

CHAPTER 5 - COUNTING

- Choose a quiz password: ***
- * can be chosen from {a, b, c, d}
- How many possible passwords ?

Product rule

Task = task 1 AND task 2

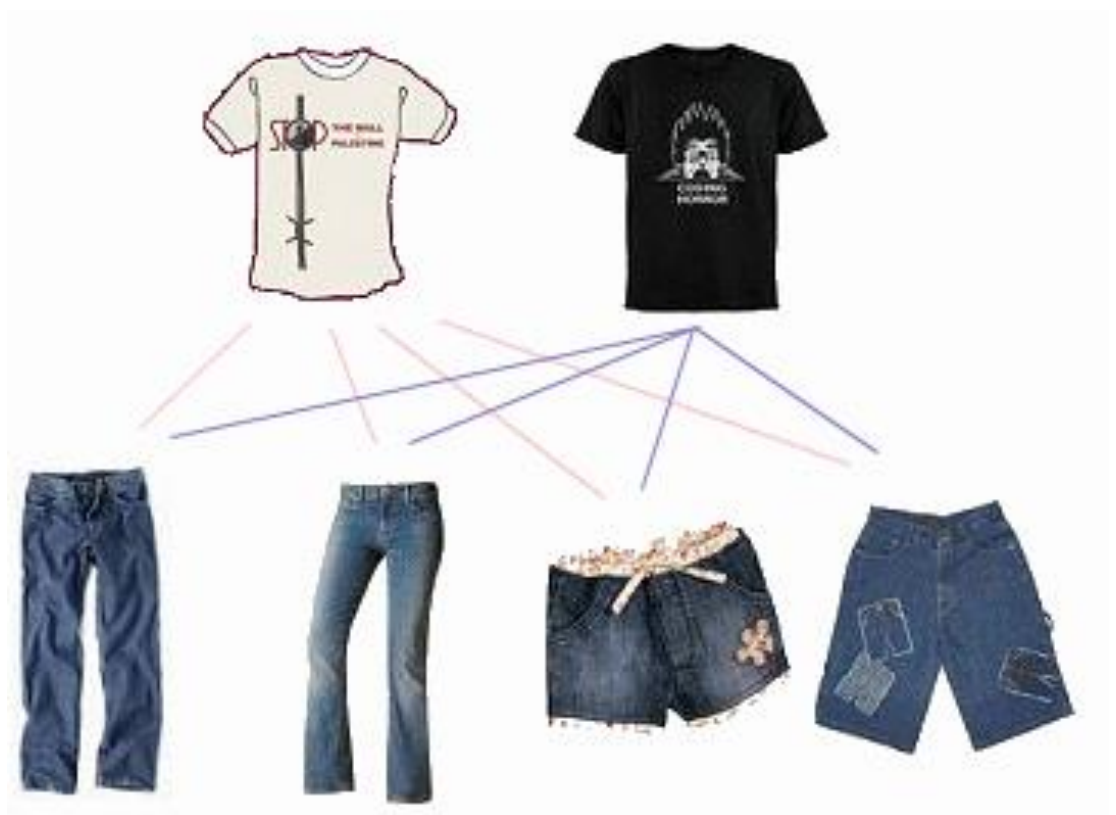
2

Task 1: choose one

×

Task 2: choose one

4



Product rule

THE PRODUCT RULE

Task = task1 → task 2 → task 3 → ... → task k

task 1: n_1 ways

task 2: n_2 ways

...

Task k: n_k ways

Product rule: $n_1.n_2...n_k$ ways to do the task

Product rule

Example 1. A new company with just two employees, A and B, rents a floor of a building with 12 offices.

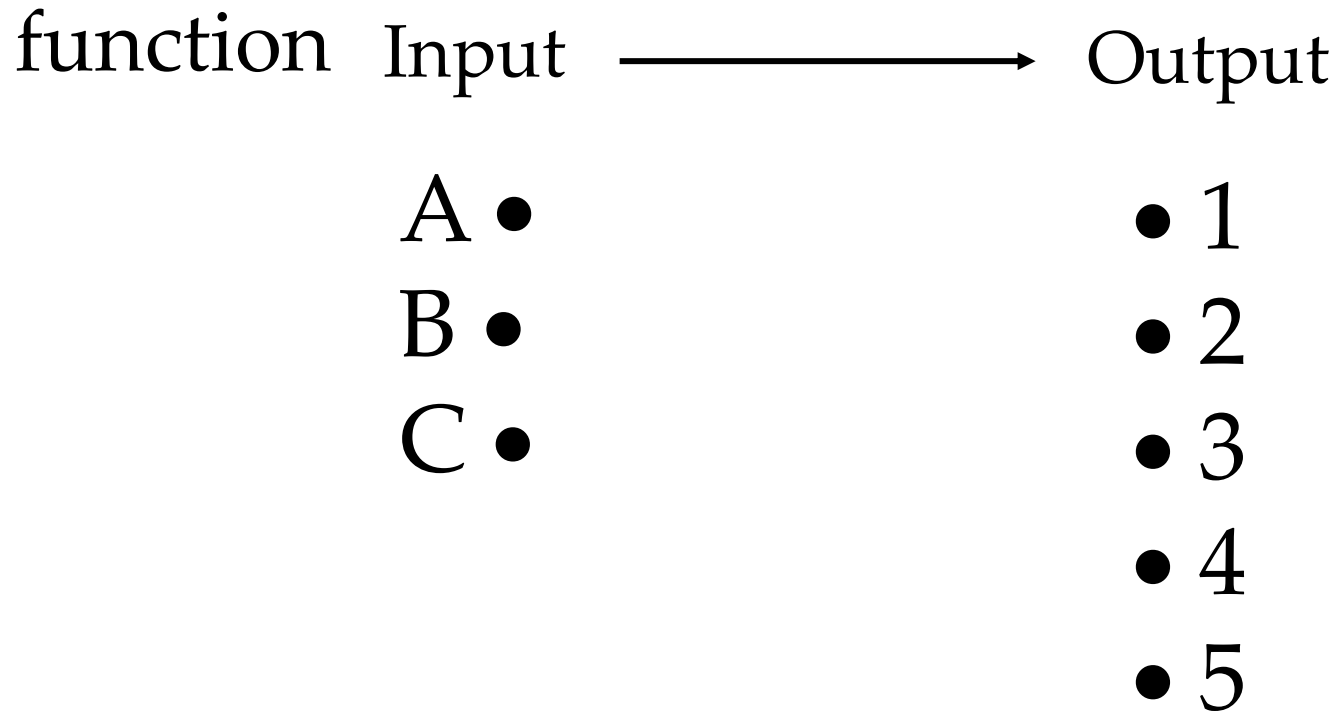
How many ways are there to assign different offices to these two employees?

