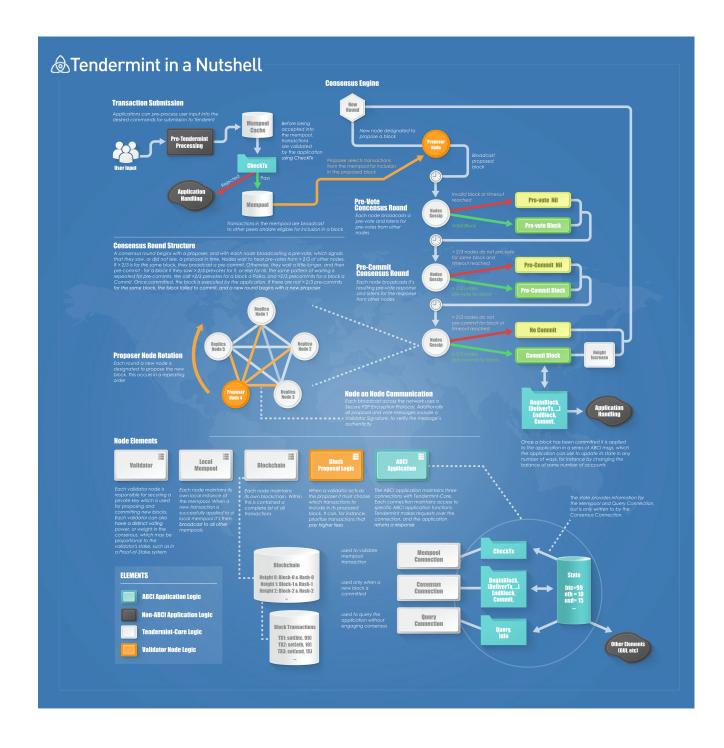
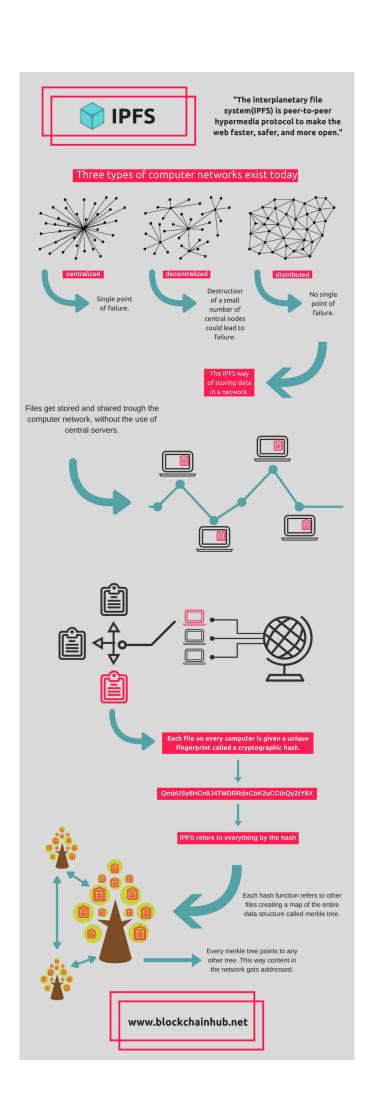
Infographics:

- Tendermint in a Nutshell.
- Ethereum
- IPFS
- QR Codes
- QR vs NFC



ETHEREUM A BEGINNER'S GUIDE TO 1 Introduction Over the last few years, developers have begun using Bitcoin's underlying technology - the Blockchain - for creative new applications. Ethereum is a next-generation platform that allows anyone - both developers and consumers - to easily take advantage of decentralized networks and realize the benefits of blockchain technology. 2 What are Decentralized Networks? 3 The Blockchain lized networks redistribute functions and powers ma central server, enabling peer-to-peer ication ✓ No central point of failure ENTER ETHEREUM Highly reliable Cost-effective BitTorrent, used for file sharing, is an example of a decentralized network. What Bitcoin does for payments, Ethereum does for anything that can be programmed **6** Mist **5** Ether ill be Ethereum's end terface to bring hain technologies to chnical users. **□** ► 1 0 0 Mist will work similar to app stores and browsers that consumers are already familiar with. Ether: The "fuel" that runs the Ethereum network 8 What is being built on Ethereum? 7 What will Ethereum be used for? Decentralizing Existing Services Decentralized crowdfunding platform. WeiFund Services that are traditionally centralized can be decentralized using Ethereum. This will lead to reduced costs and fees by connecting individuals directly and removing 3rd parties. Access protocol for smart property and the Internet of Things. airlock Ŏ, PROVENANCE Project to increase the transparency and accountability of supply chains. Decentralized prediction market Bringing Science Fiction to Life augur 🔊 Using Ethereum, IBM and Samsung worked on a proof of concept where a washing machine could: Funding the Vision On July 22, 2014, the non-profit Ethereum foundation launched a public crowdsale of Ether. The funds collected have helped carry out the development of the project. The sale lasted for 42 days and raised 31,509 ETO, or 518,490,966, making (at the time) the largest completed crowdfunded project of all time. Crowdsale Numbers **Unimagined Possibilities** The creators of the internet didn't anticipate social media or cloud computing. We have no way of predicting which breakthrough technologies will be born on the Ethereum 3 rd Largest Crowdfunded Project in History (current) Thousand Participants **Ethereum Software Release Dates** Proof of Concept (POC) 1

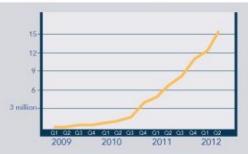






WHY USE QR

By strategically using QR codes you can increase traffic to your website, generate more leads, and thereby increase your potential for growth.



