Davide Rubini CV ©2020-2021

My name is Davide Rubini, a freelance motion designer focused on 3D development.

In 2016 I enrolled in the Libera Accademia di Belle Arti (LABA), in the course of Graphic Design and Multimedia, an environment in which a strong attraction towards the digital world matures, paying particular attention to the study of animation, motion graphics and modeling 3D.

The desire to learn new notions and deepen those that I already have leads me every day to constant research and 360° interaction with the digital world.

Tools Cinema 4D, Octane Render, Redshift,

Zbrush, Adobe CC, Marvelous Designer, Real-

flow, TFD, VVVV

Selected clients The guy that asked me for a 10€ logo.

The guy that "I'm gonna pay you next week".

The guy that "Make my logo bigger".

Get in touch

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