

Web Crypto API

I learned enough Web Crypto to be dangerous

https://dev.to/subterrane/i-learnedenough-web-crypto-to-bedangerous-5b5j

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Web Crypto API

The **Web Crypto API** is an interface allowing a script to use cryptographic primitives in order to build systems using cryptography.

• Warning: The Web Crypto API provides a number of low-level cryptographic primitives. It's very easy to misuse them, and the pitfalls involved can be very subtle.

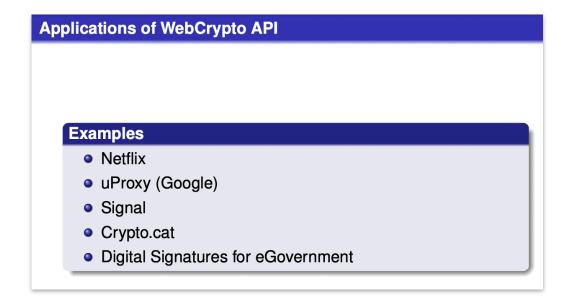
Even assuming you use the basic cryptographic functions correctly, secure key management and overall security system design are extremely hard to get right, and are generally the domain of specialist security experts.

Errors in security system design and implementation can make the security of the system completely ineffective.

If you're not sure you know what you are doing, you probably shouldn't be using this API.



Examples



https://csrc.nist.gov/csrc/media/events/ssr-2016-security-standardisation-research/documents/presentation-mon-halpin.pdf



Goals

Security Goals

Security Assumption

The origin is trusted when the WebCrypto API is initialized and secrets are successfully encrypted and stored on the client.

Threat Model

A temporary compromise of the Javascript environment after secrets have been encrypted by WebCrypto and stored on the client (XSS attack). Attacker goal is to decrypt secrets.

Security Property

Access to the raw key material that is private, secret, or explicitly typed as non-extractable should not be accessible to Javascript.

https://csrc.nist.gov/csrc/media/events/ssr-2016-security-standardisation-research/documents/presentation-mon-halpin.pdf



Web Cryptography API

Use cases

• • •

2.2. Protected Document Exchange

• • •

2.4. Document Signing

• •

Technology:

Async functions

V3C Recommendation

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Secure Messaging

2.7. JavaScript Object Signing and Encryption (JOSE)

https://www.w3.org/TR/WebCryptoAPI/



18.5.2. For Implementers

In order to promote interoperability for developers, this specification includes a list of suggested algorithms. These are considered to be the most widely used algorithms in practice at the time of writing, and therefore provide a good starting point for initial implementations of this specification. The suggested algorithms are:

- HMAC using SHA-1
- HMAC using SHA-256
- RSASSA-PKCS1-v1_5 using SHA-1
- RSA-PSS using SHA-256 and MGF1 with SHA-256.
- RSA-OAEP using SHA-256 and MGF1 with SHA-256.
- ECDSA using P-256 curve and SHA-256
- AES-CBC



Web Cryptography API

Just FYI:

Depends on: DOM, HTML, WebIDL specification

Notes for CryptoKey objects:

Key Storage <= use, for example, Index DB API

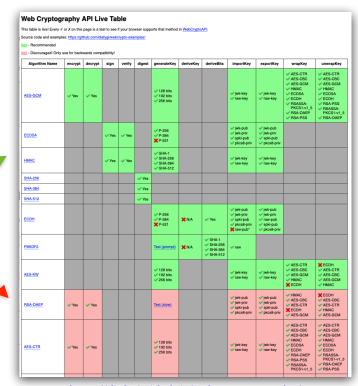


Examples

Check: Browser Support

Check: Recommended Algorithms

Then generate key(s)...



https://diafygi.github.io/webcrypto-examples/



Web Crypto API Tutorial



Translation provided by Google



Generate HMAC (key object)

```
window.crypto.subtle.generateKey(
        name: "HMAC",
        hash: {name: "SHA-256"},
    },
    false, //whether the key is extractable (i.e. can be used in exportKey)
    ["sign", "verify"] \( //can be any combination of "sign" and "verify" \)
then(function(key){
    //returns a key object
    console.log(key);
})
.catch(function(err){
    console.error(err);
});
```

Security best practice:

- o) Limit Algo
- o) for specific Usage
- o) disable extraction
- o) do not reveal details

https://github.com/diafygi/webcrypto-examples



Sign / Verify Data

E.g. **Sign** using HMAC Algorithm

```
window.crypto.subtle.sign(
        name: "HMAC",
    },
    key, //from generateKey or importKey above
    data //ArrayBuffer of data you want to sign
then(function(signature){
    //returns an ArrayBuffer containing the signature
    console.log(new Uint8Array(signature));
})
.catch(function(err){
    console.error(err);
});
```



Sign / Verify Data

E.g. **Verify** using HMAC Algorithm

```
window.crypto.subtle.verify(
        name: "HMAC",
    key, //from generateKey or importKey above
    signature, //ArrayBuffer of the signature
    data //ArrayBuffer of the data
.then(function(isvalid){
    //returns a boolean on
    // whether the signature is true or not
    console.log(isvalid);
.catch(function(err){
    console.error(err);
});
```



AES-GCM Encrypt / Decrypt Data

```
window.crypto.subtle.encrypt(
        name: "AES-GCM",
        //Don't re-use initialization vectors!
        //Always generate a new iv every time your encrypt!
        //Recommended to use 12 bytes length
        iv: window.crypto.getRandomValues(new Uint8Array(12)),
        //Additional authentication data (optional)
        additionalData: ArrayBuffer,
        //Tag length (optional)
        tagLength: 128, //can be 32, 64, 96, 104, 112, 120 or 128 (default)
    },...
```



AES-GCM Encrypt / Decrypt Data

```
key, //from generateKey or importKey above
  data //ArrayBuffer of data you want to encrypt

then(function(encrypted){
   //returns an ArrayBuffer containing the encrypted data console.log(new Uint8Array(encrypted));
})
.catch(function(err){
   console.error(err);
});
```



AES-GCM Encrypt / Decrypt Data

```
window.crypto.subtle.decrypt(
        name: "AES-GCM",
        iv: ArrayBuffer(12), //The initialization vector you used to encrypt
        additionalData: ArrayBuffer, //The addtionalData you used to encrypt (if any)
        tagLength: 128, //The tagLength you used to encrypt (if any)
    key, //from generateKey or importKey above
    data //ArrayBuffer of the data
then(function(decrypted){
    //returns an ArrayBuffer containing the decrypted data
    console.log(new Uint8Array(decrypted));
})
.catch(function(err){
    console.error(err);
});
```



Task

Select **one** of following task

- Sign the log/statistic data you send back to the server, or
- Store (encrypted) info on a server you do NOT trust
- Exchange signed(!) data with a peer
- Store (encrypted) info locally
- Send data (decrypt) with key (you got by mail)
- ▶ ...



Security Hints / Outlook

- (a) Many APIs are restricted to Secure Contexts
- (b) WebCrypto and Node.js



Secure contexts

A secure context is a Window or Worker: for which certain minimum standards of authentication and confidentiality are met. Many Web APIs and features are accessible only in a secure context. The primary goal of secure contexts is to prevent MITM attackers of from accessing powerful APIs that could further compromise the victim of an attack.

Why should some features be restricted?

Some APIs on the web are very powerful, giving an attacker the ability to do the following and more:

Invade a user's privacy.

Get low-level access to a user's computer.

Get access to data such as user credentials.

When is a context considered secure?

https://developer.ibm.com/articles/secure-javascript-