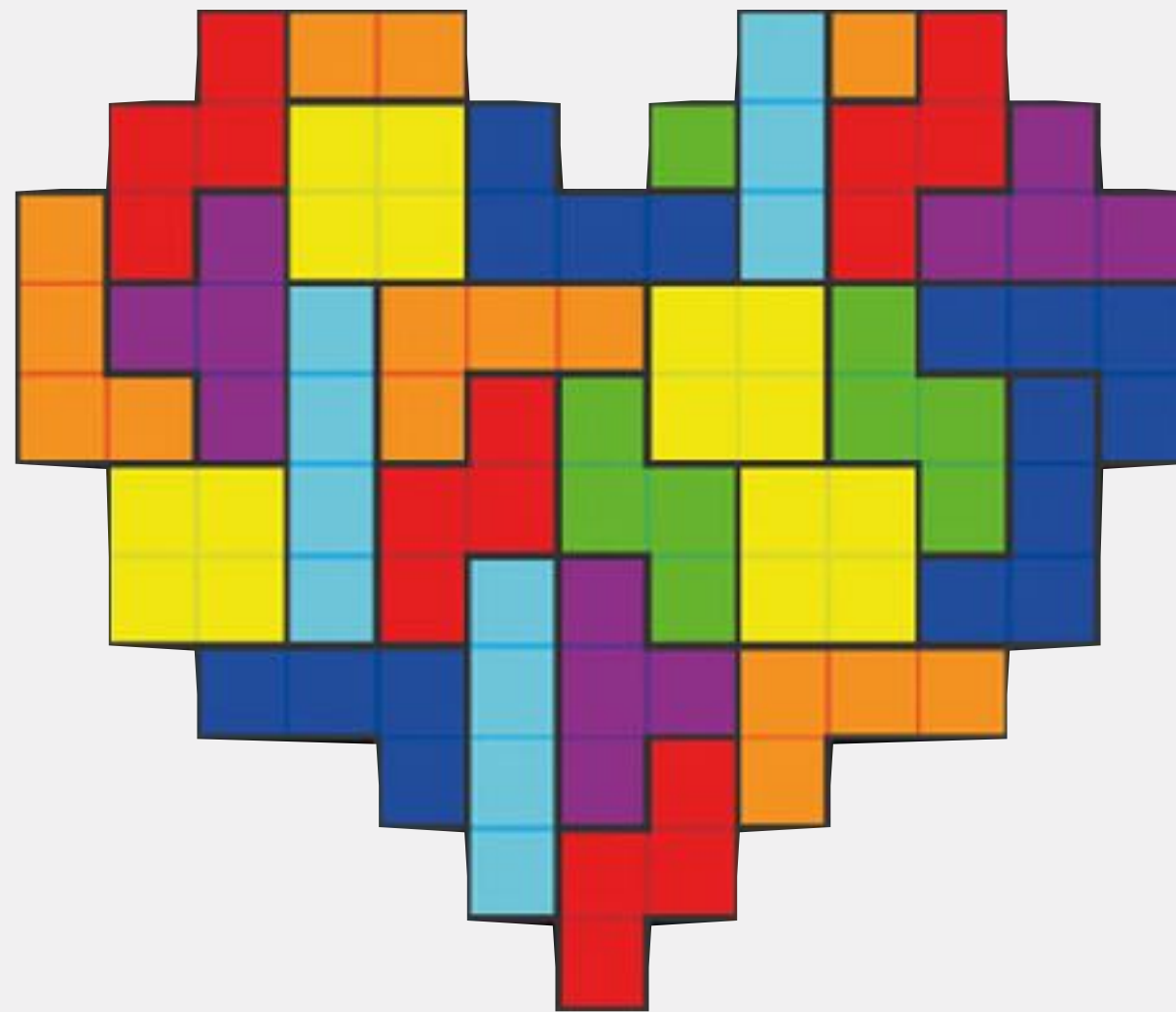


# Looking for the perfect VM scheduler



Fabien Hermenier  
— placing rectangles since 2006

@fhermeni  
fabien.hermenier@nutanix.com  
<https://fhermeni.github.io>





UNIVERSITÉ DE NANTES

2006 - 2010

PhD - Postdoc

Gestion dynamique des tâches dans les grappes,  
une approche à base de machines virtuelles



THE  
UNIVERSITY  
OF UTAH

2011

Postdoc

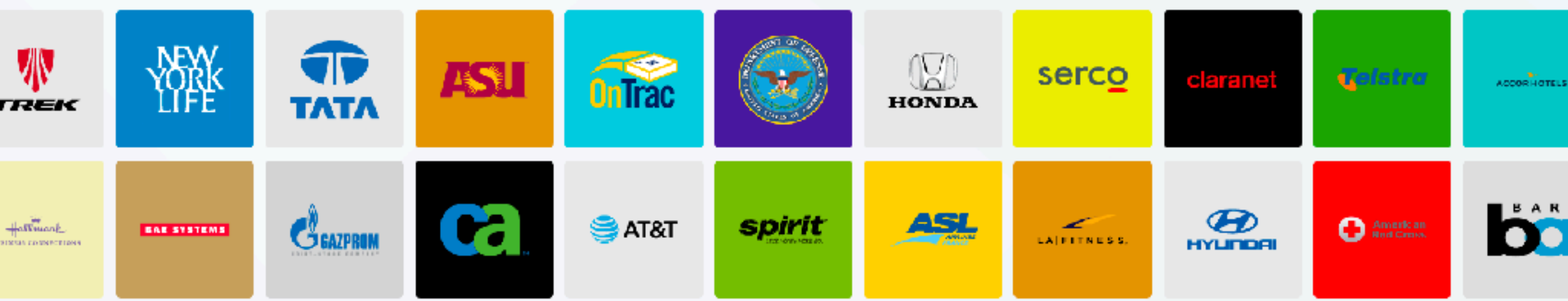
How to design a better testbed:  
Lessons from a decade of network experiments



2011 - 2016

Associate professor

VM scheduling, green computing

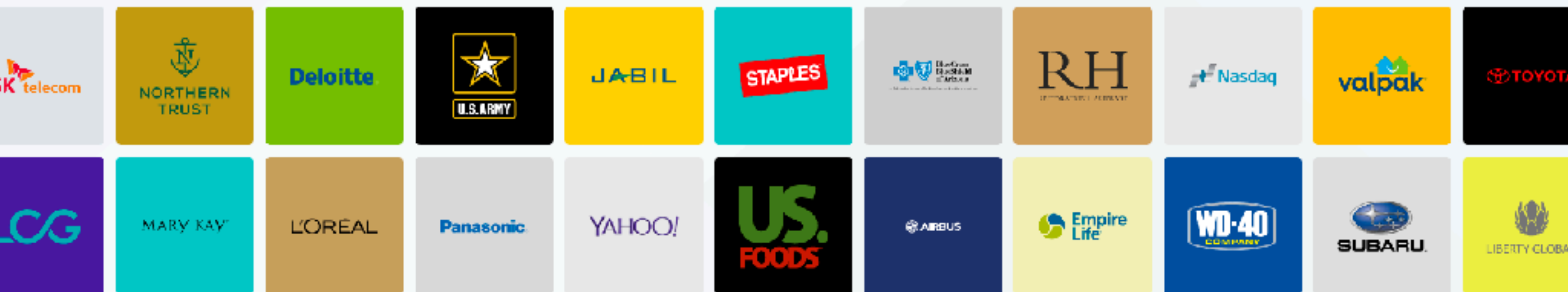


# NUTANIX™

Entreprise cloud company

“Going beyond hyperconverged infrastructures”

VM scheduling, resource management  
Virtualization





# Inside a private cloud





# Clusters

from 2 to  $x$  physical servers

---

isolated applications

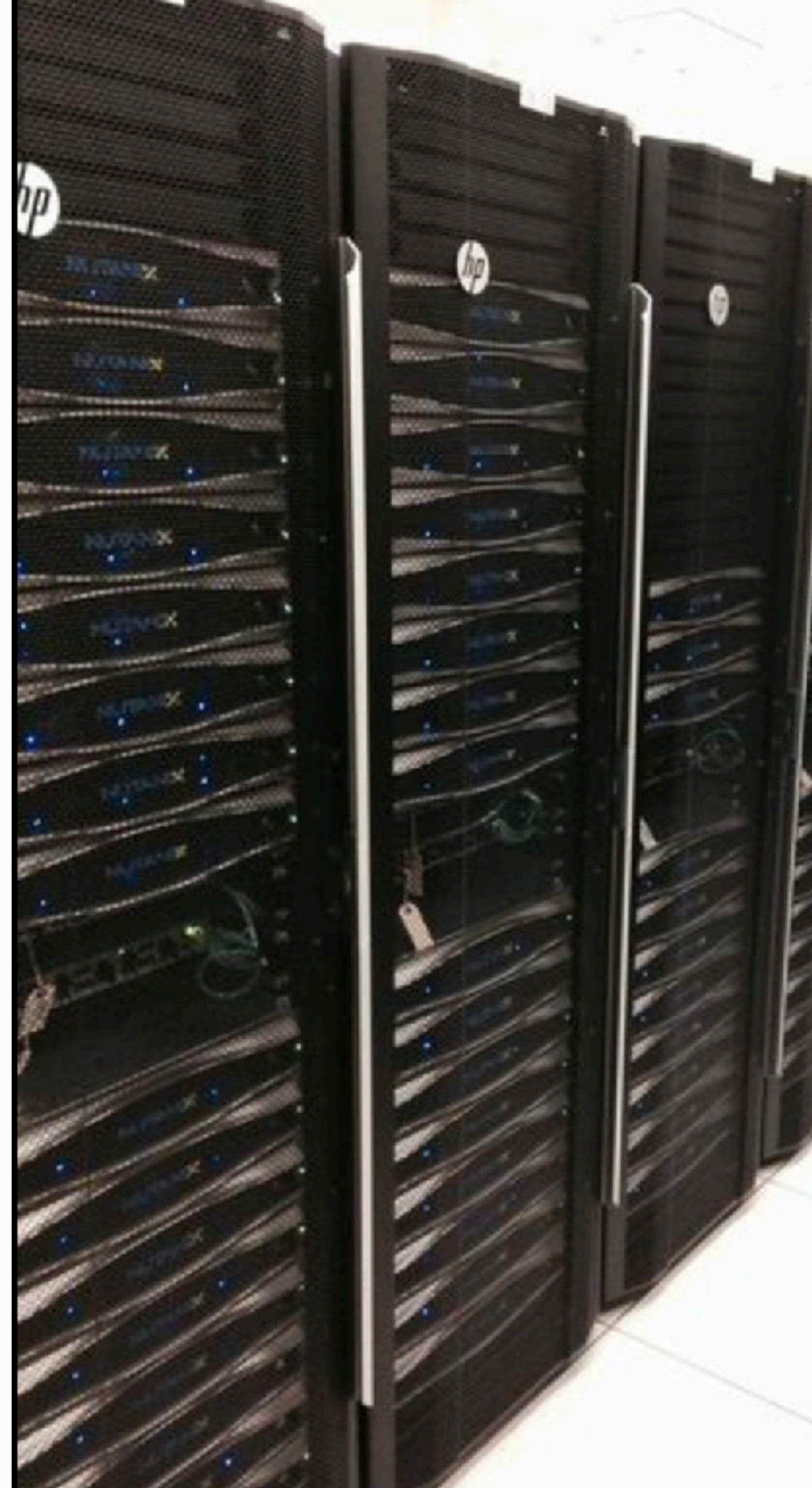
---

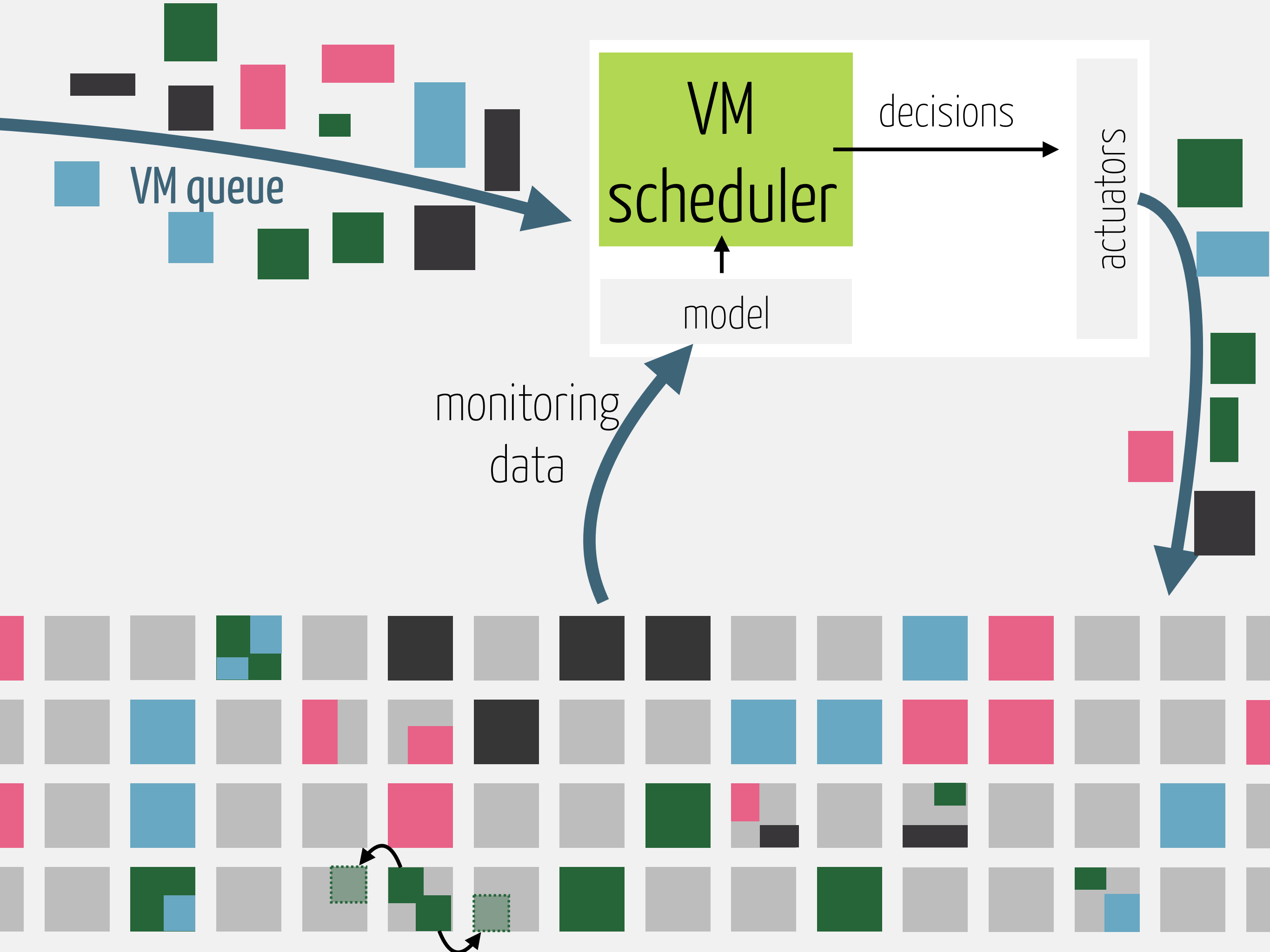
virtual machines  
containers

storage layer

---

SAN based: converged infrastructure  
shared over the nodes: hyper-converged infrastructure