→ 2 tasks: 12. 11

Example 2. How many different **bit strings** of **length seven** are there?

→ 7 tasks: $2 \cdot 2 \cdot 2 \cdot 2 \cdot 2 \cdot 2 \cdot 2 = 2^7$

How many functions are there from $\{a, b, c\}$ to $\{1, 2, 3, 4, 5\}$?



Example – counting passwords

- Each user on a computer system has a password, which has properties:
 - six to eight characters long
 - character is an uppercase letter or a digit
 - contain at least one digit
- How many possible passwords are there?
- Result = $(36^6 - 26^6) + (36^7 - 26^7) + (36^8 - 26^8)$

all

all invalid cases = cases without digit

6 characters *****

Exercises

1/ If there are **5 multiple-choice** questions on an exam, each having four possible answers, how many different sequences of answers are there?

2/ In how many ways can a teacher seat 5 girls and 3 boys in a row seats if a boy must be seated in the first and a girl in the last seat?

Exercises

1/ How many **positive divisors** does 120 have?

2/ $A = \{1, 2, 3, 4, 5, 6\}$

a. How many **subsets** of A can be constructed?

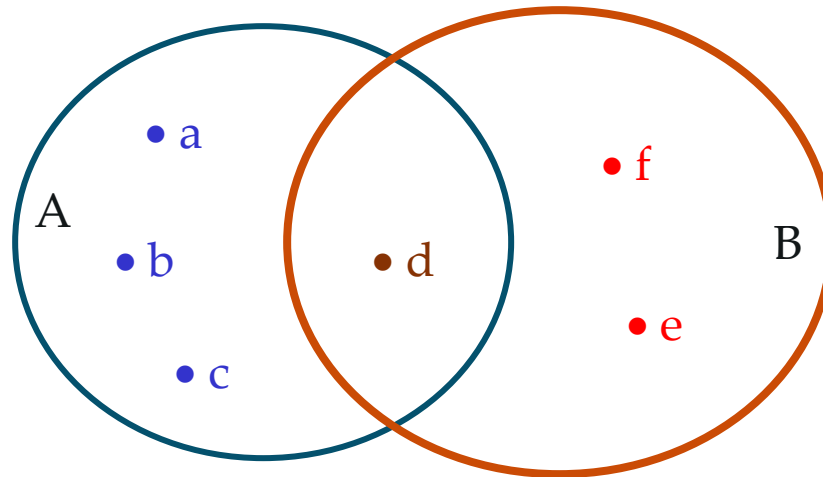
b. How many **subsets** of A that contain 1?

c. How many **subsets** neither contain 3 nor 4?

How many integers between 10 and 30 inclusive are divisible by 3 or 7?

