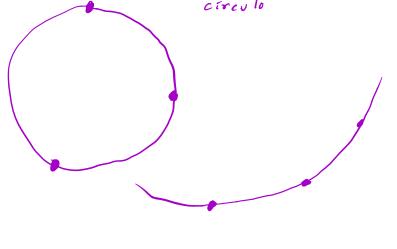
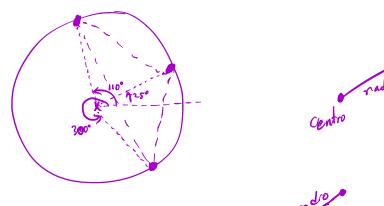
"Por 3 puntos pasa exactamente un circulo"



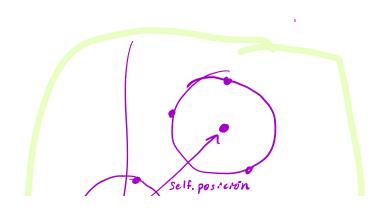


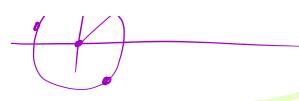
1. generar (x,y) centro y

2. generar radro

3. genern $\alpha_1, \alpha_2, \alpha_3$ ángules (desde el eze x+)

4. Calcular (X1, Y1), (X2, Y2), (X3, Y2) a parter de la anterior





create-polygon (x, 15, x2, 42, x3, 43, ...)

Vo = (x,,9,)

* 10 2 > K1, 4,

V. = (X2, Y2)

* 1, 20 (X2, 42)

V2 = (x3, y3)

* V2 -> (X3, Y3

