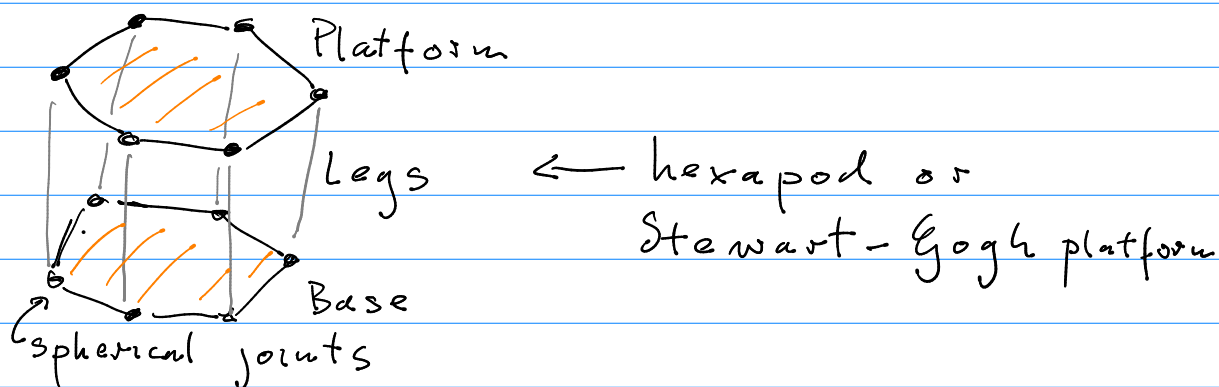


# AG seminar - M. Gallet

## Alg. geometry for kinematics



Goal: classify all mobile hexagons!

- this is an old open problem

Method here: use alg. geom.

Main idea: config. spaces are subset of  $SE_3$  (not cpt.)

→ get a proj. model of  $SE_3$

→ Mobius quadric in  $P^7$  uses dual quaternions to embed it

→ but the equations of the legs turn out to be quadratic

→ should linearize

$$\begin{aligned} \varphi: SE_3 &\longrightarrow P^{16} \\ g \cdot n + y &\longmapsto (\xi_{m,j}, \xi_{g,i}, \xi_{x,i}, r, h) \\ &\text{where } X = n^t y \\ &\quad r = \langle x, r \rangle = \langle y, y \rangle \\ &\quad h \text{ homog. parameter} \end{aligned}$$

- let  $X := \varphi(SE_3)$ . we get:

-  $\dim X \leq 6$ ,  $\deg X = 60$ ,  $X = SC_3 \cup B$  where

$$B = X \cap \{h=0\}$$

→ linear leg conditions also

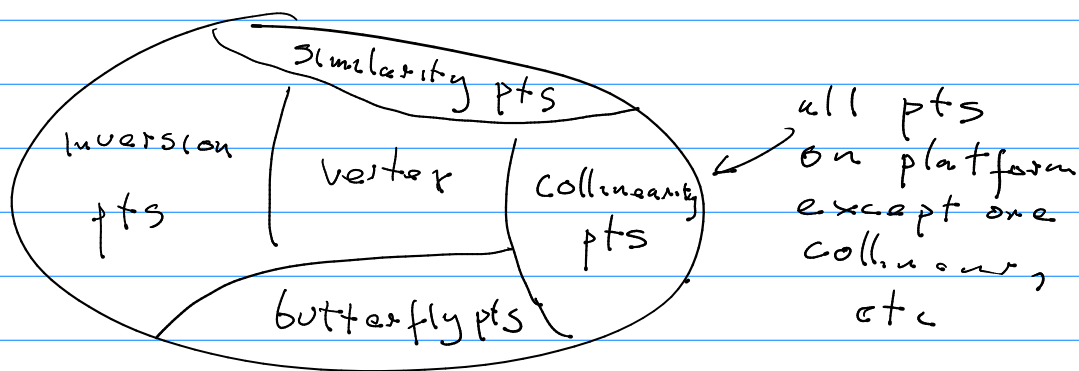
Def. Given hexapod  $\pi$ , we get lin. space  $\Lambda_\pi$  from leg conds. Define  $K_\pi := X \cap \Lambda_\pi$

Rmk General legs  $\Rightarrow K_\pi = \langle 40 \text{ pts over } \mathbb{C} \rangle$

Main idea: If  $\pi$  mobile, then  $K_\pi$  is a curve, furthermore intersects bdy  $\Rightarrow K_\pi \cap B := B_\pi$  not empty

- note result:  $B$  has only cpx pts, except one real one ("tip of cone"), but that is not a realisable config.

$\rightarrow$  we get a partition:



- interesting nontrivial case are inversion & similarity

$\rightarrow$  pts of base are similar or inversions of the pts of platform.

- Möbius photo geometry:  $\vec{x}$  6-tpl of pts in  $\mathbb{R}^3$   
 $f_{\vec{x}}: S^2 \xrightarrow{15} M_{0,6}$   
 $\text{pts } \{x^2, y^2, z^2, \dots\}$

- to sum up: mobility  $\Rightarrow$  Möbius curves of base & platform intersect
- idea: manufacture Möbius curves w lots of pts in common

### Construction:

- i) take general 6-tp1.  $\tilde{A}$  in  $\mathbb{R}^3$
- ii) let  $C := f_{\tilde{A}}^{-1}(P') \subseteq M_{0,6}$
- iii)  $C$  is a rational sextic curve (turns out)  
in  $M_{0,6} \subseteq \mathbb{P}^4$   
 $\nwarrow$  cubic 3-fold
- iv) ideal of  $C$ :  $I(C) = \left( \underbrace{\text{cubic} + M_{0,6}}_{\text{zero set } Y}, Q_1, Q_2, \dots \right)$

v)  $Y = C \cup D$

vi)  $D$  has degree 6

- liaison theory:  $\deg C - \deg D = 2(P_2(D) - P_2(C))$

so if  $D$  is rad, it is rational

vii)  $D = f_{\tilde{B}}^{-1}(P')$

viii)  $C \cap D = \{14 \text{ pts}\}$

Rank pts in  $C \cap D$  correspond to pts in  $B$ :

ik) pick leg lengths s.t.  $K_{\mathbb{R}} \cap B$  with mult  $\geq 3$

$\Rightarrow$  we get  $|B_{\mathbb{R}}| \geq 3 \cdot 14 = 42 \geq \underline{40}$