

# Course 2: The Goods Market

## Intermediate Macroeconomics, Econ 102

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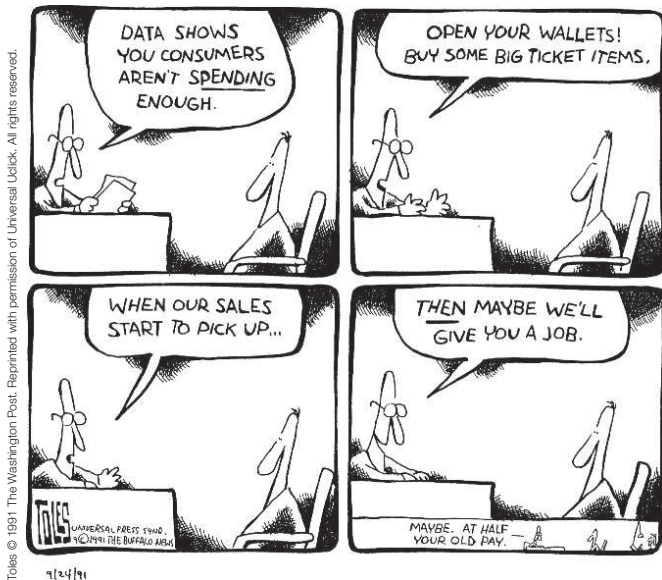
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# Today's class

- What are the different components of the **demand for goods**? What do they correspond to? What is the difference between consumption and investment?
- What determines the demand for goods **in the short run**?
- What is the “**consumption function**”? What is the Keynesian multiplier?
- What happens if all consumers decide to buy less and save more at the same time? What is the “paradox of thrift”?

# The Keynesian Multiplier



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# Components of GDP: Closed Economy

- **Consumption (C)**: goods and services purchased by consumers.
  - ▶ Includes education, cars (durables) but excludes houses.
- **Investment (I)** or fixed investment: the sum of non-residential investment and residential investment. (it includes *newly built* houses)
  - ▶ Goods produced currently for use in future production.
  - ▶ Excludes education, cars (durables)
- **Government spending (G)**: purchases of goods and services by the federal, state, and local governments; excluding government transfers:
  - ▶ Government spending technically also may be divided into consumption ( $C^G$ ) and investment ( $I^G$ ), with  $C^G + I^G = G$ . This is important for debt sustainability analysis.
  - ▶ However, for simplicity, we shall just call it  $G$ .
  - ▶  $G$  **does not** include government transfers, like medicare or Social Security payments.

# Components of GDP: Open Economy

- Exports (X): purchases of U.S. goods and services by foreigners.
- Imports (denoted IM or M): purchases of foreign goods and services by U.S. consumers, U.S. firms and the U.S. government.
- Net exports or trade balance:  $X - IM$  or  $X - M$ :

$$NX \equiv X - IM$$

- Exports  $>$  Imports  $\Rightarrow NX > 0 \Rightarrow$  **Trade Surplus**
- Imports  $>$  Exports  $\Rightarrow NX < 0 \Rightarrow$  **Trade Deficit**
- Inventory investment: difference between production and sales.  
Investment is a bad word, as it is often “involuntary”.

**Table 3-1 The Composition of U.S. GDP, 2014**

		Billions of Dollars	Percent of GDP
	<b>GDP (Y)</b>	<b>17,348</b>	<b>100.0</b>
<b>1</b>	<b>Consumption (C)</b>	<b>11,865</b>	<b>68.3</b>
<b>2</b>	<b>Investment (I)</b>	<b>2,782</b>	<b>16.0</b>
	Nonresidential	2,233	12.9
	Residential	549	3.1
<b>3</b>	<b>Government spending (G)</b>	<b>3,152</b>	<b>18.1</b>
<b>4</b>	<b>Net exports</b>	<b>−530</b>	<b>−3.1</b>
	Exports (X)	2,341	13.5
	Imports (IM)	−2,871	−16.6
<b>5</b>	<b>Inventory investment</b>	<b>77</b>	<b>0.4</b>

