

A photograph of a nuclear power plant with two large cooling towers emitting thick white steam into a clear blue sky. The plant is situated near a body of water, which reflects the towers and the sky. In the foreground, there are some green trees and a grassy area.

# VERROU: a stochastic arithmetic evaluation without recompilation

SCAN 2016

September 28<sup>th</sup>, 2016

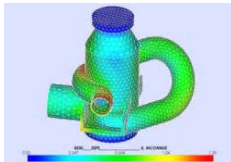
**F. Févotte & B. Lathuilière**

EDF R&D

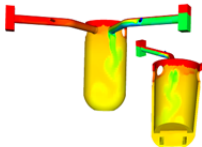


# Need for computing codes

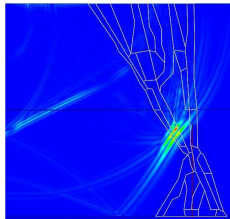
In-house development



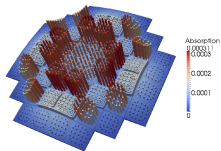
Structures



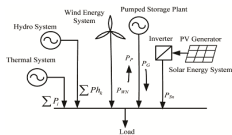
Fluid dynamics



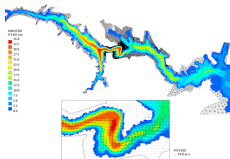
Wave propagation



Neutronics

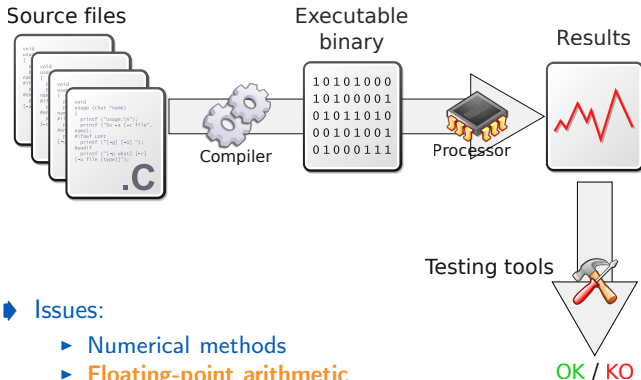


Power Systems



Free surface hydraulics

# Development + V&V process

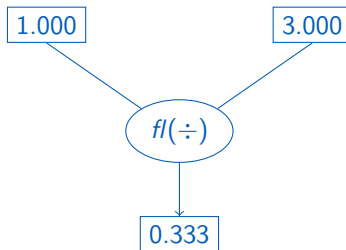


## Issues:

- ▶ Numerical methods
- ▶ Floating-point arithmetic
- ▶ Bugs

# Discrete Stochastic Arithmetic [1]

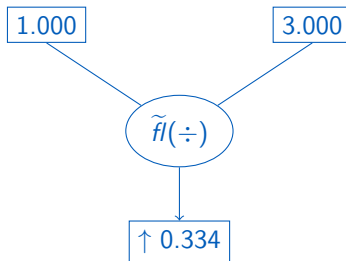
CADNA [2]



- 
- [1] J. Vignes, "A stochastic arithmetic for reliable scientific computation," *Mathematics and Computers in Simulation*, vol. 35, no. 3, 1993.
  - [2] J.-L. Lamotte, J.-M. Chesneaux and F. Jézéquel, "CADNA\_C: A version of CADNA for use with C or C++ programs", *Computer Physics Communications*, vol. 181, no. 11, 2010.

# Discrete Stochastic Arithmetic [1]

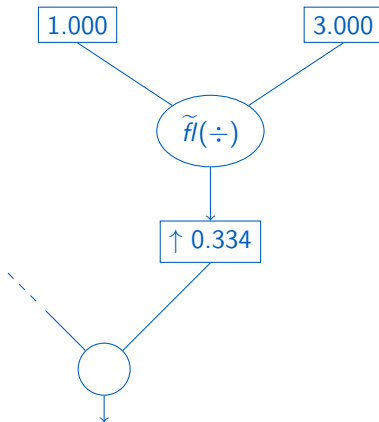
CADNA [2]



- 
- [1] J. Vignes, "A stochastic arithmetic for reliable scientific computation," *Mathematics and Computers in Simulation*, vol. 35, no. 3, 1993.
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# Discrete Stochastic Arithmetic [1]