The principle of Inclusion-exclusion

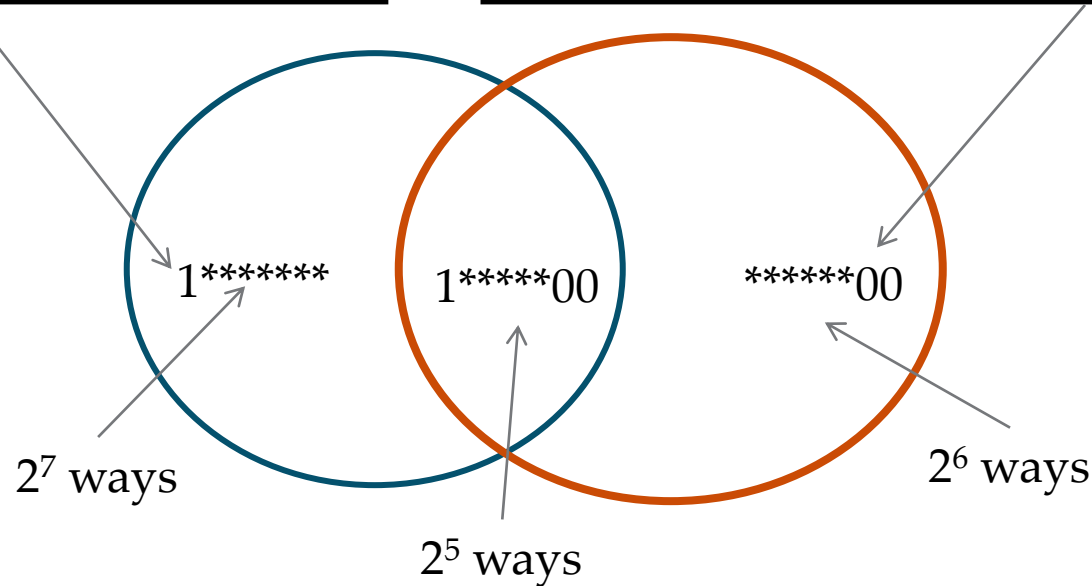
$$|A \cup B| = |A| + |B| - |A \cap B|$$



$$|A \cup B| = |A| + |B| - |A \cap B| = 4 + 3 - 1$$

The principle of Inclusion-exclusion

- How many bit strings of length eight either start with a 1 bit **or** end with the two bits 00?



- Result = $2^7 + 2^6 - 2^5$

Advanced counting techniques

- P_0 : initial deposit
- r : interest rate per year
- P_n : amount of money after n years
- $P_n = (1+r)P_{n-1}$
- $P_n = (1+r)^n P_0$

Advanced counting techniques

Readings:

- **Tower of Hanoi problem:**

Q1. How many moves if $n = 5$?

Q2. How to move?

- **Solution of a recurrence relation:**

Q3. is $a_n = 3n$ a **solution** of $a_n = 2a_{n-1} - a_{n-2}$?

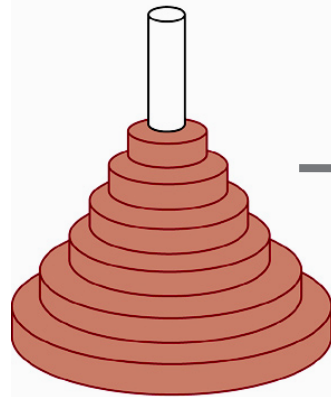
- **Divide and conquer algorithm:**

Q4. How to estimate complexity of a divide and conquer algorithm?

Q5. If $f(n) = 2f(n/2) + 1 \rightarrow f(n)$ is $O(?)$

The Tower of Hanoi Problem- Ex5, page 452

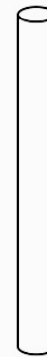
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Peg 1



Peg 2



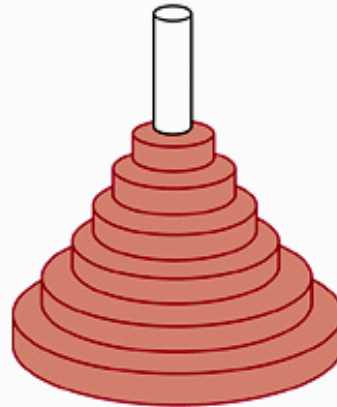
Peg 3

How many steps
this problem is
solved if there is n
disks on the peg 1?

