# Intro to

R

Variables: Objects in R

Basic R Functionality

#### Common new users frustations

- 1. Different versions of software
- 2. Data type problems (is that a string or a number?)
- 3. Working directory problems: trying to read files that R "can't find"
  - · RStudio can help, and so do RStudio Projects
  - discuss in Data Input/Output lecture
- 4. Typos (R is case sensitive, x and x are different)
  - RStudio helps with "tab completion"
  - discussed throughout

# Explaining output on slides

In slides, a command (we'll also call them code or a code chunk) will look like this

```
print("I'm code")
```

```
[1] "I'm code"
```

And then directly after it, will be the output of the code. So print ("I'm code") is the code chunk and [1] "I'm code" is the output.

2 + 2
[1] 4
2 \* 4
[1] 8
2 ^ 3

[1] 8

Note, when you type your command, R inherently thinks you want to print the result.

- The R console is a full calculator
- Try to play around with it:
  - +, -, /, \* are add, subtract, divide and multiply
  - ^ or \*\* is power
  - parentheses ( and ) work with order of operations
  - %% finds the remainder

[1] 38

$$(1 + 3) / 2 + 45$$

[1] 47

[1] 9

Try evaluating the following:

- · 2 + 2 \* 3 / 4 -3
- 2 \* 3 / 4 \* 2
- 2^4 1

# **Commenting in Scripts**

# is the comment symbol

```
# this is a comment
# nothing to its right is evaluated
# this # is still a comment
### you can use many #'s as you want
1 + 2 # Can be the right of code
```

[1] 3

- You can create variables from within the R environment and from files on your computer
- R uses "=" or "<-" to assign values to a variable name</li>
- · Variable names are case-sensitive, i.e. X and x are different

```
x = 2 # Same as: x <- 2
x

[1] 2
x * 4

[1] 8
x + 2
[1] 4</pre>
```

- The most comfortable and familiar class/data type for many of you will be data.frame
- You can think of these as essentially Excel spreadsheets with rows (usually subjects or observations) and columns (usually variables)

- data.frames are somewhat advanced objects in R; we will start with simpler objects;
- Here we introduce "1 dimensional" classes; often referred to as 'vectors'
- Vectors can have multiple sets of observations, but each observation has to be the same class.

```
class(x)

[1] "numeric"

y = "hello world!"
print(y)

[1] "hello world!"

class(y)

[1] "character"
```

Try assigning your full name to an R variable called name

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```
name = "Ava Hoffman"
name
```

[1] "Ava Hoffman"

#### The 'combine' function

[1] "numeric"

The function c () collects/combines/joins single R objects into a vector of R objects. It is mostly used for creating vectors of numbers, character strings, and other data types.

```
x <- c(1, 4, 6, 8)
x
[1] 1 4 6 8
class(x)
```

#### The 'combine' function

Try assigning your first and last name as 2 separate character strings into a single vector called name2

#### The 'combine' function

Try assigning your first and last name as 2 separate character strings into a length-2 vector called name2

```
name2 = c("Ava", "Hoffman")
name2
[1] "Ava" "Hoffman"
```

length(): Get or set the length of vectors (including lists) and factors, and of any other R object for which a method has been defined.

```
length(x)

[1] 4

y

[1] "hello world!"

length(y)

[1] 1
```

What do you expect for the length of the name variable? What about the name 2 variable?

What are the lengths of each?

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What are the lengths of each?

length(name)

[1] 1

length (name2)

[1] 2

You can perform functions to entire vectors of numbers very easily.

```
x + 2

[1] 3 6 8 10

x * 3

[1] 3 12 18 24

x + c(1, 2, 3, 4)

[1] 2 6 9 12
```

# Lab Part 1

Website

But things like algebra can only be performed on numbers.

```
name2 + 4
```

Error in name2 + 4: non-numeric argument to binary operator

[1] 2 6 9 12

Save these modified vectors as a new vector.

$$y = x + c(1, 2, 3, 4)$$
 $y$ 

Note that the R object y is no longer "Hello World!" - It has effectively been overwritten by assigning new data to the variable

You can get more attributes than just class. The function str gives you the structure of the object.

```
str(x)
num [1:4] 1 4 6 8
str(y)
num [1:4] 2 6 9 12
```

This tells you that x is a numeric vector and tells you the length.

## Review

- · Creating a new script
- Using R as a calculator
- Assigning values to variables
- Performing algebra on numeric variables

# Lab Part 2

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