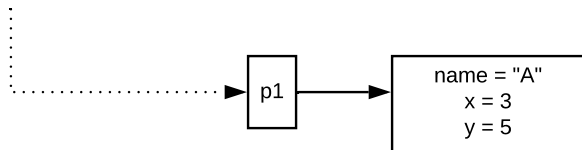
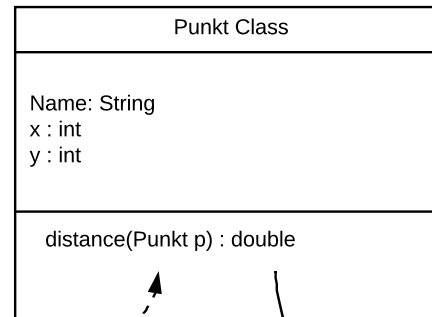
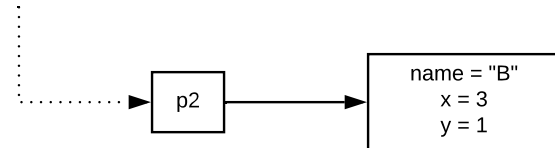


A. - Beskrivning av hur två punkter bestäms

Punkt p1 = new Punkt("A", 3, 5);



Punkt p2 = new Punkt("A", 3, 1);



p1.distance(p2);

returenerar

$$\sqrt{(x - p.x)^2 + (y - p.y)^2}$$