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Peg 1

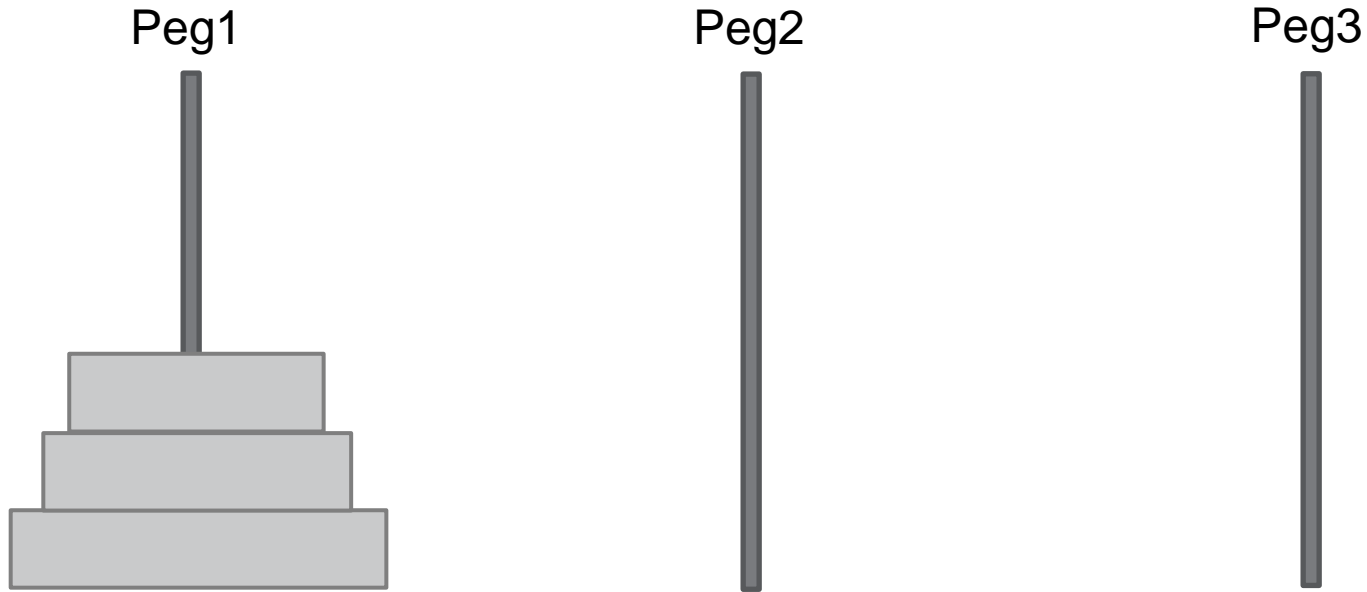


Peg 2



Peg 3

Tower of Hanoi – 3 disks

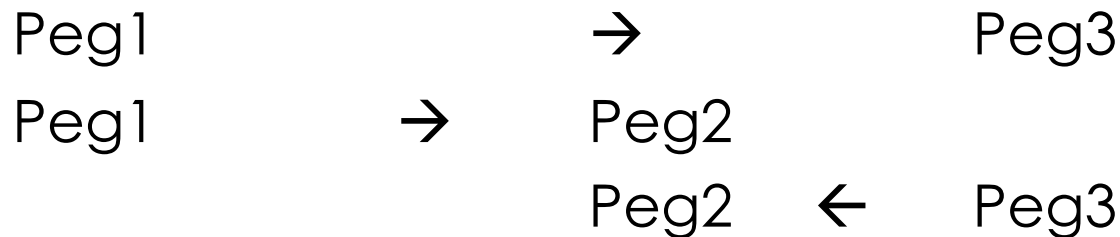


- 3 disks \rightarrow 7 steps

Tower of Hanoi problem

- $n = 1$ disk $\Rightarrow H_1 = 1$ step

- $n = 2$ disks:

