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## Quality in Implementation

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1.

1 / 1 point

```
1 class Airplane {
2 private:
3     int customerCapacity;
4     string _Manufacturer;
5 public:
6     Airplane (int capacity, string manufacturer);
7     int load_Customers(Customer *);
8 };
```

Which of the following are style errors for the code on Line 2?

☒ order of access restrictions

✔ Correct

☐ variable should have no underscore

☐ method names should be separated by hyphens

☐ class name should be lowercase

☐ variable name should not be separated

☐ variable name should be uppercase

☐ method names should be CamelCase

☐ method Airplane should be private

☐ variable name should be lowercase

☒ indentation

✔ Correct

☐ variable should have trailing underscore

☐ variables should be public

☐ method names should be lower case

☐ variable name should be separated by underscore

☐ Spacing between elements

2.

1 / 1 point

```
1
2 class Airplane {
3 private:
4     int customerCapacity;
5     string _Manufacturer;
6 public:
7     Airplane (int capacity, string manufacturer);
8     int load_Customers(Customer *);
9 };
10
```

Which of the following are style errors for the code on Line 3?

☐ variable should have no underscore

☐ variables should be public

☒ Spacing between elements

✔ Correct

☐ indentation

☒ variable should have trailing underscore

✔ Correct

☐ method names should be separated by hyphens

☐ class name should be lowercase

☐ variable name should be uppercase

☒ variable name should be separated by underscore

✔ Correct

☒ variable name should be lowercase

✔ Correct

☐ variable name should not be separated

☐ order of access restrictions

- ☐ method Airplane should be private
- ☐ method names should be CamelCase
- ☐ method names should be lower case

3.

```

1  class Airplane {
2  private:
3      int customerCapacity;
4      string _Manufacturer;
5  public:
6      Airplane (int capacity, string manufacturer);
7      int load_Customers(Customer *);
8  };
9
10
```

1 / 1 point

Which of the following are style errors for the code on Line 4?

- ☐ variable name should be uppercase
- ☐ variable should have no underscore
- ☐ method names should be CamelCase
- ☐ method names should be lower case
- ☐ indentation
- ☐ method Airplane should be private
- ☐ variable name should be separated by underscore
- ☐ variable name should not be separated
- ☐ order of access restrictions
- ☒ variable should have trailing underscore

Correct

Please review the Coding Style and Coding Style Examples lectures.

- ☒ variable name should be lowercase

Correct

Please review the Coding Style and Coding Style Examples lectures.

- ☐ class name should be lowercase
- ☐ Spacing between elements
- ☐ variables should be public
- ☐ method names should be separated by hyphens

4.

```

1  class Airplane {
2  private:
3      int customerCapacity;
4      string _Manufacturer;
5  public:
6      Airplane (int capacity, string manufacturer);
7      int load_Customers(Customer *);
8  };
9
10
```

1 / 1 point

Which of the following are style errors for the code on Line 5?

- ☐ variable should have trailing underscore
- ☒ indentation

Correct

- ☒ order of access restrictions

Correct

- ☐ variable name should be uppercase
- ☐ variable name should not be separated
- ☐ variables should be public
- ☐ method names should be separated by hyphens
- ☐ method Airplane should be private
- ☐ variable name should be separated by underscore
- ☐ variable name should be lowercase
- ☐ class name should be lowercase
- ☐ method names should be lower case
- ☐ Spacing between elements
- ☐ variable should have no underscore
- ☐ method names should be CamelCase

5.

```

1  class Airplane {
2  private:
3      int customerCapacity;
4      string _Manufacturer;
5  public:
6      Airplane (int capacity, string manufacturer);
7      int load_Customers(Customer *);
8  };
9
10
```

1 / 1 point

Which of the following are style errors for the code on Line 6?

- ☐ variable name should be separated by underscore
- ☐ method names should be CamelCase
- ☐ class name should be lowercase
- ☐ variable name should not be separated
- ☐ variable should have trailing underscore
- ☐ variables should be public
- ☐ variable should have no underscore
- ☐ method names should be separated by hyphens
- ☐ variable name should be lowercase
- ☒ Spacing between elements

✔ Correct

- ☐ method Airplane should be private
- ☐ order of access restrictions
- ☐ method names should be lower case
- ☐ indentation
- ☐ variable name should be uppercase

6.

```
1  class Airplane {
2
3  private:
4      int customerCapacity;
5      string _Manufacturer;
6  public:
7      Airplane (int capacity, string manufacturer);
8      int load_customers(Customer *);
9  };
10
```

1 / 1 point

Which of the following are style errors for the code on Line 7?

- ☐ variable name should be lowercase
- ☐ variable name should be uppercase
- ☐ variables should be public
- ☐ order of access restrictions
- ☐ indentation
- ☐ variable name should not be separated
- ☐ method names should be lower case
- ☐ variable name should be separated by underscore
- ☐ Spacing between elements
- ☐ method Airplane should be private
- ☐ variable should have trailing underscore
- ☒ method names should be CamelCase

✔ Correct

- ☐ class name should be lowercase
- ☐ method names should be separated by hyphens
- ☐ variable should have no underscore

7. Using a debugger can find all defects in code.

1 / 1 point

- ☐ True
- ☒ False

✔ Correct

8. What is created to allow a compiler to temporarily stop processing code that is being executed to allow for the developer to see current state?

1 / 1 point

- ☐ Stoppoint
- ☐ Debugging break
- ☐ Pause
- ☐ Debugging
- ☒ Breakpoint

✔ Correct

9. Commits should happen only at the end of a daily coding session.

1 / 1 point

- ☐ True
- ☒ False

✔ Correct

10. Only one line of code should change per commit.

1 / 1 point

- ☐ True

☒ False

✓ Correct

11. Commit messages are only helpful to you at the time you make them.

1 / 1 point

☐ True

☒ False

✓ Correct

12. Branching aids developers seeking to work on the same code simultaneously.

1 / 1 point

☒ True

☐ False

✓ Correct

13. Project materials are stored in a remote repository through the WebHook functionality.

1 / 1 point

☐ True

☒ False

✓ Correct

14. Compilers perform static analysis.

1 / 1 point

☒ True

☐ False

✓ Correct

15. Static analysis can only be performed while code is being executed.

1 / 1 point

☐ True

☒ False

✓ Correct