Scan rates are steadily on the rise, with a record 5.3 million scans in June of 2012 alone*

*Source: Scanlife.con

TYPES OF QR CODES

Different types of content can be embedded in different QR codes. Here are some of the most common:













- YouTube Video
- Phone #
- Facebook Profile
- · Contact Info.
- E-mail address • Web URL
- Text
- Map

Note: Not all QR code generators do everything - try different websites for more options

WHERE TO USE THEM









- Business cards
- Brochures
- Merchandise
- Signage

Be creative!



Scan the code at the right to receive weekly updates from our blog! The latest internet marketing news and trends delivered straight to your inbox.



designed by: www.thewholebraingroup.com



QR CODES (Quick Response Codes)

Mobile payment system: mobile devices' cameras scan a code to unlock the user's payment information and complete a transaction









NFC (Near Field Communication)

Mobile payment system: enables radio connection from one device to another







Across a broader spectrum:

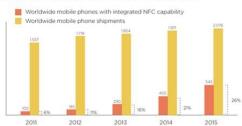
data transfers keyless door entry

EMV compliance

NFC and QR Code Usage

expected growth of NFC usage by 38% between 2011 and 2016

By 2015, more than a quarter of all mobile devices will be NFC-enabled



QR Code Usage

9% of US adu

US Adult Mobile Barcode Users and Penetration, 2011-2014

	2011	2012	2013	2014
Adult Mobile barcode users (millions)	21.2	26.3	32.4	38.5
% change	146.9%	24.4%	23.2%	18.7%
% of adult smartphone users	25%	25%	26%	27%
% of adult mobile phone users	10.1%	12.4%	15%	17.6%
% of adult population	9.0%	110/	17 40/	1E 70/

Apple: Betting Against the Industry

Apple is the only major player in the mobile device industry that does not offer any products with an NFC chip, This could be a big roadblock for merchant adoption of NFC



Possible reason #2: Apple often

"Time and time again, Apple has lagged behind the vanguard of the industry in adopting the next big thing." *Nikhil Bobb, former Apple file* system engineer

Possible reason #3: Cost

During manufacturing of the iPhone 5, one NFC controller cost about \$5/unit

\$5/unit would have added about \$125m to Apple's costs

Possible reason #4: QR



Passport uses QR to organize membership cards, boarding passes, event tickets and much more



Major Players Leveraging QR Codes/NFC in the Battle for your Mobile Payments

= Hard



Merchants & Financial Institutions

1,000 participating merchants to date Isis is only active in Austin, TX & Salt Lake City, UT so numbers are small

NFC enabled terminals

General information

Backed by AT&T, T-Mobile and Verizon

Software-based mobile wallet

Organizes credit and debit cards, loyalty cards and special offers in one app

ables consumers to manage finances through mobile vices Allows for PayPal's "Bill Me Later" option to be used for mobile purchases

Current versions allow easy flexibility for in-store payments

The "Shop" feature allows consumers to locate places where they can use their PayPal app

Contactless payments through NFC

Allows merchants to engage with customers via mobile

Will enhance merchant marketing programs

Has been tested in Salt Lake City and Austin Plans to launch nationwide in 2013

PayPall

Nearly 20 million PayPal Mobile users As of 2013: 23 national retailers accept PayPal payments in stores

For consumers: works on iPad, iPhone, Blackberry and any Android device For retailers: A free card reader and/or PayPal's Pay Here app can be used to process cards or checks



Merchants & Financial Institutions

Any store that supports NFC paymer Over 200,000 merchants in the US

NFC enabled terminals

General information

General information

Users can store credit and debit information on the app

Payments are made through NFC technology

Free and compatible with devices that are NFC enabled Cloud-based version supports credit and debit cards from Visa, MasterCard, AmEx and Discover

Drive the right traffic to merchant's stores

Merchants are featured on Google's "Where it Works" map



Merchants & Financial Institutions

- Paydiant is currently working with leading issuers, networks, acquirers retailers, banks and credit unions
- retailers, Danks and credit unions In September 2012, Bank of America launched a test cycle with Paydiant In August 2013, Pulse announced a partnership with Paydiant that will include all of its retail partners and financial institution participants

General information

Free and compatible with all Apple and Android devices

Paydiant keeps payment card numbers and cardholder data securely stored in a certified data center

Paydiant offers a more convenient way to pay

Allows merchants to engage with customers mobily

Options for loyalty, offers & discounts

Users can use Paydiant to redeem offers at POS

QR codes at POS



Within a year of launch: LevelUp had over 3k merchants and 200k consumers using the product

Average users make 2-3 LevelUp purchases/week

General information

Operates on the premise that mobile payments should be easy and free for merchants and consumers

2012: stopped charging merchants for payment processing

Consumers credit or debit cards are associated with a unique QR code

Strictly QR code based. Works for iPhone, Android and Blackberry

Looking to the Future



1.5 billion smartphones will be used globally

\$90 billion on mobile payments



50% of smartphone users say they will use their mobile wallets for daily tran

Merchant Warehouse NOWSOURCING