# VM scheduling

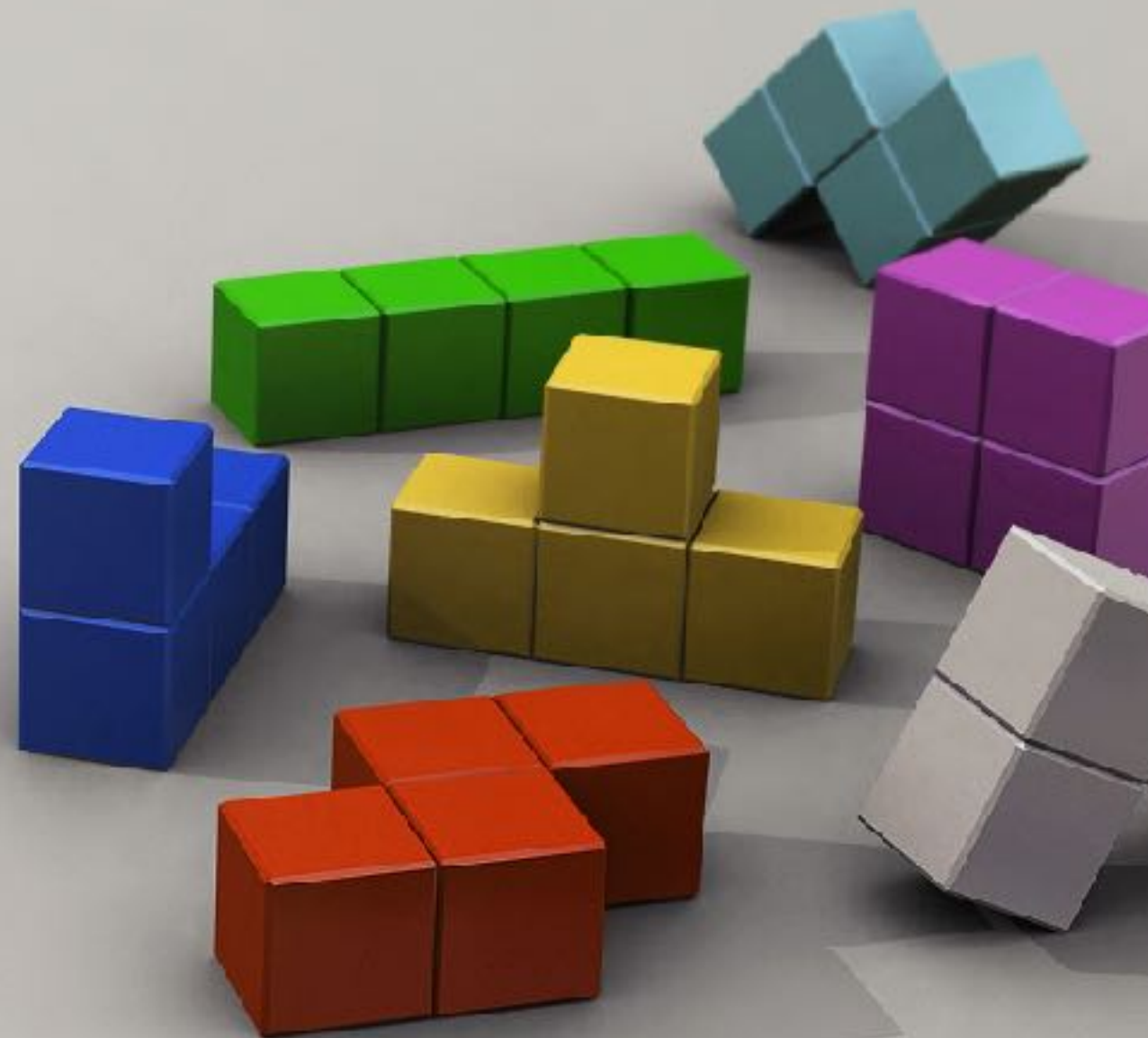
find a server to every VM to run

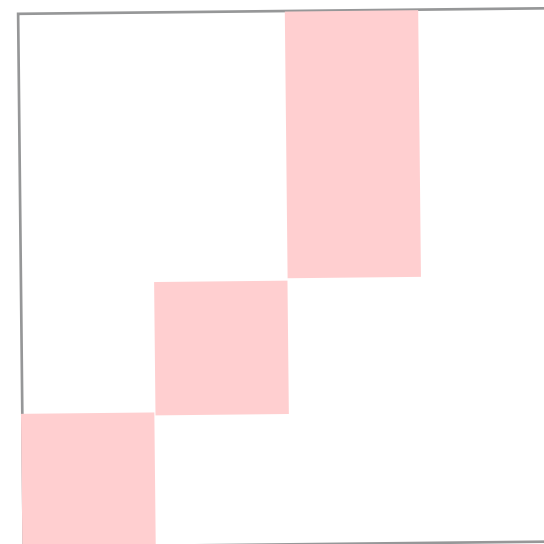
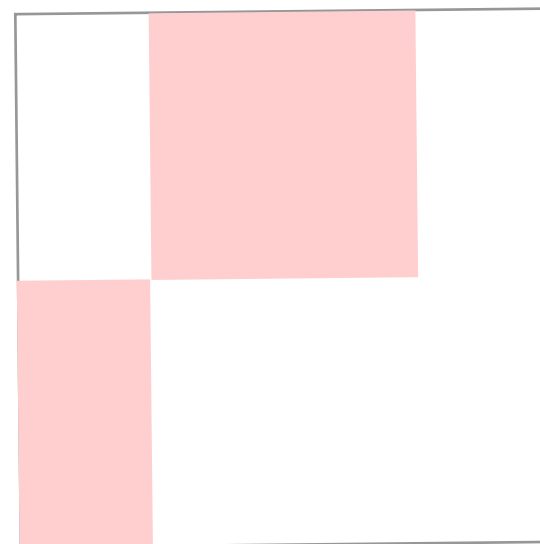
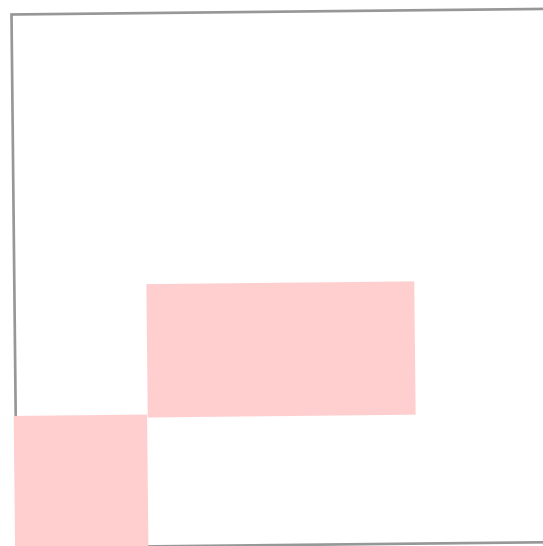
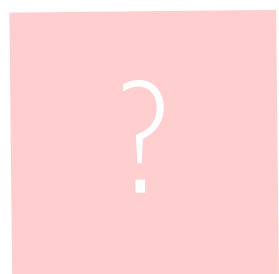
Such that

- compatible hw
- enough pCPU
- enough RAM
- enough storage
- enough whatever

While

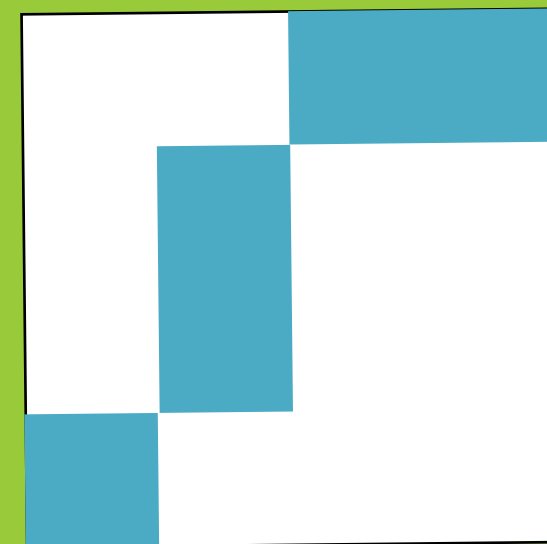
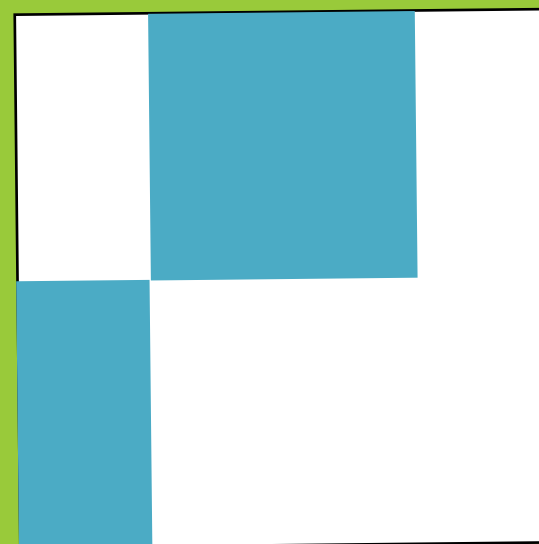
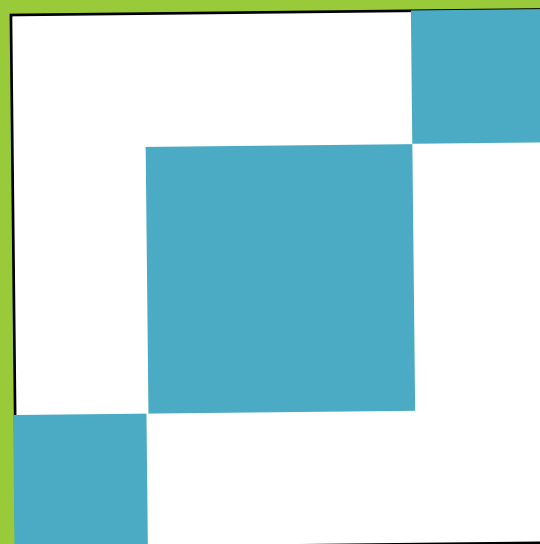
min or max sth



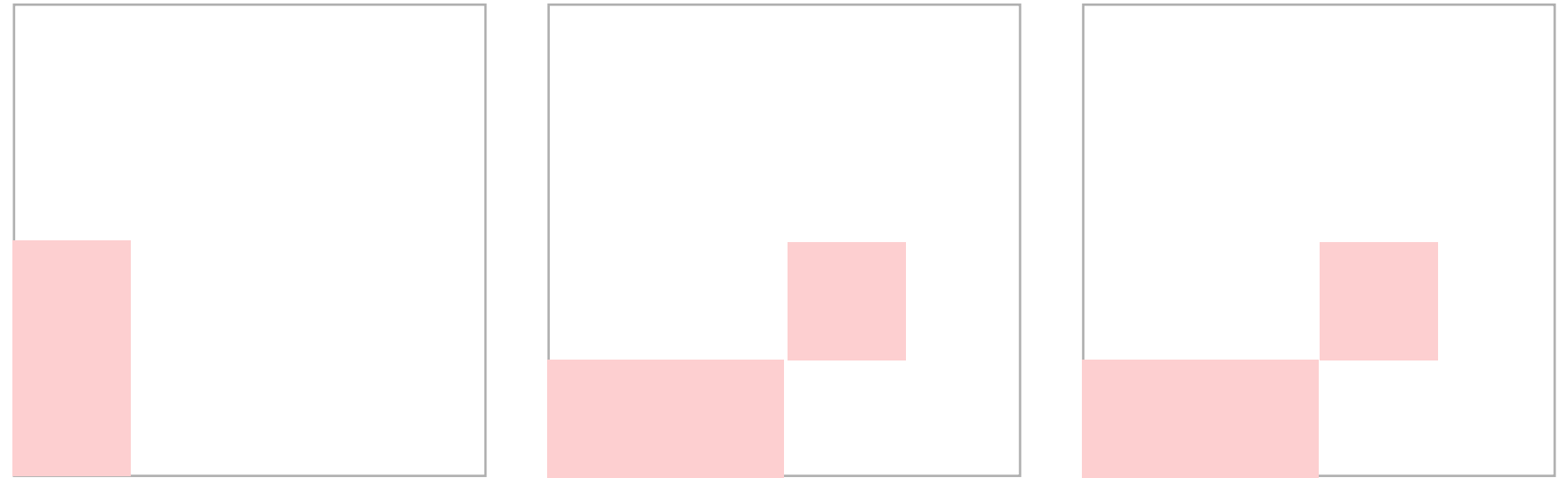


A good VM scheduler provides

Bigger business value,  
same infrastructure

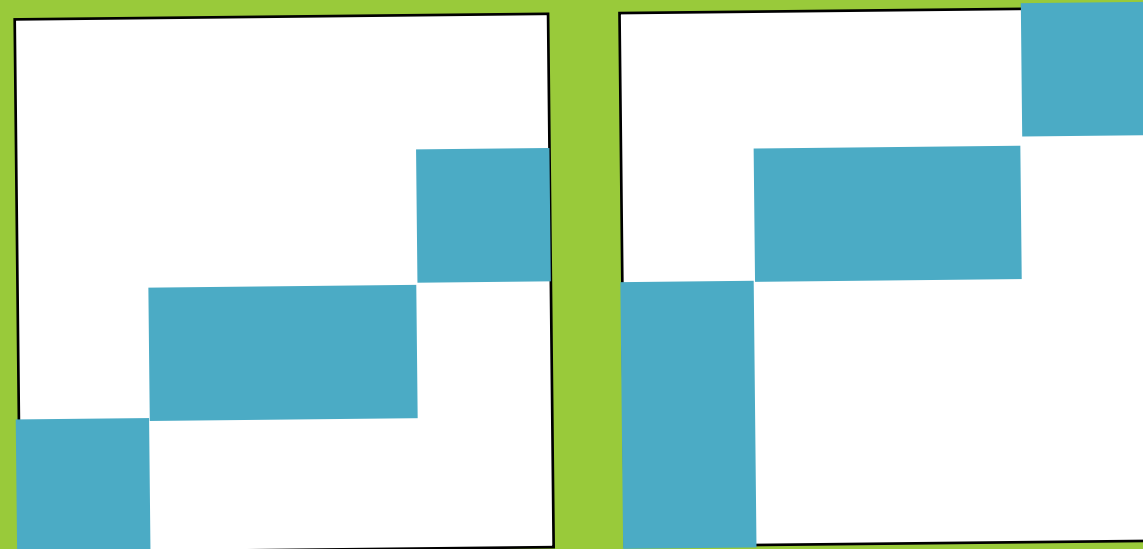






A good VM scheduler provides

Same business value,  
smaller infrastructure





**KEEP  
CALM  
AND  
CONSOLIDATE  
AS HELL**

1 node =



VDI workload:  
12+ vCPU/1 pCPU

100+ VMs / server

# static schedulers

consider the VM queue

deployed everywhere [1,2,3,4]

fragmentation issues

# dynamic schedulers

live-migrations [5] to  
address fragmentation

Costly  
(storage, migration latency)

thousands of articles [10-13]

over-hyped ? [9]

but used in private clouds [6,7,8]  
(steady workloads ?)



# Placement constraints

various concerns

performance, security, power efficiency,  
legal agreements, high-availability,  
fault-tolerance ...

dimension

spatial or temporal

enforcement level

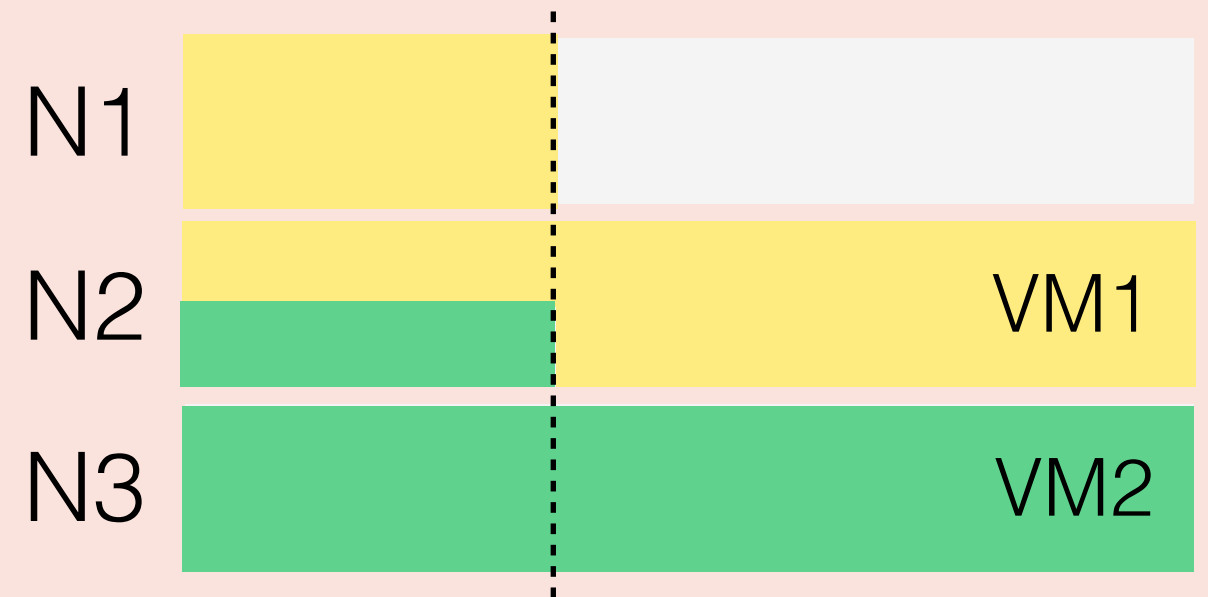
hard or soft

manipulated  
concepts

state, placement, resource allocation,  
action schedule, counters, etc.

