David Estrada

Art 74

May 17, 2019

Extra Credit Paper

When it comes to my artwork, I take inspiration from other artwork and artists around and try to create an art piece building off from found ideas. Similar to how artists view a reference before drawing. I've always been fascinated by art and loved the different genres and forms of art as a whole. For me, it's like watching a movie, there are many genres and stories to watch from, and depending on my mood and what I'm interested in at the time, I'll watch a film that would satisfy my need and enjoy every moment of it.

I like to make art from all sorts of genres and mediums. I go from working with photography and film to hand crafting and hand drawing to computer illustration and design. I enjoy mixing up my art time after time and allow there to be some diversity within my artwork, and it even allows me to never get tired of creating new art because I can just go to another medium for a while and continue to play around and make some fresh art. I also tend to get these new ideas I would've never thought of if it weren't for me exploring another medium of art. Overall, I find myself always learning and experimenting with what I know and with what I have as well as discovering new ideas with what I didn't have at the time.

When I begin to create my own artwork, I look to make something that pops and captures the viewers attention or at least keep them occupied in the moment. I use what I know about the topic, genre, or idea I'm focusing on and implement a twist to it all, or something that will make it different from the rest. As a result from this, my work tends to be more abstract at times. I love allowing viewers to have their own interpretation of my art and give what they see a meaning.

My source of art and new forms of art is all from a social media platform called Tumblr. This is the platform where I get my inspiration from and where I first began to appreciate art for what it is and what it could be. On this platform, anyone is allowed to share whatever they like with the world and communicate with one another, similar to Facebook. However, the content shared on this platform is different from Facebook. The site allows users to post multimedia and other content to a short-form blog, which is perfect for sharing art. There are many communities within the platform, with the art community being a major role on the site.

On this site I found myself admiring some artists whose artwork I greatly enjoy and appreciate. One artist by the blog name "zandraart" creates these beautiful digital art pieces that really show off what a well built environment and atmosphere can do to an art piece. She illustrates great scenery in her very own art style that uses color and lighting very effectively. This artist inspired me to create art that builds great atmosphere and use elements of art effectively to support your piece.
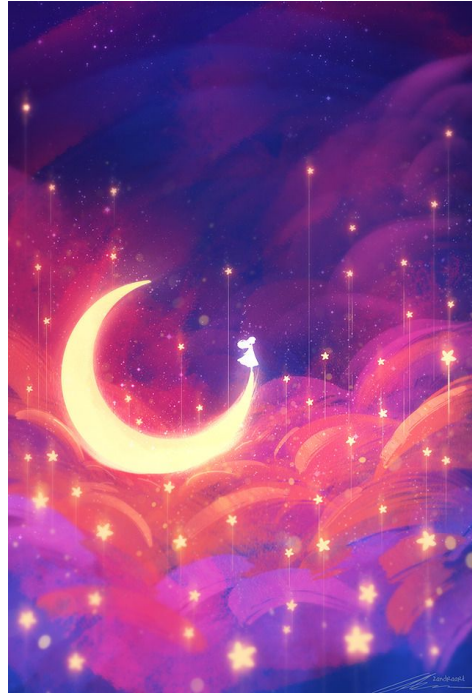
Another artist on the platform that has inspired me is blog name "awazaki" who creates art using vaporwave aesthetics. Vaporwave art is most commonly known for its glitchy art, ancient sculptures, 2000s web design, classic cyberpunk aesthetics and Japanese characters in which they're used collectively to present a very relaxed and dreamy like mood, feel and look to the art. I personally find this art genre very cool and interesting and to see an artist like "awazaki"utilize these features and aspects of this genre so well amazes me and has encouraged me to give it a shot.

One last artist that has inspired me greatly goes by the blog name "jandersdotter" whose art depicts a variety of abstract environments and subjects within her art. What I like about her is

how she utilizes simplicity with non-realistic objects and shapes to create these beautiful pieces of art that don't really hold too much meaning other than giving off a certain vibe and feel to the piece. After viewing her work, I became in love with the idea of abstract art and to this day, it is still considered my favorite genre of art.