*Source: Survey of Current Business, July 2015, Table 1-1-5*

# More detail

**Table A1-3 GDP: The Product Side, 2014 (billions of dollars)**

<b>1</b>	<b>Gross domestic product</b>	<b>17,348</b>	
<b>2</b>	<b>Personal consumption expenditures</b>	<b>11,866</b>	
<b>3</b>	<b>Durable goods</b>	<b>1,280</b>	
<b>4</b>	<b>Nondurable goods</b>	<b>2,668</b>	
<b>5</b>	<b>Services</b>	<b>7,918</b>	
<b>6</b>	<b>Gross private domestic fixed investment</b>	<b>2,860</b>	
<b>7</b>	<b>Nonresidential</b>	<b>2,234</b>	
<b>8</b>	<b>Structures</b>		<b>507</b>
<b>9</b>	<b>Equipment and Software</b>		<b>1,727</b>
<b>10</b>	<b>Residential</b>	<b>549</b>	
<b>11</b>	<b>Government purchases</b>	<b>3,152</b>	
<b>12</b>	<b>Federal</b>	<b>1,220</b>	
<b>13</b>	<b>National Defense</b>		<b>748.2</b>
<b>14</b>	<b>Nondefense</b>		<b>471.6</b>
<b>15</b>	<b>State and local</b>	<b>1,932</b>	
<b>16</b>	<b>Net exports</b>	<b>-530</b>	
<b>17</b>	<b>Exports</b>	<b>2,342</b>	
<b>18</b>	<b>Imports</b>	<b>-2,872</b>	
<b>19</b>	<b>Change in business inventories</b>	<b>77</b>	

Source: Survey of Current Business, July 2015, Table 1-1-5



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# Definition of $Z$

- The total demand for goods ( $Z$ ) is defined ( $\equiv$ ) as consumption, plus investment, plus government, plus export, minus imports:

$$Z \equiv C + I + G + X - IM$$

- For now, we shall consider only a **closed economy**, one with ( $X = IM = 0$ ):

$$Z \equiv C + I + G.$$

- Open economy considerations will come much later in the class.

# Consumption

- Consumption ( $C$ ) is a function of disposable income ( $Y_D$ ), which is the income that remains once consumers have received government transfers and paid their taxes  $Y_D \equiv Y - T$ :

$$C = C(Y_D), \quad \text{with} \quad C'(Y_D) \geq 0.$$

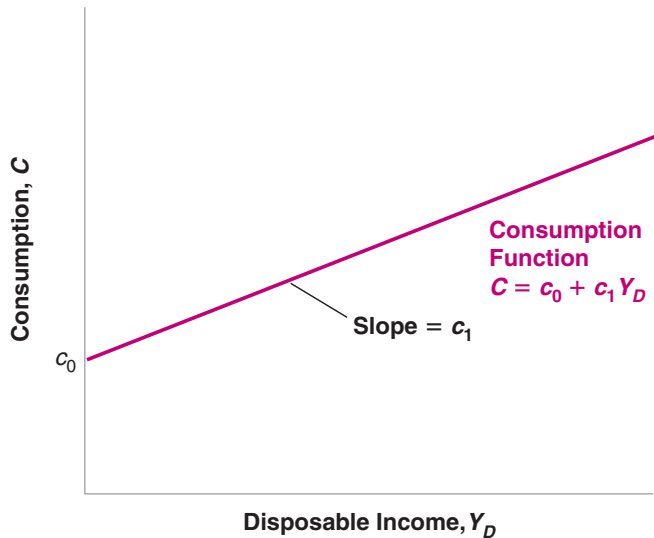
- $C(Y_D)$  is called the **consumption function**.
- This is a “behavioral” function that captures the behavior of consumers: when faced with a disposable income  $Y_D$ , how much do they consume.
- Assume that the consumption function is a linear relation with two parameters,  $c_0$  and  $c_1$ :

$$C(Y_D) = c_0 + c_1 Y_D$$

- ▶  $c_1$  is the Marginal Propensity to Consume. (MPC) We have:

$$0 < c_1 < 1$$

# Consumption and Disposable Income



# Consumption

- Disposable income is:

$$Y_D \equiv Y - T,$$

where  $Y$  is income and  $T$  is taxes minus government transfers.

