

Feven Huruy

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SUMMARY

With a Bachelor's degree in Computer Science, I have hands-on experience designing and developing projects using languages such as JavaScript, Java, and Python, both independently and in teams. Skilled in managing project priorities, meeting deadlines, overcoming challenges, and embracing new technologies, I'm eager to contribute to innovative software solutions on your team.

EDUCATION

UNIVERSITY OF MARYLAND

Bachelor of Science in Computer Science

College Park, MD

Dec 2023

Cumulative GPA: **3.77/4.0**; **Dean's List**: Fall 2020-Fall 2021 & Fall 2022-Spring 2023

Relevant Coursework: Algorithms; Advanced Data Structures; Object-Oriented Programming; Web Application Development; Programming Handheld Systems; Computer Network & Security; Intro to Computer Systems (C programming, Linux)

SKILLS

- **Languages/Frameworks/Tools:** JavaScript, HTML, CSS, Node.js, Java, Python, Kotlin, Git, VS Code
- **Soft Skills:** Critical Thinking, Problem-Solving, Attention to Detail, Collaboration, Adaptability, Communication

EXPERIENCE

DataAnnotation Tech

Freelance, Remote

AI Chatbot Evaluator

Apr 2024 - Sep 2024

- Developed diverse problems and solutions for a coding chatbot
- Produced high-quality answers and code snippets in JavaScript, HTML, Java, and Python
- Evaluated code quality produced by AI models for correctness and performance

ICF

Remote (Headquartered in Reston, VA)

Web Development Intern

June 2023 - August 2023

- Addressed business challenges by crafting creative solutions, combining no-code approaches with scripting techniques
 - Developed a task management app in Salesforce, allowing users to create, assign, and track tasks efficiently
 - Created an employee feedback app in ServiceNow, enabling anonymous feedback submission and facilitating HR response and action
- Collaborated with co-interns to deliver multiple industry-relevant presentations on topics such as AI/ML and SDLC
- Earned a Salesforce Associate Certification and micro-certifications in ServiceNow

NOTABLE PROGRAMMING PROJECTS

SMELLDC

Kotlin, Google Firebase

- Developed an Android app enabling users to report odors in Washington DC, featuring an interactive map displaying daily reports with markers indicating user submissions. Implemented region-based report summaries to facilitate user understanding of report distributions across the city
<https://github.com/fhuruy/SmellDC>

PREDICTING DIABETES OUTCOME OF PATIENTS IN A DATASET

Python

- Collaboratively utilized classification ML algorithms to produce a model that predicts a diabetes outcome using patient data. Authored a tutorial that walks the reader through the Data Science Pipeline: data collection & management, exploratory data analysis, hypothesis testing, and insights
<https://fhuruy.github.io/>

IMAGE GUESSING GAME

JavaScript, HTML, CSS, MongoDB

- Collaboratively developed an interactive image guessing game utilizing Node.js, Express, and the Google Fonts API. Players guess from four images, earn points for accurate predictions, and their login and score information are stored in MongoDB

HEAVYBAG

Java

- Implemented the HeavyBag class, a Set-like collection that efficiently handles duplicates, allowing for the storage of large numbers of copies of items. It provides Bag semantics and extends AbstractCollection, featuring additional methods like uniqueElements, getCount, and choose

AWARDS & HONORS

HONORS CITATION

Fall 2022

- Academic distinction and formal acknowledgment that a student satisfied all of the requirements to complete the University Honors living-learning program as part of the University of Maryland's Honors College