

LSKOV SUBSTITUTION PRINCIPLE

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WHAT IS LISKOV SUBSTITUTION PRINCIPLE?

- If S is a subtype of T, then objects of type T may be replaced with objects of type S
- Functions that use pointers or references to base classes must be able to use objects of derived classes without knowing it.

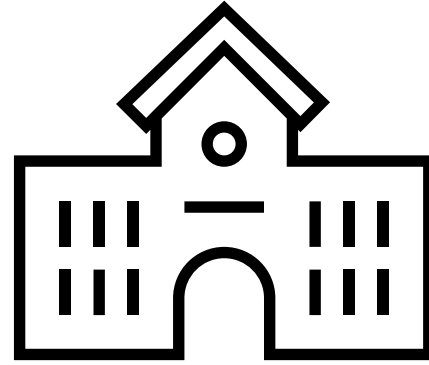


WHAT SHOULD DERIVED/SUB TYPES ADHERE TO?

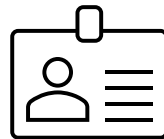
- Function Signature
 - Contravariance of method parameter types in the subtype.
 - Covariance of method return types in the subtype.
 - New exceptions cannot be thrown by the methods in the subtype, except if they are subtypes of exceptions thrown by the methods of the supertype.
- Behavioral conditions
 - Preconditions cannot be strengthened in the subtype.
 - Postconditions cannot be weakened in the subtype.
 - Invariants must be preserved in the subtype.
 - History constraint. Respect the historical assumptions made by the base.



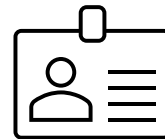
School



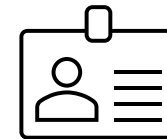
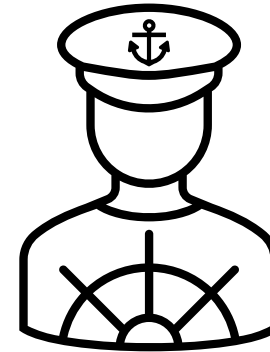
Teaching Staff

