

Nell'esercizio di oggi installeremo su Kali Linux un gioco per familiarizzare con i comandi della shell. | ----- GIOCO GAMESHELL ----- |

Obiettivo livello 1 : usare comando **CD** / **LS**

```
[mission 1] $ ls
Castle  Forest  Garden  Mountain  Stall
[mission 1] $ cd Castle/
[mission 1] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory
[mission 1] $ cd Main_
bash: cd: Main_: No such file or directory
[mission 1] $ cd Main_tower/
[mission 1] $ ls
First_floor
[mission 1] $ cd First_floor/
[mission 1] $ ls
Second_floor
[mission 1] $ cd Second_floor/
[mission 1] $ ls
Top_of_the_tower
[mission 1] $ cd Top_of_the_tower/
[mission 1] $ ls
[mission 1] $ gsh check

Congratulations, mission 1 has been successfully completed!
```

Obiettivo livello 2 : usare comando **CD** / **CD ..**

```
[mission 2] $ ls
[mission 2] $ cd ..
[mission 2] $ ls
Top_of_the_tower
[mission 2] $ cd ..
[mission 2] $ ls
Second_floor
[mission 2] $ cd ..
[mission 2] $ cd ..
[mission 2] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 2] $ cd Cellar/
[mission 2] $ ls
barrel_of_apples
[mission 2] $ gsh check
"the quieter you become, the more
Congratulations, mission 2 has been successfully completed!
```

Obiettivo livello 3 : usare comando **CD** / **CD LOCATION1/LOCATION2/LOCATION3**

```
[mission 3] $ cd
[mission 3] $ cd Castle/Main_building/Throne_room/
[mission 3] $ gsh check
Congratulations, mission 3 has been successfully completed!
```

Obiettivo livello 4 : usare comando **mkdir**

```
~/Forest
[mission 4] $ mkdir Hut

~/Forest
[mission 4] $ cd Hut

~/Forest/Hut
[mission 4] $ mkdir Chest

~/Forest/Hut
[mission 4] $ cd Chest/

~/Forest/Hut/Chest
[mission 4] $ gsh check

Congratulations, mission 4 has been successfully completed!
```

MISSIONE 5 : USARE COMANDO ***rm***

```
~/Castle
[mission 5] $ cd Cellar/

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_*

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

MISSIONE 6 : USARE COMANDO *mv*

```
~  
[mission 6] $ cd Garden/  
  
~/Garden  
[mission 6] $ mv coin_* ../Forest/Hut/Chest/  
  
~/Garden  
[mission 6] $ gsh check  
  
Congratulations, mission 6 has been successfully completed!
```

MISSIONE 7 : USARE COMANDO : ls -a / mv

ls-a : lista file nascosti oltre che quelli non

```
[mission 7] $ ls -a  
.  ..  .3289_coin_3  .38828_coin_1  .52890_coin_2  Flower_garden  Maze  Shed  
  
~/Garden  
[mission 7] $ mv .*_coin ../Forest/Hut/Chest/  
mv: cannot stat '.*_coin': No such file or directory  
  
~/Garden  
[mission 7] $ mv .*_coin_* ../Forest/Hut/Chest/  
  
~/Garden  
[mission 7] $ gsh check  
  
Congratulations, mission 7 has been successfully completed!
```

MISSIONE 8 : USARE COMANDO : rm combinato con * per fare pattern matching

```
12868_spider_13  2047_bat_1      28052_spider_10  752_spider_32
13801_spider_39  20705_spider_34 28574_spider_3   8303_spider_15
14476_spider_45  20974_spider_18 29352_spider_41  8721_spider_16
14741_spider_42  21136_spider_29 29847_spider_40  8863_spider_48
15553_spider_26  21171_spider_43 30098_spider_21  9185_spider_6
15962_spider_24  21967_spider_1  30752_spider_36  barrel_of_apples

~/Castle/Cellar
[mission 8] $ rm *_spider_*

~/Castle/Cellar
[mission 8] $ gsh check

Congratulations, mission 8 has been successfully completed!
```

MISSIONE 9 : USARE COMANDO : rm combinato con * per fare pattern matching + file nascosti ls -a

```
.13611_bat_5      .22280_spider_38 .29740_spider_13  17667_bat_3
.13727_spider_32  .22701_spider_47 .30615_spider_44  2047_bat_1
.13872_spider_3   .22702_spider_20 .30846_spider_16  25554_bat_4
.14154_spider_10  .23176_spider_17 .30879_spider_35  6624_bat_5
.14707_spider_4   .24119_spider_50 .30969_spider_24  677_bat_2
.15150_spider_30  .24946_spider_26 .31219_spider_48  barrel_of_apples
.15997_spider_1   .25425_spider_43 .31733_spider_49

~/Castle/Cellar
[mission 9] $ rm .*_spider_*

~/Castle/Cellar
[mission 9] $ gsh check

Congratulations, mission 9 has been successfully completed!
```

MISSIONE 10 : USARE COMANDO : cp combinato con *

```
[mission 10] $ cd Great_hall/

~/Castle/Great_hall
[mission 10] $ ls
19239_stag_head      9201_decorative_shield  standard_2  standard_4
2836_suit_of_armour  standard_1              standard_3

~/Castle/Great_hall
[mission 10] $ cp standard_* ../../Forest/Hut/Chest/

~/Castle/Great_hall
[mission 10] $ gsh check

Congratulations, mission 10 has been successfully completed!
```