# discrete constraints

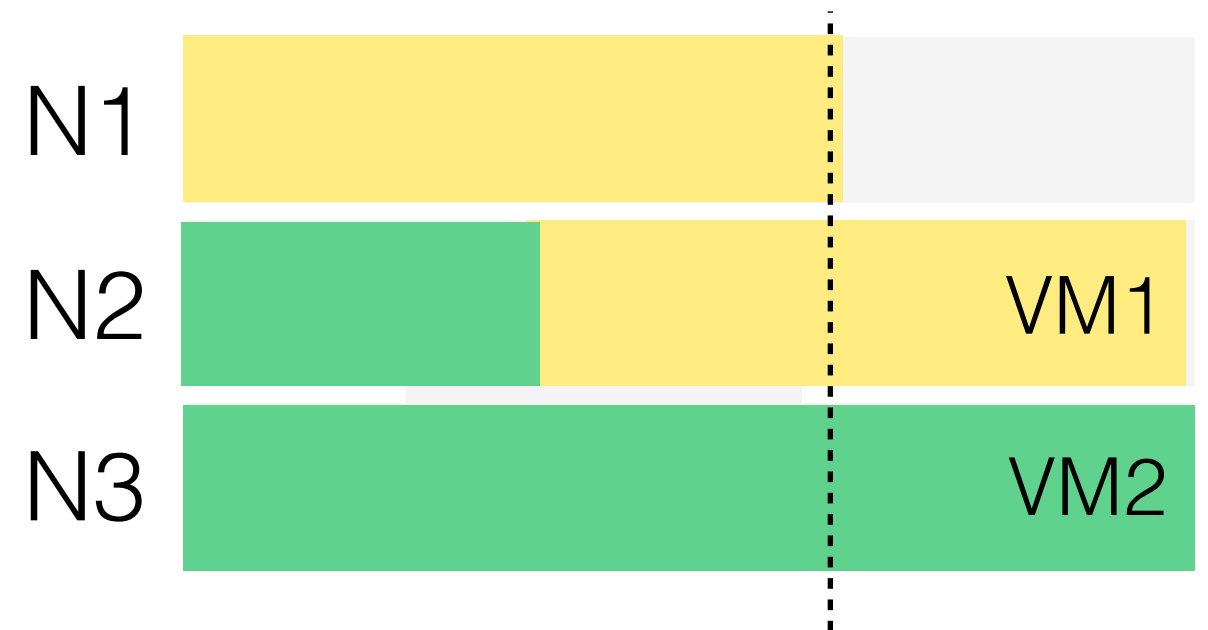
```
>>spread(VM[1,2])  
ban(VM1, N1)  
ban(VM2, N2)
```



“simple” spatial problem

# continuous constraints <sup>[15]</sup>

```
spread(VM[1,2])  
ban(VM1, N1)  
ban(VM2, N2)
```



harder scheduling problem  
(think about actions interleaving)

# hard constraints

`spread(VM[1..50])`

must be satisfied  
all or nothing approach  
not always meaningful

# soft constraints<sup>[6]</sup>

`mostlySpread(VM[1..50], 4, 6)`

satisfiable or not  
internal or external penalty model

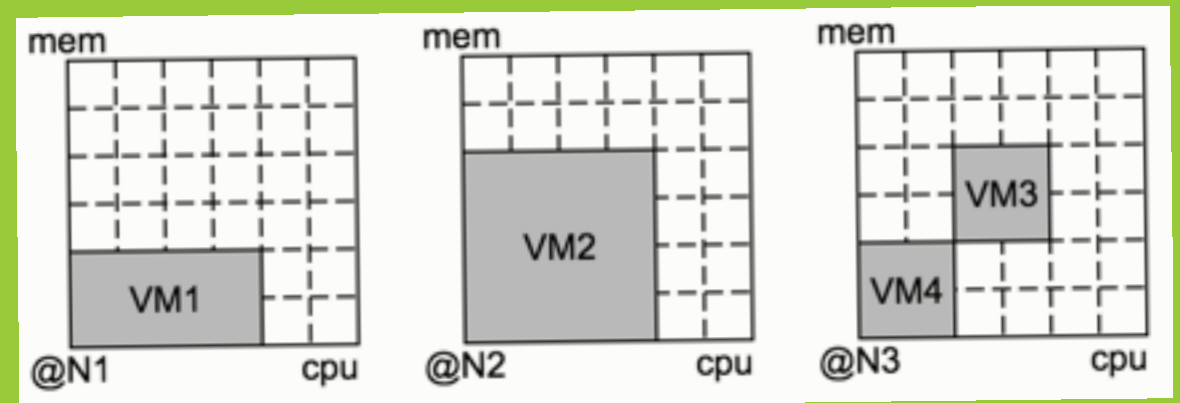
harder to implement/scale  
hard to standardise?



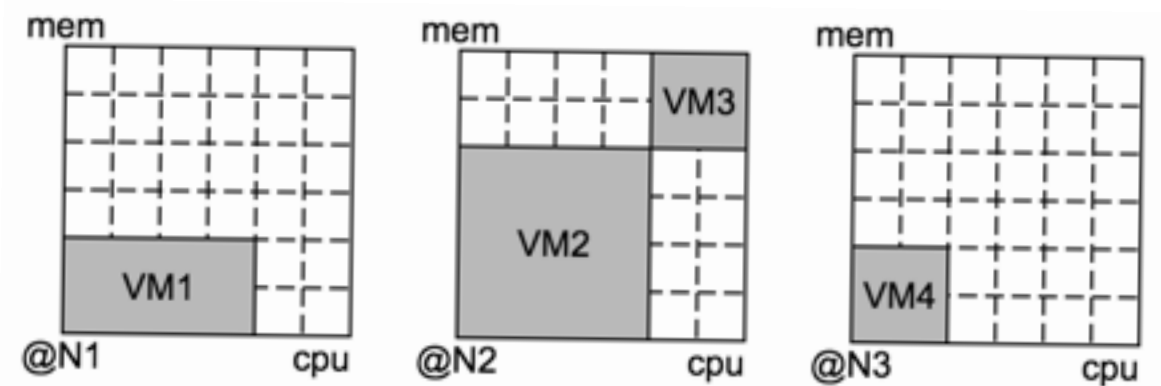
# High-availability

x-FT VMs must survive to any crash of x nodes

1-FT

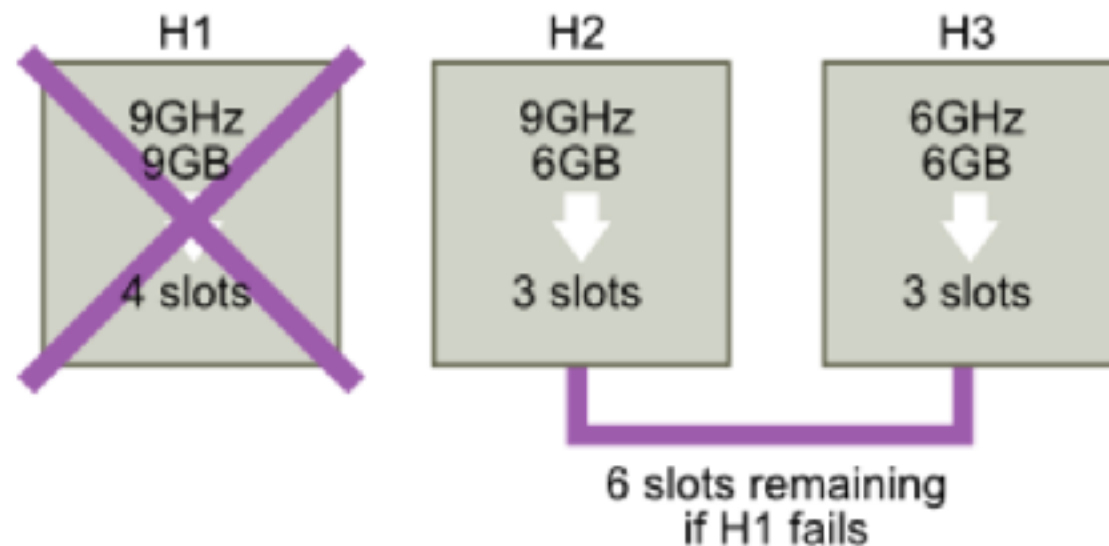
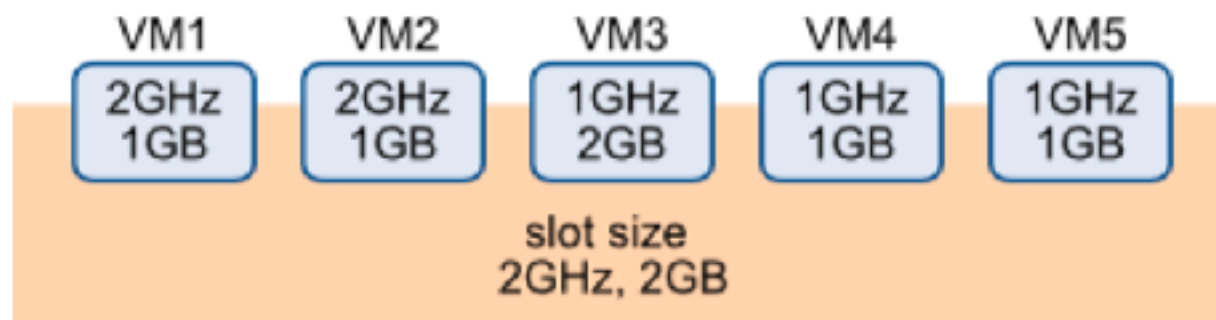


0-FT



exact approach: solve  $n^x$  placement problems [17]

# The VMWare DRS way



slot based

catch the x- biggest nodes

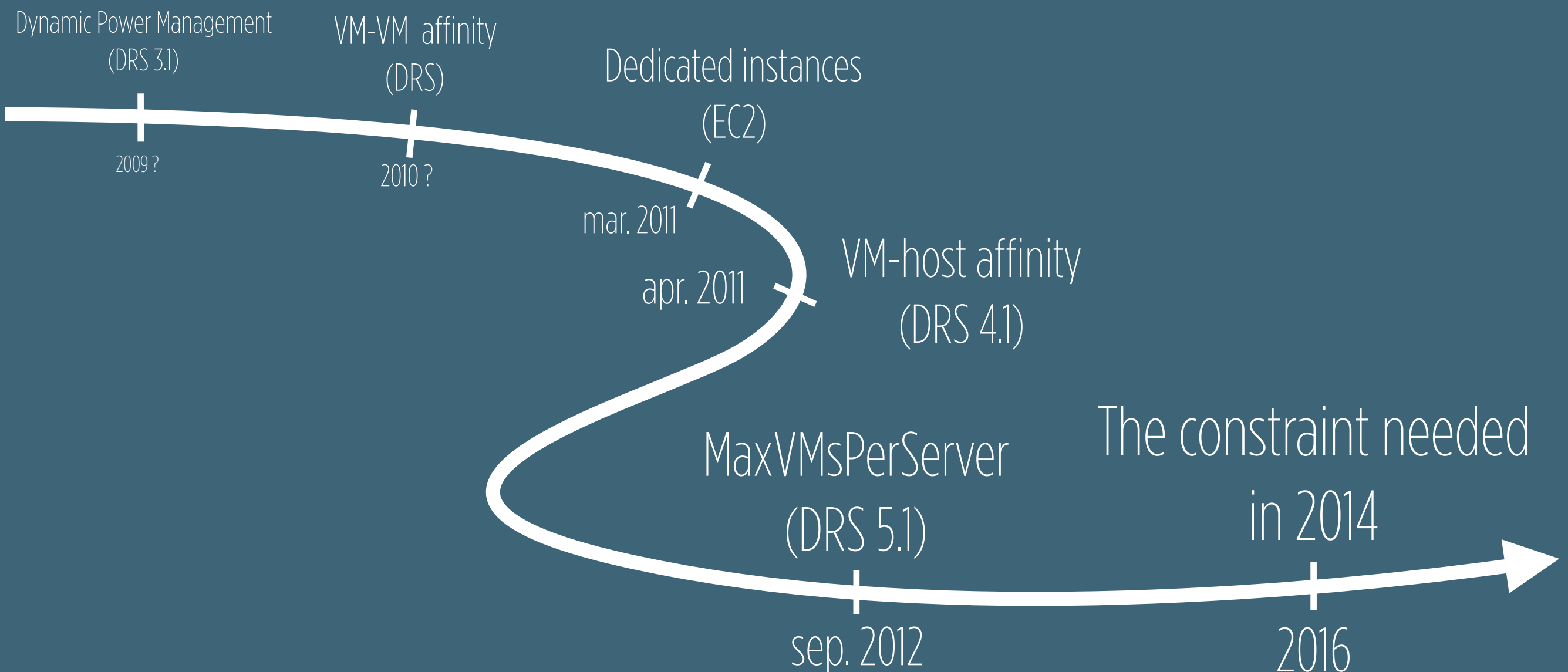
checks the remaining free slots

simple, scalable

waste with heterogeneous VMs

cluster based

# The constraint catalog evolves





the  bjective

provider side

*min(x) or max(x)*

# atomic objectives

*min(penalties)*

*min(Total Cost Ownership)*

*min(unbalance)*

...

# composite objectives

using weights

$$\min(\alpha x + \beta y)$$

How to estimate coefficients?

useful to model sth. you don't understand?

$$\min(\alpha \text{ TCO} + \beta \text{ VIOLATIONS})$$

€ as a common quantifier:

$$\max(\text{REVENUES})$$



# Optimize or satisfy?

$\min(\dots)$  or  $\max(\dots)$

easy to say

hardly provable

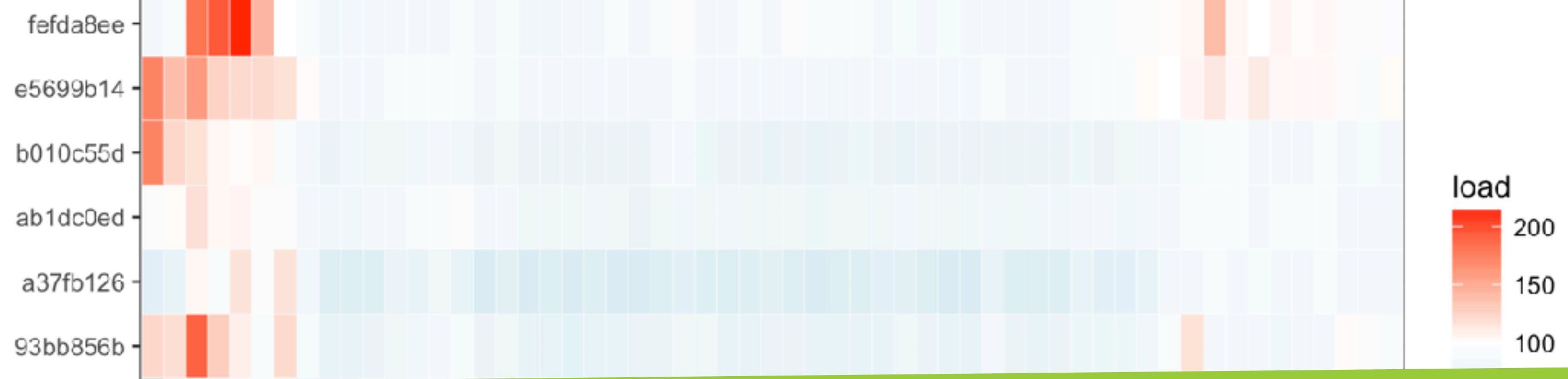
composable through  
weighting magic

threshold based

domain specific expertise

verifiable

composable



# Acropolis Dynamic Scheduler <sup>[18]</sup>

## Hotspot mitigation

Trigger



Thresholds

85%

CPU  
storage-CPU

Maintain

affinity constraints

Resource demand  
(from machine learning)