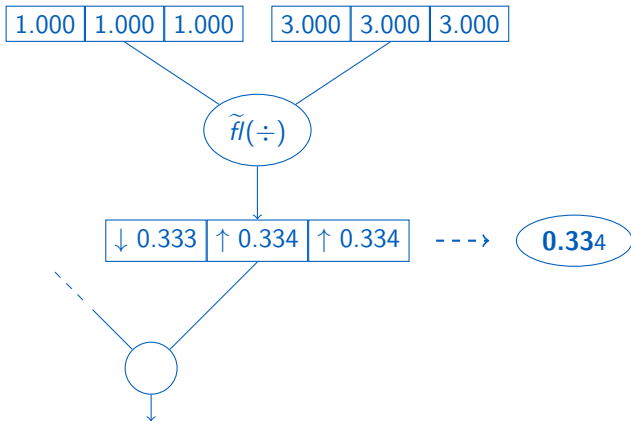
CADNA [2]



- 
- [1] J. Vignes, "A stochastic arithmetic for reliable scientific computation," *Mathematics and Computers in Simulation*, vol. 35, no. 3, 1993.
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# Discrete Stochastic Arithmetic [1]

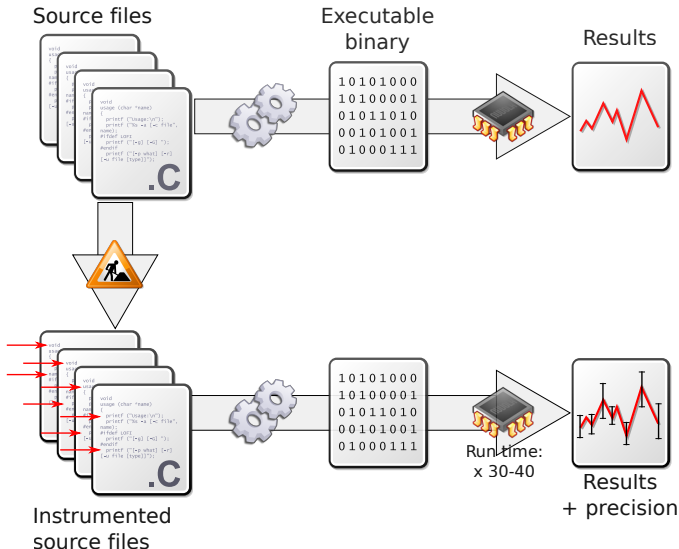
CADNA [2]



- 
- [1] J. Vignes, "A stochastic arithmetic for reliable scientific computation," *Mathematics and Computers in Simulation*, vol. 35, no. 3, 1993.
- [2] J.-L. Lamotte, J.-M. Chesneaux and F. Jézéquel, "CADNA\_C: A version of CADNA for use with C or C++ programs", *Computer Physics Communications*, vol. 181, no. 11, 2010.

# Development + V&V process

CADNA: source code instrumentation





# Verrou



CADNA



VERROU

---

Method

 sync.

 async.

Instrumentation

 sources

 binary

Localization

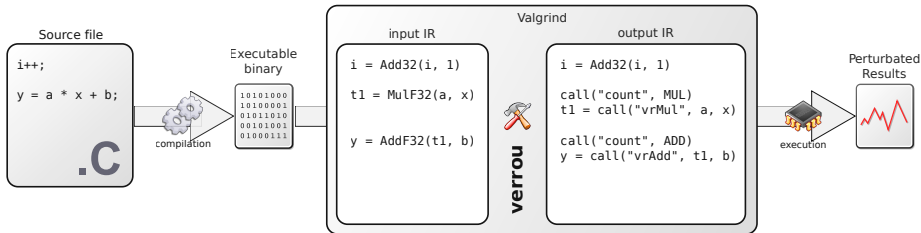
 fine

 coarse

---

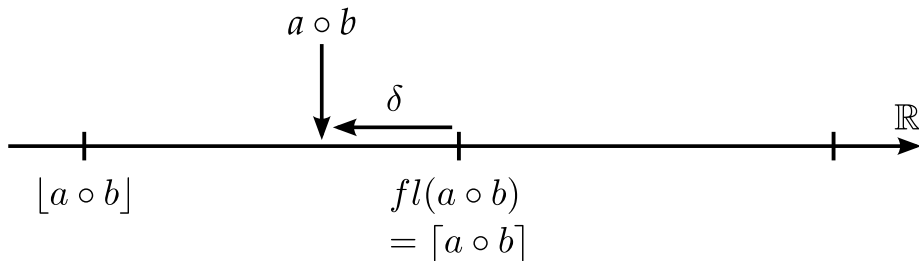
# Dynamic binary analysis with valgrind

```
$ valgrind --tool=verrou --rounding-mode=random PROGRAM [ARGS...]
```



