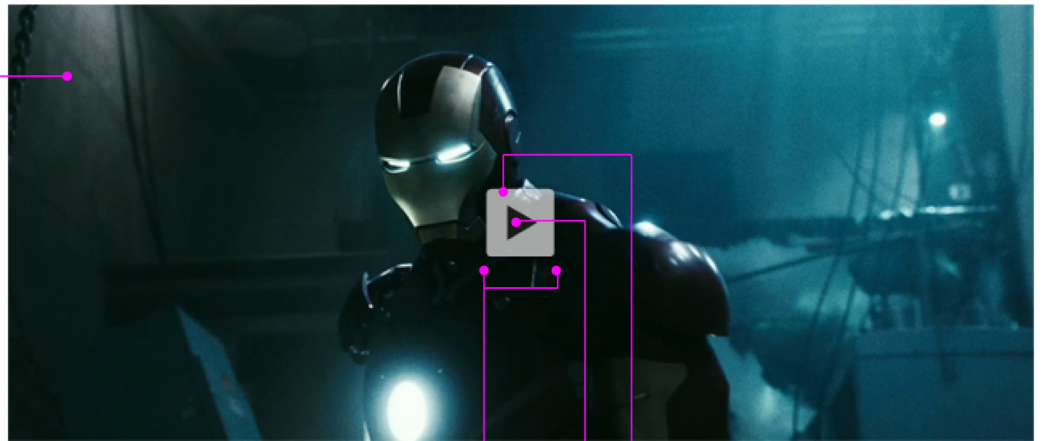


HELP FILE

The purpose of this help document is to layout and illustrate the different FlashVars that can be changed in order to alter the appearance of the video player.

Poster Frame

swfThumb
play_btn_scale
play_color
playover_color
playbk_color
playbk_alpha
playbkover_color



Video Playback

swfMovie
rollover_color
text_color
bar_color
clocktotal_color
timesplit_color
clock_color
loaded_color
playhead_color
progress_color



NOTE: Refer to the "index.html" file to see examples of several embedded video players with custom FlashVars.

JAVASCRIPT EMBEDDING CODE

```
<script language="JavaScript" type="text/javascript">
  AC_FL_RunContent(
    'codebase', 'http://download.macromedia.com/pub/shockwave/cabs/flash/swflash.cab#version=9,0,0,0',
    'width', '848',
    'height', '352',
    'src', 'moovee_player',
    'quality', 'high',
    'pluginspage', 'http://www.adobe.com/go/getflashplayer',
    'align', 'middle',
    'play', 'true',
    'loop', 'true',
    'scale', 'showall',
    'wmode', 'window',
    'devicefont', 'false',
    'id', 'moovee_player',
    'bgcolor', '#333333',
    'name', 'moovee_player',
    'menu', 'false',
    'allowFullScreen', 'true',
    'allowScriptAccess', 'sameDomain',
    'movie', 'moovee_player',
    'flashvars',
    'swfMovie=yourMovie.mp4&swfThumb=youThumb.jpg&rollover_color=FF0000&text_color=00FF00&clock_color=FFFFFF&load_
    ded_color=CCCCC&progress_color=FF0000&bar_color=000000&bar_alpha=.75&pop_color=666666&play_
    color=FF0000&playover_color=FFFFFF&playbk_color=000000&playbk_alpha=.55&timeline_color=FFFFFF&varBuffer=2',
    'salign', ''
  ); //end AC code
</script>
```

WIDTH

HEIGHT

flashvars

ONE CONTINUOUS STRING WITH "&" SEPERATING THE VARIABLES.

The FlashVars and their values.

swfMovie	Default value is "movie.flv", but you can enter a local file or a URL to a video file hosted on a different sever.
swfThumb	Default value is "thumb.jpg". This jpg is the poster frame or the image that's displayed before clicking play.
play_btn_scale	Default value is "1". Sets the size of the play button on the poster frame.
text_color	Default value is "4D4D4D". Enter a hexadecimal color of your choice.
play_color	Default value is "000000". Enter a hexadecimal color of your choice.
playover_color	Default value is "1A1A1A". Enter a hexadecimal color of your choice.
playbk_color	Default value is "FFFFFF". Enter a hexadecimal color of your choice.
playbk_alpha	Default value is ".65". Enter a value between 0 and 1 (1 being 100% and 0 being not visible).
playbkover_color	Default value is "FFFFFF". Enter a hexadecimal color of your choice.
rollover_color	Default value is "1A1A1A". Enter a hexadecimal color of your choice.
bar_color	Default value is "FFFFFF". Enter a hexadecimal color of your choice.
clocktotal_color	Default value is "cccccc". Enter a hexadecimal color of your choice.
timesplit_color	Default value is "e1e1e1". Enter a hexadecimal color of your choice.
clock_color	Default value is "4d4d4d". Enter a hexadecimal color of your choice.
loaded_color	Default value is "cccccc". Enter a hexadecimal color of your choice.
playhead_color	Default value is "666666". Enter a hexadecimal color of your choice.
progress_color	Default value is "1a1a1a". Enter a hexadecimal color of your choice.