FERNANDO TARANGO

HIGHER UNIVERSITY TECHNICIAN IN MULTIPLATFORM DEVELOPMENT

PROFESSIONAL OBJECTIVES

Learn about new technologies and ways of doing development. Also, learn how to create and deploy small or large developments, having the best performance and efficiency.

SKILLS AND TECHNOLOGIES

- English level C1 (iTEP Plus)
- HTML and CSS
- JavaScript and TypeScript
- Node.js
- Angular
- React
- React Native
- Ionic
- Python
- Django
- SQL and MySQL
- MongoDB
- C#
- Unity

CONTACT INFORMATION

in https://www.linkedin.com/in/fertarvega/

 https://github.com/fertarvega

WORK EXPERIENCE

Software Engineer

Department of Engineering and Data Science at the Secretary of Public Security of the State of Chihuahua | April 2022 – January 2023
- Internal programs using Angular, Ionic and Django technologies.

Professional Internship

&JON | August – December 2021
- A program for the administration of a company was worked using Angular and C# technologies.

High school Internship

EPSOFT | June – September 2017
- Created a mobile application for conferences where the audience can ask questions to the speaker, using HTML, JavaScript and PHP, in addition to nativedroid and the MVC software architecture.

EDUCATION

Universidad Tecnológica de Chihuahua - Bilingual Unit

Technician in Multiplatform Development
- Building websites using Angular and React.
- Creating mobile applications using Flutter and React Native.
- Create backend using Django.
- Handling databases such as MySQL or SQL.

Universidad Tecnológica de Chihuahua - Bilingual Unit

Engineer Software Development and Management
- Create backend using Node.js.
- Improved use of frameworks such as Angular, Ionic and React, system optimization.
- Unix server configuration.
- Game development using Unity and Blender.

ACHIEVEMENTS

- ★ Best average of the generation 2019 – 2021 in the career Multiplatform Software Development at the Universidad Tecnologica de Chihuahua - BIS.