- Replacing  $Y_D$  in the consumption function:

$$C(Y, T) = c_0 + c_1 (Y - T).$$

# Investment

- **Endogenous variables:** variables depend on other variables in the model
- **Exogenous variables:** variables not explained within the model but are instead taken as given:

$$I = \bar{I}.$$

- A bar on investment means investment is an exogenous variable, which is taken as given in the economic model we shall write.

# Fiscal Policy

- T and G describe fiscal policy—the choice of taxes and spending by the government.
- G and T are exogenous because:
  - ▶ Governments do not behave with the same regularity as consumer or firms.
  - ▶ This book will typically treat G and T as variables chosen by the government and will not try to explain them within the model.

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## Demand-Driven Output

- Consider a closed economy:

$$X = IM = 0 \quad \Rightarrow \quad Z = C + I + G.$$

- Replacing  $C$  and  $I$  from previous equations:

$$Z = c_0 + c_1(Y - T) + \bar{I} + G$$

- Equilibrium in the goods markets requires the following **equilibrium condition**:

$$Y = Z.$$

- Therefore:

$$Y = c_0 + c_1(Y - T) + \bar{I} + G$$

- In equilibrium, production ( $Y$ ) is equal to demand, which in turn depends on income ( $Y$ ), which is itself equal to production.

# Algebra

- Rewriting the multiplier model, one gets:

$$(1 - c_1)Y = c_0 + \bar{I} + G - c_1 T$$
$$\Rightarrow Y = \frac{1}{1 - c_1} (c_0 + \bar{I} + G - c_1 T)$$

which characterizes equilibrium output in algebra.

- Autonomous spending:  $[c_0 + \bar{I} + G - c_1 T]$ .
- Autonomous spending is positive because if  $T = G$  (balanced budget) and  $c_1$  is between 0 and 1, then  $(G - c_1 T)$  is positive, and so is autonomous spending.
- The term  $1/(1 - c_1)$  is the **multiplier**, which is larger when  $c_1$  is closer to 1.
- If  $c_1$  equals 0.6, the multiplier equals  $1/(1-0.6) = 2.5$ , meaning that **an increase of consumption by \$1 billion will increase output by  $2.5 \times \$1 \text{ billion} = \$2.5 \text{ billion}$ .**

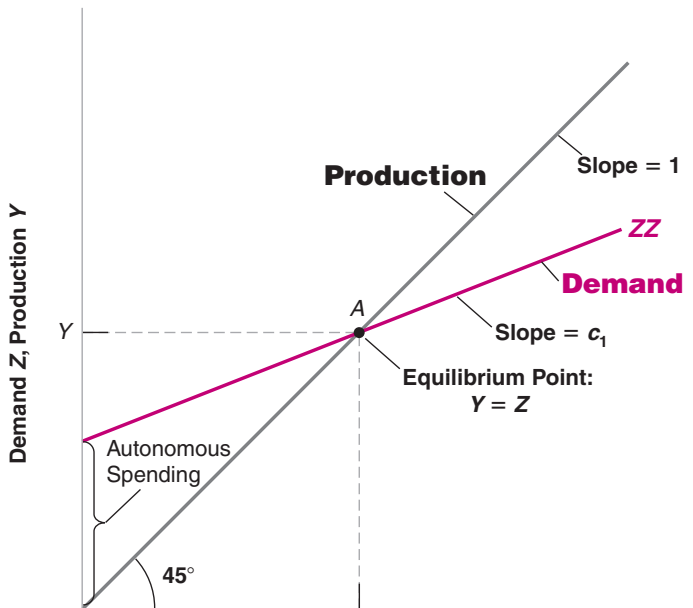
# Graphical Determination

- Steps to characterize the equilibrium graphically:
  - 1 Plot production as a function of income. Because production equals income, their relation is the 45-degree line.
  - 2 Plot demand as a function of income.

