QUİZ SHOW

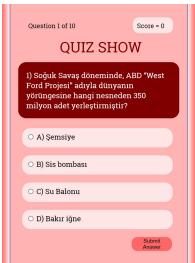
Project name: Quiz Show

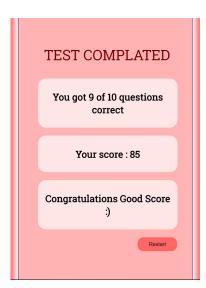
The subject of the project: The subject of the project is to read the questions randomly from the file along with the answers and get the score in response to the correct answer.

Gameplay:

- 1. Click the start button to start.
- 2. Read the question and mark the answer.
- 3. Click on the restart button to start again.







Functions:

- 1. readData(): readData is the first loaded function when the page is opened. Assigns the questions and answers in the file to the array.
- 2. startPage(): The startPage function displays the point values of the correct and incorrect answers before the quiz starts. It has a button called Start. This button calls the renderquestion function and starts the quiz.
- 3. renderQuestion(): The renderQustion function displays the result of the quiz if the questions are over. If not, calls the reStart function.
- 4. random(): The random function generates unequal random values to randomly read the numbers in the file being thrown into the array.
- 5. restart(): The restart function loads the screen that asks the question each time it is called.
- 6. checkAnswer(): The checkAnswer function checks the accuracy of the answers. Adds 10 points for each correct answer. Deletes 5 points for each wrong answer.
- 7. green_red(): The green_red function shows green when the correct answer is checked and red when the wrong answer is checked.

References:

- 1. https://www.youtube.com/watch?v=C7NsIRhoWuE
- 2. https://www.youtube.com/watch?v=1za7xsisUAA