# Verrou features

Change rounding modes (stochastic arithmetic)



- ◆ Error-free transformation  
(the division is a bit more involved):

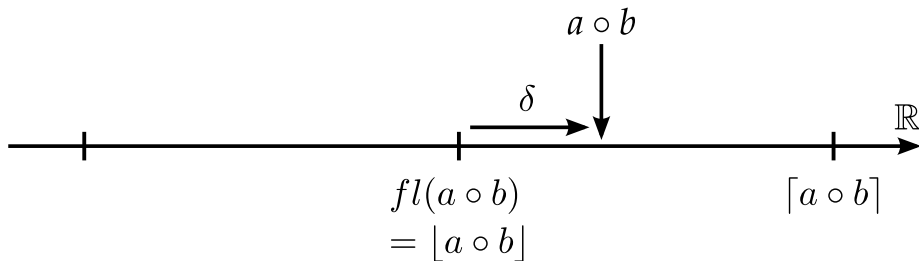
- ▶  $a \circ b = \sigma + \delta$ ,
- ▶  $\sigma = fl(a \circ b)$

- ◆ If  $\delta < 0$  :

- ▶  $\lfloor a \circ b \rfloor = fl(a \circ b) - ulp$ ,
- ▶  $\lceil a \circ b \rceil = fl(a \circ b)$ .

# Verrou features

Change rounding modes (stochastic arithmetic)



## ◆ Error-free transformation

(the division is a bit more involved):

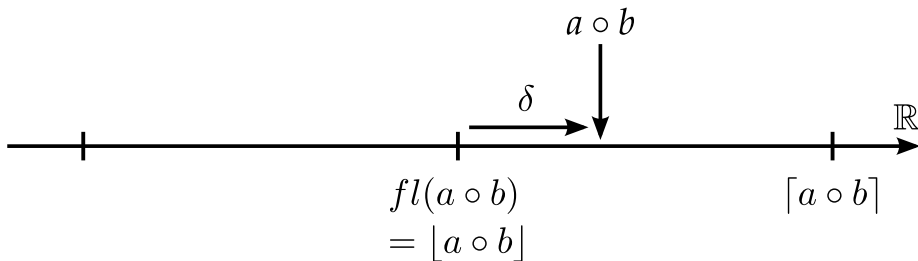
- ▶  $a \circ b = \sigma + \delta$ ,
- ▶  $\sigma = fl(a \circ b)$

## ◆ If $\delta > 0$ :

- ▶  $\lfloor a \circ b \rfloor = fl(a \circ b)$ ,
- ▶  $\lceil a \circ b \rceil = fl(a \circ b) + ulp$ .

# Verrou features

Change rounding modes (stochastic arithmetic)



## ► Random rounding mode:

- $p(\lceil a \circ b \rceil) = 0.5$
- $p(\lfloor a \circ b \rfloor) = 0.5$



# Verrou: instrumented sections

Based on symbol name (or source file + line)

```
valgrind --tool=verrou --rounding-mode=random python
```

```
> import math  
> math.cos(42.)  
-4.5847217124585136  
  
> math.cos(42.)  
-4.6689026578736614  
  
> math.cos(42.)  
-0.39998531498835133
```

# Verrou: instrumented sections

Based on symbol name (or source file + line)

```
valgrind --tool=verrou --rounding-mode=random \  
        --exclude=libmath.exclude python
```

```
> import math  
> math.cos(42.)  
==17509== Using exclusion rule: * /lib/libm-2.11.3.so  
-0.39998531498835127  
  
> math.cos(42.)  
-0.39998531498835127  
  
> math.cos(42.)  
-0.39998531498835127
```

◆ File libmath.exclude:

```
#sym  lib  
*     /lib/libm-2.11.3.so
```

# Verrou + Delta Debugging

## Automated bisection of instrumented sections

### ◆ Delta Debugging [1]:

- ▶ automatically isolate failure-inducing circumstances,
- ▶ needs a way to check “deltas” → Verrou.

