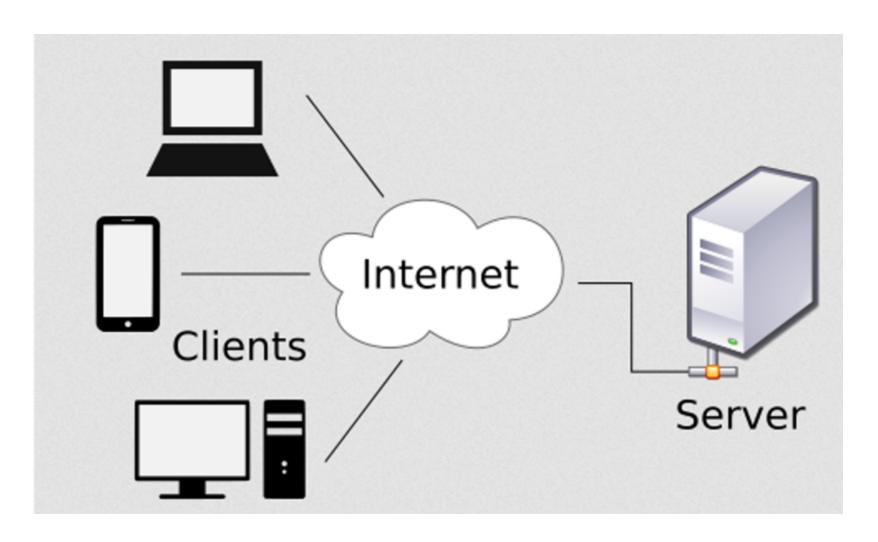
# Grundlagen

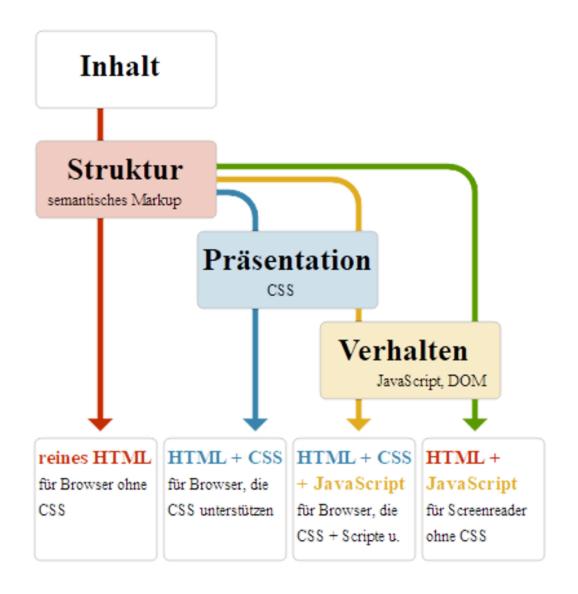
## **Client - Server**



### **URL**

https://www.philipackermann.de:80/books/web.html?language=de#chapter7

## Aufbau von Webapplikationen

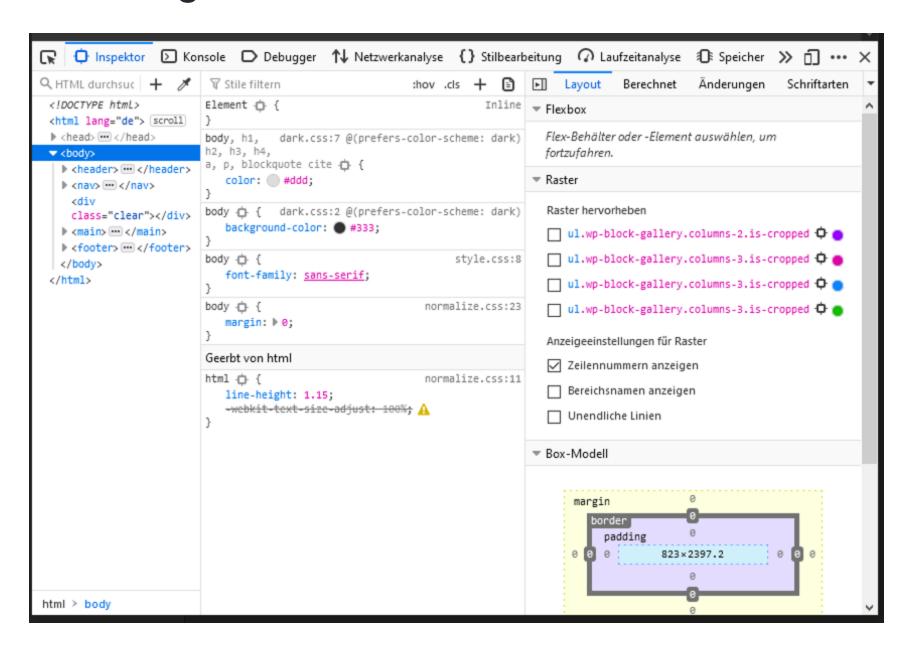




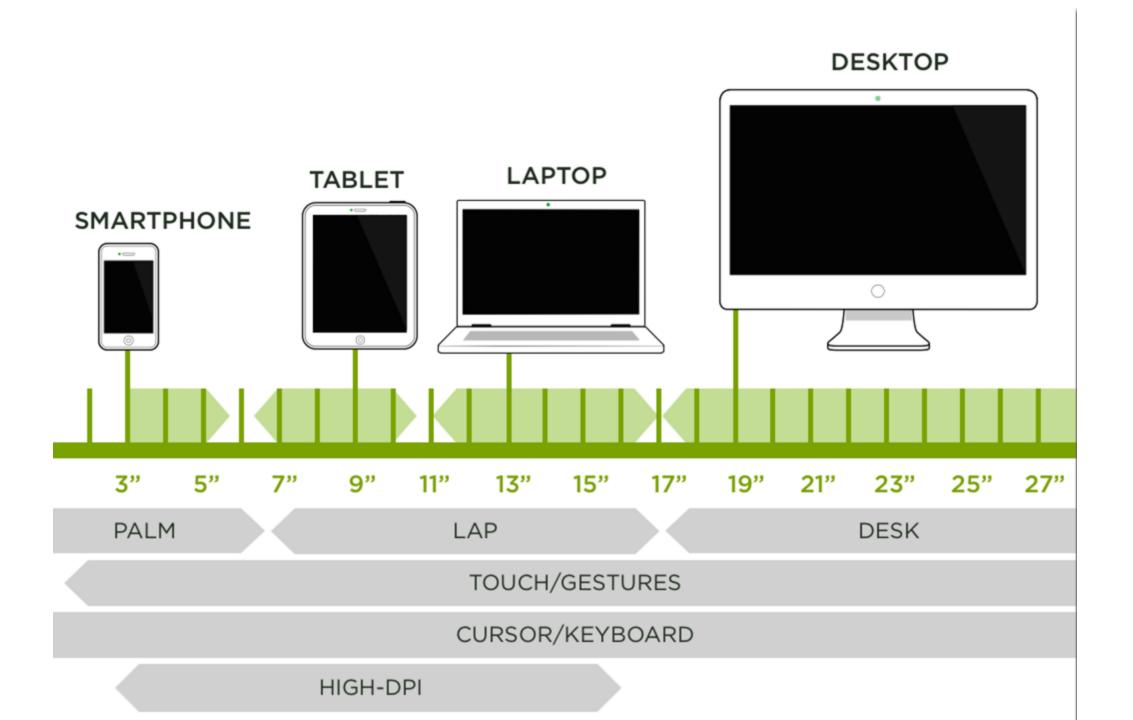
### **MERN**

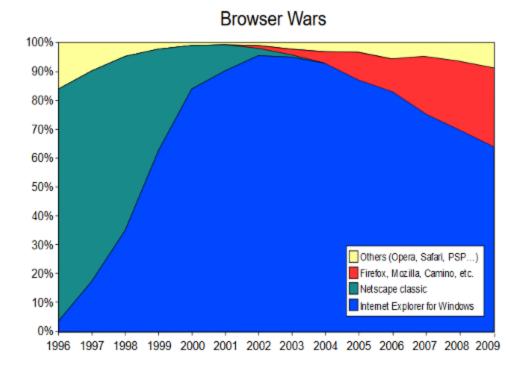


