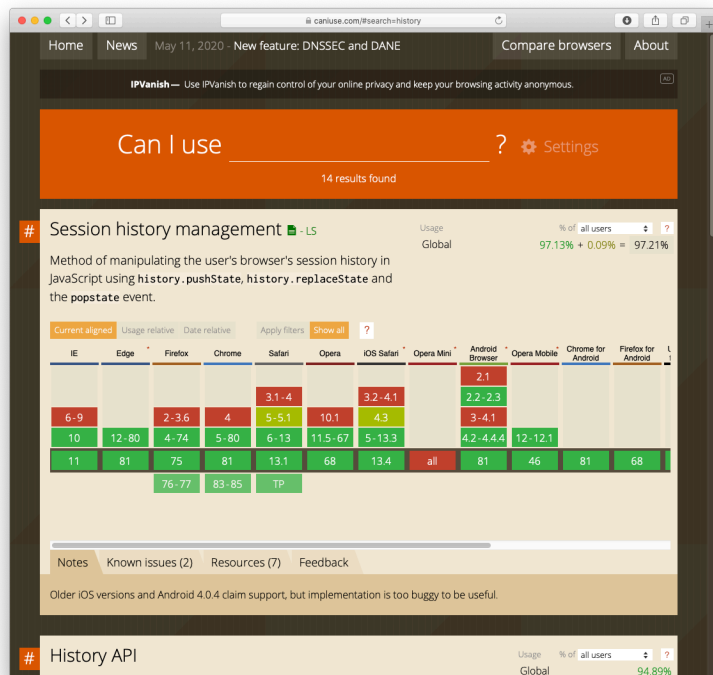


Single Page Applications (SPA)

No page reload, modify DOM

John Feiner

What's Available?



<https://caniuse.com>

Web APIs

Web technology for developers > Web APIs

English ▼

When writing code for the Web, there are a large number of Web APIs available. Below is a list of all the APIs and interfaces (object types) that you may be able to use while developing your Web app or site.

Web APIs are typically used with JavaScript, although this doesn't always have to be the case.

Specifications

This is a list of all the APIs that are available.

A

Ambient Light Events

B

Background Tasks

Battery API

Beacon

Bluetooth API

Broadcast Channel API

C

CSS Counter Styles

CSS Font Loading API

CSSOM

Canvas API

Channel Messaging API

Console API

Credential Management API

D

DOM

E

Encoding API

Encrypted Media Extensions

F

Fetch API

File System API

Frame Timing API

Fullscreen API

G

Gamepad API

Geolocation API

H

HTML Drag and Drop API

High Resolution Time

History API

I

Image Capture API

IndexedDB

Intersection Observer API

L

Long Tasks API

M

Media Capabilities API

Media Capture and Streams

Media Session API

Media Source Extensions

MediaStream Recording

N

Navigation Timing

Network Information API

P

Page Visibility API

Payment Request API

Performance API

Performance Timeline API

Permissions API

Pointer Events

Pointer Lock API

Proximity Events

Push API

R

Resize Observer API

Resource Timing API

S

Server Sent Events

Service Workers API

Storage

Storage Access API

Streams

T

Touch Events

U

URL API

V

Vibration API

W

Web Animations

Web Audio API

Web Authentication API

Web Crypto API

Web Notifications

Web Storage API

Web Workers API

WebGL

WebRTC

WebVR API

WebVTT

WebXR Device API

Websockets API

<https://developer.mozilla.org/en-US/docs/Web/API>

History API

Modify your
session history
e.g. the URL

For web developers (non-normative)

`window.history.length`

Returns the number of entries in the [joint session history](#).

`window.history.scrollRestoration [= value]`

Returns the [scroll restoration mode](#) of the current entry in the [session history](#).

Can be set, to change the [scroll restoration mode](#) of the current entry in the [session history](#).

`window.history.state`

Returns the current [serialized state](#), deserialized into an object.

`window.history.go([delta])`

Goes back or forward the specified number of steps in the [joint session history](#).

A zero delta will reload the current page.

If the delta is out of range, does nothing.

`window.history.back()`

Goes back one step in the [joint session history](#).

If there is no previous page, does nothing.

`window.history.forward()`

Goes forward one step in the [joint session history](#).

If there is no next page, does nothing.

`window.history.pushState(data, title [, url])`

Pushes the given data onto the session history, with the given title, and, if provided and not null, the given URL.

`window.history.replaceState(data, title [, url])`

Updates the current entry in the session history to have the given data, title, and, if provided and not null, URL.