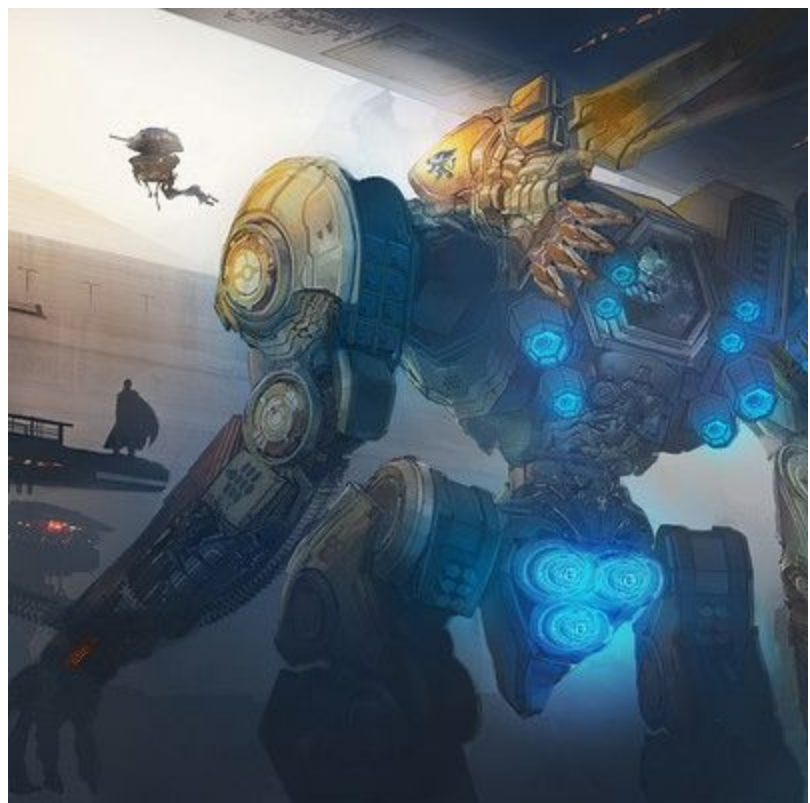Gerardo Hernandez

12/08/2018

Art 74

Leily Khatibi

Art 74 Paper

When I first came to this class I had no idea what to expect. So it made me wonder what intro to digital media art would be like. I wondered if it was going to be difficult or easy. To my surprise It was a really good paced class. Not to difficult but I wouldn't say it was easy either. I learned various techniques I really haven't done before. Only done the basics of everything and being in this class has taught me various skills that I can be able to enhance in order to become a better digital media artist. I have only been comfortable using photoshop but there is just so many things one can learn and it's not easy to get used to the program. I felt like this class has made me overcome my fears. Not only that but it made me realize that the only way for one to improve their skills is to practice. As for photoshop it's more about knowing how to use its features and tools, but even just that could be a bit intimidating.

This class in particular showed me that art could be in different forms. When I hear art I would just think of images and sculptures. This class has taught me that art comes in all sorts of ways using technology. Not only that but that art should have some kind of meaning behind it. That art itself can be used to convey more, than just its appearance. I would always just go through art and look at the ones that are pleasing to my eyes. I would never think of the main purpose of the art piece. Also being with my peers has helped me have an open mind and seeing

there art work made me think on ways I could improve my art. Overall this class was very helpful while also being very fun.

The first artist I want to talk about is Lim Chuan Shin. His art pieces are very surreal and I love the creativity to each individual image he produces. His images are more lenient towards sci-fi and that is the reason I love his work. He struggled in order to become a digital artist because he was born in Malaysia, where there weren't any art careers he could pursue. Not only that but he came from a poor family. That is the reason why this artist is very inspirational for me. He never gave up on his dreams and is now getting paid for what he loves to do. At times I would get discouraged when I see art pieces of other artist because my art isn't as good as theirs. At that point I start to bash on myself saying I wont be able to make it big, but knowing Lim Chuan Shins background, he made me realize that hard work can beat talent. That is another reason why this digital artist is an inspiration to me.

The second digital artist I want to talk about is Malgorzata Kmiec who is originally from Berlin. She makes digital portraits of characters she has created. The portraits themselves look really pleasant to the eye and has a really majestic touch to them. She really makes her art almost as if it had magic radiating from them. Her portraits mostly consist of female characters with pointy ears that tends to look more like elves. Even though this is purely fictional characters her portraits really look somewhat realistic. Almost as if elves were to ever to exist in the real world,

this is the way they would have looked. The reason I decided to talk about her was because she has done something not a lot of people would have done. She basically starts to make portraits of something that isn't real. Portraits serve a purpose of capturing a moment in real time, but she makes portrait of her fictional characters. Which I think is really cool and different from all other artist that also make digital images.

Lastly I want to talk about Andreas Rocha. He has been a digital artist I have mostly been inspired by. His art is amazing and is the reason I have wanted to continue my path as a digital media artist. His work is more based on landscape images. All of his images has a really relaxing vibe to them. His color choices for his pieces fit really well. It makes me think of our planet earth and the places I still havent seen. His art looks like they can fit really well with video games which is generally what I would want to do. I like doing more of landscape images than anything. I still like to do other stuff such as character development but I have a thing for when it

comes to sci-fi landscapes or anything that can come out from a fiction story.

All the new skills I have learned In this class will definitely help me expand more on my art pieces. Just having the basic understanding of the things we did in class gives me a variety of ways to create my art. The different programs I have used were a bit different from what I am used to, but I generally like to learn something new. Especially the coding we did in class. Never did I know that we could have created images through javascript. We made art pieces that were interactive and in a sense I feel video game design follows somewhat the same principles. As I have stated before I like to create landscape pieces like Andreas rocha so I would like to bring up assignment eight where we created our three dimensional art piece. This is an assignment that I have really enjoyed doing. After completing this piece I felt really good about it. Since then I have tried to see other various ways I could create landscape sceneries with virtual reality. Over this course I have acquired various skills and I am very grateful to share my experiences with my classmates and professor. This will definitely be a class I will remember during my journey moving forward with my major.

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