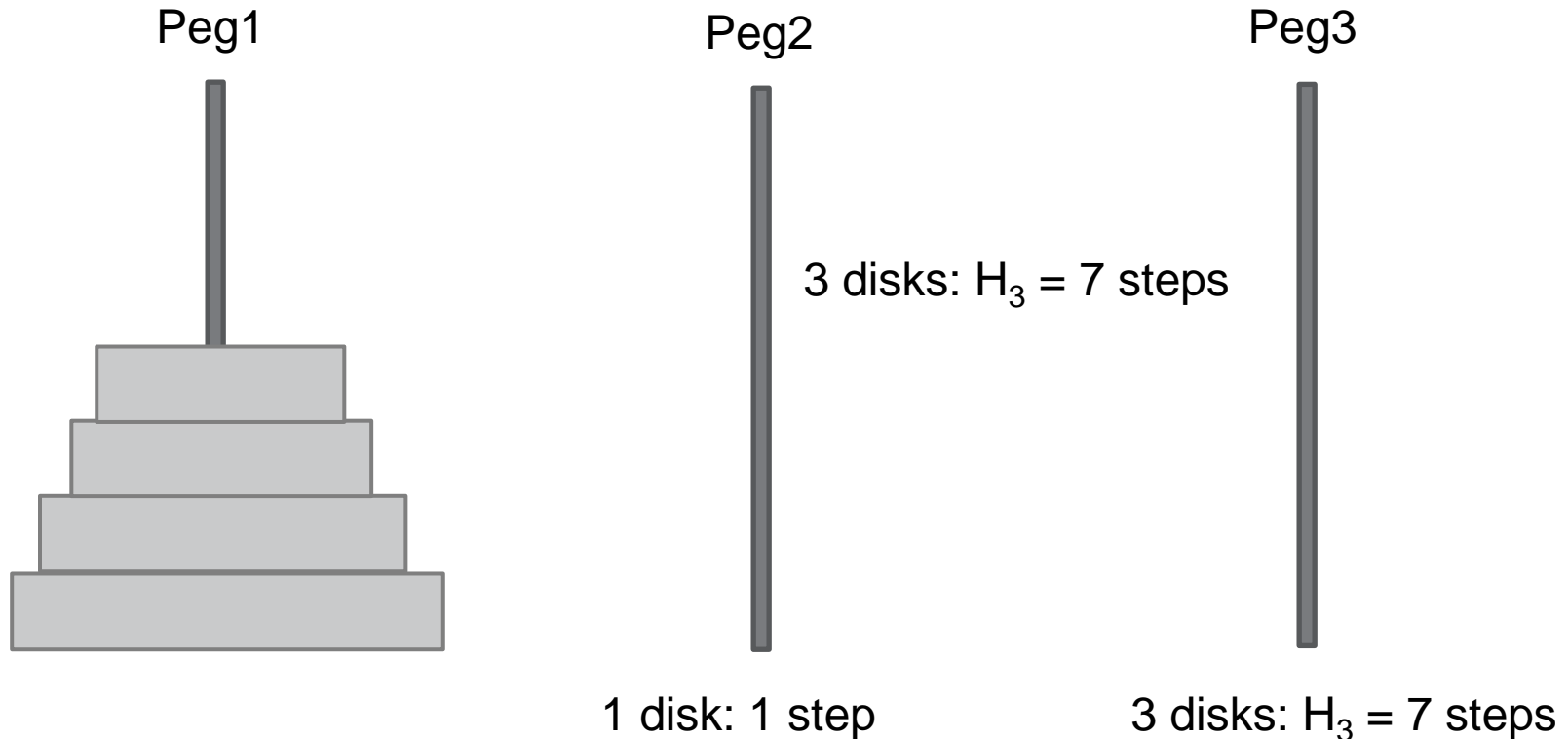


$\Rightarrow H_2 = 3$ steps

- $n = 3$ disks $\Rightarrow H_3 = 7$ steps

- n disks $\Rightarrow H_n = ?$ // number of steps for n disks

Tower of Hanoi problem - How many steps for $n = 4$ and more?

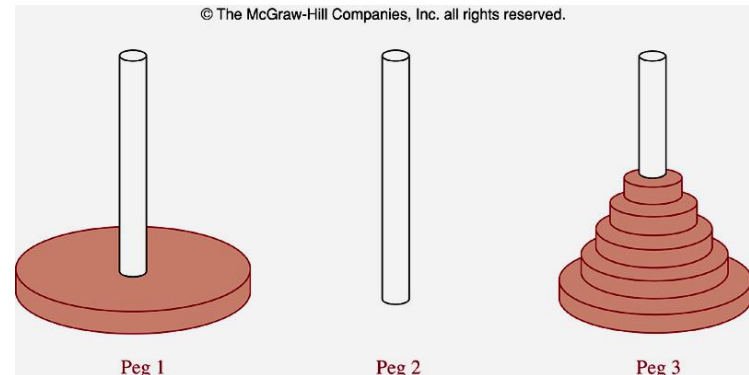


Number of steps for 4 disks:

$$H_4 = 2H_3 + 1 = 15$$

Tower of Hanoi problem with n disks

- $H_n = 2H_{n-1} + 1$ // recurrence relation
 - $H_1 = 1$ // initial condition
 - $\Rightarrow H_n = 2^n - 1, n \geq 1$ // solution
 - $n = 64 \rightarrow H_{64} = 2^{64} - 1$
(=18 446 744 073 709 551 615)
- 1 move/sec \rightarrow more than 500 billion years.
- Complexity $O(2^n)$



How many bit strings of length n that **not have two consecutive 0s**

- n : length of bit string
- a_n : number of such bit strings of length n

n	all 2^n bit strings of length n	a_n
1	0, 1	$a_1 = 2$
2	00, 01, 10, 11	$a_2 = 3$
3	000, 001 , 010, 011, 100 , 101, 110, 111	$a_3 = 5$
4	0000, 0001 , 0010 , 0011 , 0100 , 0101, 0110, 0111, 1000 , 1001 , 1010, 1011, 1100 , 1101, 1110, 1111	$a_4 = 8$
...
n	a_{n-2} : number of such strings begin with 0 (in fact, 01) a_{n-1} : number of such strings begin with 1	$a_n = a_{n-2} + a_{n-1}$ (Fibonacci)

Recurrence Relations

- *Recurrence relation:*

- $H_n = 2H_{n-1} + 1$
- $a_n = a_{n-1} + a_{n-2}$

- **Initial conditions:**

- $H_1 = 1$
- $a_1 = 2, a_2 = 3$

Recurrence Relations

- **Example:** Determine whether $\{a_n\} = 3n$ is a *solution* of the recurrence relation

$$a_n = 2a_{n-1} - a_{n-2}, n \geq 2?$$

- $a_n = 3n \Rightarrow a_{n-1} = 3(n-1)$ and $a_{n-2} = 3(n-2)$
- The right-hand side = $2a_{n-1} - a_{n-2} = 2 \cdot 3(n-1) - 3(n-2)$
- The right-hand side = $3n = a_n$
- Left-hand side = Right-hand side
- $\Rightarrow a_n$ is a solution of the recurrence relation

Divide-and-Conquer Algorithms and recurrence Relations

- **Divide:** Dividing a problem into one or more instances of the same problem of smaller size
- **Conquer:** Using the solutions of the smaller problems to find a solution of the original problem, perhaps with some additional work.

Recurrence Relations for Binary Search

```
procedure bsearch(x, i, j)
```

```
if i > j
```

```
    return 0
```

```
else
```

```
     $m = \lfloor (i+j)/2 \rfloor$ 
```

```
    if  $x = a_m$ 
```

```
        return m
```

```
    else if  $x < a_m$ 
```

```
        bsearch(x, i, m-1)
```

```
    else
```

```
        bsearch(x, m+1, j)
```

need $f(n)$
comparisons

need $f(n/2)$
comparisons

$$f(n) = f(n/2) + 2$$

Recurrence Relations for Finding Maximum of a sequence

```
procedure findmax(i,j: integer ,ai,a2+1,...,aj:  
integers)
```

need $f(n)$
comparisons

```
if i=j
```

```
    return (ai)
```

```
else
```

```
    m:=  $\lfloor (i+j)/2 \rfloor$ 
```

```
    max1:= findmax (i,m,ai,ai+1,...,am)
```

```
    max2:= findmax (m+1,j,am+1,am+2,...,aj)
```

```
    if max1 > max2
```

```
        return max1
```

```
    else
```

```
        return max2
```

$$f(n) = 2f(n/2) + 1$$

need $f(n/2)$
comparisons

need $f(n/2)$
comparisons

Theorem. [...]

