FUNDAMENTOS DE INGENIERÍA DEL SOFTWARE (2016-2017)

Grado en Ingeniería Informática Universidad de Granada

Práctica 4

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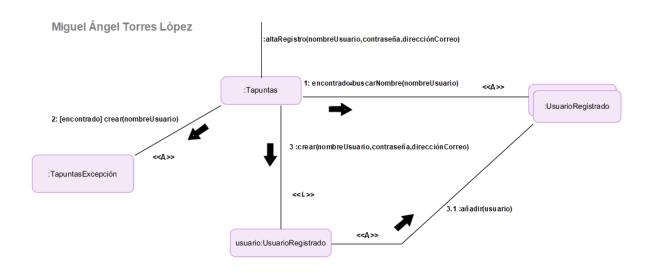
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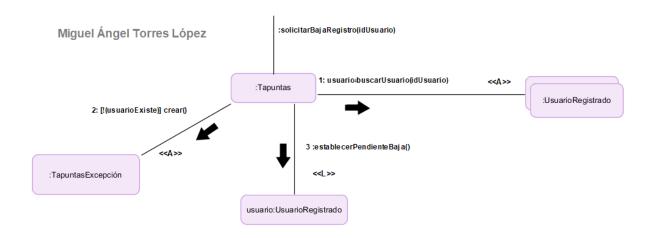
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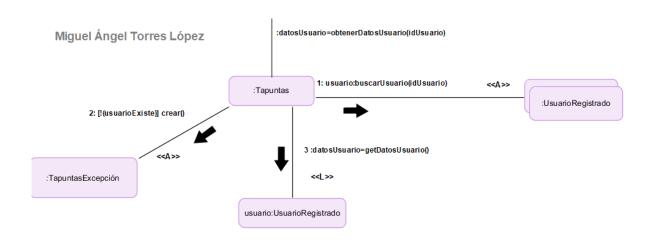
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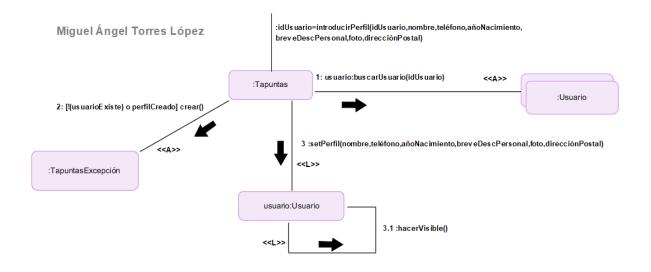
1. Diagramas de comunicación

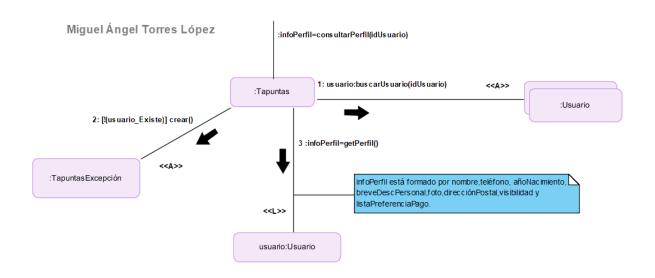
1.1. Contratos. Miguel Ángel Torres López

