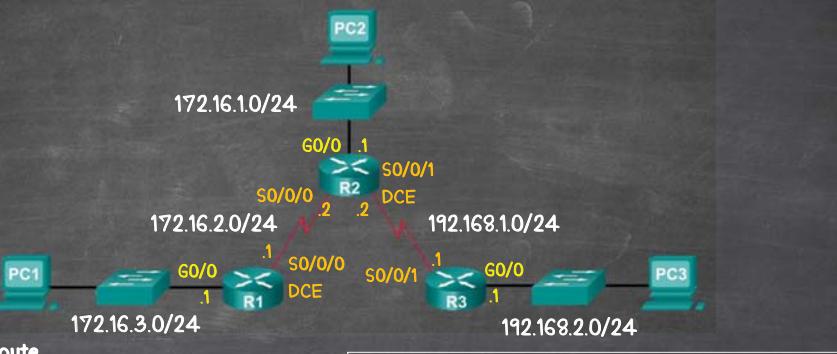
```
Router(config)#ip route 0.0.0.0 0.0.0.0 (ip-address | exit-intf)
```

Parameter	Description
0.0.0.0	Matches any network address.
0.0.0.0	Matches any subnet mask.
ip-address	<ul style="list-style-type: none"> Commonly referred to as the next-hop router's IP address. Typically used when connecting to a broadcast media (i.e., Ethernet). Commonly creates a recursive lookup.
exit-intf	<ul style="list-style-type: none"> Use the outgoing interface to forward packets to the destination network. Also referred to as a directly attached static route. Typically used when connecting in a point-to-point configuration.

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Configure IPv4 Static Routes



Default Static Route

```
R1(config)#ip route 0.0.0.0 0.0.0.0 172.16.2.2
```

→ when

```
R1#show ip route | begin Gateway
Gateway of last resort is not set
S* 0.0.0.0/0 [1/0] via 172.16.2.2
    172.16.0/16 is variably subnetted, 5 subnets, 2 masks
C* 172.16.2.0/24 is directly connected, Serial0/0/0
L 172.16.2.1/32 is directly connected, Serial0/0/0
C* 172.16.3.0/24 is directly connected, GigabitEthernet0/0
L 172.16.3.1/32 is directly connected, GigabitEthernet0/0

R1#show ip route static
Gateway of last resort is 172.16.2.2 to network 0.0.0.0
    0.0.0.0/0 [1/0] via 172.16.2.2
S* 0.0.0.0/0 via 172.16.2.2
```

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Classful Addressing

- Classful Network Addressing

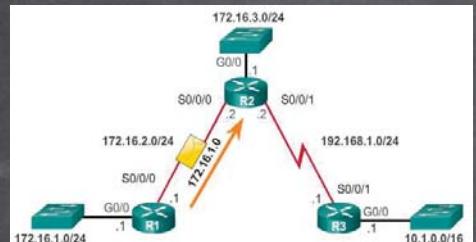
Class	High Order Bits	Start	End
Class A	0xxxxxx	0.0.0.0	127.255.255.255
Class B	10xxxxx	128.0.0.0	191.255.255.255
Class C	110xxxx	192.0.0.0	223.255.255.255
Multicast	1110xxxx	224.0.0.0	239.255.255.255
Reserved	1111xxxx	240.0.0.0	255.255.255.255

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CClassful Addressing

- Classful Routing Protocol Example



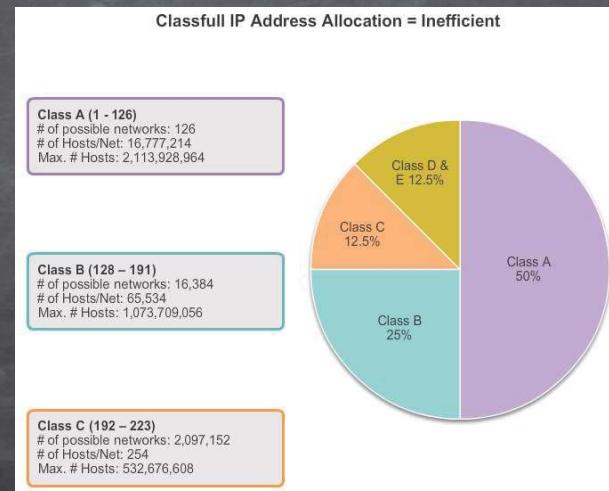
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CClassful Addressing