Minimize

$\sum$  mig.  
cost

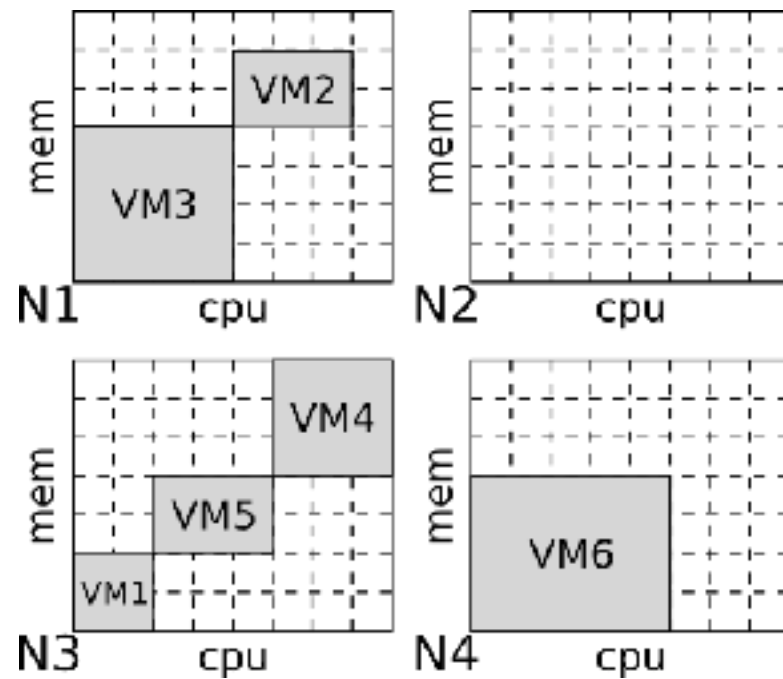


# BtrPlace

adapt the VM placement depending on  
pluggable expectations

network and memory-aware migration scheduler, VM-(VM|PM) affinities, resource matchmaking, node  
state manipulation, counter based restrictions, energy efficiency, discrete or continuous restrictions

interaction though a DSL, an API or JSON messages



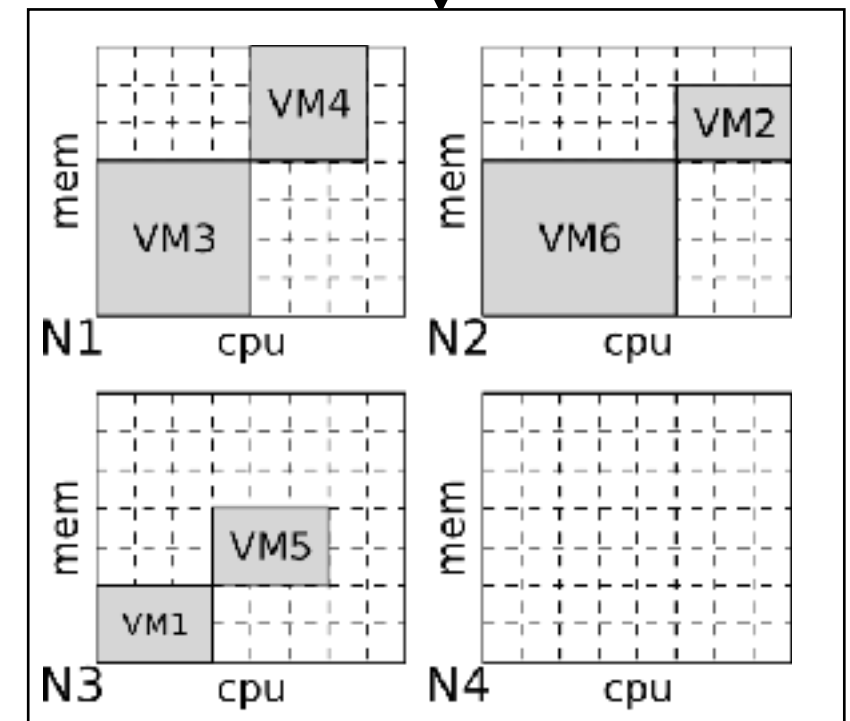
```
spread(VM[2..3]);  
preserve(VM1, 'cpu', 3);  
offline(@N4);
```

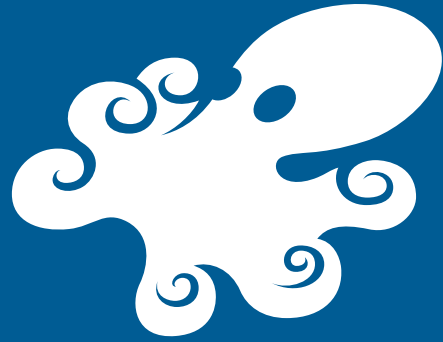


# BtrPlace

## The reconfiguration plan

```
0'00 to 0'02: relocate(VM2,N2)  
0'00 to 0'04: relocate(VM6,N2)  
0'02 to 0'05: relocate(VM4,N1)  
0'04 to 0'08: shutdown(N4)  
0'05 to 0'06: allocate(VM1,'cpu',3)
```

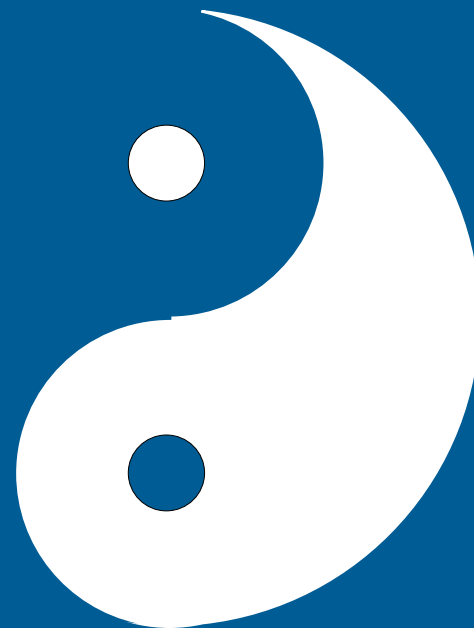




# CHOCO

An Open-Source java library  
for constraint programming

deterministic composition  
high-level constraints



the right model  
for the right problem

$$\begin{aligned}\mathcal{X} &= \{x_1, x_2, x_3\} \\ \mathcal{D}(x_i) &= [0, 2], \forall x_i \in \mathcal{X} \\ \mathcal{C} &= \begin{cases} c_1 : x_1 < x_2 \\ c_2 : x_1 + x_2 \geq 2 \\ c_3 : x_1 < x_3 \end{cases}\end{aligned}$$



# BtrPlace core CSP

models a reconfiguration plan  
1 model of transition per element  
action durations as constants \*

$$\begin{aligned} boot(v \in V) &\triangleq \begin{aligned} &D(v) \in \mathbb{N} \\ &st(v) = [0, H - D(v)] \\ &ed(v) = st(v) + D(v) \\ &d(v) = ed(v) - st(v) \\ &d(v) = D(v) \\ &ed(v) < H \\ &d(v) < H \\ &h(v) \in \{0, \dots, |N| - 1\} \end{aligned} \end{aligned}$$

$$relocatable(v \in V) \triangleq \dots$$

$$shutdown(v \in V) \triangleq \dots$$

$$suspend(v \in V) \triangleq \dots$$

$$resume(v \in V) \triangleq \dots$$

$$kill(v \in V) \triangleq \dots$$

$$bootable(n \in N) \triangleq \dots$$

$$halttable(n \in N) \triangleq \dots$$

# Views bring additional concerns

new variables and relations

ShareableResource( $r$ ) ::=

$$\forall n \in \mathcal{N}, \quad \sum_{v \in \mathcal{V}, \text{host}(v)=n} \text{cons}(v, r) \leq \text{capa}(n, r)$$

Network() ::= ...

Power() ::= ...

High-Availability() ::= ...

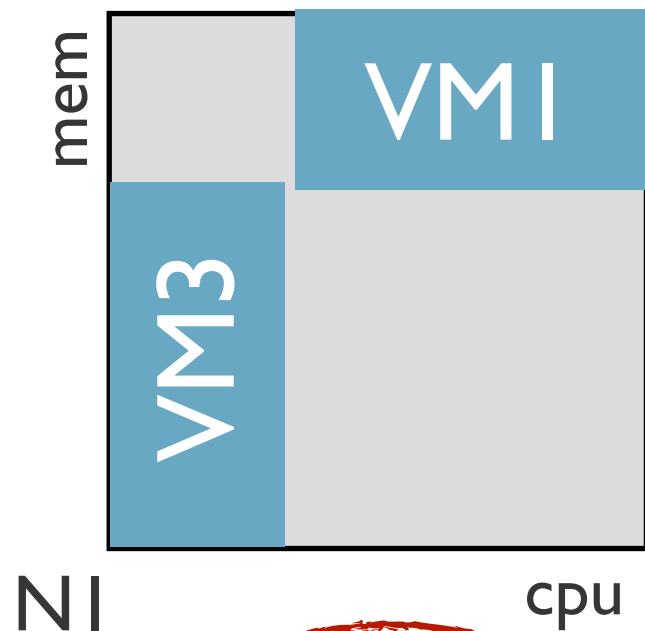
# Constraints state new relations

$$\textit{spread}(X \subseteq \mathcal{V}) \triangleq \forall (a, b) \in X, \textit{host}(a) \neq \textit{host}(b)$$

$$\textit{lonely}(X \subseteq \mathcal{V}) \triangleq \bigcup_{v \in X} \textit{host}(v) \not\subseteq \bigcup_{v \in \mathcal{V} \setminus X} \textit{host}(v)$$

...

# vector packing problem

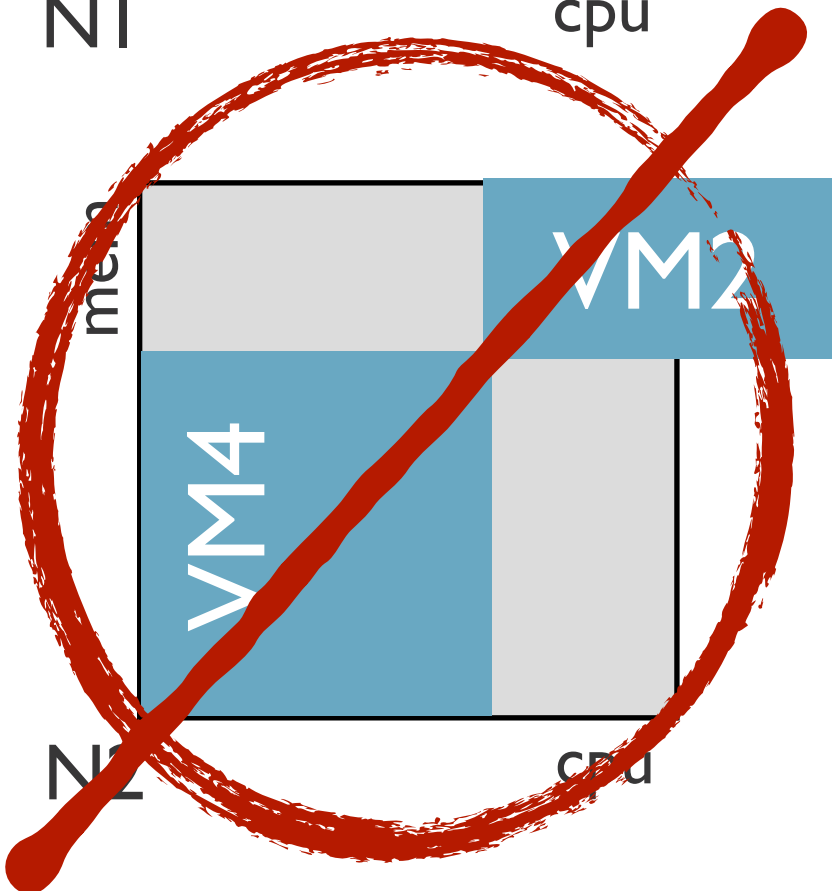


items with a finite volume  
to place inside finite bins

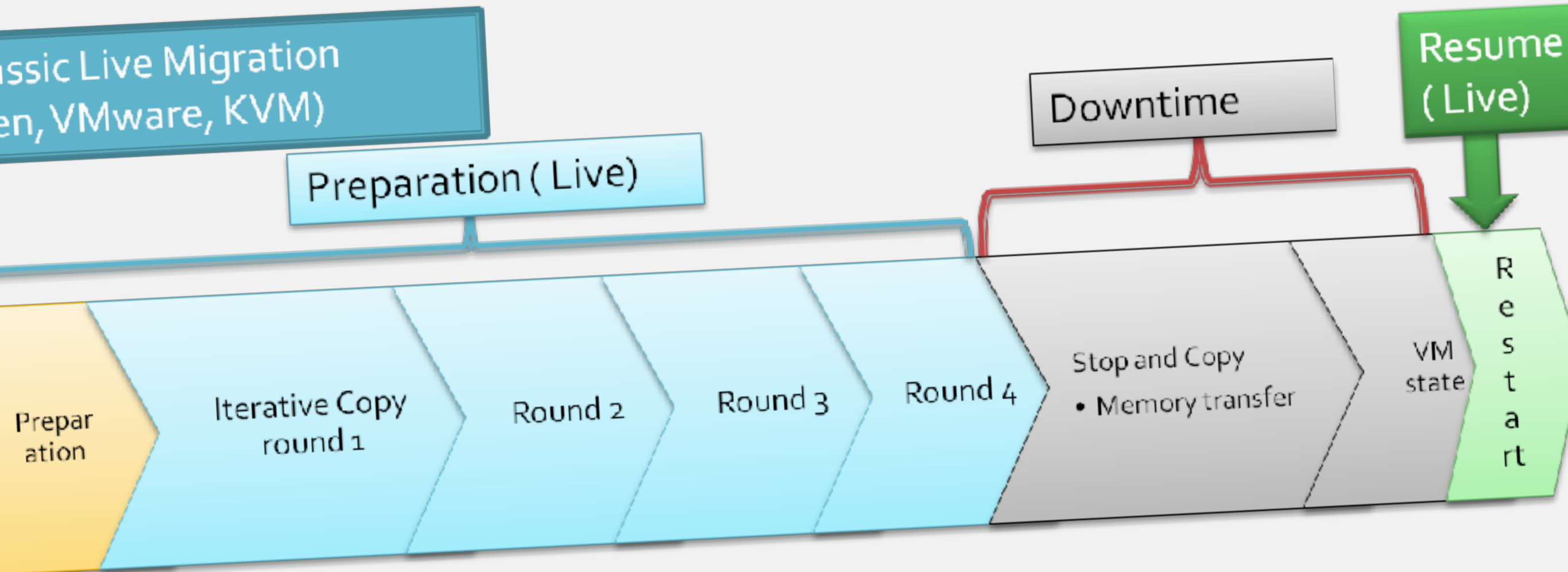
generalisation of  
the bin packing problem