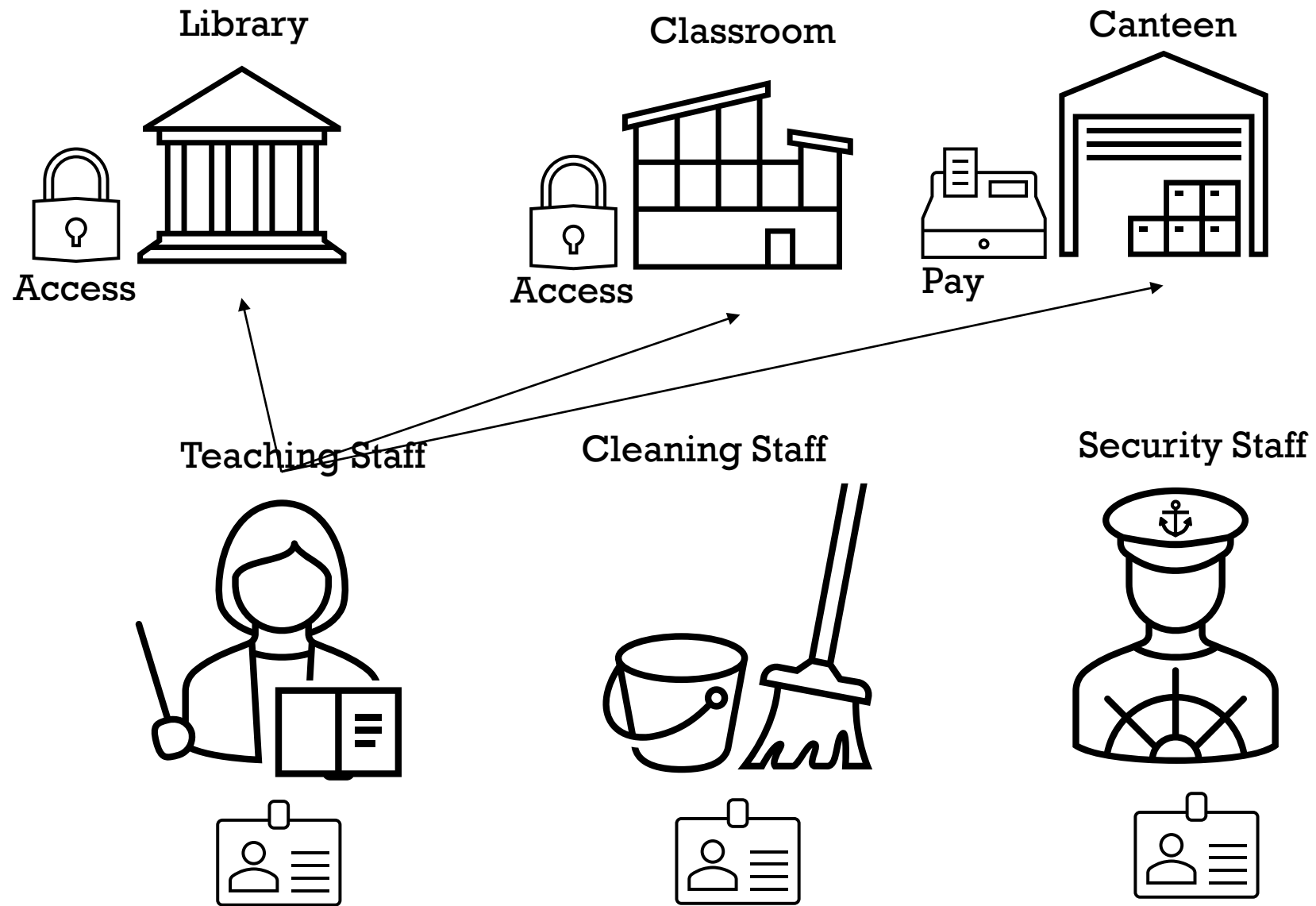


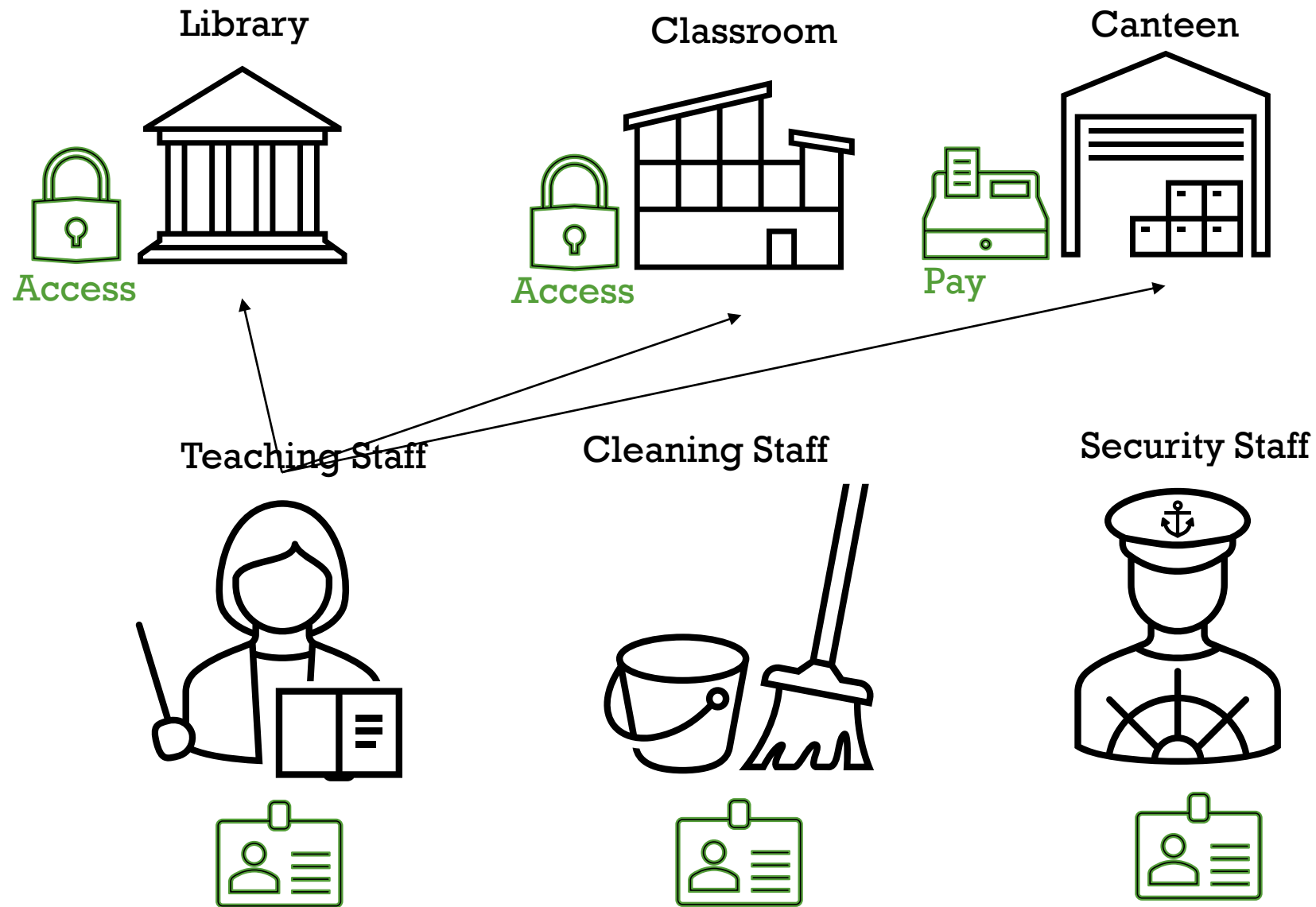
Cleaning Staff

