

Taylan Ward

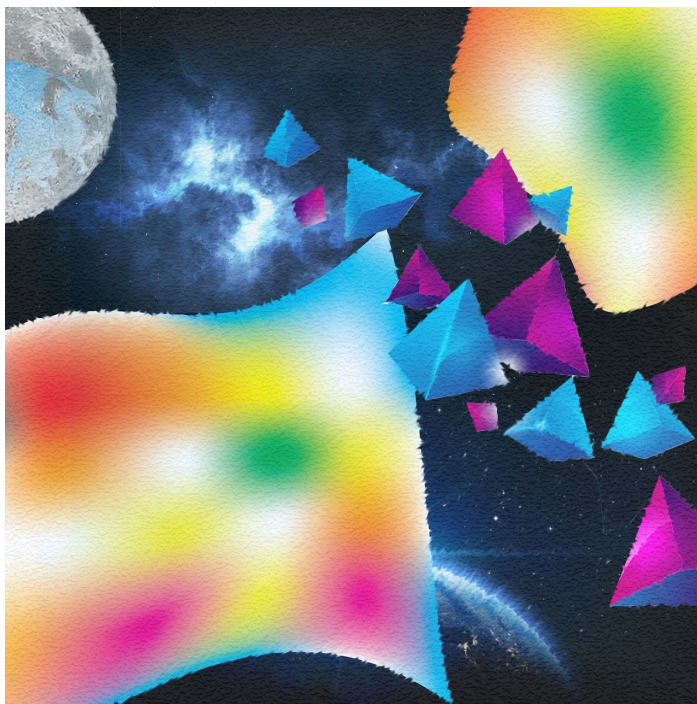
12/6/18

Art 74

Final Paper

Digital media art is very interesting to me and when I came to the class I already had my personal knowledge on it because Freshmen year in high school I took a digital art class that revolved around photoshop and photo editing. We didn't do coding at all it was just based off of learning how to edit and create stuff on photoshop. However, my Senior year in highschool that was when I learned all the different types of languages in coding. We created websites, games and even calculators for our GPAs. I wish that I had my games, websites and other artworks to show you but, I don't have them on this specific computer but, the stuff that I created in this class showed some resemblance of the artworks that I created throughout those two lessons in high school. I feel now that I have some many options and ideas to create because of the new stuff that I learned throughout this semester in Digital Media Arts class such as glitch art, video art (film editing), efolios, photomosh, and etc. It expanded my vision in the things that I would like to create in the future. I am very open artist so, I don't have a specific idea that I want to create because I can feel like I am able to create anything that I want and I am very passionate about it. For example, in the artworks that I created for the class they all are different and they all have way different meanings. I am happy that I was able to experience this process in this class because if I didn't I would be stuck in one concept of what I want to do to create my artwork but,

now I definitely have different tools to help me become a stronger artist and succeed in the future.



There has been some artist that had helped me get more ideas in what I wanted to create in my artworks that I created throughout this semester. One artist that had caught my attention was Bram Vanhaeren. It isn't all of the artworks that he created; there was this specific artwork that he created. It was called "Superstars Then and Now". It was a bunch of professional basketball players that had some unique details edited on them and it looked amazing. This was most definitely Photoshop editing and or Illustrator editing because of how the art abstract was created.

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Here are some of the artworks that he had created for his artwork called "Superstars Then and Now". This artwork gave me the inspiration of my photo collage; they aren't really the same but, for some reason I thought I had that same pattern in my mind when I was creating the photo collage. As well, I didn't want to make the exact same thing as him. His artworks are very

interesting and I am going to keep them in my back pocket for later use in my future artworks that I will create.

Another artist that had caught my intention was David A. Hardy. The reason why he caught my intention was the space and universe type of art that he makes and creates. He inspired me to create one of the artworks that I created this semester. I had constructed a space artwork in photoshop. It wasn't as great as his but you can kind of see the resemblance to it. It's on the the second page if you want to see my artwork of the space/universe. David's artwork is a very magnificent piece of work because of his style and how realistic his artworks look. They are just very eye appealing and it is very hard to look away.