the basic to model the infra.  
1 dimension = 1 resource

NP-hard problem

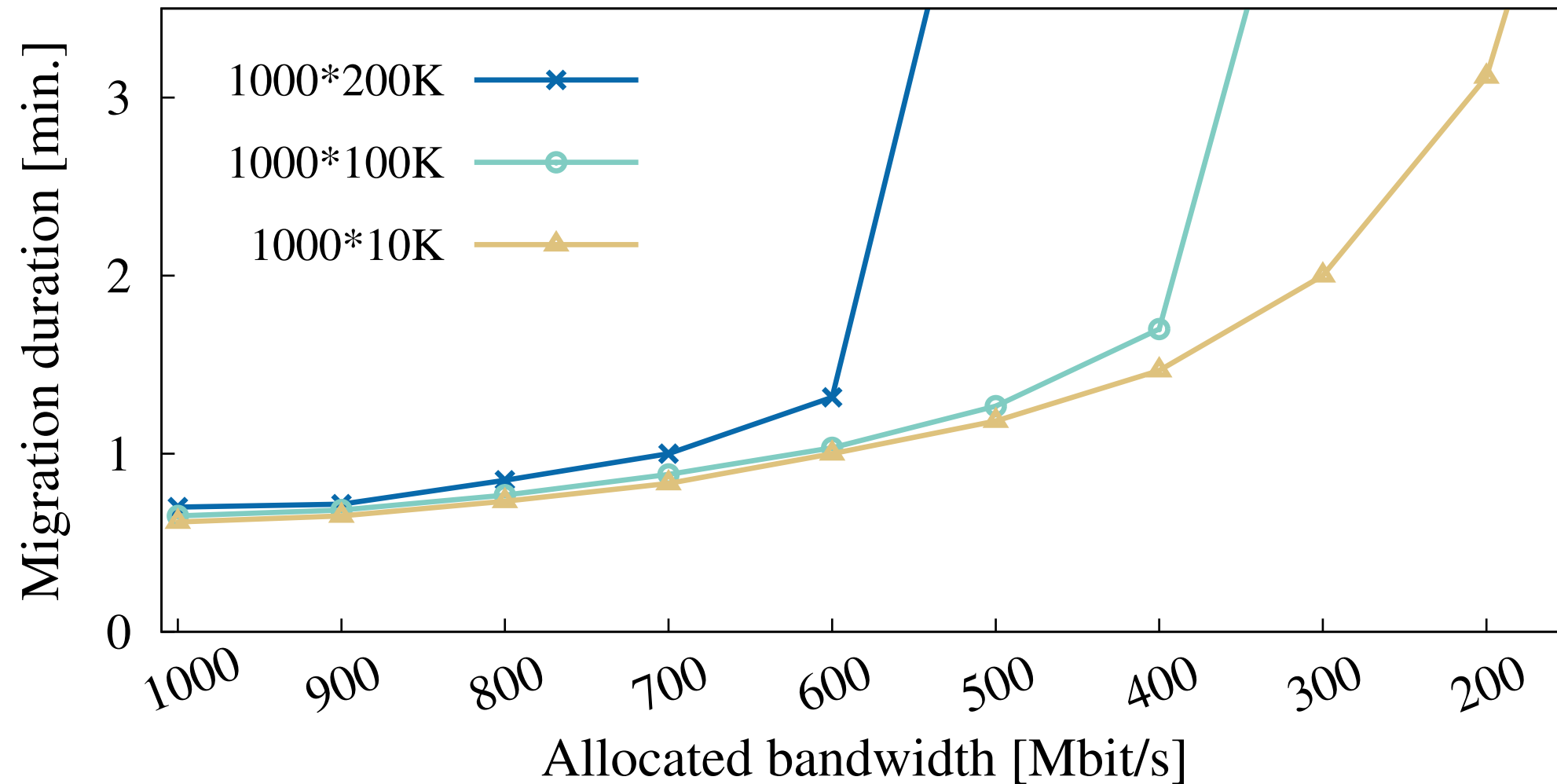


# how to support migrations



temporary,  
resources are used on the source and  
the destination nodes

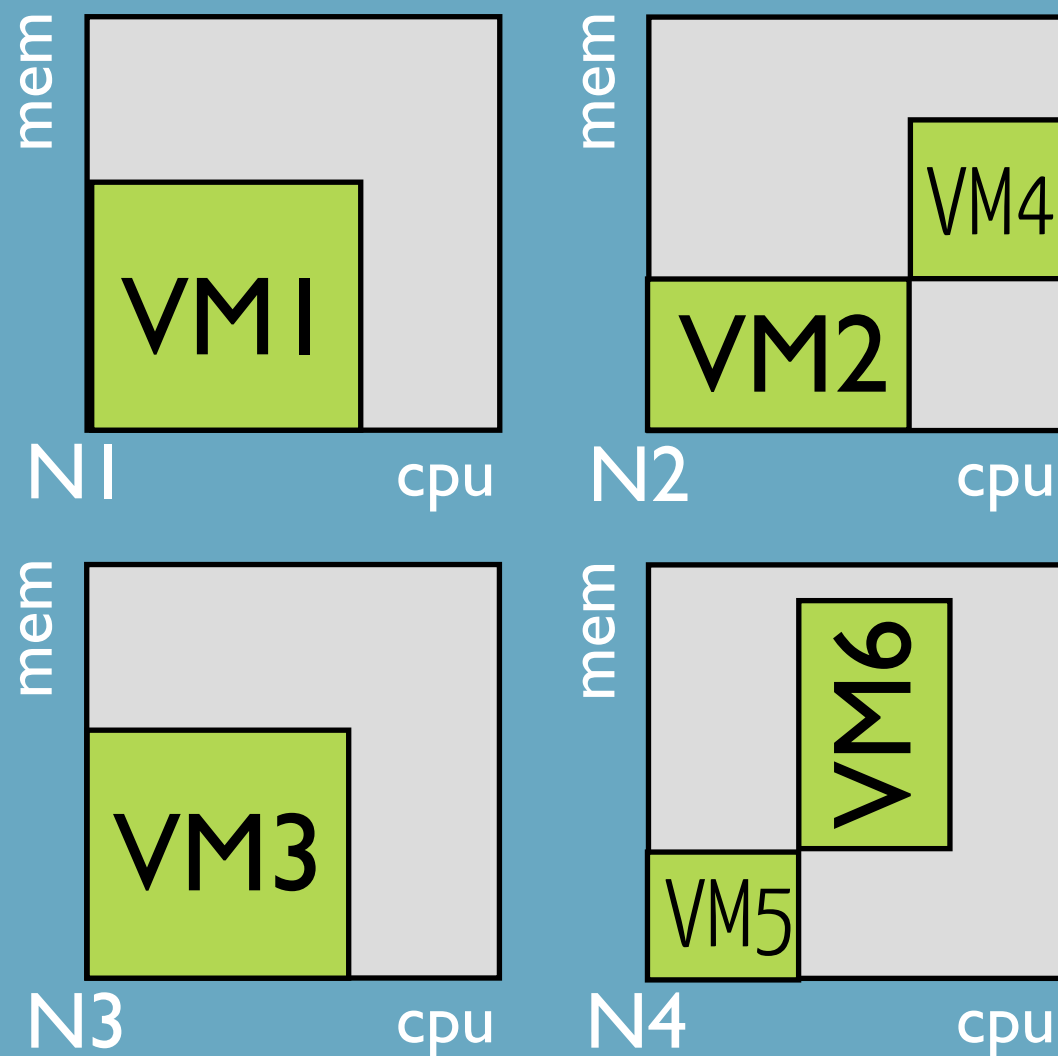




Migrations are costly

# dynamic schedulers

Using Vector packing [10,12]

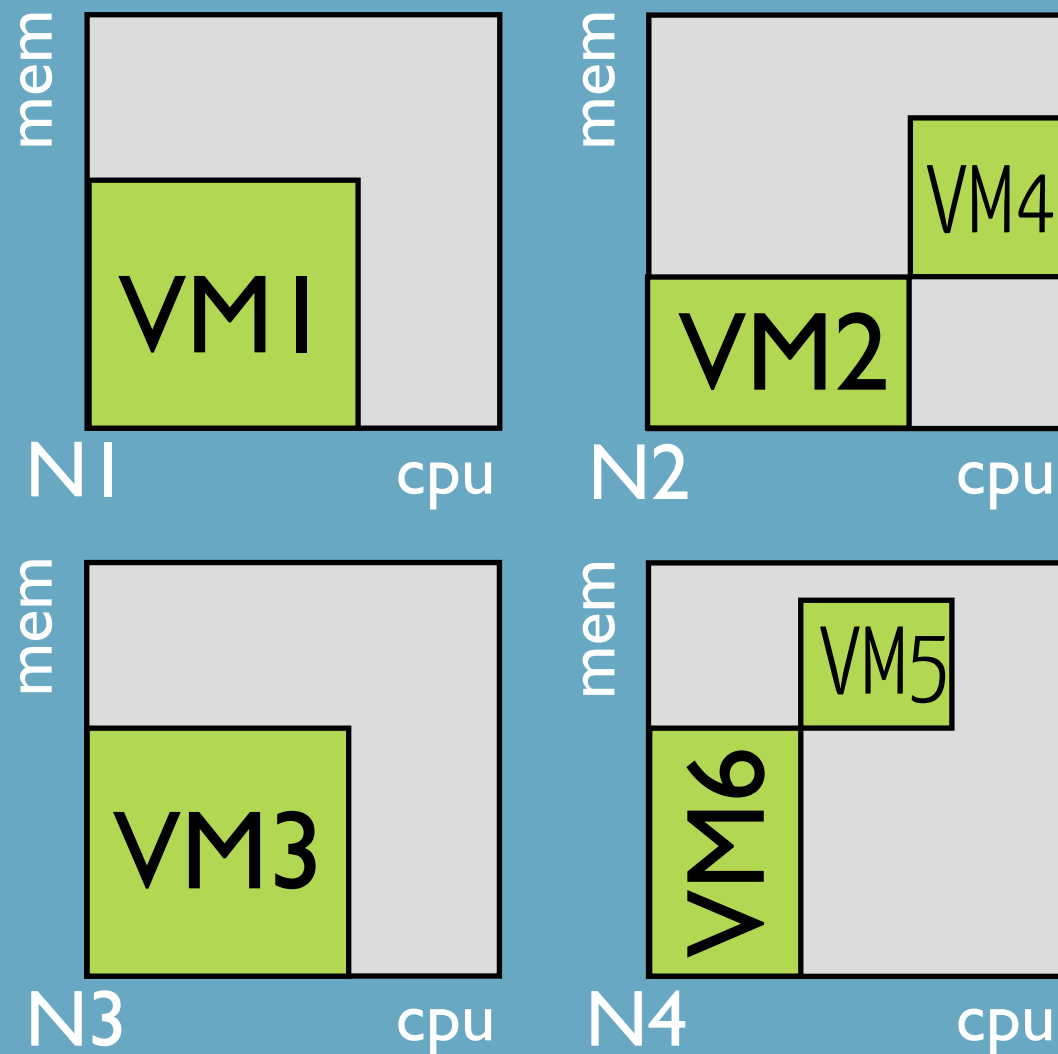


sol #1: 1m,1m,2m

$\min(\#onlineNodes) = 3$

# dynamic schedulers

Using Vector packing [10,12]



sol #1: 1m,1m,2m

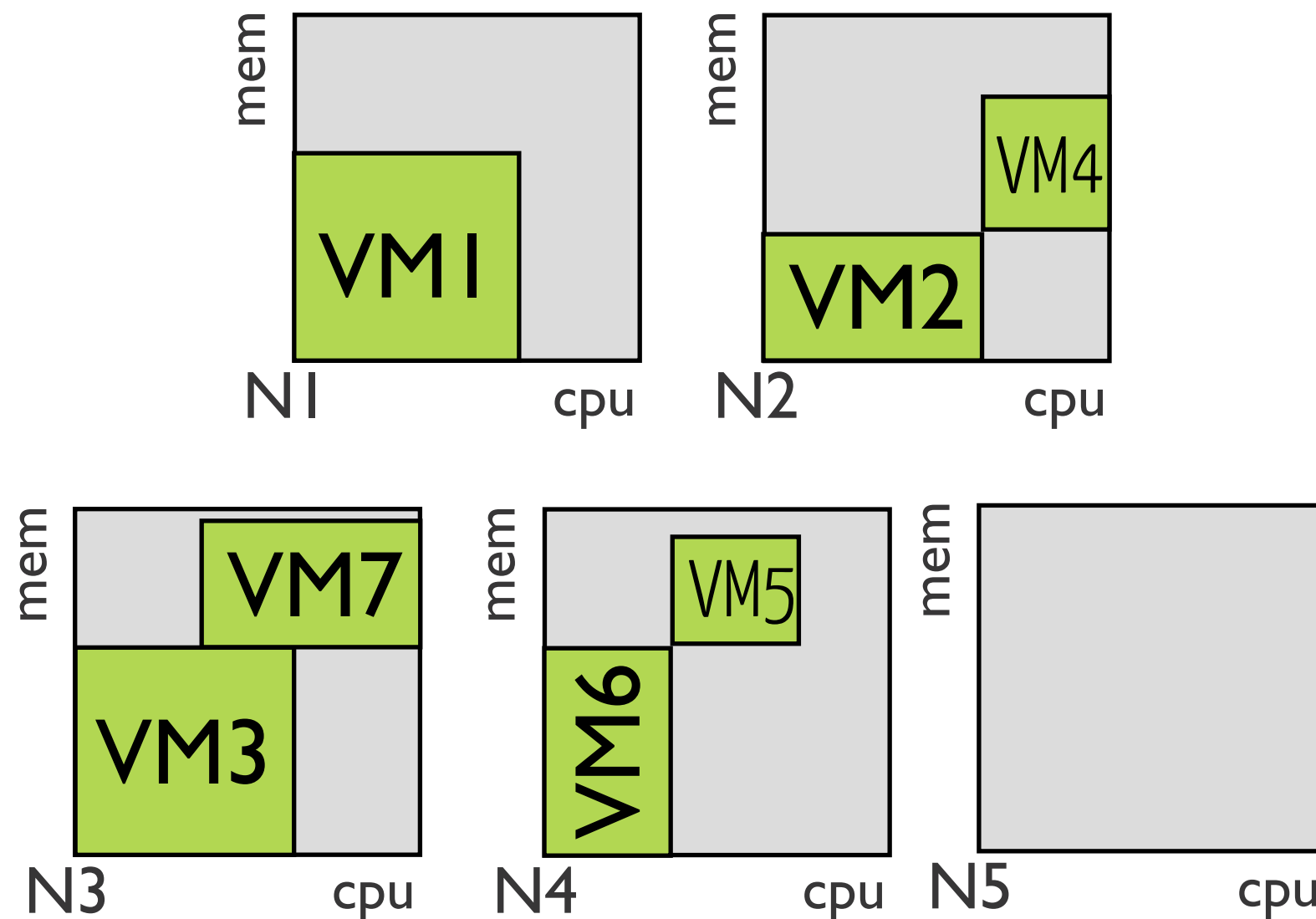
sol #2: 1m,2m  
1m

lower MTTR  
(faster)

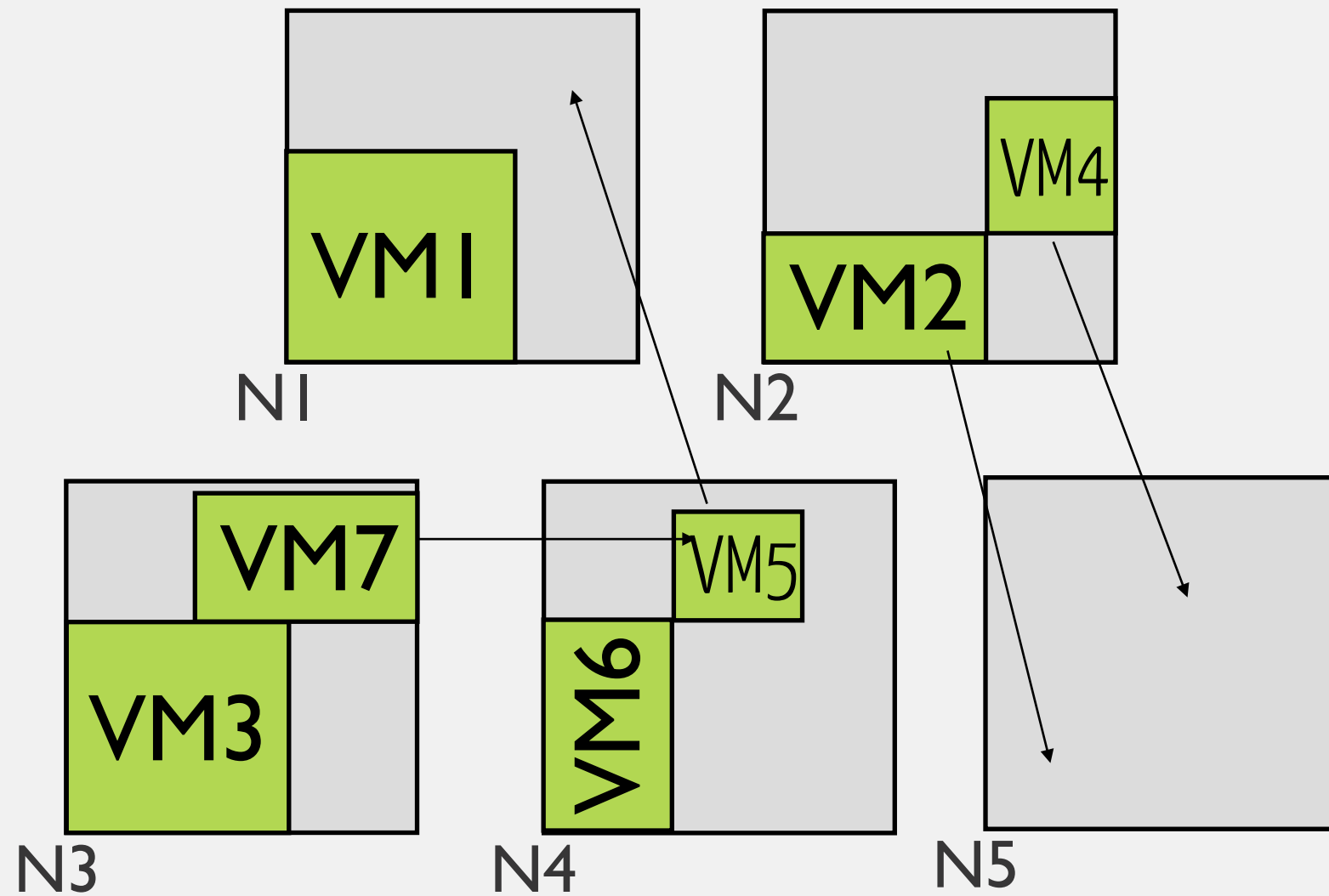
$\min(\#onlineNodes) = 3$

# dynamic scheduling using vector packing

[10, 12]