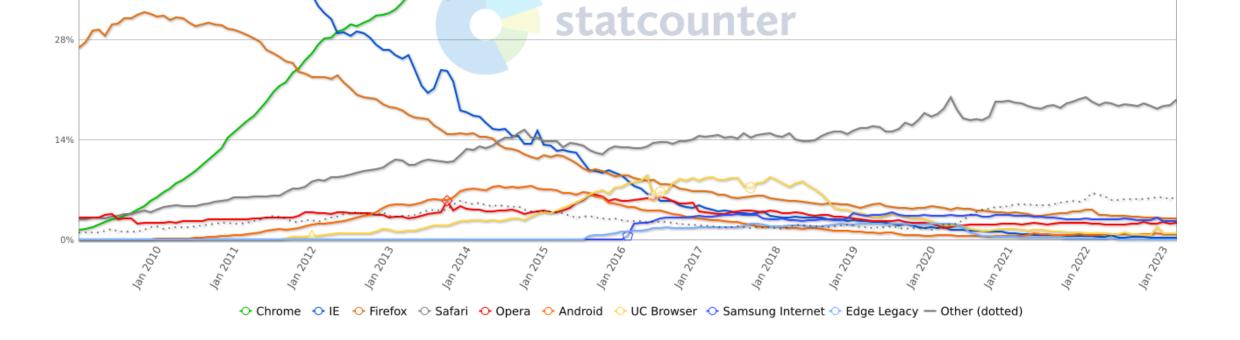
### Werkzeuge

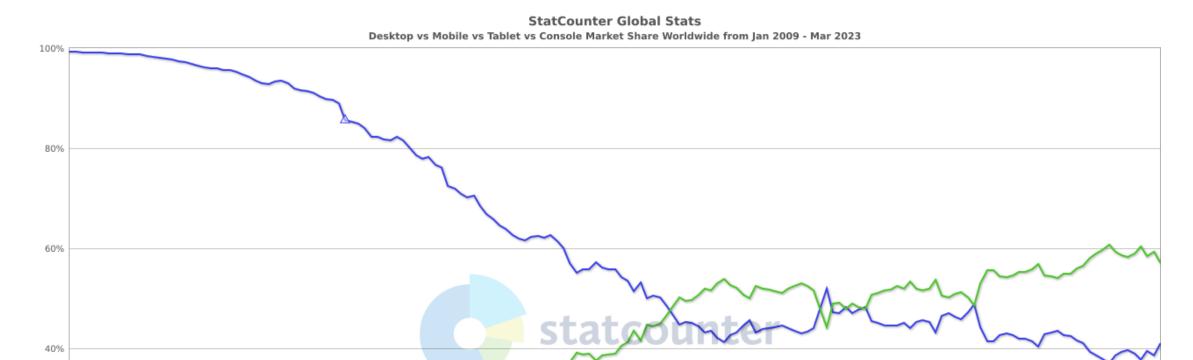


## Webseiten strukturieren mit HTML









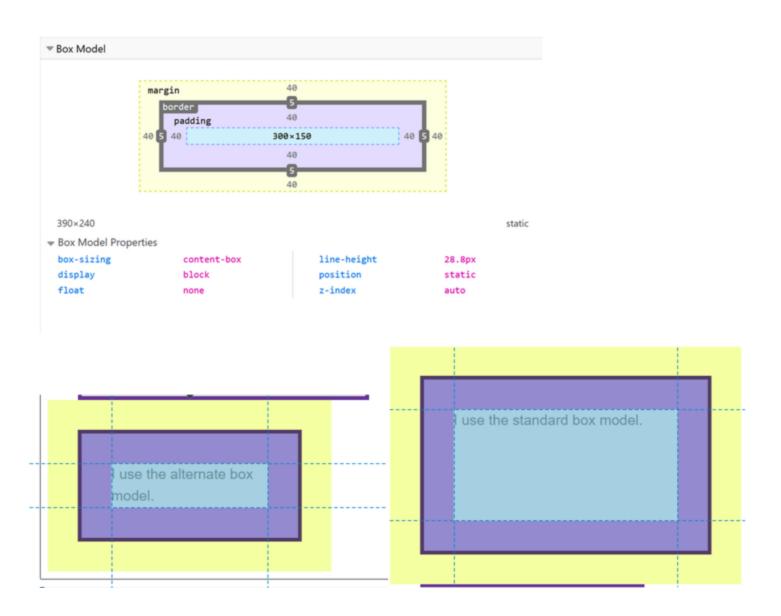
### Layoutkonzepte

- http://info.cern.ch/hypertext/WWW/TheProject.html
- Framesets
- Tabellen
- Cascading Style Sheets (CSS)
- Fixed vs. Liquid Layout
- Responsive Webdesign
- Device Agnostic
