

# CHIP: LPC18xx/43xx LCD driver

## LPC18xx/43xx chip specific drivers

## Detailed Description

## Functions

void **Chip\_LCD\_Init** (LPC\_LCD\_T \*pLCD, LCD\_Config\_T \*LCD\_ConfigStruct)  
Initialize the LCD controller.

void **Chip\_LCD\_DeInit** (LPC\_LCD\_T \*pLCD)  
Shutdown the LCD controller.

**STATIC INLINE** void **Chip\_LCD\_PowerOn** (LPC\_LCD\_T \*pLCD)  
Power-on the LCD Panel (power pin)

**STATIC INLINE** void **Chip\_LCD\_PowerOff** (LPC\_LCD\_T \*pLCD)  
Power-off the LCD Panel (power pin)

**STATIC INLINE** void **Chip\_LCD\_Enable** (LPC\_LCD\_T \*pLCD)  
Enable/Disable the LCD Controller.

**STATIC INLINE** void **Chip\_LCD\_Disable** (LPC\_LCD\_T \*pLCD)  
Enable/Disable the LCD Controller.

**STATIC INLINE** void **Chip\_LCD\_SetUPFrameBuffer** (LPC\_LCD\_T \*pLCD, void \*buffer)  
Set LCD Upper Panel Frame Buffer for Single Panel or Upper Panel Frame Buffer for Dual Panel.

**STATIC INLINE** void **Chip\_LCD\_SetLPFrameBuffer** (LPC\_LCD\_T \*pLCD, void \*buffer)  
Set LCD Lower Panel Frame Buffer for Dual Panel.

void **Chip\_LCD\_Cursor\_Config** (LPC\_LCD\_T \*pLCD, IP\_LCD\_CURSOR\_SIZE\_OPT\_T cursor\_size, bool sync)  
Configure Cursor.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_Enable** (LPC\_LCD\_T \*pLCD, uint8\_t cursor\_num)  
Enable Cursor.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_Disable** (LPC\_LCD\_T \*pLCD, uint8\_t cursor\_num)  
Disable Cursor.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_LoadPalette0** (LPC\_LCD\_T \*pLCD, uint32\_t palette\_color)  
Load Cursor Palette.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_LoadPalette1** (LPC\_LCD\_T \*pLCD, uint32\_t palette\_color)  
Load Cursor Palette.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_SetPos** (LPC\_LCD\_T \*pLCD, uint16\_t x, uint16\_t y)  
Set Cursor Position.

**STATIC INLINE** void **Chip\_LCD\_Cursor\_SetClip** (LPC\_LCD\_T \*pLCD, uint16\_t x, uint16\_t y)  
Set Cursor Clipping Position.

**STATIC INLINE** void **Chip\_LCD\_EnableInts** (LPC\_LCD\_T \*pLCD, uint32\_t ints)  
Enable Controller Interrupt.

**STATIC INLINE** void **Chip\_LCD\_DisableInts** (**LPC\_LCD\_T** \*pLCD, **uint32\_t** ints)

Disable Controller Interrupt.

**STATIC INLINE** void **Chip\_LCD\_ClearInts** (**LPC\_LCD\_T** \*pLCD, **uint32\_t** ints)

Clear Controller Interrupt.

void **Chip\_LCD\_Cursor\_WritelImage** (**LPC\_LCD\_T** \*pLCD, **uint8\_t** cursor\_num, void \*Image)

Write Cursor Image into Internal Cursor Image Buffer.

void **Chip\_LCD\_LoadPalette** (**LPC\_LCD\_T** \*pLCD, void \*palette)

Load LCD Palette.

## Function Documentation

```
STATIC INLINE void Chip_LCD_ClearInts ( LPC_LCD_T * pLCD,  
                                         uint32_t      ints  
                                         )
```

Clear Controller Interrupt.

### Parameters

**pLCD** : The base of LCD peripheral on the chip

**ints** : OR'ed interrupt bits to clear

### Returns

None

Definition at line **233** of file **lcd\_18xx\_43xx.h**.

```
void Chip_LCD_Cursor_Config ( LPC_LCD_T *      pLCD,
                             IP_LCD_CURSOR_SIZE_OPT_T cursor_size,
                             bool              sync
                             )
```

Configure Cursor.

#### Parameters

**pLCD** : The base of LCD peripheral on the chip

**cursor\_size** : specify size of cursor

- LCD\_CURSOR\_32x32 :cursor size is 32x32 pixels
- LCD\_CURSOR\_64x64 :cursor size is 64x64 pixels

**sync** : cursor sync mode

- TRUE :cursor sync to the frame sync pulse
- FALSE :cursor async mode

#### Returns

None

Definition at line 68 of file `lcd_17xx_40xx.c`.

```
STATIC INLINE void Chip_LCD_Cursor_Disable ( LPC_LCD_T * pLCD,
                                              uint8_t      cursor_num
                                              )
```

Disable Cursor.

#### Parameters

**pLCD** : The base of LCD peripheral on the chip

**cursor\_num** : specify number of cursor is going to be written this param must < 4

#### Returns

None

Definition at line 154 of file `lcd_18xx_43xx.h`.