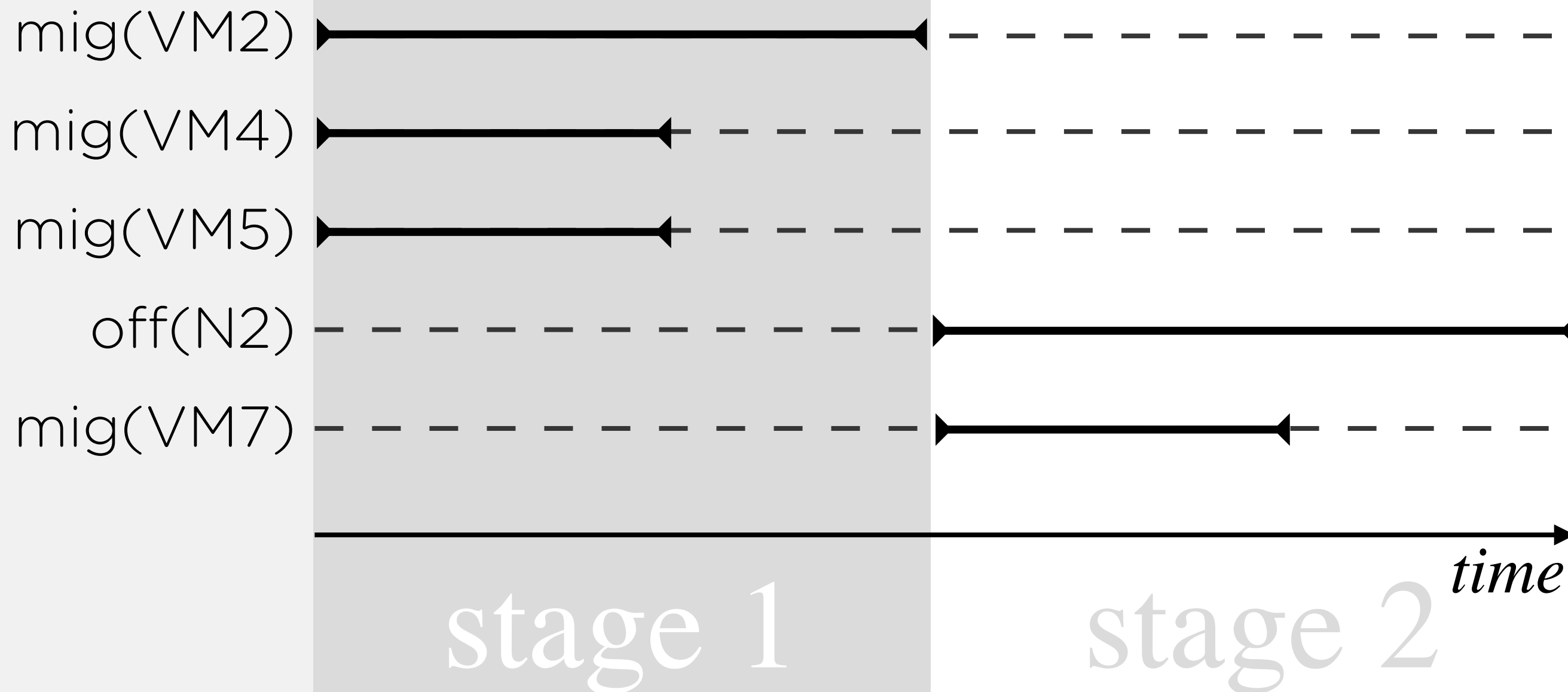
*offline(N2) + no CPU sharing*



# Dependency management

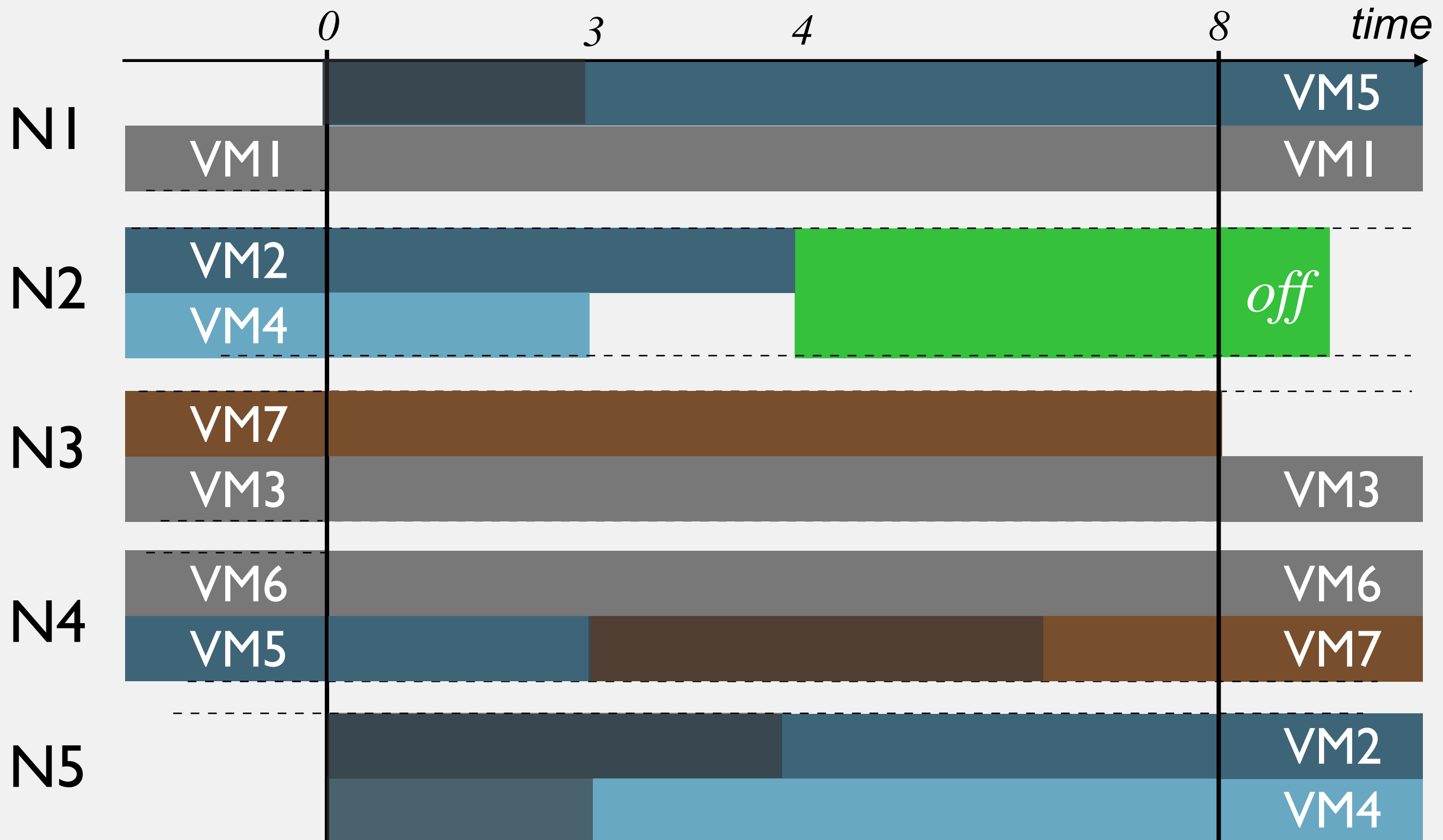
- 1) migrate VM2, migrate VM4, migrate VM5
- 2) shutdown(N2), migrate VM7

# coarse grain staging delay actions





# Resource-Constrained Project Scheduling Problem [14]



# Resource-Constrained Project Scheduling Problem

1 **resource** per (node x dimension), bounded capacity

**tasks** to model the VM lifecycle.

height to model a consumption

width to model a duration

at any moment, the cumulative task consumption on a resource cannot exceed its capacity

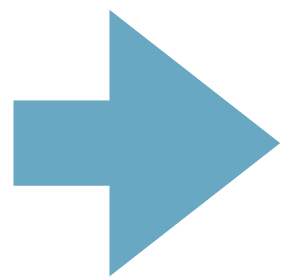
comfortable to express continuous optimisation

NP-hard problem

# From a theoretical to a **practical** solution

duration may be longer  
convert to an event based schedule

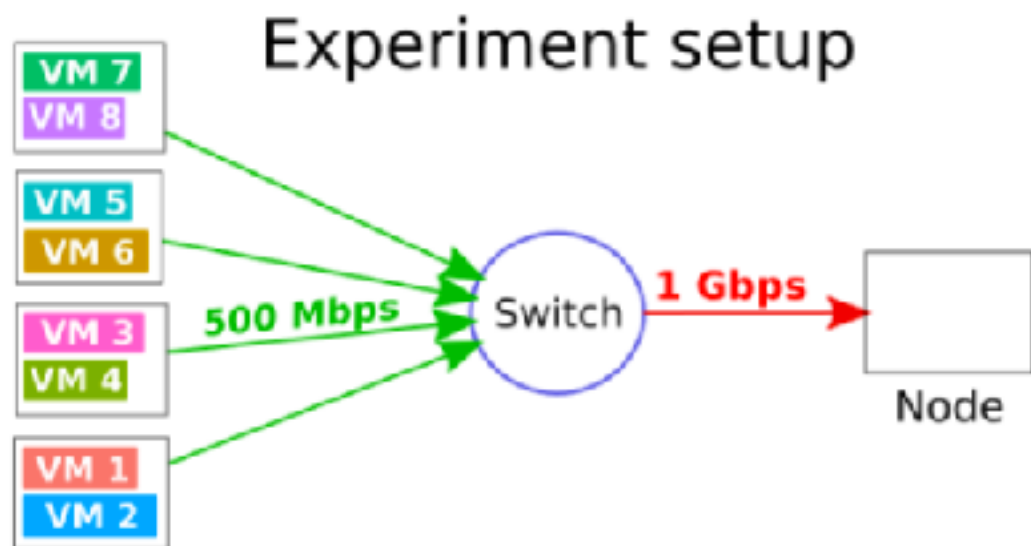
0:3 - migrate VM4  
0:3 - migrate VM5  
0:4 - migrate VM2  
3:8 - migrate VM7  
4:8 - shutdown(N2)



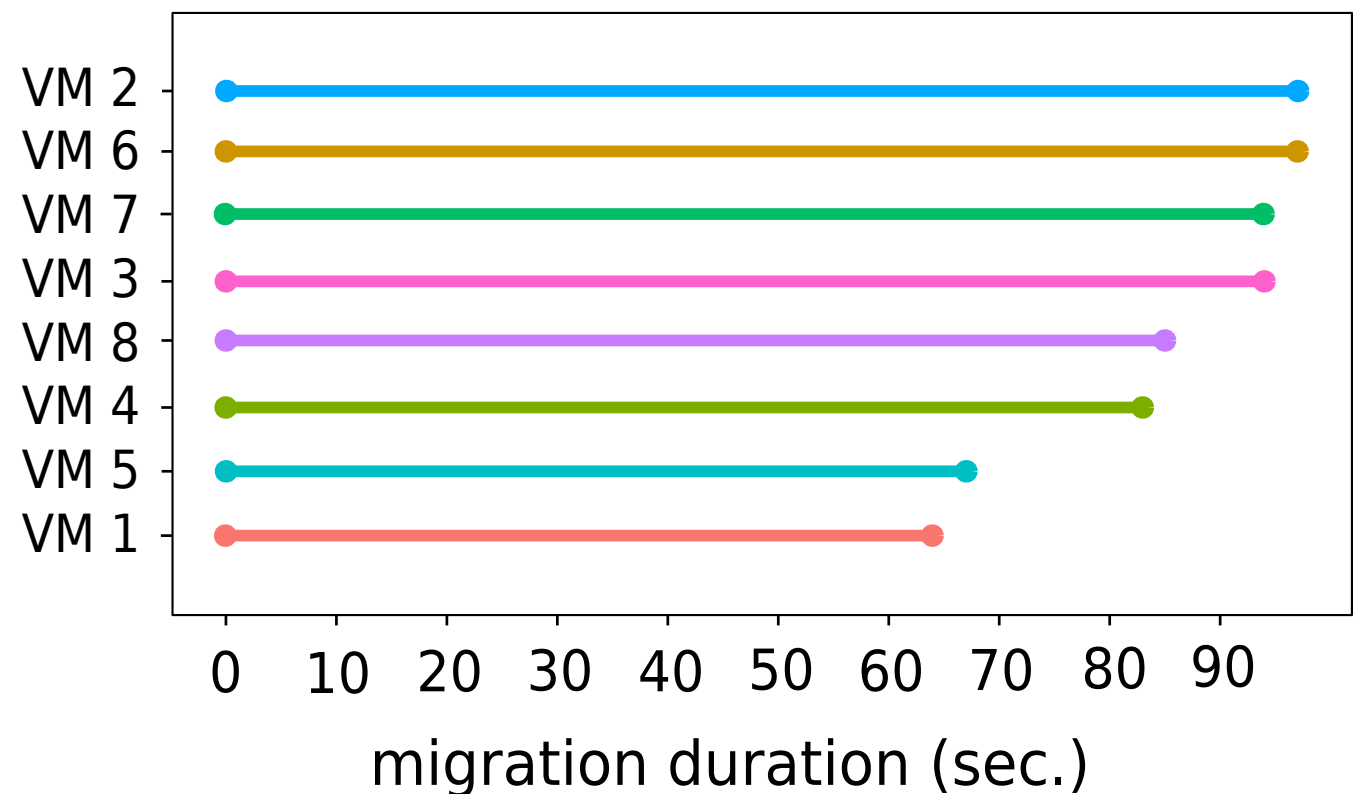
- : migrate VM4  
- : migrate VM5  
- : migrate VM2  
!migrate(VM2) & !migrate(VM4): shutdown(N2)  
!migrate(VM5): migrate VM7

# Extensibility in practice

looking for a better migration scheduler



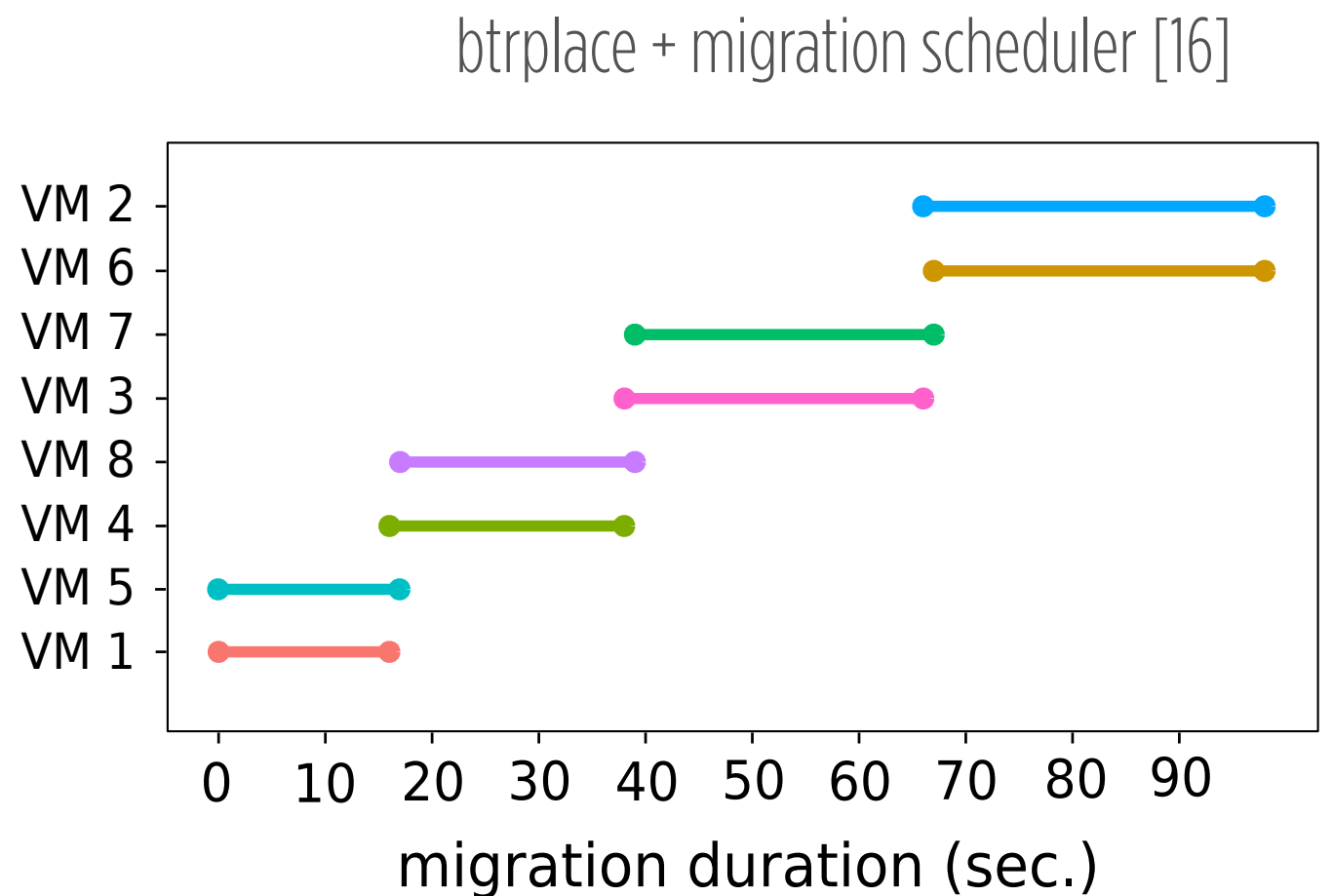
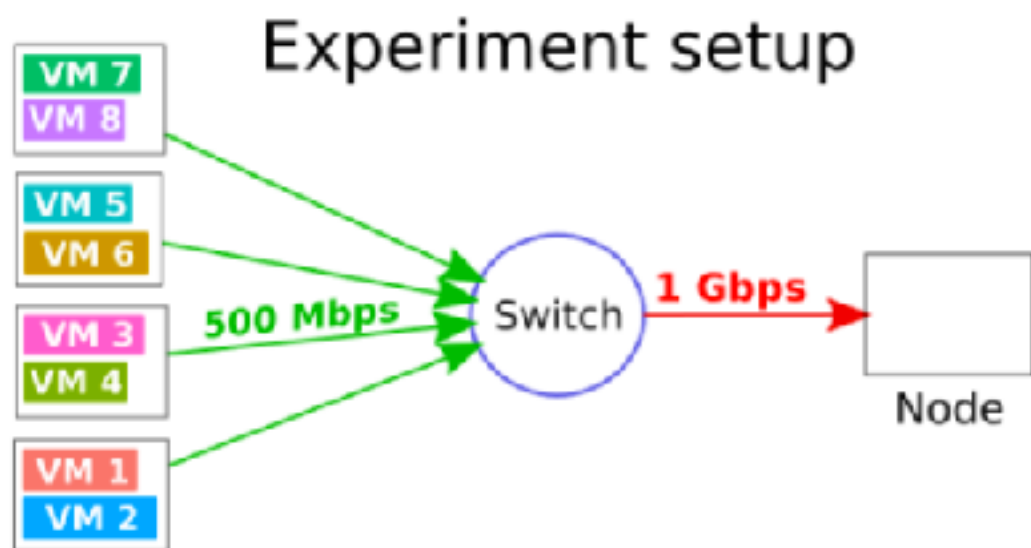
[btrplace vanilla, entropy, cloudsim, ...]



