

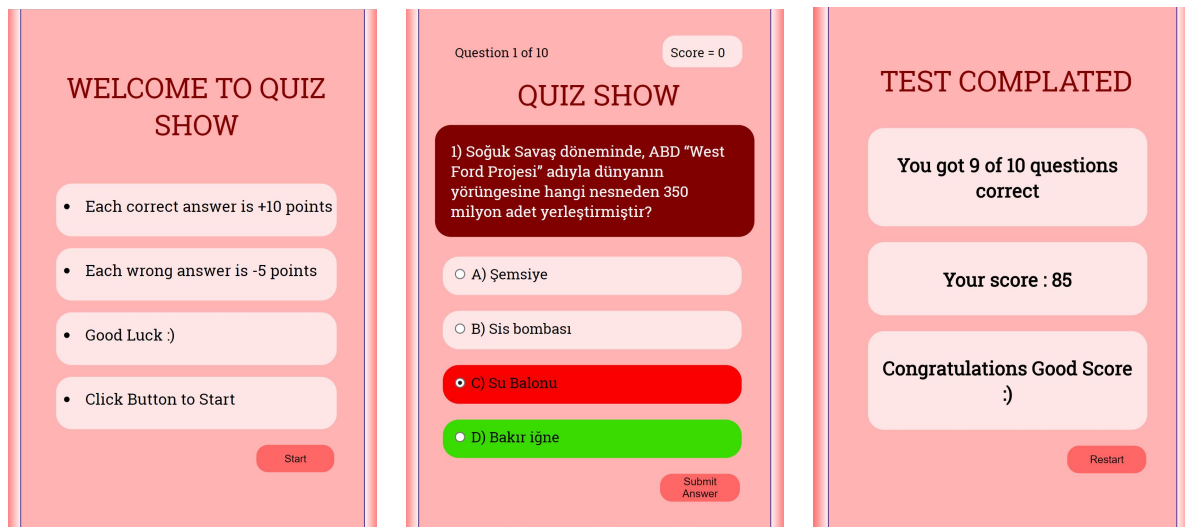
QUIZ SHOW

Project name : Quiz Show

The subject of the project : The subject of the project is to read the questions randomly from the file along with the answers and get the score in response to the correct answer.

Gameplay :

1. Click the start button to start.
2. Read the question and mark the answer.
3. Click on the restart button to start again.



Functions :

1. **readData()** : readData is the first loaded function when the page is opened. Assigns the questions and answers in the file to the array.
2. **startPage()** : The startPage function displays the point values of the correct and incorrect answers before the quiz starts. It has a button called Start. This button calls the renderquestion function and starts the quiz.
3. **renderQuestion()** : The renderQuestion function displays the result of the quiz if the questions are over. If not, calls the reStart function.
4. **random()** : The random function generates unequal random values to randomly read the numbers in the file being thrown into the array.
5. **restart()** : The restart function loads the screen that asks the question each time it is called.
6. **checkAnswer()** : The checkAnswer function checks the accuracy of the answers. Adds 10 points for each correct answer. Deletes 5 points for each wrong answer.
7. **green_red()** : The green_red function shows green when the correct answer is checked and red when the wrong answer is checked.

References :

1. <https://www.youtube.com/watch?v=C7NsIRhoWuE>
2. <https://www.youtube.com/watch?v=1za7xsjsUAA>