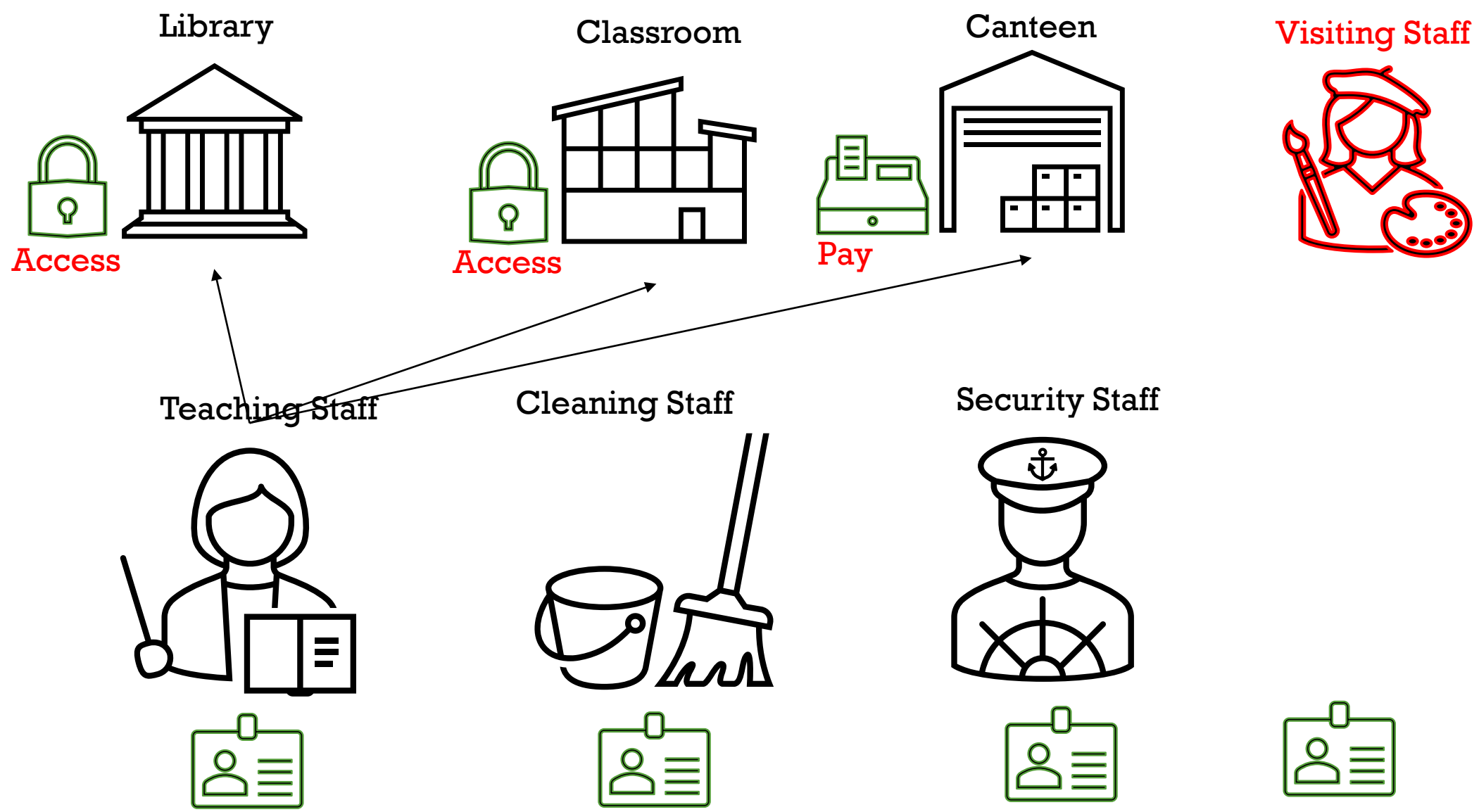


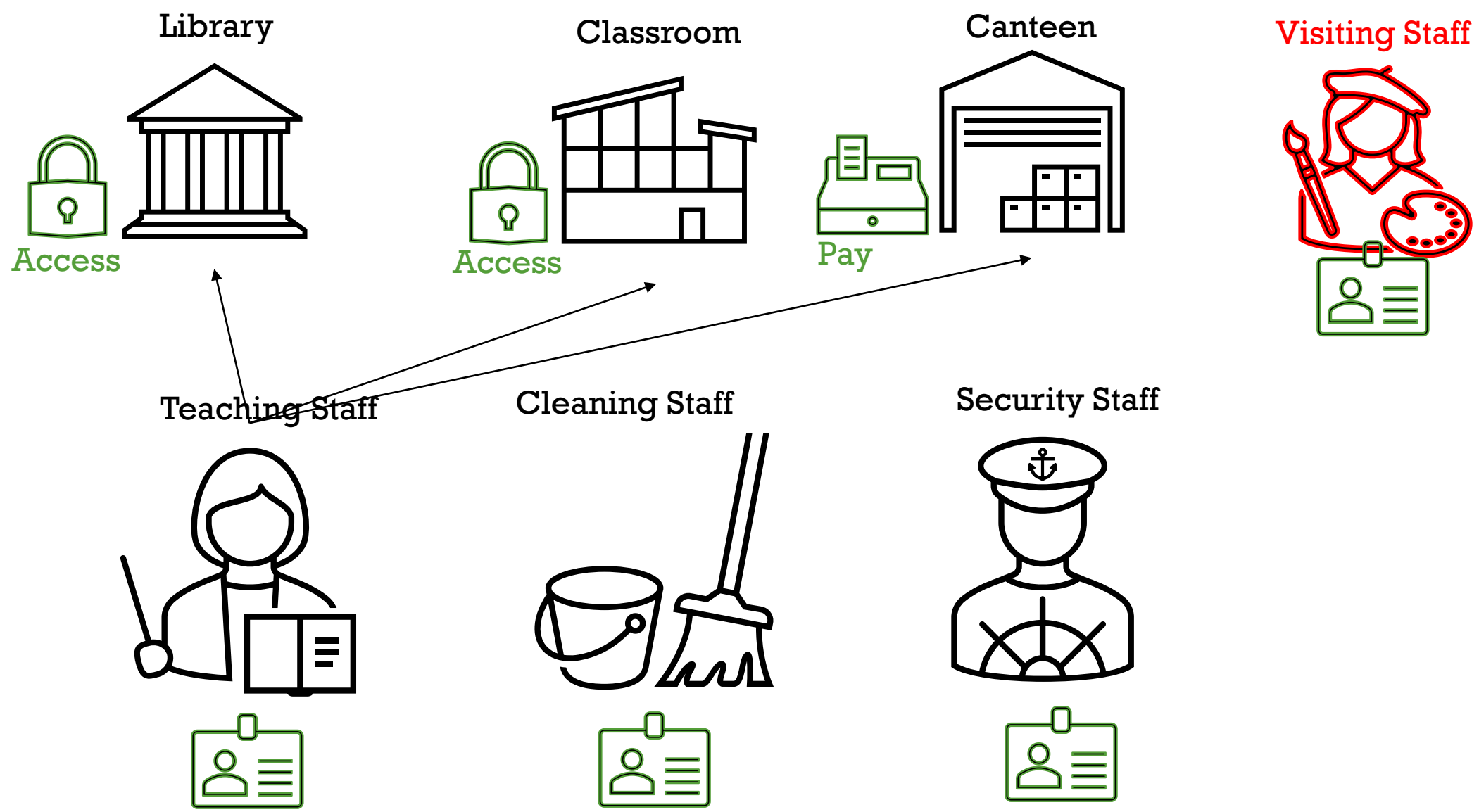