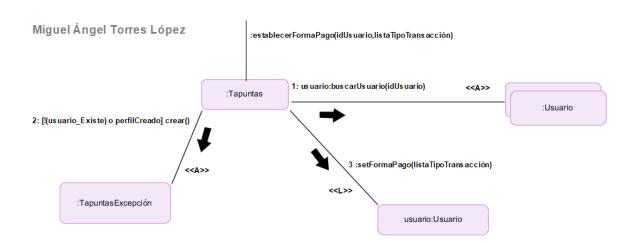




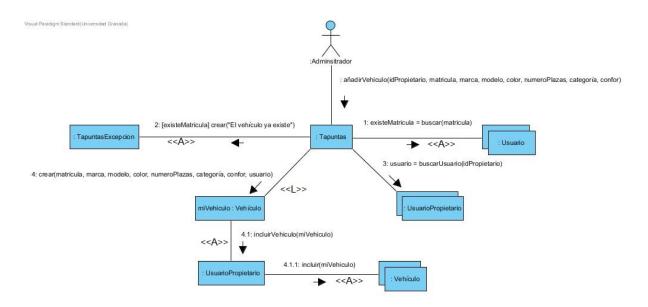


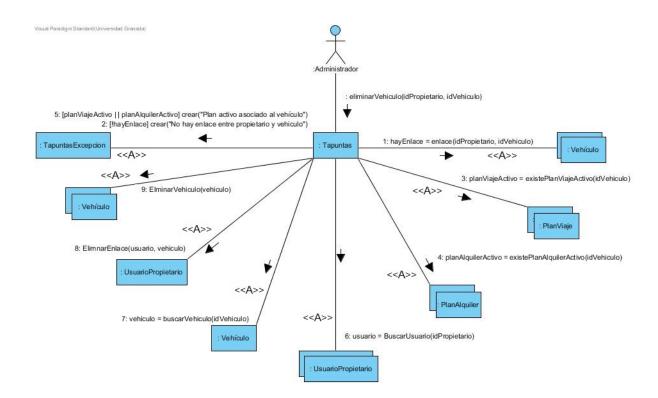


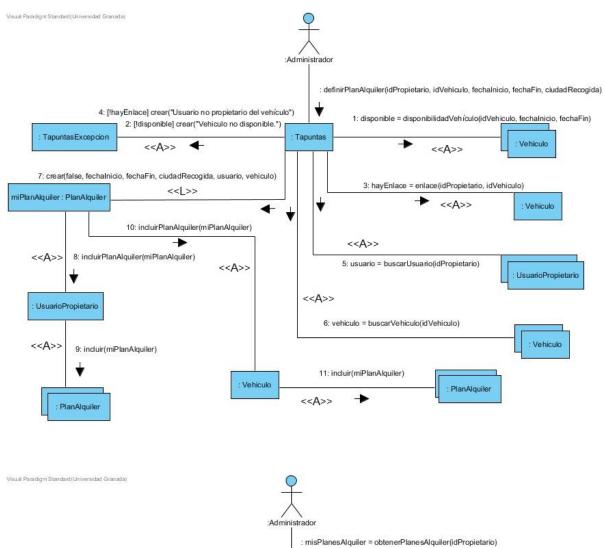


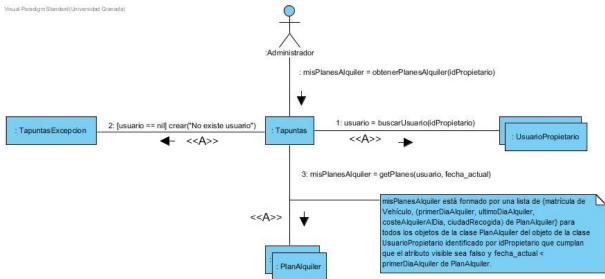


1.2. Contratos. Francisco López Rodríguez

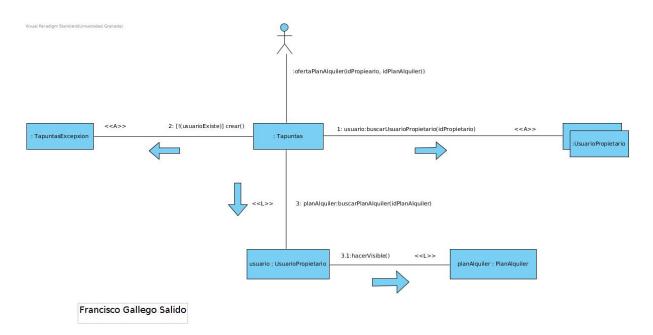


