"Planning is bringing the future into the present, so you can do something about it now."- Alan Lakein

# A plan

- highlights what can be done now.
- moves you towards a future goal.

### For software development:

Planning involves using **processes** and **requirements** to start organizing **tasks** and **schedules**.

Estimates and schedules are important part of good planning practices.

### Creating tasks and schedules requires:

- identifying who should do the work,
- and estimating how long that work will take.

Why Planning? 2/9

# Previously on "Requirements"

### Requirements & Estimates in Planning

- Poorly written requirements make accurate time estimates difficult.
- The **more specific** the requirements are, the **clearer** it is to estimate how long the work will take to complete.

# What happens when your **schedule** is based on **poor time estimates**?

- Overestimate the work? The client will take their business elsewhere.
- Underestimate the work not delivering as promised.

#### Estimates & Not over committing

The client will feel that the product is less than what you promised.

-> Having good estimates reduces project risk.

Why Planning? 3/9

#### Quiz - context

- You are working for a local startup.
- You have a good chunk of your planning complete.
- You are now required to make time estimates for the development tasks.

# Who do you think is responsible for creating time estimates? Choose all that apply.

- A. Developers.
- B. Software Product Manager.
- C. Clients.
- D. CEO.

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# Who do you think is responsible for creating **time estimates**? Choose all that apply.

- A. Developers.
- B. Software Product Manager.
- C. Clients.
- D. CEO.
- The developers best know how long it takes them to develop features.
- The Product Manager, can also offer another opinion.
- The client and CEO can determine target dates, but do not normally have a say in time estimates.

Why Planning? 5/

### Risk management is the largest benefit of planning

If you can predict future risks and do something about them in the present to mitigate them, then your project will have a higher chance of success.

# Examples of risks that can be managed in the planning phase

- Development of team responsibilities.
  - You can create plans for
  - what's needed to be done
  - who will complete it.
  - -> reduce misunderstanding about responsibility
  - -> help to establish a constant development pace

Why Planning? 6/9

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Why Planning? 6 /

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- Software release bugs.
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  - time for repair?
- Missing deadlines and/or budgets.
  - keep development on track
  - reduces wasted resources (time, money, ...)

Why Planning?

#### Quiz - context

You are now working as a Product Manager for a project that is developing a communication application that will be used on the next space shuttle mission. It is essential that this product works as intended. So you have spent a lot of time working with your development team to identify risks. You've developed a long list of potential risks.

# What do you think your next step should be now that the potential risks have been identified?

- A. Continue with development as usual.
- B. Notify an executive.
- C. Develop a risk plan.
- D. Give up.

Why Planning? 7/9

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### Problems anticipation & Risk plan

Planning can also help you to anticipate problems that may occur.

ACTION: Identifying risks is a useless process if you there is no risk plan.

### Think of solutions & be prepared

- What if a developer gets sick?
- What if someone quits?
- What if your client contact changes?
- Or what if your technology crashes?

#### Another point:

Planning is not just for the beginning of a project. In software development, planning is something that occurs constantly throughout the project.

Software is always evolving, your plans have to be flexible. When you have a process to review your plan, your project becomes more agile. Meaning you can easily adapt to change.

Why Planning?