

Jordan Le

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ART 74

Section 2

My Expressive Thoughts & Ideas for DMA

Taking Introduction to Digital Media Art (ART 74) was a great experience. I really like to create apply programming to art as well as using almost any kind of creative programs. Digital Media has been one of my interests of Computer Software other than programming. Digital Media can let you do creative and artistic things on the computer. It can express your creative side of your software skills, which makes you not just a person who lacks creativity and works in a building in a cloudy environment all day. You can digitally draw using a drawing program. You can learn how to use photoshop, which allows you to edit photos and change its color. You can edit a recorded clip using a movie editing software that allows you to create entertaining videos. You can apply special effects with your created video. You can create code that applies to graphical and colorful objects, including mouse/key interaction. You can create websites and

instrumental music. Anything that creates something from the computer software in an artistic way is considered to be digital media art.

Before taking this class, I was planning to take a class called Programming in C (CS 49C). But there was only one class that started at 7:30 in the morning. I was like, “This class is too early for me to attend”. So, I chose another technical GE because I didn’t want to deal with GEs that doesn’t relate to my future career of study. I chose ART 74 instead of CS 49C. In my senior year of high school, one of the classes I took was Beginner Drawing and Painting and Graphic Design II. The drawing class was basically about being realistically artistic with your sketch. The graphic design class was basically about designing your sketch and applying it with technology. I was figuring out how to make a storyboard for graphic design. I decided to use a drawing style. I then apply that drawing style to the beginner drawing class. It was something like this...



Body2

Body3

Conclusion