Education

Duke University

B.S.E in Electrical/Computer Engineering, B.S. Computer Science, Minor Mathematics

Expected May 2020

- Cum. GPA: 3.98/4.00, Dean's List with Distinction 2016-2019
- Honors: Tau Beta Pi Honor Society President, IEEE Eta Kappa Nu Honor Society Member

Experience

Amazon | Software Development Engineer Intern

Summer 2019

- Spearheaded campaign to offload vital infrastructure used for detecting fraud in Amazon catalog listings onto AWS cloud services, drastically reducing model evaluation latencies by up to 20%
- Became adept in working with data processing at scale, as well as developing and maintaining production-grade containerized services

AxoSim Technologies | Data Automation Intern

Summer 2018

- Led project to automate extraction of key parameters from novel nerve-on-a-chip technology, turning a 10-hour manual and subjective process into a 10-minute automatic and objective one
- Collaborated with a Canadian team to incorporate deep learning and neural networks in Python using TensorFlow to automatically segment myelinated axons in TEM images, saving even more time
- Began project using machine learning to predict neuropathy in patients given only electrophysiological waveform data, saving time and money by eliminating the necessity of expensive medical imaging

Huang Acoustofluidics Lab | Software Developer/Research Assistant

Summer 2018 - present

- Developed and tested a mobile application for iOS to communicate with an HM10 Bluetooth module and read serial data from an Arduino using the CoreBluetooth framework. Mentor: Dr. Tony Huang
- Currently developing iOS application to record counts of different colored microparticles flowing through a narrow channel using the OpenCV library

Projects

Credit Sesame Profit Predictor | 1st Place Winner

Duke Datathon 2018

Worked on a team of 3 which built a statistical model to predict whether users of the free credit report service on Credit Sesame would convert into profitable customers given information about their profile and 30-day behavior on the website.

Paper Play | Winner, Inequality

HackDuke 2018

Worked on a team of 4 which developed a mobile application that implements Google Cloud Vision API and Firebase to allow users to simulate playing a piano with just a smartphone and a piece of paper.

Pocket Pills | Finalist

MedHacks 2018

Worked on a team of 5 which developed a React-Native application that implements Google Cloud Vision API and NLP to extract vital prescription information from medications with the end goal of improving medical adherence.

Independent Study

Spring TerrainNet: Large Scale Landsat Image Classification
2019 Designed and tested state of the art deep learning

Designed and tested state of the art deep learning based algorithms for classifying satellite and drone imagery for coastline protective measures.

Fall Convolutional Filtering of Footprint Imagery for 2018 Efficient Classification of Endangered Species

> Designed a system to separate animal paw prints from noise in an image and started a registration system to map individuals to their footprints.

Fall MLE for Classification of Spoken Digits

Explored a generative model for accurate recognition of spoken Arabic digits.

Skills

Programming: Python (PyTorch, Keras), Java, C,

JavaScript, R

Cloud Technologies: GCP and AWS services

Highlighted Course Work

Machine Learning – Intro PhD (CS 671)

Computer Vision (CS 527)

Design + Analysis of Algorithms (CS 330)

Elements of Machine Learning (CS 371) Appl. Prob. For Stat. Learning (ECE 495)

Databases (CS 316)