network and workload blind

# Extensibility in practice

looking for a better migration scheduler



network and workload aware

# Extensibility in practice

## solver-side

### Network Model

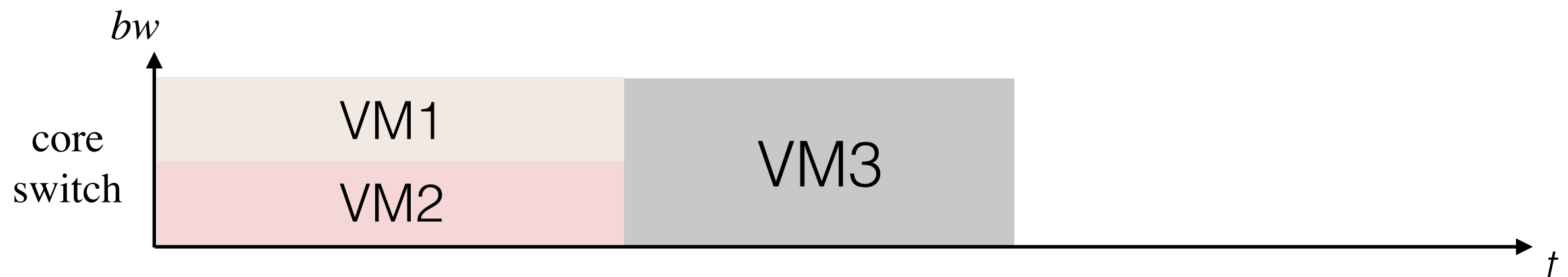
heterogeneous network  
*cumulative constraints; +/- 300 sloc.*

### Migration Model

memory and network aware  
*+/- 200 sloc.*

### Constraints Model

restrict the migration models  
*+/- 100 sloc.*





# Nobody's perfect

placement

vector packing problem

scheduling

multi-mode resource-constrained  
project scheduling problem

exact approaches:

1000 VMs / 10 nodes ->  $10^{1000}$  assignments

heuristics approaches: fast but approximatives

scaling

NP-hard problems

```
[1/2] relocatable(vm#0).dSlice_hoster = {31}
..[1/2] relocatable(vm#1).dSlice_hoster = {31}
...[1/2] relocatable(vm#2).dSlice_hoster = {31}
....[1/2] relocatable(vm#3).dSlice_hoster = {31}
.....[1/2] relocatable(vm#4).dSlice_hoster = {31}
.....[1/2] relocatable(vm#5).dSlice_hoster = {31}
```

# the search heuristic

per objective

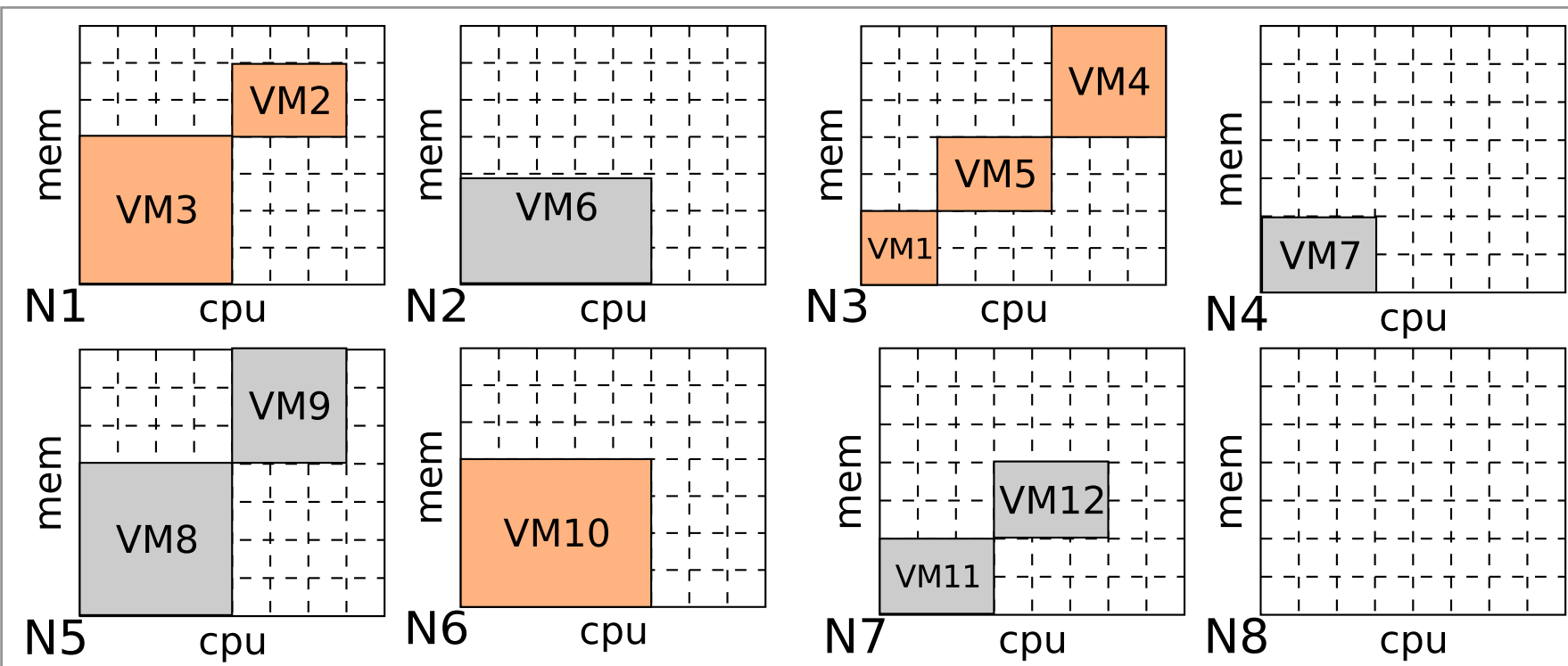
guide choco to instantiation of interest at each search node

1. which of the variables to focus
2. which value to try

do not alter the theoretical problem

```
.....[1/2] shutdownableNode(node#3).start = {0}
.....[1/2] shutdownableNode(node#2).start = {0}
.....[1/2] shutdownableNode(node#1).start = {0}
.....[1/2] shutdownableNode(node#0).start = {0}
.....[1/2] relocatable(vm#97).cSlice_end = {1}
.....[2/2] relocatable(vm#202).cSlice_end \ {2}
.....[1/2] relocatable(vm#202).cSlice_end = {4}
.....[1/2] relocatable(vm#203).cSlice_end = {2}
```

# static model analysis 101

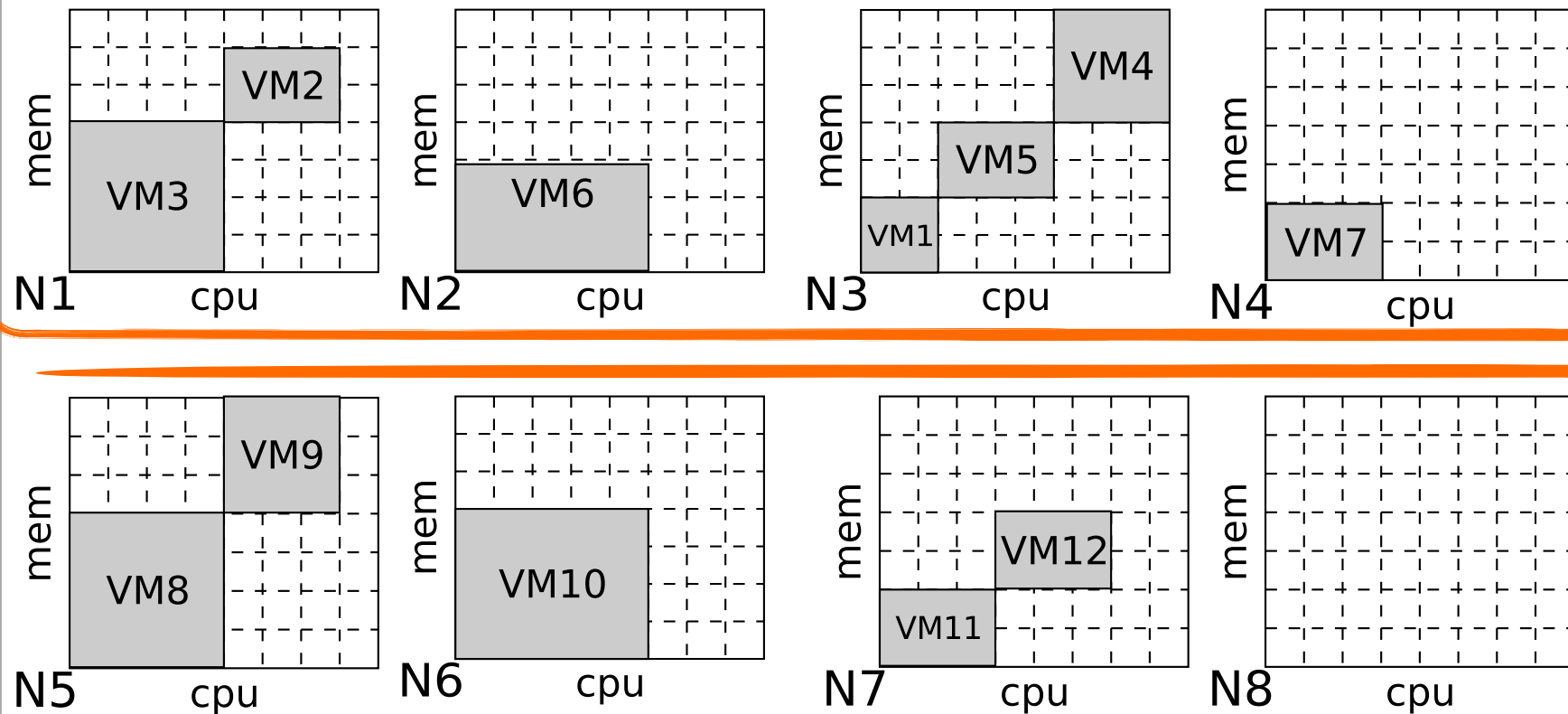


```
spread({VM3,VM2,VM8});  
lonely({VM7});  
preserve({VM1},'ucpu', 3);  
offline(@N6);  
ban($ALL_VMS,@N8);  
fence(VM[1..7],@N[1..4]);  
fence(VM[8..12],@N[5..8]);
```

## `scheduler.doRepair(true)`

manage only supposed mis-placed VMs

beware of under estimations !

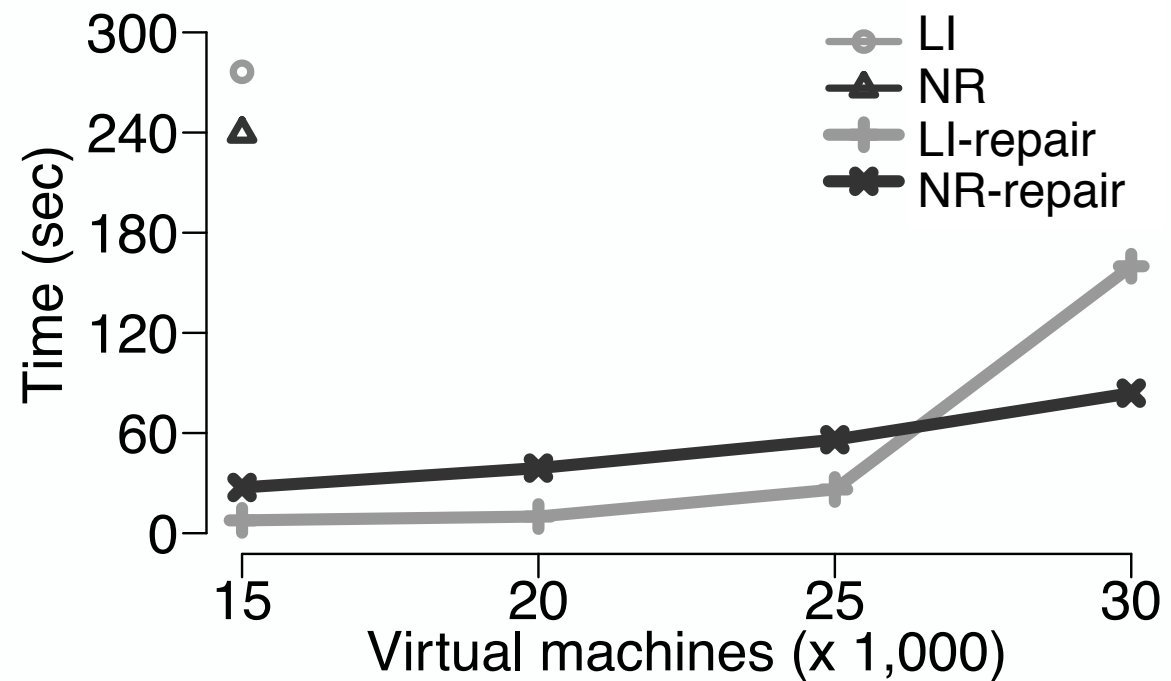


```
spread({VM3,VM2,VM8});
lonely({VM7});
preserve({VM1},'ucpu', 3);
offline(@N6);
ban($ALL_VMS,@N8);
fence(VM[1..7],@N[1..4]);
fence(VM[8..12],@N[5..8]);
```

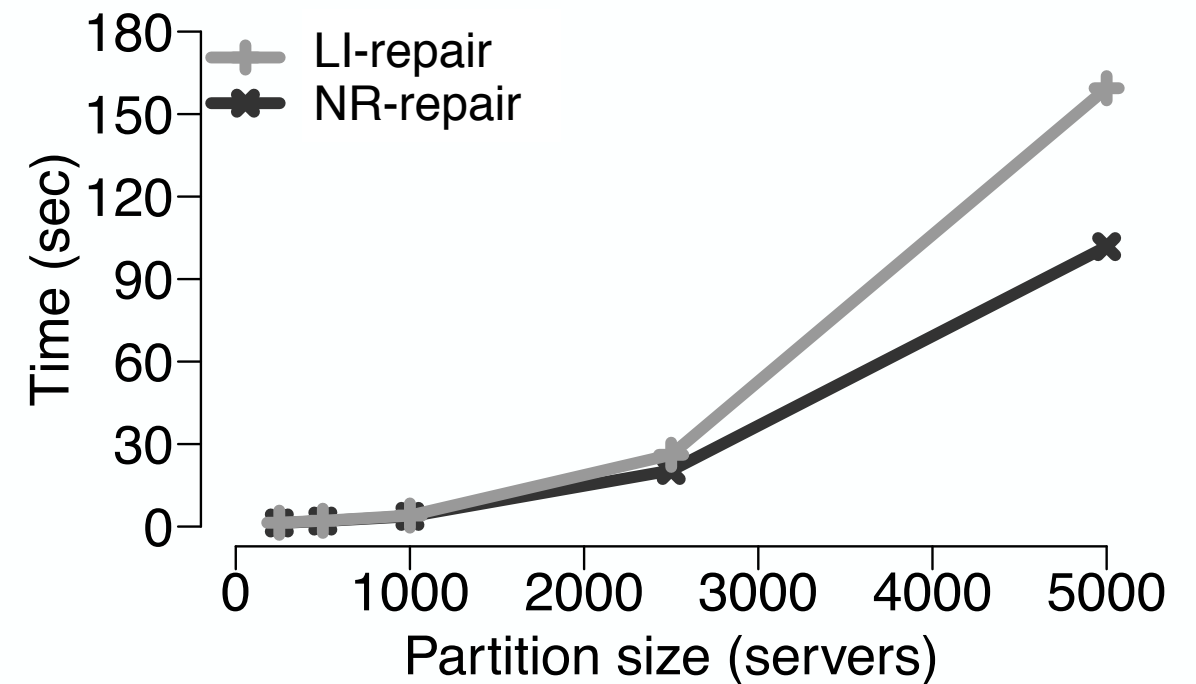
`s.setInstanceSolver(  
new StaticPartitioning())`

independent sub-problems solved in parallel  
beware of resource fragmentation !

