

# Jonathan Vacherat

## Lead Software Engineer

Last update: October 16, 2022

Up-to-date version of CV is available at

<https://fffan64.github.io/resume>

Residence

 [Tokyo](#)

LinkedIn

 [Jonathan Vacherat](#)

GitHub

 [fffan64](#)

Email

 [jonathan.vacherat@gmail.com](mailto:jonathan.vacherat@gmail.com)

I'm a full-stack developer with more than 10 years of experience. Love serverless & automation, gaming also ! Married and proud father of two <3

## Professional Experience

Jun 2017 - ?

### AXA Life Japan, Tokyo, JP

Lead Software Developer

Agile Cloud AWS Openshift Jenkins Serverless NodeJS React Jest TypeScript Java / Springboot

Jun 2015 - Jun 2017

### Orano Japan (ex AREVA), Tokyo, JP

IT Engineer

System Network Support Tool/Scripts Reporting

Sep 2011 - May 2015

### LAFON SAS (MADIC Industries), Bordeaux, FR

R&D Software Engineer

C# Centura/SQL Windows SQL Server C/C++

Apr 2011 - Jul 2011

### AKKA Technologies I&S, Bordeaux, FR

R&D Software Engineer

3D Lenses Screen Shaders / GLSL OpenGL C/C++

Jan 2011 - Apr 2011

### Techniques Effects, Pau, FR

Software Developer - 2D/3D Production Assist

Gaming 3D Shiva3D engine Scripting LUA

# Education

- **Computer Engineering Degree** - [IMERIR](#), France [2007 - 2010]
  - **Bachelor of Science in Computing** (*Student exchange*) - [Institute of Technology Blanchardstown](#), Ireland [2009 - 2010]
  - **Master in Sciences, Technologies, Health** - [Universite de Perpignan](#), France [2008 - 2009]
- **Undergraduate Technology Degree in Electrical Engineering and Industrial Computing** - [Universite Toulouse III Tarbes](#), France [2005 - 2007]

# Certifications

-  [AWS Certified Developer Associate](#) - Jan 24, 2020
-  [Google Cloud Certified Engineer Associate](#) - Aug 5, 2021

# Languages

French     ●●●●     English     ●●●●     Spanish     ●●●●     Japanese     ●●●●

# Extra / Interests

- Gaming
- Football
- Art/3D
- Movie
- TV Shows/Anime
- Technology