- Classful Addressing Waste



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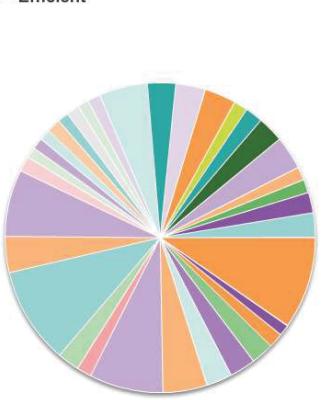
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CIDR

- Classless Inter-Domain Routing

និងអារម្មណក្នុងវា

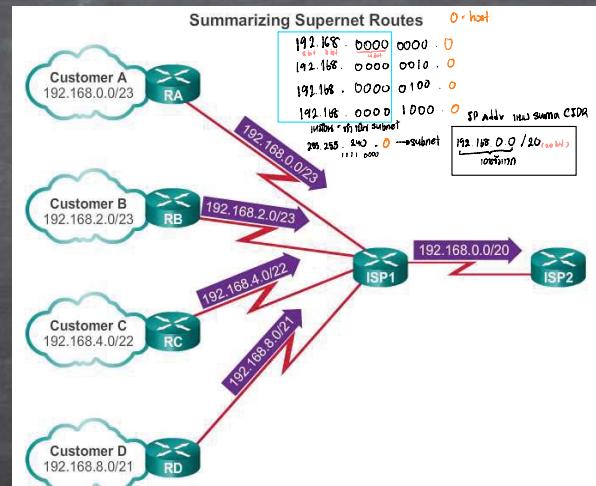
CIDR = Efficient



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CIDR

- CIDR and Route Summarization



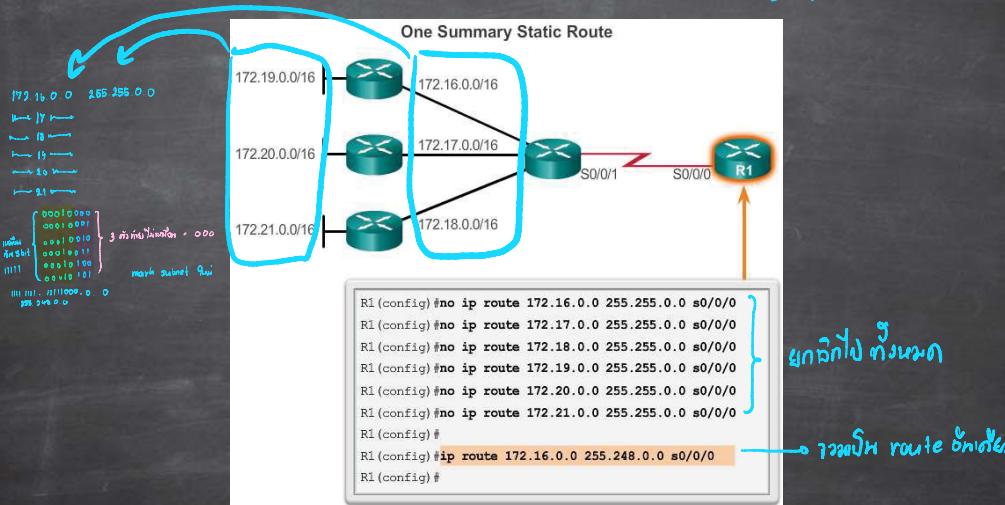
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CIDR

- Static Routing CIDR Example

ใน summary route จะ



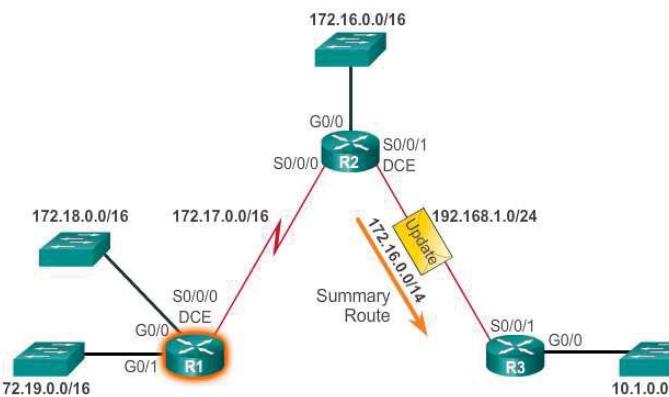
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CIDR

- Classless Routing Protocol Example

Classless Routing Update



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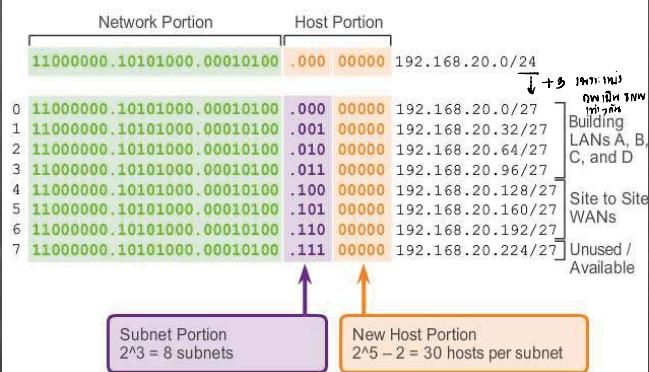
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VLSM