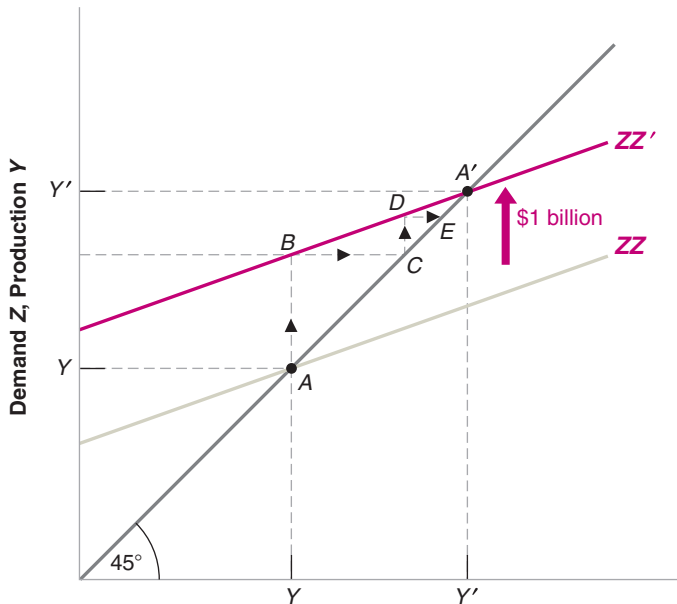
$$Z = (c_0 + \bar{I} + G - c_1 T) + c_1 Y$$

- 3 In equilibrium, production equals demand.

# Graphical Interpretation



# Graphical Interpretation



## Different steps

- AB: first-round increase in production
- BC: first-round increase in income
- CD: second-round increase in demand
- DE: second-round increase in production and income
- The total increase in production after  $n+1$  rounds:

$$1 + c_1 + c_1^2 + \dots + c_1^n$$

which is a geometric series with a limit of  $1/(1 - c_1)$ , when  $n \rightarrow \infty$ .

## Different steps

- Production depends on demand, which depends on income, which is itself equal to production.
- An increase in demand leads to an increase in production and income, which in turn leads to a future increase in demand.
- The increase in output that is larger than the initial shift in demand, by a factor equal to the multiplier.
- The multiplier depends on the propensity to consume, which can be estimated using **econometrics** - the set of statistical methods used in economics.

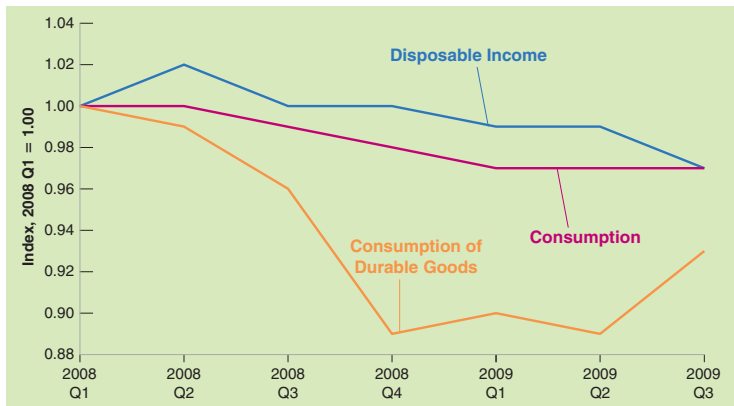
## FOCUS: The Lehman Bankruptcy, Fears of Another Great Depression, and Shifts in the Consumption Function