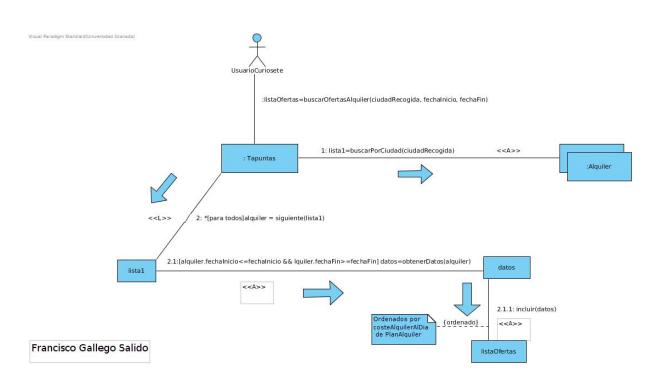


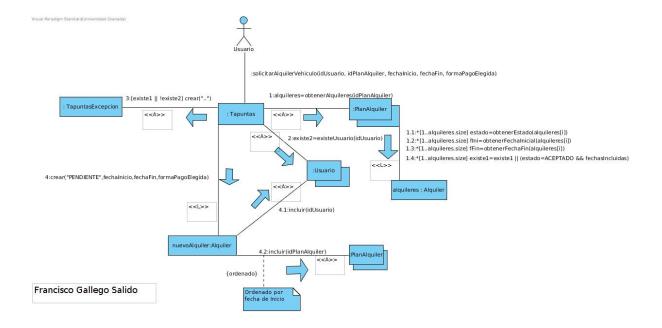




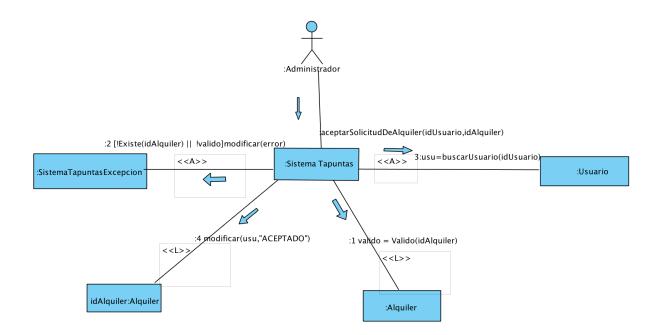
1.3. Contratos. Francisco Gallego Salido

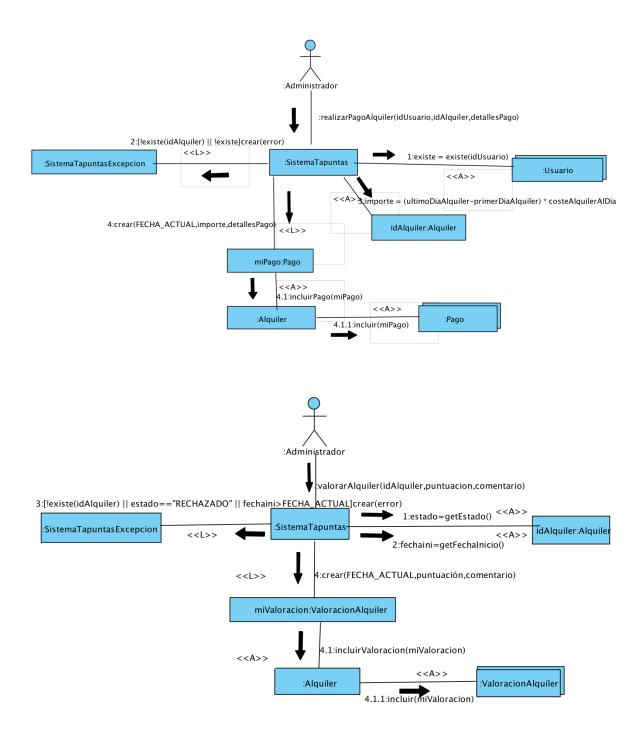






1.4. Contratos. Francisco José Ruiz Jiménez





2. Diagrama de clases