### ◆ Two passes:

- ▶ at the function (symbol) level,
- ▶ at the source file + line level if available (binary compiled with -g).

### ◆ Output (DDmax):

- ▶ everything **not** listed works fine,
- ▶ anything listed is unstable  
(randomly changing rounding modes produces large errors).

---

[1] A. Zeller and R. Hildebrandt, “Simplifying and isolating failure-inducing input,” *IEEE Trans. Softw. Eng.*, vol. 28, no. 2, 2002.



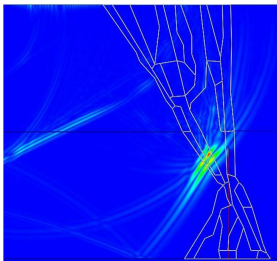
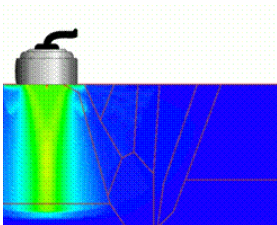


## Real world examples

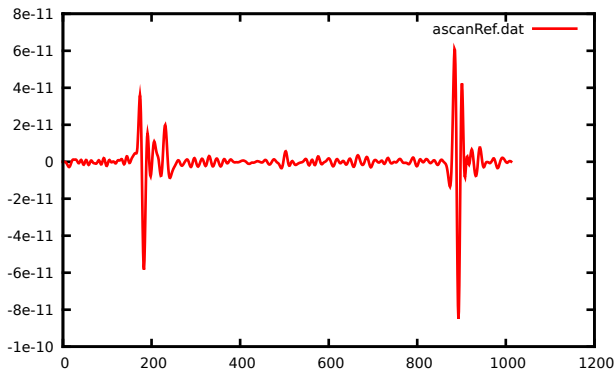
- ① Ultra-sonic non-destructive evaluations
- ② Unit commitment problem

# Example 1: Ultra-sonic non-destructive evaluations

## Description



Result : "A-scan"



# Example 1: Ultra-sonic non-destructive evaluations

## Description

### Computing code [1]

- ◆ Fortran 77+90
  - ▶ (2D) 36k lines
  - ▶ (3D) 70k lines
- ◆ dependencies:
  - ▶ (2D) BLAS, LAPACK,
  - ▶ (3D) BLAS, LAPACK, UmfPack, MPI

### Objectives

- ◆ no identified problem
- ◆ “routine check”

---

[1] B. Chassignole, R. El Guerjouma, M.-A. Ploix and T. Fouquet, “Ultrasonic and structural characterization of anisotropic austenitic stainless steel welds: Towards a higher reliability in ultrasonic non-destructive testing”, *NDT & E International*, vol. 43, no. 4, 2010.

# Example 1: Ultra-sonic non-destructive evaluations

Non-regression tests under verrou

	random 1	random 2	random 3	random 4
<b>case A</b>				
ins1.dat	0	6.1e-06	6.1e-06	6.1e-06
ascan.dat	1.8e-12	5.9e-12	5.9e-12	5.9e-12
<b>case B</b>				
sismo.dat	7.9e-69	7.9e-69	4.3e-69	4.3e-69
ascan.dat	1.2e-10	2.0e-11	2.8e-10	1.1e-11
<b>case C</b>				
ins1.dat	4.6e-06	4.6e-06	4.6e-06	0
sismo.dat	8.0e-28	2.8e-28	8.0e-28	0
ascan.dat	2.0e-11	1.2e-11	1.8e-11	0
<b>case D</b>				
ins1.dat	1.5e-18	4.1e-01	2.0e-01	0
enerloc.dat	0	2.3e-01	1.2e-01	0
sismo.dat	0	1.6e-01	3.2e-02	0
ascan.dat	0	1.5e-01	3.6e-01	6.5e-03