$$f(n) = af(n/b) + c \rightarrow f(n) \text{ is } \begin{cases} O(n^{\log_b a}) & \text{if } a > 1 \\ O(\log n) & \text{if } a = 1 \end{cases}$$

a=1

c=2

b=2

Ex.

$$f(n) = f(n/2) + 2$$

→ $f(n)$ is $O(\log n)$

Recurrence Relations for Binary Search

```
procedure bsearch(x, i, j)
  if i > j
    return 0
  else
    m = ⌊(i+j)/2⌋
    if x = am
      return m
    else if x < am
      bsearch(x, i, m-1)
    else
      bsearch(x, m+1, j)
```

need $f(n)$
comparisons

need $f(n/2)$
comparisons

?

$$f(n) = f(n/2) + 2$$

$O(\log n)$ time complexity

Theorem. [...]

$$f(n) = af(n/b) + c \Rightarrow f(n) \text{ is } \begin{cases} O(n^{\log_b a}) & \text{if } a > 1 \\ O(\log n) & \text{if } a = 1 \end{cases}$$

Recurrence Relations for Finding Maximum of a sequence

```
procedure findmax(i,j: integer ,ai,ai+1,...,aj:  
integers)
```

need f(n)
comparisons

```
if i=j
```

```
    return (ai)
```

```
else
```

```
    m:= ⌊(i+j)/2⌋
```

```
    max1:= findmax(i,m,ai,ai+1,...,am)
```

need f(n/2)
comparisons

```
    max2:= findmax(m+1,j,am+1,am+2,...,aj)
```

need f(n/2)
comparisons

```
    if max1 > max2
```

```
        return max1
```

```
    else
```

```
        return max2
```

$$f(n) = 2f(n/2) + 1$$

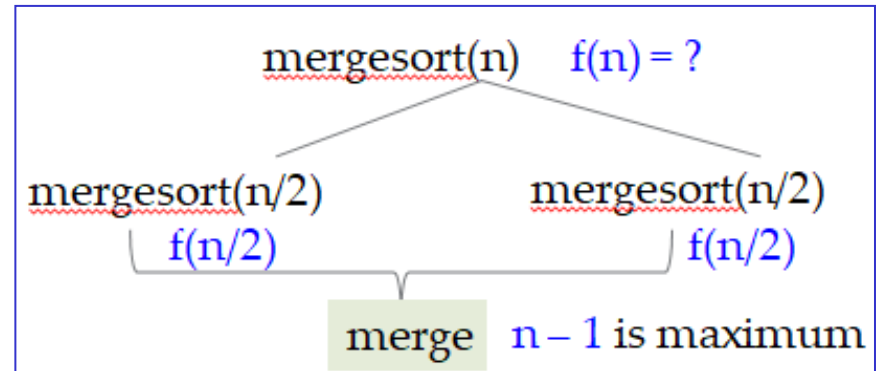
What is big-O time complexity of the *findmax* algorithm?

Complexity of merge sort

Master Theorem. [...]

$$f(n) = af(n/b) + cn^d$$

$$\Rightarrow f(n) \text{ is } \begin{cases} O(n^d) \text{ if } a < b^d \\ O(n^d \log n) \text{ if } a = b^d \\ O(n^{\log_b a}) \text{ if } a > b^d \end{cases}$$



