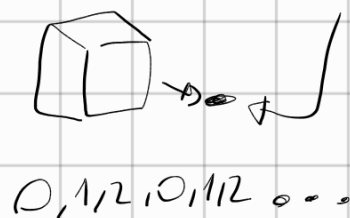
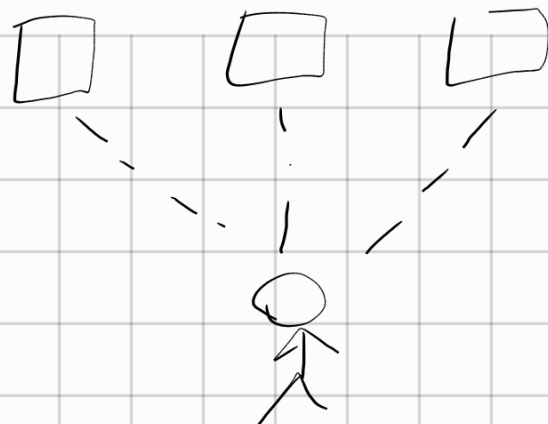
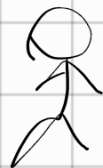


Amico



Semafori : $SPORTELLI[3] = 1$; $\text{var int condense} = 1 / \text{num} = -1$

Porta = 1;
Disponibilit  = 1;

var local : int i

per la sync. con l'amico $\rightarrow X, Y = 0$;

Processo Utente $\otimes \infty$:

- Entra nell'ufficio
- Prende il num. sportell
- Va allo sportell
- Viene servito
- Esci
- Incontra l'amico

\rightarrow Attende la porta
 wait(Porta)
 signal(Porta)

\rightarrow wait(dist)
 $\text{num} = (\text{num} + 1) \bmod 3$
 $i = \text{num}$
 signal(dist)

$\text{wait(SPORTELLI[i])}$
 \rightarrow viene servito
 $\text{signal(SPORTELLI[i])}$

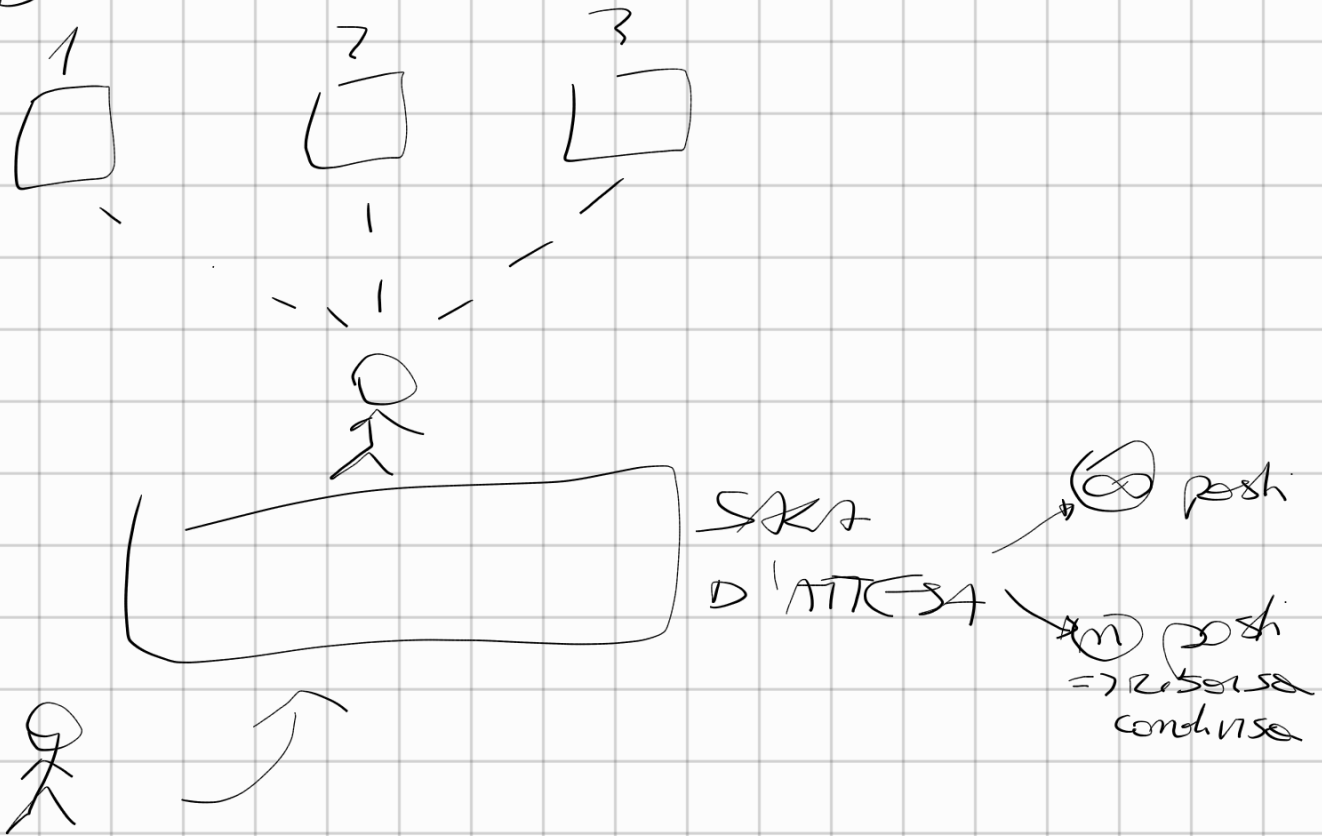
Processo Amico $\otimes \infty$:

- Incontra l'utente \rightarrow

$\text{wait}(x)$;
 $\text{signal}(y)$;

Variazione dell'esercizio

- Tolleranza porta e distributore
- Aggiunta solo d'attesa



HP: var condizione: int count = n;
sem PE = 1;

CLIENTE: ∞

```

wait (PE);
if (count > 0) then {
    count --;
    signal (PE);
    wait (PE);
    count ++;
    signal (PE);
} else signal (PE);
    
```