# Example 1: Ultra-sonic non-destructive evaluations

Non-regression tests under verrou

	random 1	random 2	random 3	random 4
<b>case A</b>				
ins1.dat	0	6.1e-06	6.1e-06	6.1e-06
ascan.dat	1.8e-12	5.9e-12	5.9e-12	5.9e-12
<b>case B</b>				
sismo.dat	7.9e-69	7.9e-69	4.3e-69	4.3e-69
ascan.dat				1.1e-11
<b>case C</b>				
ins1.dat				0
sismo.dat	8.0e-28	2.6e-28	8.0e-28	0
ascan.dat	2.0e-11	1.2e-11	1.8e-11	0
<b>case D</b>				
ins1.dat	1.5e-18	4.1e-01	2.0e-01	0
enerloc.dat	0	2.3e-01	1.2e-01	0
sismo.dat	0	1.6e-01	3.2e-02	0
ascan.dat	0	1.5e-01	3.6e-01	6.5e-03

Unstable algorithm for sensor placement

# Example 1: Ultra-sonic non destructive evaluations

Verrou performance

	reference	random	average
case A	4.70s	83.23s (x17)	90.49s (x19)
case B	29.79s	969.54s (x32)	1042.02s (x34)
case C	21.15s	326.81s (x15)	358.08s (x16)
case D	1.99s	24.20s (x12)	25.87s (x12)
case E	0.46s	7.88s (x17)	8.88s (x19)
case F	0.38s	4.54s (x11)	4.95s (x12)
case G	6.16s	100.31s (x16)	109.70s (x17)
case H	14.09s	503.90s (x35)	549.50s (x39)
case I	1.48s	14.34s (x9)	14.85s (x10)

Slow-down between  $\times 9$  and  $\times 39$

# Example 2: Unit Commitment Problem

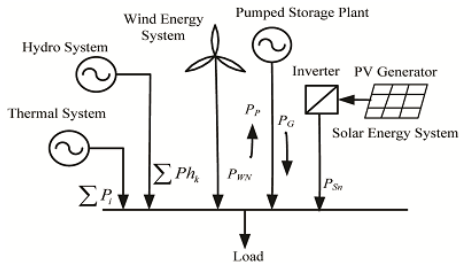
## Description

### Unit commitment problem

- ◆ ensure the production = consumption balance,
- ◆ minimize costs.

### Computing code

- ◆ 300k+ lines of Fortran,
- ◆ “black box”:
  - ▶ no prior knowledge,
  - ▶ no access to sources;
- ◆ depends on IBM ILOG CPLEX.



### Objectives

- ◆ non-reproducibility issue triggered by changing the numbering of power plants.

# Example 2: Unit Commitment Problem

Verrou + Delta Debugging

## ◆ Unstable symbols

```
couhyd_pi_  
coutot_  
decopt_pi_  
ihyd_  
iprit_  
matctr_pi_  
nzsv1_  
opti_un_grth_  
pildef_  
proscas_  
proxmyqn_  
recrea_pi_  
relax_vol_  
remise_grad_  
scale_hyd_  
thpdyn_
```

## ◆ Unstable file+lines

```
COUHYD_PI.f:196  
COUHYD_PI.f:197  
COUHYD_PI.f:198  
COUHYD_PI.f:199  
COUHYD_PI.f:200  
COUHYD_PI.f:203  
COUHYD_PI.f:204  
COUHYD_PI.f:205  
COUHYD_PI.f:206  
COUHYD_PI.f:208  
COUHYD_PI.f:211  
COUHYD_PI.f:212  
COUHYD_PI.f:213  
COUHYD_PI.f:215  
  
COUTOT.f:61  
COUTOT.f:64  
COUTOT.f:65  
COUTOT.f:70  
COUTOT.f:91  
COUTOT.f:96  
COUTOT.f:98
```

```
:  
:  
:
```



# Example 2: Unit Commitment Problem

Verrou + Delta Debugging

## ◆ Unstable symbols

couhyd\_pi\_  
coutot\_  
decopt\_pi\_  
ihyd\_  
iprit\_  
matctr\_pi\_  
nzsv1\_  
opti\_un\_grth\_  
pildef\_  
proscas\_  
proxmyqn\_  
recrea\_pi\_  
relax\_vol\_  
remise\_grad\_  
scale\_hyd\_  
thpdyn\_

## ◆ Unstable file+lines

COUHYD\_PI.f:196  
COUHYD\_PI.f:197  
COUHYD\_PI.f:198  
COUHYD\_PI.f:199  
COUHYD\_PI.f:200  
COUHYD\_PI.f:203

- ◆ 1/2 day to set things up
- ◆ 4 days for DD to complete (slow down =  $9\times$ )
- ◆ **instability found!**

COUTOT.f:61  
COUTOT.f:64  
COUTOT.f:65  
COUTOT.f:70  
COUTOT.f:91  
COUTOT.f:96  
COUTOT.f:98

⋮

# Conclusions – Perspectives

## Conclusions

Verrou seems to cover our needs (as industrials):

- ◆ practically no entry cost,
- ◆ CESTAC-like unstabilities quantification,
- ◆ coarse-grain localization of errors.

