KAIKE FERREIRA

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OBJECTIVE

To obtain knowledge and professional experience in the field of computer science.

EDUCATION

University of Central Florida   Orlando, FL
Bachelor of Science in Computer Science   December 2018
Minor: Psychology
Grade Point Average: **3.2**
Florida Bright Student Medallion Scholar   2014-Present

SKILLS

Programming Languages
Proficient in C, C#, C++, Java.
Working knowledge of
Python, JavaScript, HTML, SQL, Haskell, R.
Software Applications
Experience in Code Blocks, NetBeans, Eclipse, Unity, Visual Studio, Android Studio, Git, AWS, Microsoft Azure, Adobe Photoshop, Microsoft Word, Excel, and PowerPoint.
Languages
Fluent in English and Portuguese.

COURSEWORK

Calculus 3	Matrix and Linear Algebra
Computer Science I	Computer Science II
Databases	Systems Software

PROJECTS

Built a blackjack card game in **Java** using Eclipse.
Piloted a 2D side scrolling platforming game in **C#** using Unity.
Designed the board game Clue in **C#** using Unity.
Created a virtual world using Unreal Engine 4.
Engaged in a project involving Microsoft HoloLens to create physical therapy activities.

ORGANIZATIONS

Association of Computing Machinery, *Member*   Fall 2016 - Present
Tech Knights, *Member*   Fall 2016 - Present
Gaming Knight, *Member*   Fall 2014 - 2016

EMPLOYMENT

Dunkin Donuts, *Crew Member*   May 2015 – August 2016