



# Protocol Audit Report

Version 1.0

*fervidflame*

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## Protocol Summary

PasswordStore is a protocol dedicated to storage and retrieval of a user's passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

## Disclaimer

The fervidflame team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## Risk Classification

**Table 1:** We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

## Audit Details

**The findings described in this document correspond the following commit hash:**

7d55682ddc4301a7b13ae9413095feffd9924566

## Scope

```
./src/  
#-- PasswordStore.sol
```

## Roles

- Owner: Is the only one who should be able to interact with the contract and set and access the password.
- Outsiders: No one else should be able to set or read the password. # Executive Summary I spent around 8 hours using manual review and Foundry to review this codebase. In total, I found 3 issues, 2 high and 1 informational severities. ## Issues

**Table 2:** List and quantity of severities.

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Total	3

## Findings

### High

#### [H-1] Storing the password on-chain, makes it visible to anyone, and no longer private.

**Description:** All data stored on-chain is visible to anyone, and can be read directly from the blockchain. The `PasswordStore : s_password` variable is intended to be a private variable and only accessed through the `PasswordStore : getPassword` function, which is intended to be only called by the owner of the contract.

I show one such method reading any data off-chain below.

**Impact:** Anyone is able to read the private password, severely breaking the functionality of the protocol.

**Proof of Concept:** 1. Create a locally running chain

```
make anvil
```

2. Deploy the contract to the chain

```
make deploy
```

3. Run the storage tool

We use 1 because that's the storage slot of `s_password` in the contract.

```
cast storage <ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:8545
```

You'll get an output that looks like this:

```
0x6d7950617373776f726400000000000000000000000000000000000000000014
```

You can then parse that hex to a string with:

```
cast parse-bytes32-string  
↪ 0x6d7950617373776f7264000000000000000000000000000000000000000014
```

And get an output of:

```
myPassword
```

**Recommended Mitigation:** Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the stored password. However, you're also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with this decryption key.

## [H-2] PasswordStore::setPassword has no access controls, meaning a non-owner could change the password

**Description:** The `PasswordStore::setPassword` function is set to be an external function, however the purpose of the smart contract and function's natspec indicate that `This` function allows only the owner to set a new password.

```
function setPassword(string memory newPassword) external {
```

```
// @Audit - There are no Access Controls.  
  
s_password = newPassword;  
  
emit SetNewPassword();  
  
}
```

**Impact:** Anyone can set/change the stored password, severely breaking the contract's intended functionality.

**Proof of Concept:**

Code

```
function test_anyone_can_set_password(address randomAddress) public {  
    vm.assume(randomAddress != owner);  
  
    vm.startPrank(randomAddress);  
  
    string memory expectedPassword = "myNewPassword";  
  
    passwordStore.setPassword(expectedPassword);  
  
    vm.startPrank(owner);  
  
    string memory actualPassword = passwordStore.getPassword();  
  
    assertEq(actualPassword, expectedPassword);  
}
```

**Recommended Mitigation:** Add an access control conditional to PasswordStore::setPassword.

```
if(msg.sender != s_owner){  
  
    revert PasswordStore__NotOwner();  
  
}
```

## Informational

**[I-1] The PasswordStore::getPassword natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect.**

### Description:

```
/*  
  
* @notice This allows only the owner to retrieve the password.  
  
@> * @param newPassword The new password to set.  
  
*/  
  
function getPassword() external view returns (string memory) {}
```

The PasswordStore::getPassword function signature is getPassword() while the natspec says it should be getPassword(string).

**Impact:** The natspec is incorrect.

**Recommended Mitigation:** Remove the incorrect natspec line.

```
/*  
  
* @notice This allows only the owner to retrieve the password.  
  
- * @param newPassword The new password to set.  
  
*/
```