PR#29: Story/tw-140

Date	23 April 2024
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Reviewer	@xueshuo li
PR/ Branch	feat/TW-140-us-001-t-6-test-content-ui-modification-to-fit-new-requirements-regarding-setting-multiple-keys-for-a-question
Status	APPROVED
Number of Conversations	5

Code Changes

Changes Made:

- Add "New Key' button for creating a new set of key and alternative keys
- Add "Delete" button for deleting existing keys
- Enable input fields of keys to be editable
- Add "Generate Alternative Keys" button, yet to implement function in this PR

General Comments

• The functionality works fine, good job! Some minor coding comments are given

Specific Comments

File	Line Number	Comment	Following Action
src/tt- frontend/src/co mponents/test- developer/Test Content/Questi onContent.tsx	129 - 132	Better use uuid to generate unique id	It's because the data format from backend does not have such unique id. If we use uuid, we need to process the received data before rendering. Here uses key+index will be much easier, considering it is also unique. Therefore, nothing changed.
src/tt- frontend/src/co mponents/test- developer/Test Content/Questi onContent.tsx	222 - 228 230 - 236	This could also be extracted as a variable	Extract as a variable

src/tt- frontend/src/co mponents/test- developer/Test Content/Editabl eTextField.tsx	67 - 69	Use "Title" as label might be more consistent with the data get from backend	Yea, sure it is more consistent with the data from backend. But it might cause some confusion to the users, as the client always say it as "Question - Key" instead of "Title - Key". I think it would be better to use "Question" here for easier understanding for the clients.
src/tt- frontend/src/co mponents/test- developer/Test Content/Editabl eTextField.tsx	28 - 30	Better add some comments to remind other developer that 'path' is used by lodash lib	Add comments on using lodash lib

Conclusions



Reference materials

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