- Fixed Length Subnet Masking

Basic Subnet Scheme

24 บิตนี้จะแบ่ง成 8 network
แต่ 10 บิตจะเป็น NW



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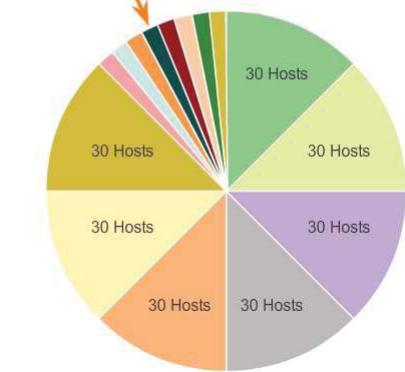
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VLSM

- Variable Length Subnet Masking

Subnets of Varying Sizes

One subnet was further divided to create 8 smaller subnets of 2 hosts each.



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VLSM

- VLSM in Action
 - VLSM allows the use of different masks for each subnet.
 - After a network address is subnetted, those subnets can be further subnetted.
 - VLSM is simply subnetting a subnet. VLSM can be thought of as sub-subnetting.
 - Individual host addresses are assigned from the addresses of "sub-subnets".

VLSM

- Subnetting Subnets

Subnetting the Subnet 10.2.0.0/16 to 10.2.0.0/24

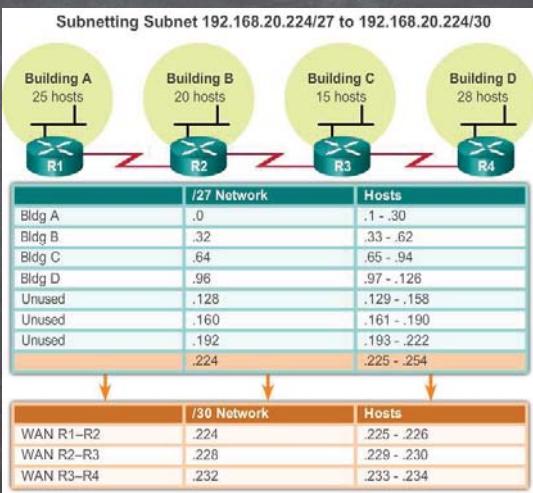
The diagram illustrates the process of subnetting. It starts with a 'Starting Address Space' of 'Network 10.0.0.0/8'. A purple arrow points down to a box labeled 'Network 10.0.0.0/8'. This is followed by two tables:

1st Round of Subnets	
Subnets	10.0.0.0/16
	10.1.0.0/16
	10.2.0.0/16 (highlighted in orange)
	10.3.0.0/16
	10.4.0.0/16
	10.5.0.0/16
.	.
	10.255.0.0/16
256 Subnets	256 Subnets

Subnets of the Subnet	
Sub-Subnets	10.2.0.0/24
	10.2.1.0/24
	10.2.2.0/24
	10.2.3.0/24
	10.2.4.0/24
	10.2.5.0/24
.	.
	10.2.255.0/24
256 Subnets	256 Subnets

VLSM

- VLSM Example

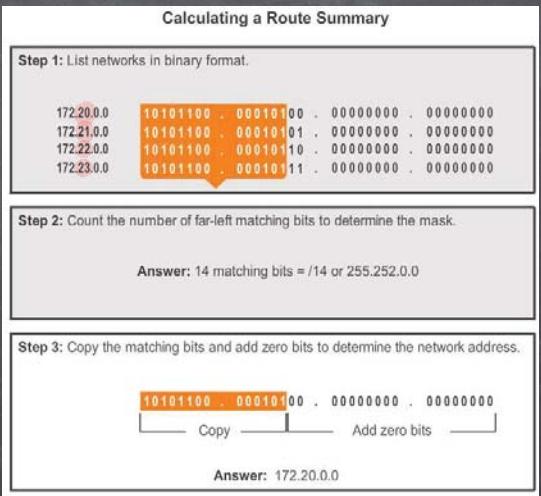


Configure IPv4 Summary Routes

- Route summarization, also known as route aggregation, is the process of advertising a contiguous set of addresses as a single address with a less-specific, shorter subnet mask.
- CIDR is a form of route summarization and is synonymous with the term supernetting.
- CIDR ignores the limitation of classful boundaries, and allows summarization with masks that are smaller than that of the default classful mask.
- This type of summarization helps reduce the number of entries in routing updates and lowers the number of entries in local routing tables.

