
MODULE 00_simple_wire_transfer

EXTENDS *Integers*

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--algorithm 00_simple_wire_transfer
variables
  people = { "alice", "bob" },
  acc = [p ∈ people ↦ 5],

define
  NoOverdrafts  $\triangleq \forall p \in \text{people} : \text{acc}[p] \geq 0$ 
  EventuallyConsistent  $\triangleq \Diamond \Box (\text{acc}[\text{"alice"}] + \text{acc}[\text{"bob"}] = 10)$ 
end define ;

fair process Wire ∈ 1 .. 2
  variables
    sender = "alice",
    receiver = "bob",
    amount ∈ 1 .. acc[sender];

  begin
    CheckAndWithdraw:
      if amount ≤ acc[sender] then
        acc[sender] := acc[sender] - amount ;
        Deposit:
          acc[receiver] := acc[receiver] + amount
        end if ;
  end process ;
end algorithm

  BEGIN TRANSLATION (chksum(pcal) = "7549bfd2" ∧ chksum(tla) = "8fac5991")
  VARIABLES people, acc, pc

  define statement
  NoOverdrafts  $\triangleq \forall p \in \text{people} : \text{acc}[p] \geq 0$ 
  EventuallyConsistent  $\triangleq \Diamond \Box (\text{acc}[\text{"alice"}] + \text{acc}[\text{"bob"}] = 10)$ 

  VARIABLES sender, receiver, amount

  vars  $\triangleq \langle \text{people}, \text{acc}, \text{pc}, \text{sender}, \text{receiver}, \text{amount} \rangle$ 

  ProcSet  $\triangleq (1 .. 2)$ 

  Init  $\triangleq$ 
    Global variables
    ∧ people = { "alice", "bob" }
    ∧ acc = [p ∈ people ↦ 5]
    Process Wire
    ∧ sender = [self ∈ 1 .. 2 ↦ "alice"]
    ∧ receiver = [self ∈ 1 .. 2 ↦ "bob"]
    ∧ amount ∈ [1 .. 2 → 1 .. acc[sender[CHOOSE self ∈ 1 .. 2 : TRUE]]]

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$$\begin{aligned}
& \wedge pc = [self \in ProcSet \mapsto \text{"CheckAndWithdraw"}] \\
CheckAndWithdraw(self) & \triangleq \wedge pc[self] = \text{"CheckAndWithdraw"} \\
& \wedge \text{IF } amount[self] \leq acc[sender[self]] \\
& \quad \text{THEN } \wedge acc' = [acc \text{ EXCEPT } ![sender[self]] = acc[sender[self]] - amount[self]] \\
& \quad \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Deposit"}] \\
& \quad \text{ELSE } \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}] \\
& \quad \wedge acc' = acc \\
& \wedge \text{UNCHANGED } \langle people, sender, receiver, amount \rangle \\
Deposit(self) & \triangleq \wedge pc[self] = \text{"Deposit"} \\
& \wedge acc' = [acc \text{ EXCEPT } ![receiver[self]] = acc[receiver[self]] + amount[self]] \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}] \\
& \wedge \text{UNCHANGED } \langle people, sender, receiver, amount \rangle \\
Wire(self) & \triangleq CheckAndWithdraw(self) \vee Deposit(self) \\
& \text{Allow infinite stuttering to prevent deadlock on termination.} \\
Terminating & \triangleq \wedge \forall self \in ProcSet : pc[self] = \text{"Done"} \\
& \wedge \text{UNCHANGED } vars \\
Next & \triangleq (\exists self \in 1 \dots 2 : Wire(self)) \\
& \vee Terminating \\
Spec & \triangleq \wedge Init \wedge \Box [Next]_{vars} \\
& \wedge \forall self \in 1 \dots 2 : WF_{vars}(Wire(self)) \\
Termination & \triangleq \Diamond (\forall self \in ProcSet : pc[self] = \text{"Done"}) \\
& \text{END TRANSLATION}
\end{aligned}$$

\ * Modification History
\ * Last modified *Fri Nov 24 21:06:08 CET 2023* by *shu*
\ * Created *Thu Mar 23 10:43:10 CET 2023* by *shu*