## Repair benefits



## Partitioning benefits

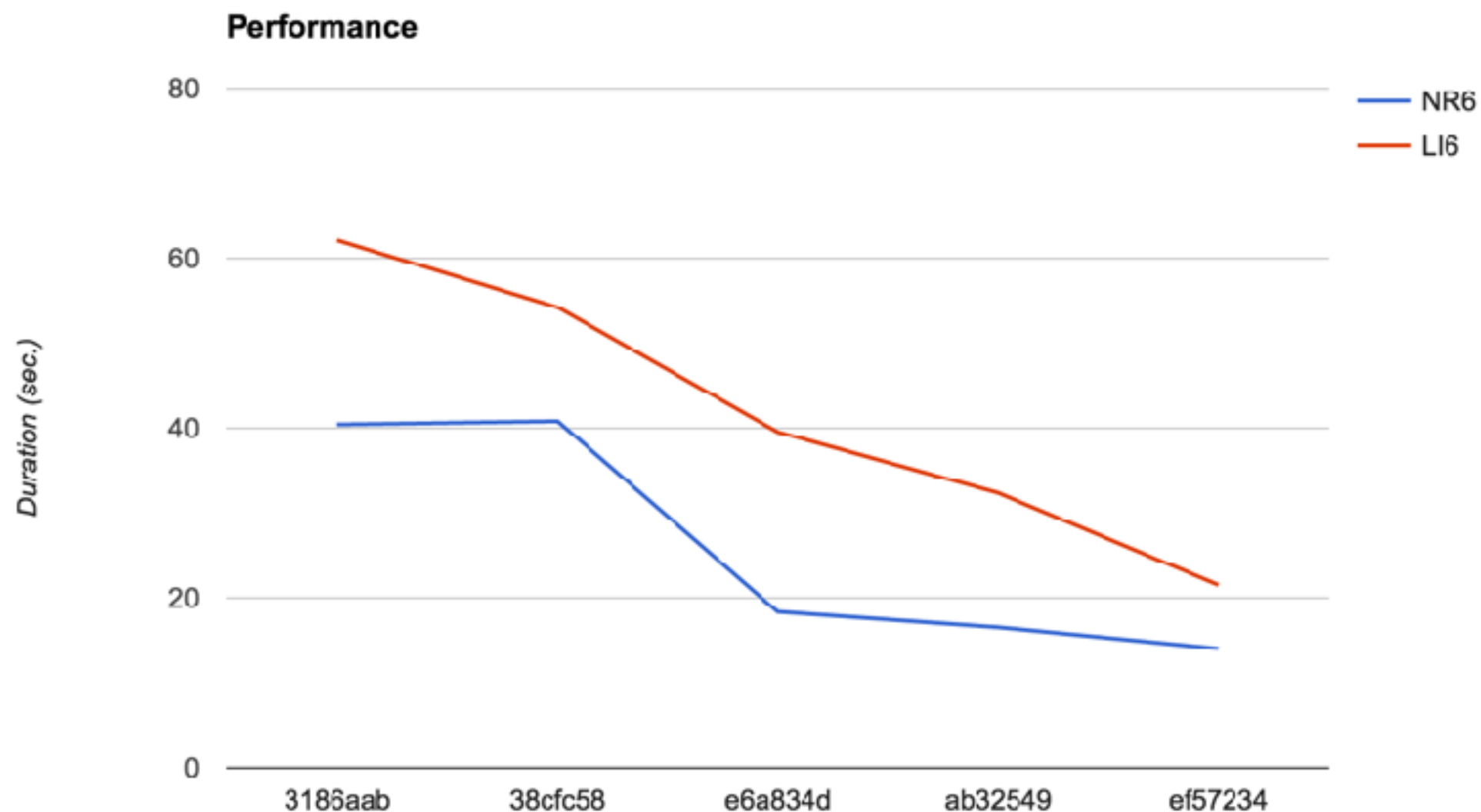


*2013 perf numbers...*

*/!\ non Nutanix workloads*

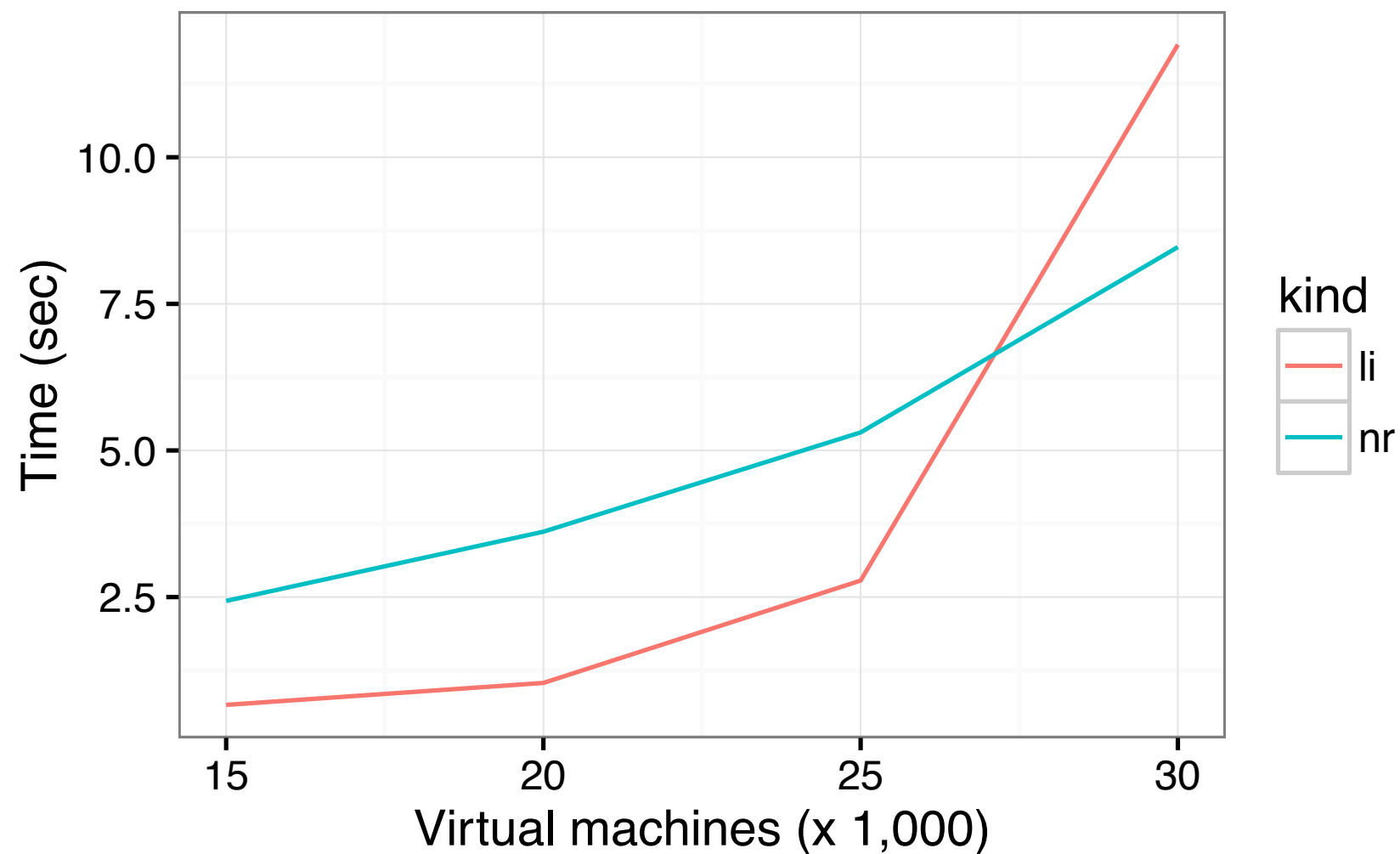
# Master the problem

understand the workload,  
tune the model, tune the solver, tune the heuristics



*(benching on my laptop)*  
*/!\ non Nutanix workloads*

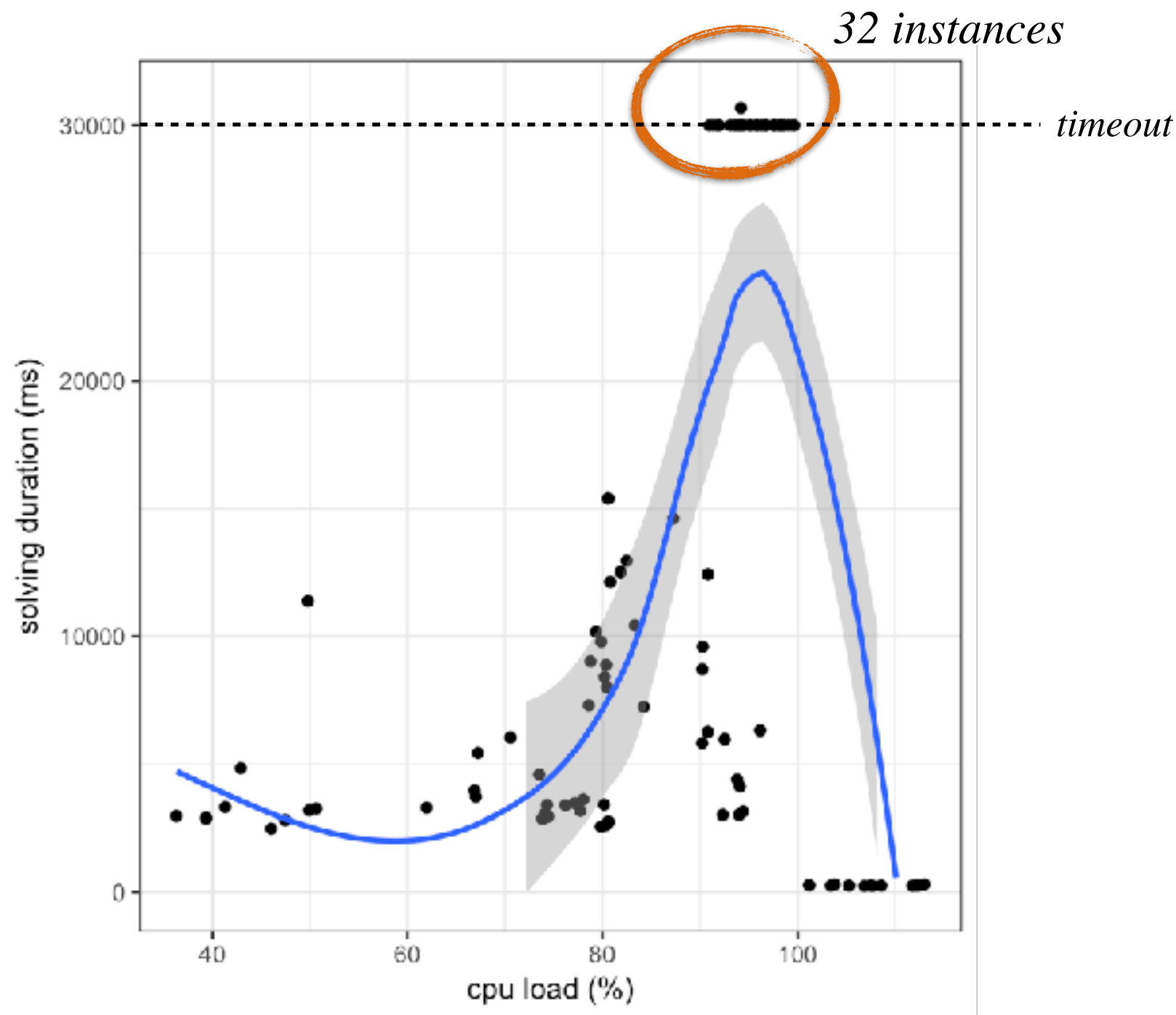
# “current” performance



*xeon servers*  
*/!\ non Nutanix workloads*

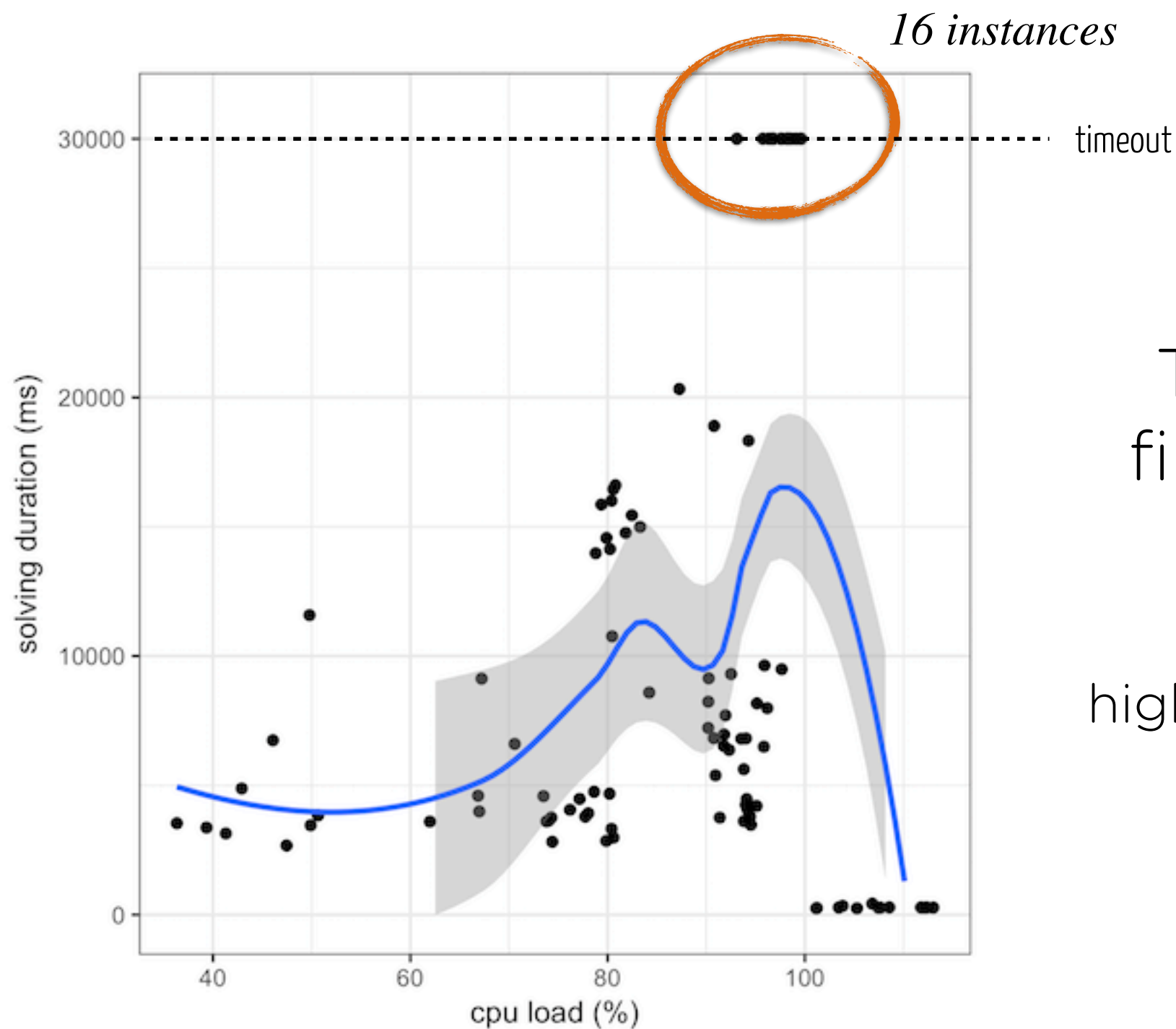


# The right filtering algorithm for the right workload



very high load  
small but hard instances

ok when non-solvable  
but no evidence



The costly Knapsack filtering to the rescue

smarter but slower  
higher memory consumption  
bigger constants

trigger based

# RECAP

The VM scheduler  
makes cloud  
benefits real

think about

what is costly

static

scheduling for a

peaceful life

dynamic  
scheduling to  
cease the day

*no holy grail*



master the  
problem

with great power  
comes great  
responsibility





[http://\*\*BtrPlace\*\*.org](http://BtrPlace.org)

production ready

live demo

stable user API

documented

tutorials

issue tracker

support

chat room

# WE WANT YOU

*(once graduated)*



## NUTANIX™

Member of Technical Staff  
San Jose, California

2 yrs. postdoc  
Sophia, France

resource management in  
edge computing



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