Security Staff



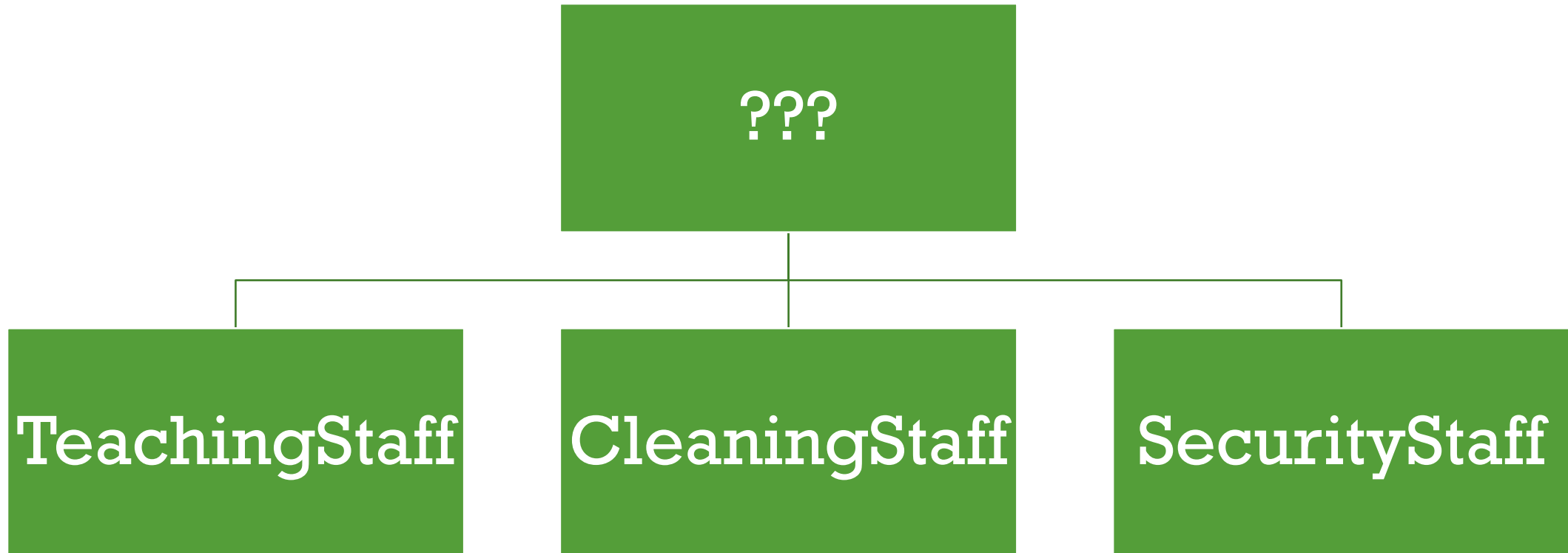




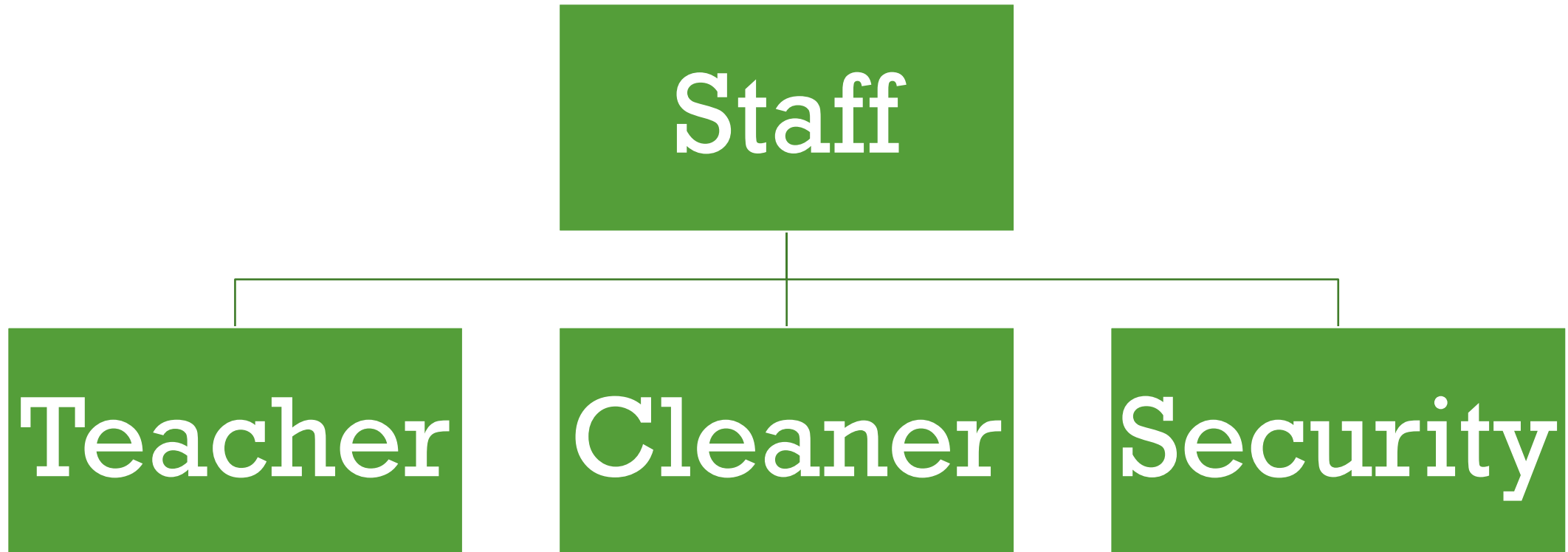




LET'S CREATE THE SOFTWARE ABSTRACTION...



LET'S CREATE THE SOFTWARE ABSTRACTION



STAFF

- Name
- RollNumber
- IsActive
- LogEntry()
- LogExit()
- ChargeExpense()