- Mobile First

### Grundstruktur

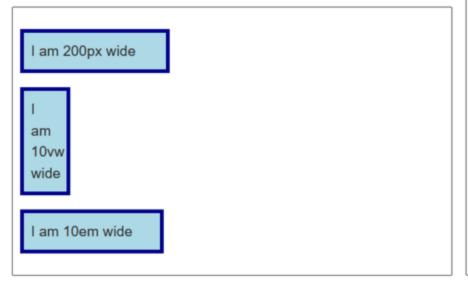
## Webseiten gestalten mit CSS

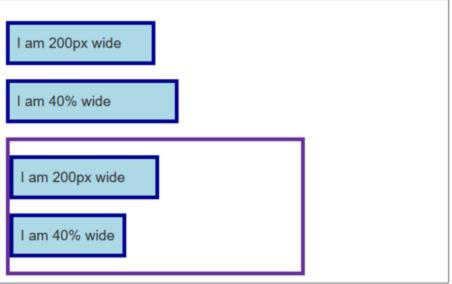
### **Box Model**



### Einheiten

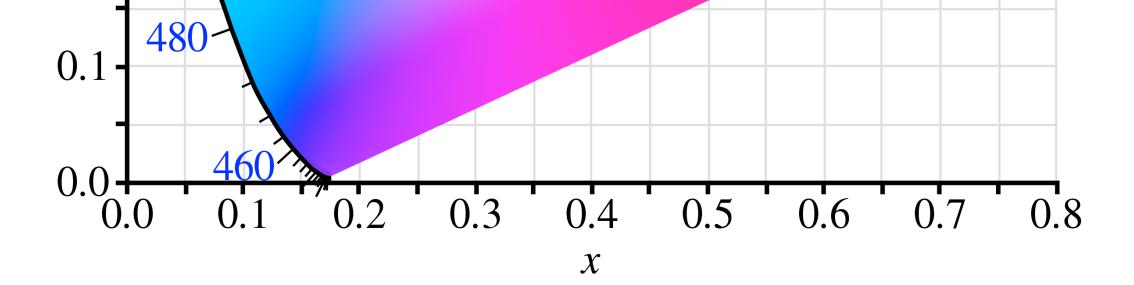
- Absolute Grössen: px (cm, mm, ...) -> sparsam verwenden
- Relative Grössen
  - o em : Schriftgrösse des Elternelements
  - o rem : Schriftgrösse des Wurzelelements