## Perspectives

- ◆ Handle all instructions:
  - ▶ AVX & single precision SSE vector instructions,
  - ▶ x87 scalar instructions ;
- ◆ Specifically handle functions from the libmath ;
- ◆ Couple Verrou and Cadna.

# Thank you!

Get verrou on github:

<https://github.com/edf-hpc/verrou>

## Questions?



- ① Dynamic Binary Analysis with Valgrind
- ② Verrou features
- ③ Division
- ④ Validation
- ⑤ V&V process

# Dynamic binary analysis with valgrind

## ◆ C code:

```
i++;  
  
y = a * x + b;
```

## ◆ Valgrind input:

```
i = Add32(i, 1)  
  
t1 = MulF32(a, x)  
  
y = AddF32(t1, b)
```

## ◆ Valgrind output:

```
i = Add32(i, 1)  
  
Call("count", MUL)  
t1 = MulF32(a, x)  
  
Call("count", ADD)  
Call("detectCancel", t1, b)  
y = Call("myAdd", t1, b)
```

## ◆ Instrumentation choices:

- ▶ Do nothing (copy the instruction as is)
- ▶ Insert new instructions:
  - ▶ count things
  - ▶ detect errors
- ▶ Replace instructions
  - ▶ **but Valgrind only handles rounding to NEAREST**

# Verrou features

## Count instructions

```
$ valgrind --tool=verrou --rounding-mode=random PROGRAM [ARGS...]
```

```
==4683== Verrou, Check floating-point rounding errors
==4683== Copyright (C) 2014, F. Fevotte & B. Lathuiliere.
```

```
...
```

```
==4683== First seed : 1430818339
==4683== Simulating AVERAGE rounding mode
==4683== Instrumented operations :
==4683==   add : yes
```

```
...
```

```
==4683== -----
==4683== Operation                      Instructions count
==4683==   '- Precision      Instrumented          Total
==4683== -----
==4683== add                  500869335              500869335      (100%)
==4683==   '- flt              400695468              400695468      (100%)
==4683==   '- dbl              100173867              100173867      (100%)
==4683== -----
==4683== sub                  763127658              763127658      (100%)
==4683==   '- flt              763127658              763127658      (100%)
==4683== -----
==4683== mul                  1202086563              1202086563      (100%)
==4683==   '- flt              1101912537              1101912537      (100%)
==4683==   '- dbl              100174026              100174026      (100%)
==4683== -----
```

```
...
```

# Verrou features

## Count instructions

```
$ valgrind --tool=verrou --rounding-mode=random PROGRAM [ARGS...]
```

```
==4683== Verrou, Check floating-point rounding errors
==4683== Copyright (C) 2014, F. Fevotte & B. Lathuilliere.
```

```
...
```

```
==4683== First seed : 1430818339
==4683== Simulating AVERAGE rounding mode
==4683== Instrumented operations :
```

```
==4683== add : yes
```

```
... ←
```

Normal program output

+ Warnings for x87 scalar instructions

```
==4683== 9335 (100%)
==4683== '- flt 400695468 400695468 (100%)
==4683== '- dbl 100173867 100173867 (100%)
==4683== -----
==4683== sub 763127658 763127658 (100%)
==4683== '- flt 763127658 763127658 (100%)
==4683== -----
==4683== mul 1202086563 1202086563 (100%)
==4683== '- flt 1101912537 1101912537 (100%)
==4683== '- dbl 100174026 100174026 (100%)
==4683== -----
```

```
...
```

# Verrou features: instrumented sections

## Using client requests

```
valgrind --tool=verrou --instr-atstart=no PROGRAM
```

```
1 #include <valgrind/verrou.h>
2 #include <stdio.h>
3
4 float compute ();
5
6 int main () {
7     VERROU_START_INSTRUMENTATION;
8     float result = compute();
9     VERROU_STOP_INSTRUMENTATION;
10
11     fprintf (stdout, "result = %f", result);
12 }
```

◆ Need to recompile (part of) the code + re-link



# Approximated transformation for the division

◆ What we would like to have:

$$\frac{a}{b} = q + r,$$

with  $q = \text{fl}(a/b)$ .