$$f(n) = 2f(n/2) + n$$

$$a = b^d: f(n) \text{ is } O(n^1 \log n)$$

A Demonstration: Closest-Pair Problem

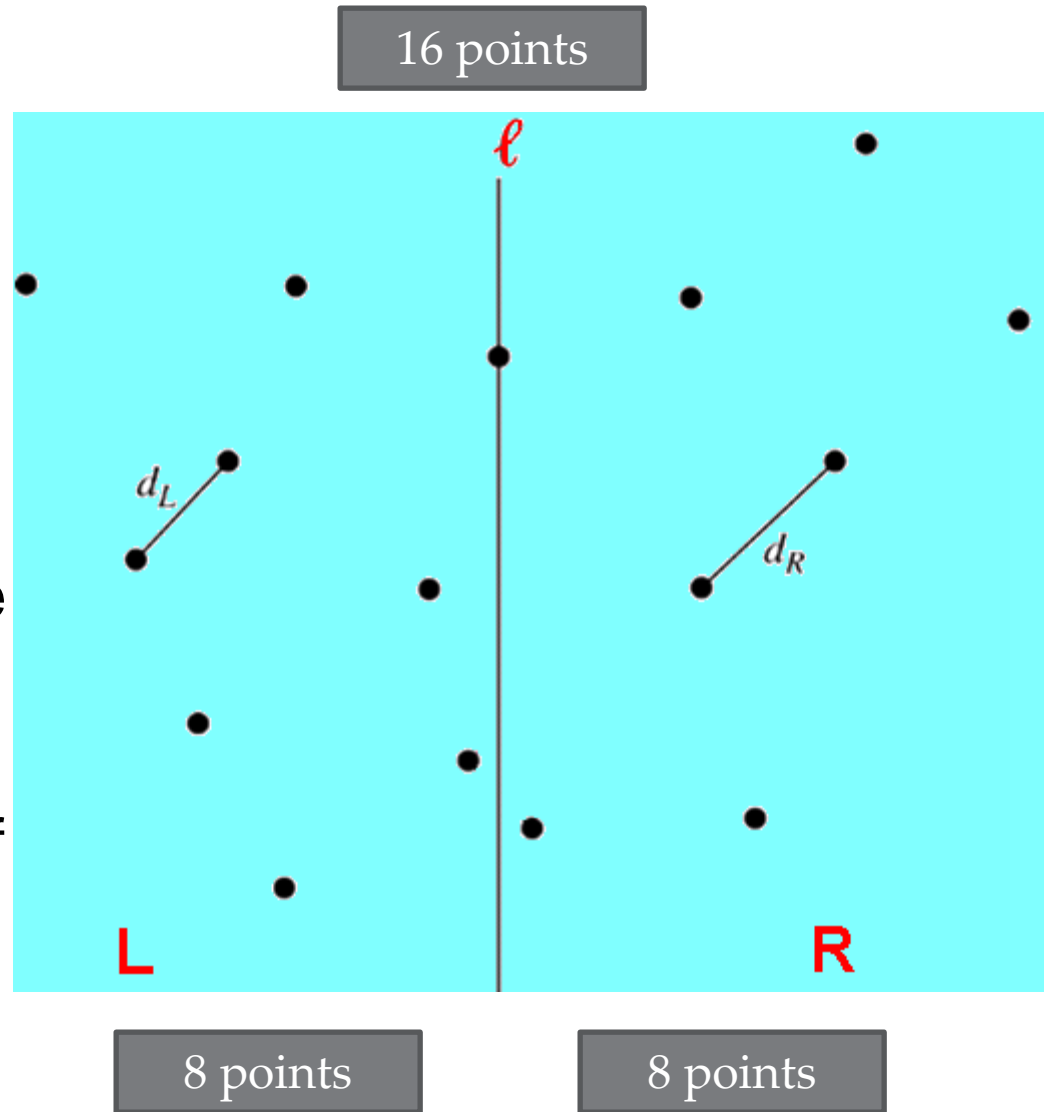
- n points in the plane. How to determine the closest-pair of points?
- (1) Determine the distance of every pair of points.
- (2) Determine the pair of points that have minimum distance.
- $\rightarrow C(n,2) = n(n-1)/2 = O(n^2)$
- Michal Samos proposed an approach that is $O(n \log n)$ only.
- Michal Samos's approach
 - (1) Sorting points in order of increasing x coordinates $\rightarrow O(n \log n)$
 - (2) Sorting points in order of increasing y coordinates $\rightarrow O(n \log n)$

An Demonstration: Closest-Pair Problem

(3) Using recursive approach to divide the problem into 2 subproblem with $n/2$ points (left and right points based on x coordinates). Let ℓ is the line that partitions two subproblems. If there is any point on this dividing line, we decide these points among the two parts if necessary)

(4) Finding out closest-pair of points in two side (d_L , d_R)