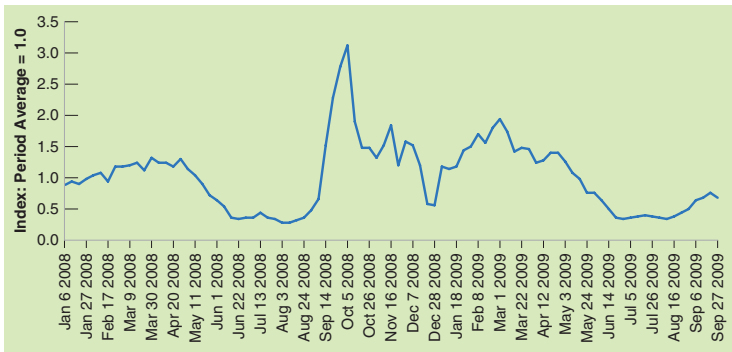
- When people start worrying about the future, they decide to save more even if their current income has not changed.
- News about Lehman Brothers going bankrupt in September 2008 reminded people of the Great Depression, as confirmed by the number of searches for “Great Depression” in Google.
- Consumption fell even if disposable income had not yet changed.
- Thinking about the consumption function given by:

$$C(Y_D) = c_0 + c_1 Y_D$$

this corresponds to a change in  $c_0$ .







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- Keynes (1936) first articulated his model in 1936, in *The General Theory of Employment, Interest and Money*. Let's start by looking at saving. Saving is the sum of private saving and public saving.
- By definition, private saving ( $S$ ), that is saving by consumers is equal to their disposable income minus their consumption:

$$\begin{aligned} S &\equiv Y_D - C \\ &\equiv Y - T - C \end{aligned}$$

- Public saving is given by:

$$S_G = T - G$$

- Public saving  $> 0$  corresponds to a **budget surplus**.
- Public saving  $< 0$  corresponds to a **budget deficit**.

- Starting from Production = Demand:

$$Y = C + I + G$$

- Therefore:

$$Y - T - C = I + G - T$$

- Or equivalently:

$$I = S + (T - G)$$

- This is the **IS relation**, which stands for “Investment equals Saving”.

- We can start from “Investment equals **S**aving” to derive the value for the private saving

$$\begin{aligned} S &= Y - T - C \\ &= Y - T - c_0 - c_1(Y - T) \\ S &= -c_0 + (1 - c_1)(Y - T). \end{aligned}$$

- $(1 - c_1)$  is called the propensity to save, which is between 0 and 1
- In equilibrium,  $I = S + (Y - G)$ , so that:

$$I = -c_0 + (1 - c_1)(Y - T) + (Y - G)$$

- Solving for output:

$$Y = \frac{1}{1 - c_1} [c_0 + \bar{I} + G - c_1 T]$$

# The Paradox of Thrift

- We are told about the virtues of thrift as we grow up, but the model in this chapter tells a different story.
- Suppose that consumers decide to save more, so  $c_0$  decreases.
- Then output decreases.
- Saving cannot change either, because equation (3.10) implies that at equilibrium:  $I = S + (T - G)$
- $S$  cannot change because  $I$ ,  $T$  or  $G$  does not change by assumption.

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- Equation (3.8) implies that the government can choose the level of  $G$  or  $T$  to affect the level of output it wants.
- However, there are many aspects of reality that we have not incorporated in our model:
  - ▶ Changing  $G$  or  $T$  is not easy.
  - ▶ Investment and imports may change, making it hard for governments to assess the effects of their policies (Chapters 5, 9, and 18 to 20).
  - ▶ Expectations are likely to matter (Chapters 14 to 16).
  - ▶ The effects on output may be unsustainable in the medium run (Chapter 9).
  - ▶ Cutting  $T$  or increasing  $G$  can lead to large budget deficits and public debt in the long run (Chapters 9, 11, 16 and 22).

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# Bibliography I

**Keynes, John Maynard**, *The General Theory of Employment, Interest, and Money* 1936.