My prior knowledge on digital art and designing was a little minimal. I had no prior knowledge on coding or anything pertaining to HTML or CSS, so considering that, I feel like I did pretty good job overall for my first time. However, I do have prior knowledge on film, photoshop, and video editing and when it came to creating the Hypermedia Art project, I was pretty confident in it, and I really enjoy editing film and playing around with all the options given in premiere pro.

When it came to actually constructing my artwork, I not only used what was taught in class to create what I've made but I also did my own research along the way. I would research how to work certain functions within HTML and CSS to make what I invision come to life. I would go to "w3schools" and obtain almost all my extra knowledge from this site. I would obtain knowledge on how to create a certain animation, create an effect, or formatting tips by viewing tutorials. I would just continue to explore these techniques and try to apply them to my artwork.
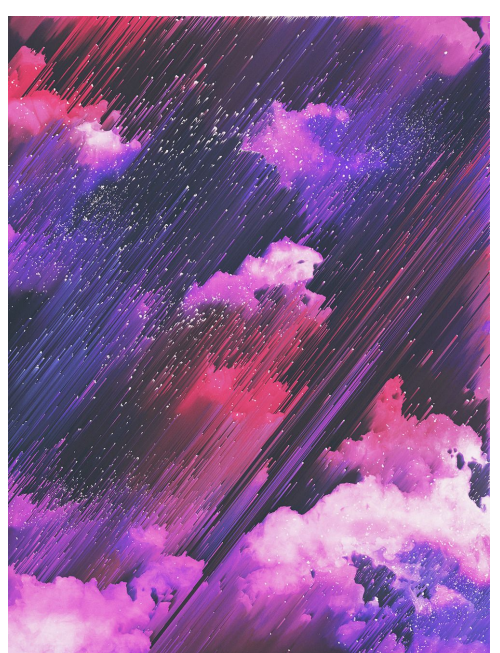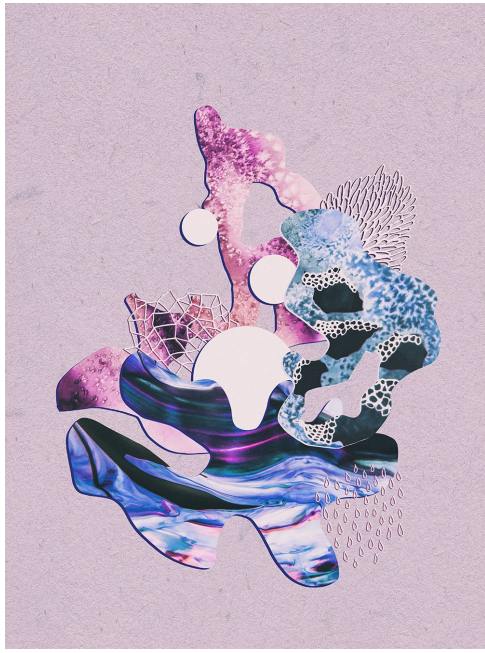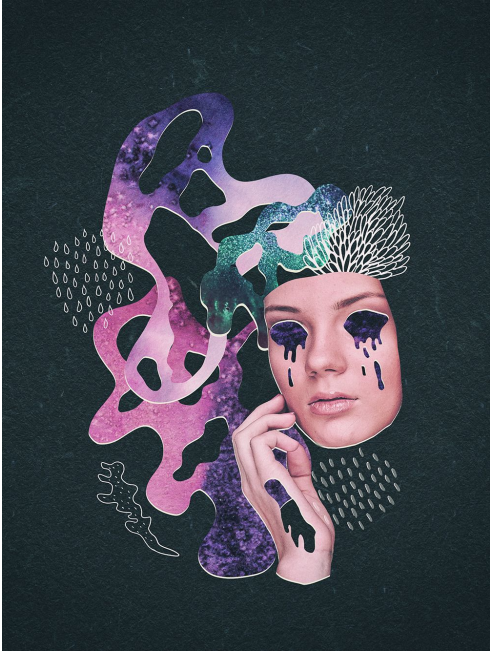
@zandrart

@awazaki

@jandersdotter