  - vw , vh : viewport breite, viewport höhe



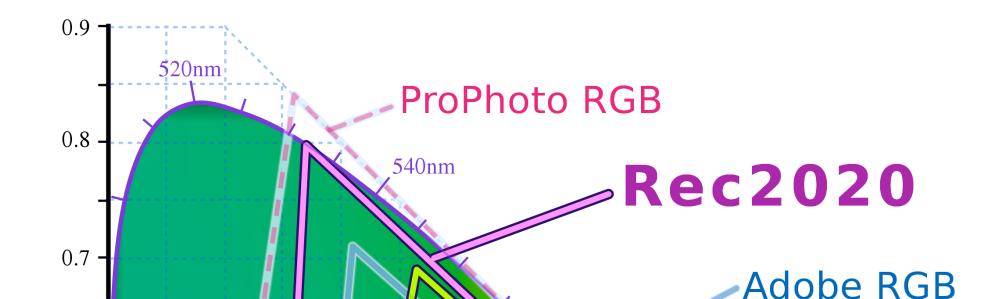


Farben

**CIE 1931 Farbraum** 



### Vergleich Farbräume



#### Farben in CSS

#### sRGB Farbraum

- Farbnamen: color: darkblue;
- Hex-Werte: color: #ffa500;
- RGBA-Werte (mit Deckkraft): color: rgba(169, 169, 169, 0.5)
- HSL-Werte (Hue, Saturation, Lightness): color: hsl(60, 100, 50)

