Jannik Feuerhahn

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WORK EXPERIENCE

2017 - App Team Lead, Consoft GmbH, Hannover

2019

- Led three team members developing and maintaining 15+ mobile apps with 500.000+ installs; mediated interests of shareholders, developers and designers
- Led development of the <u>Wilo Assistant App</u> 2019 Relaunch; coordinated individual efforts to complete set milestones for both the Android and iOS app under time constraints; successfully delivered the product in time for the targeted industry trade fair
- Mentored three trainees during their apprenticeship

2014 -2017

Mobile App Developer, Consoft GmbH, Hannover

- Conceptualized and realized native iOS apps using Objective-C, UIKit, Auto Layout, Programmatic UI and common UI Patterns (MVC, MVVM, VIPER)
- Implemented AR features by integrating Unity and Cordova APIs in native apps
- Localized and Internationalized apps in 23 Locales
- Responsible for App Store, TestFlight and Ad-Hoc Deployment (Code Signing)
- Developed features for Android Apps using Java; responsible for managing Play Store Distribution

PROGRAMMING EXPERTISE

2020 Personal Project: Big Pond App (Discover Marine Life)

- Developed Open Source native <u>iOS App</u> using data from public APIs
- Utilized VIPER architecture; integrated Firebase Crashlytics, Analytics with custom events
- Developed UX-Friendly Table/CollectionViews using GCD, caching and skeleton views

2019 Contract Project: Smart Home App, Consoft GmbH

- Implemented native <u>Android App</u> UI based on Adobe XD prototypes
- Implemented bidirectional communications with IOT hardware using REST APIs

2019 -

Personal Project: feuer.io

Present

- Developing <u>Open Source</u> web based MMO-Game using Socket.IO, procedurally generated map and Firebase Authentication
- 2019
- Contract Project: Tire Wear Testing, Leibniz Universität Hannover
 - Developed Python scripts for test bench measuring tire wear in a dSPACE Environment;
 Improved maintainability and extensibility of code base using SOLID principles

EDUCATION

2014 - MMBBS, Computer Science Expert (EQF 4), Hannover

2017

2020

- Excellent (93%), Software Development
- Excellent (94%), Final project (iOS app module room size measurements)

OTHERS

2017 Cyber Days 2017 - Capture The Flag, Munich

• Won 2nd prize in a nationwide hacking/coding CTF Event organized by the German military

International Volunteer, Agro Living Wellness, Taoyuan

Camp counselor for local teenagers and participated in farm and community works

SKILLS & INTERESTS

Languages	German (native), English (fluent), Chinese (conversational)
Technology	iOS, Swift, Objective-C, TypeScript, Node.js, Android, Java, Git, HTML, CSS, JavaScript,
	TDD, Unit Testing, UIKit, Cocoa Touch, CocoaPods, Python, SVN, SQL, Socket.IO, SQLite,
	PostgreSOL

Interests Hiking, Traveling, Chinese Culture, Teaching Programming, Gamification, BJJ