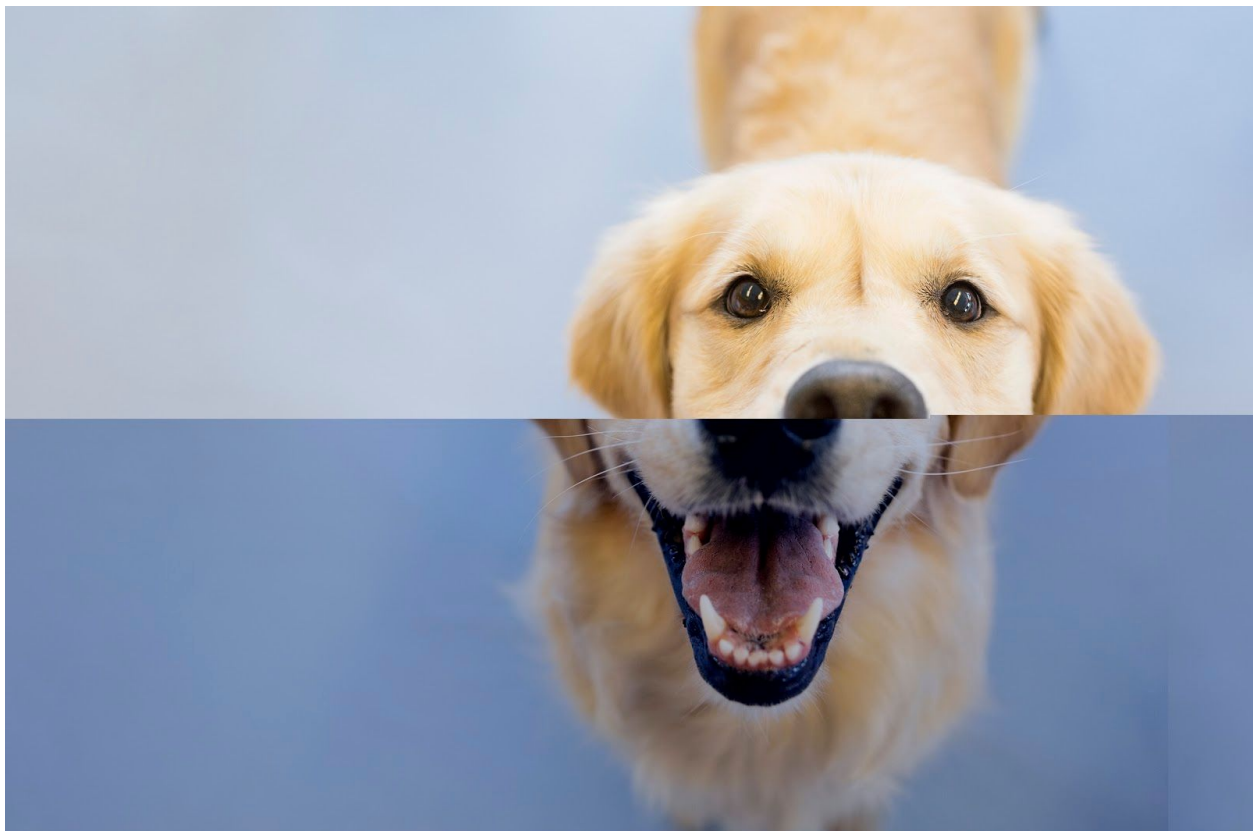
Another artist that had also caught my attention was Ricardo Ow. He is very different with his art. He has his mind wrapped around fantasies, dreams and anime art creating because of all of the creatures, and super humans that he creates in his art. It has that type of mood and style when you look at his art. As well, he is another digital media artist. His artwork has inspired me but, I haven't really showed it in my artworks that I created this semester. However, I feel like I am going to might create some of the similar type of arts maybe in the future. I also like anime and those fantasy types of characters. They really interest me and it is so cool how you can construct any character that you want.

[Drake Hunt](#)





I feel like I grown as an artist because all of the tools that I have been learning throughout the semester. It gives me a lot of ideas of what I really want to go with my arts. I also just don't want to focus on one particular style of art. I want to master and learn how to do every single type of arts.



Out all of the art project and small projects that we had done throughout the semester I feel like I am more interested with the illustration (photoshop skills) and I am also interested in the collage (photoshop skills). I really enjoyed working with photoshop and illustrator because I am most comfortable with them and I am able to express most of my ideas through them. It is basically my bread and butter for right now because I am very advanced in that. I feel like if I do keep playing with the other programs I might be able to really fall in love with them but, it is just that I have been working with photoshop and illustrator since freshman year in highschool so, I am more to that side. However, like I said before I am still always open to do the other arts as well. I had a really great time in this class. It had taught me lots of stuff not just the professor but the other students as well. Their artworks has also made me learn more about my classmates and who they are as a person and I hope my artwork has done the same thing for them. I hope that we all learned something new and I hope that we all got something out of this class because everyone's art matters.



