**Star Catcher**

Quick Description: Catch stars through different levels and make it through the night without breaking your net.

Longer Description

References:

Genre and Target Audience

Target Platform and Competitors: iOS platform

Features: Net upgrades, power-ups,

Character Design (Art Style)

Game Mechanics and Interface

Achievements: Leaderboard(?)

Score System: Start points, each color star is worth a different amount of points.

Gameplay Example

Screenflow

Game Flow

Screen Shots

Marketing Strategy

Website

Newsletter

Presskit

Promo video

Member Blurbs