Configure IPv4 Summary Routes

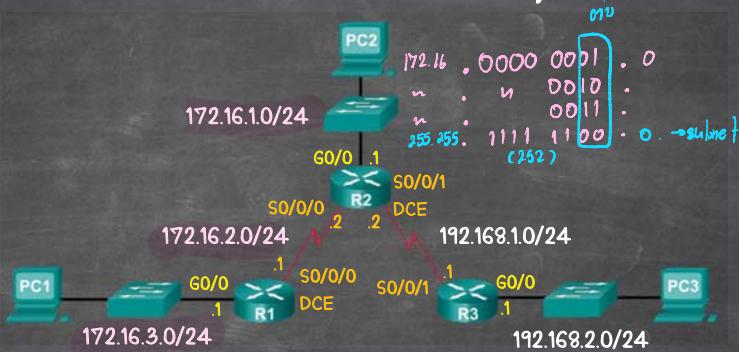
- Calculate a Summary Route



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Configure IPv4 Summary Routes



R3#show ip route static | begin Gateway

Gateway of last resort is not set
172.16.0.0/24 is subnet, 3 subnets
S 172.16.1.0/24 [1/0] via 192.168.1.2
S 172.16.2.0/24 [1/0] via 192.168.1.2
S 172.16.3.0/24 [1/0] via 192.168.1.2
(summary route)

R3(config)#no ip route 172.16.1.0 255.255.255.0 192.168.1.2
R3(config)#no ip route 172.16.2.0 255.255.255.0 192.168.1.2
R3(config)#no ip route 172.16.3.0 255.255.252.0 192.168.1.2
R3(config)#ip route 172.16.0.0 255.255.252.0 192.168.1.2

R3#show ip route static | begin Gateway
Gateway of last resort is not set
172.16.0.0/22 is subnet, 1 subnets
S 172.16.1.0 [1/0] via 192.168.1.2

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Summary Boundary

Routes that can be summarized	First 22 bits are the same	Some bits are different
172.16.1.0 172.16.2.0 172.16.3.0	10101100.00010000.00000000 01.00000000 10101100.00010000.00000000 10.00000000 10101100.00010000.00000000 11.00000000	
172.16.0.0 255.255.252.0	10101100.00010000.00000000 00.00000000 11111111.11111111.11111111.00.00000000	

Summarized into one route

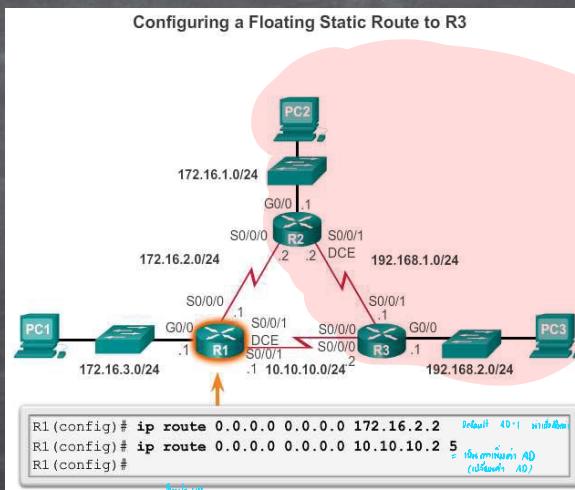
172.16.0.0 255.255.252.0

Configure Floating Static Routes

- Floating static routes are static routes that have an administrative distance greater than the administrative distance of another static route or dynamic routes.
- The administrative distance of a static route can be increased to make the route less desirable than that of another static route or a route learned through a dynamic routing protocol.
- In this way, the static route “floats” and is not used when the route with the better administrative distance is active.
- However, if the preferred route is lost, the floating static route can take over, and traffic can be sent through this alternate route.

Configure Floating Static Routes

- Configure a Floating Static Route



Configure Floating Static Routes



- Test the Floating Static Route
 - Use a show ip route command to verify that the routing table is using the default static route.
 - Use a traceroute command to follow the traffic flow out the primary route.
 - Disconnect the primary link or shutdown the primary exit interface.
 - Use a show ip route command to verify that the routing table is using the floating static route.
 - Use a traceroute command to follow the traffic flow out the backup route.

Troubleshoot IPv4 Static and Default Route Configuration

- Troubleshoot a Missing Route

**ping
traceroute
show ip route
show ip interface brief
show cdp neighbors detail**

Questions and Answers