(5) Let $d = \min(d_L, d_R)$

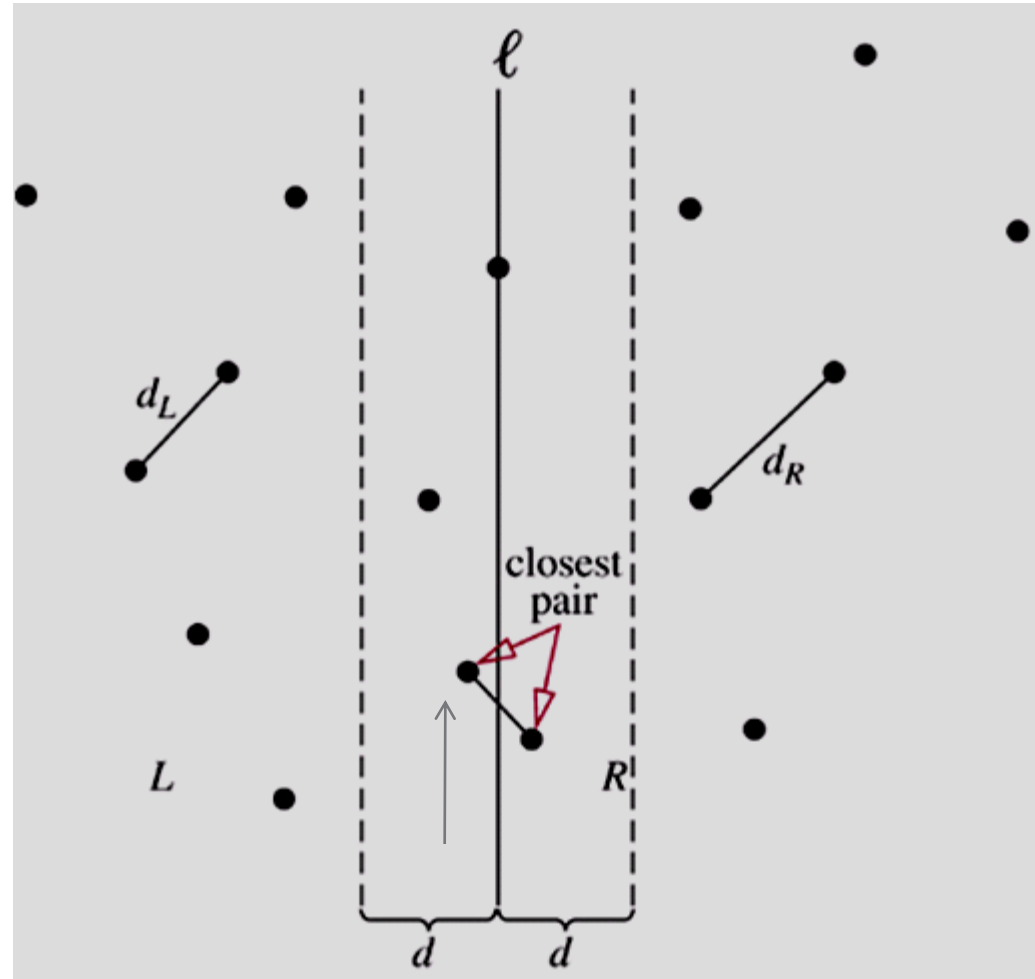


An Demonstration: Closest-Pair Problem

(6) Studying area $[l-d, l+d]$.

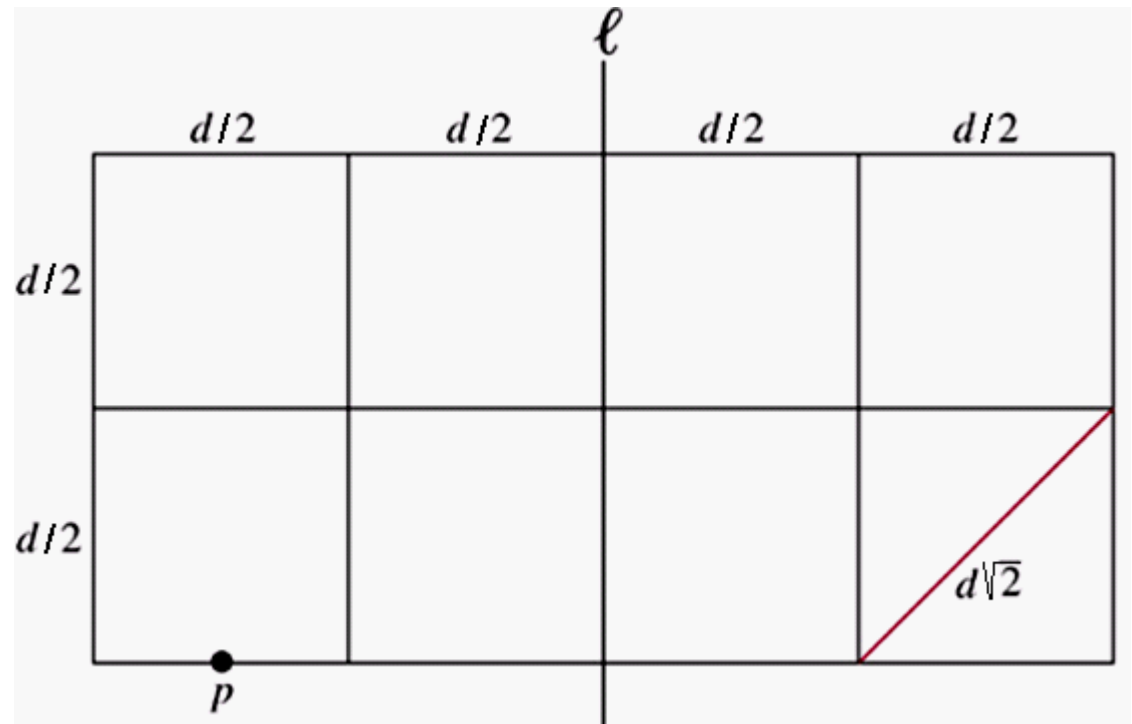
This area may be contains the result.

(7) Because we sorted points by their y coordinate. We examine for points p in the strip of width $2d$ that has the line l as its center with upward direction.



An Demonstration: Closest-Pair Problem

Total number of points in the strip does not exceed n and there are at most **8 points**, including p , can lie in or on the **$2d \times d$** rectangle.



- A point will be computed with **7** others.
- At most **$7n$** distances need to be compared with d to find the minimum distance between points.
- The increasing function $f(n)$ satisfies the recurrence relation :
 $f(n) = 2f(n/2) + 7n$
- By the Master Theorem, it follows that $f(n)$ is **$O(n \log n)$**

Summary

- **Basic** counting rules:
 - The Product rule
 - The Sum rule
- **Inclusion-exclusion** principle
- Advanced counting technique: **recurrence relations**
 - **Tower of Hanoi**
 - **Count bit strings of length n that satisfy some properties**
- **Complexity of Divide and conquer** algorithms
 - Finding max, binary search in a recursive version
 - Merge sort

- **THANKS**