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squadre

## Class SalvaCaricaSquadre

* java.lang.Object
  + squadre.SalvaCaricaSquadre

# public class SalvaCaricaSquadre extends java.lang.Object Classe che implementa il salvataggio/caricamento delle squadre su/da fileVersion: 1.0 Author: Francesco Franco

### Constructor SummaryConstructors

|  |
| --- |
| * + Constructor and Description |
| * + [SalvaCaricaSquadre](http://docs.google.com/squadre/SalvaCaricaSquadre.html#SalvaCaricaSquadre--)() |

### Method SummaryAll Methods Instance Methods Concrete Methods

|  |  |
| --- | --- |
| * + Modifier and Type | * + Method and Description |
| * + void | * + [deserializza](http://docs.google.com/squadre/SalvaCaricaSquadre.html#deserializza-java.io.File-squadre.GestioneSquadre-)(java.io.File pathFile, [GestioneSquadre](http://docs.google.com/squadre/GestioneSquadre.html) gs) |
| * + void | * + [serializzazione](http://docs.google.com/squadre/SalvaCaricaSquadre.html#serializzazione-java.lang.String-squadre.GestioneSquadre-)(java.lang.String nomeFile, [GestioneSquadre](http://docs.google.com/squadre/GestioneSquadre.html) gs) Metodo utilizzato per salvare le squadre su file |

### Methods inherited from class java.lang.Objectequals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Constructor Detail

#### SalvaCaricaSquadre public SalvaCaricaSquadre()

### Method Detail

#### serializzazione public void serializzazione(java.lang.String nomeFile, [GestioneSquadre](http://docs.google.com/squadre/GestioneSquadre.html) gs) Metodo utilizzato per salvare le squadre su fileParameters: nomeFile - file che conterra' le squadre gs - @see GestioneSquadre

#### deserializza public void deserializza(java.io.File pathFile, [GestioneSquadre](http://docs.google.com/squadre/GestioneSquadre.html) gs) throws java.lang.ClassNotFoundExceptionParameters: pathFile - percorso verso il file contenente le squadre gs - @see GestioneSquadre Throws: java.lang.ClassNotFoundException

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