◆ Proposed algorithm:

**Input** :  $a, b$

**Output** :  $\tilde{r}$  such that

$$a/b \simeq \text{fl}(a/b) + \tilde{r}.$$

- 1  $q \leftarrow \text{fl}(a/b)$
- 2  $(p, s) \leftarrow \text{twoprod}(b, q)$
- 3  $t \leftarrow \text{fl}(a - p)$
- 4  $u \leftarrow \text{fl}(t - s)$
- 5  $\tilde{r} \leftarrow \text{fl}(u/b)$

◆ Idea of the proof

$$q = \frac{a}{b} (1 + \epsilon_1)$$

$$\begin{aligned} p &= b q (1 + \epsilon_2) \\ &= a (1 + \epsilon_1) (1 + \epsilon_2) \end{aligned}$$

$$t = a - p \quad (\text{Sterbenz' lemma})$$

$$\begin{aligned} u &= (t - s) (1 + \epsilon_3) \\ &= \left( a - (p + s) \right) (1 + \epsilon_3) \\ &= (a - b q) (1 + \epsilon_3) \\ &= b r (1 + \epsilon_3) \end{aligned}$$

$$\begin{aligned} \tilde{r} &= \frac{u}{b} (1 + \epsilon_4) \\ &= r (1 + \epsilon_3) (1 + \epsilon_4). \end{aligned}$$

# Verrou: validation

## Kahan polynomial [1]

► Roots of  $7169x^2 - 8686x + 2631$ :

Computation method	$r_1$	$r_2$
exact (rounded)	0.6062438663	0.6053616575
IEEE-754 (float, nearest)	0.6061973	0.6054083
error	0.0000466	0.0000466
verrou average (5 samples)	<b>0.6062421</b>	<b>0.6053803</b>
standard deviation	0.0000397	0.0000228
average error	0.0000018	0.0000186
cadna (float_st)	<b>0.6062</b>	<b>0.6053</b>
error	0.0000439	0.0000617

---

[1] W. Kahan, "The improbability of probabilistic error analyses for numerical computations", *UC Berkeley Statistics Colloquium*, 1996.

# Verrou: validation

## Reccurent sequence [1]

Iterates of  $u_k$ :

$$u_0 = 2,$$

$$u_1 = -4,$$

$$\forall k > 0,$$

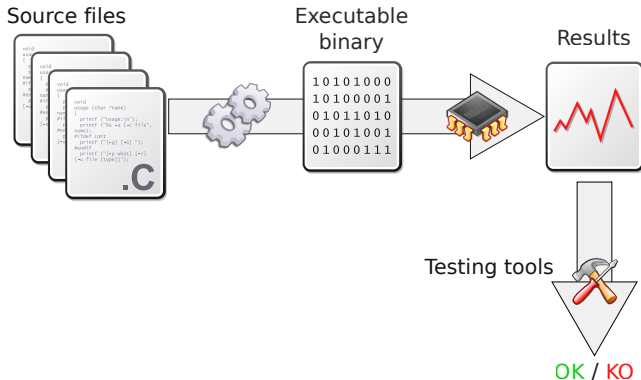
$$u_{k+1} = 111 - \frac{1130}{u_k} + \frac{3000}{u_k u_{k-1}},$$

- 
- [1] J.C. Bajard, D. Michelucci, J.M. Moreau and J.M. Muller, "Introduction to the Special Issue "Real Numbers and Computers"", *Journal of Universal Computer Science*, 1996.

$k$	$u_k$ average
0	2.000000
1	-4.000000
2	18.500000
3	9.378378
4	7.801148
5	7.154356
6	6.805962
7	6.580517
8	6.265057
9	3.400501
10	-83.174968
11	114.316190
12	100.777983
13	100.047690
14	100.002459

# Development + V&V process

Verrou



## Verrou