SYSTEMS OPEN FOR EXTENSION CLOSED FOR MODIFICATION

Library

Classroom

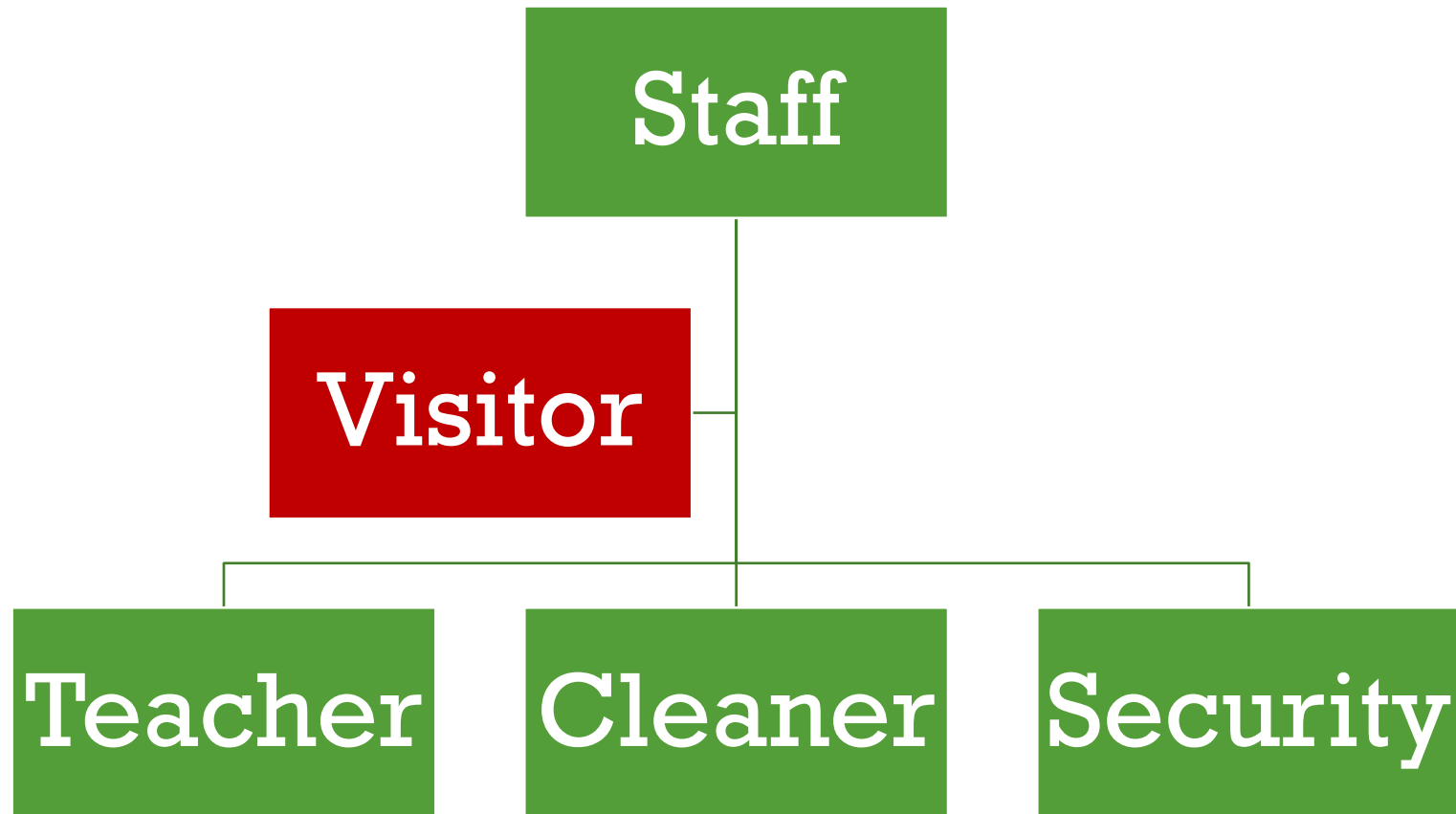
Canteen



LET'S LOOK AT THE CODE.



WE HAVE A NEW OBJECT IN OUR SYSTEM



HOW TO INCLUDE THE VISITOR IN OUR SOLUTION?

- Either change the system to handle the visitor as a special case
 - Modify Classroom, Library & Canteen
 - But this will break OCP
- Or make the visitor as a kind of staff



LET'S LOOK AT THE CODE.



ENSURE LISKOV SUBSTITUTION PRINCIPLE IS ADHERED TO

- All the staff methods shall behave in the same way for the Visitor



THANKS