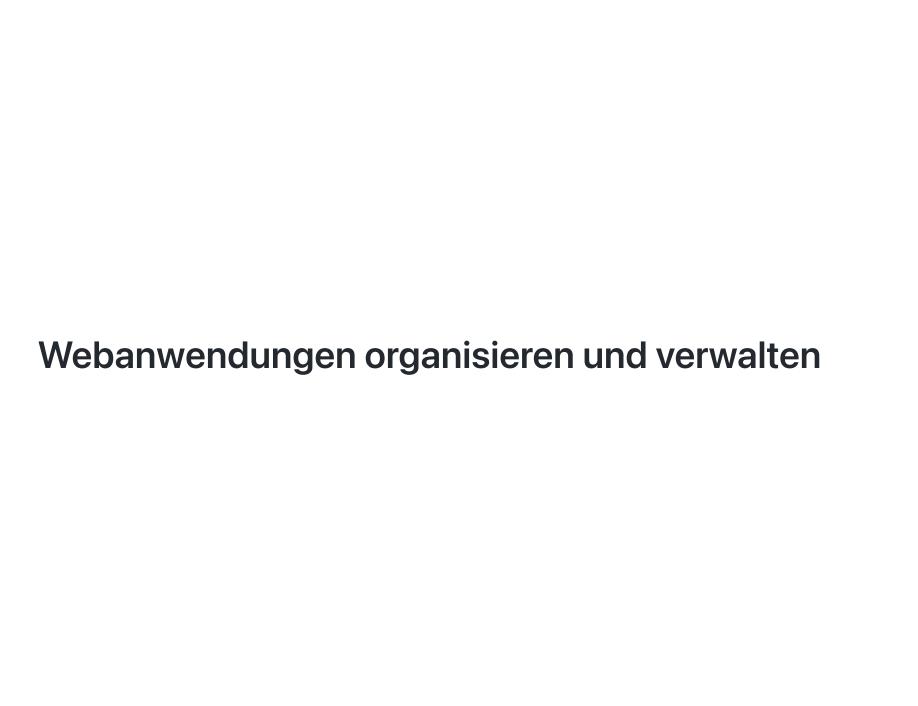
#### Alle sichtbaren Farben

- LCH (Lightness Chroma Hue / Opacity): color: lch(29.2345% 44.2 27 / 0.5)
- Oklch: color: oklch(40.1% 0.123 21.57)
- CIELAB (Lightness, red-green, blue-yellow): color: lab(29.2345% 39.3825 20.0664);
- Oklab: color: oklab(40.1% 0.1143 0.045);

| HSL 50% 54% 50% 50% LCH 50% 68% 50% 50% 50% 50% 50% 50% |  |
|---|--|
| 50% 97% 50% 50%   |  |
|   |  |
| 50% 90% 50% 50%   |  |
|   |  |
| 50% 89% 50% 50%   |  |
| 50% 88% 50% 50%   |  |
| 50% 91% 50% 50%   |  |
| <b>50%</b> 53% 50% <b>50%</b>                           |  |
| <b>50%</b> 30% 50%                                      |  |
| <b>50%</b> 39% 50% <b>50%</b>                           |  |
| <b>50%</b> 60% 50% <b>50%</b>                           |  |
| 50% 50% 50%   |  |

https://codepen.io/web-dot-dev/pen/poZgXxy

## Webanwendungen deployen und hosten



# Webseiten interaktiv machen mit JavaScript

## Web-APIs verwenden

## Webanwendungen testen

# Webprotokolle verwenden



### Websockets

## Webformate verwenden

## Rastergrafiken



Single-Page-Applikationen implementieren

## JavaScript auf der Serverseite verwenden

# Webservices implementieren

### **REST**

## Daten in Datenbanken speichern

# Webanwendungen absichern

