



**UNSA**  
UNIVERSIDAD NACIONAL DE SAN AGUSTÍN DE AREQUIPA

# **“UNIVERSIDAD NACIONAL DE SAN AGUSTÍN”**

**FACULTAD DE INGENIERÍA, PRODUCCIÓN Y SERVICIOS  
ESCUELA PROFESIONAL DE CIENCIA DE LA  
COMPUTACIÓN**

## **CURSO:**

Ciencias de la Computación - Grupo “B”

## **DOCENTE:**

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## **ALUMNO:**

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## **REPOSITORIO:**

<https://github.com/fhuaquisto21/EPCC-CCII>

**Arequipa - Perú**

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# COLAS

## 1. node.h

```
class Node {
    private:
        int value;
        Node* next;
    public:
        Node(int);
        ~Node();
        int getValue();
        Node* getNext();
        void setValue(int);
        void setNext(Node*);
};
```

## 2. node.cpp

```
#include "node.h"
```

```
Node::Node(int _value) {
    this->value = _value;
    this->next = nullptr;
}
```

```
Node::~~Node() {}
```

```
int Node::getValue() {
    return this->value;
}
```

```
Node* Node::getNext() {
    return this->next;
}
```

```
void Node::setNext(Node* _next) {
    this->next = _next;
}
```

```
void Node::setValue(int _value) {
    this->value = _value;
}
```

### 3. cola.h

```
#include "node.cpp"

class Cola {
private:
    Node* head;
public:
    Cola();
    Cola(int);
    ~Cola();
    Node* push(int);
    Node* pop();
    Node* search(int);
    void printCola();
};
```

### 4. pila.cpp

```
#include <iostream>
#include "cola.h"

Cola::Cola() {
    this->head = nullptr;
}

Cola::Cola(int _value) {
    Node* newNode = new Node(_value);
    this->head = newNode;
}

Cola::~Cola() {}

Node* Cola::push(int _value) {
    Node* newNode = new Node(_value);
    Node* currentNode = this->head;
    if (this->head == nullptr) {
        this->head = newNode;
        return this->head;
    }
    while (currentNode->getNext() != nullptr) {
        currentNode = currentNode->getNext();
    }
    currentNode->setNext(newNode);
    return currentNode;
}

Node* Cola::pop() {
```

```

Node* auxNode = this->head;
this->head = auxNode->getNext();
delete auxNode;
return this->head;
}

Node* Cola::search(int _index) {
    Node* currentNode = this->head;
    if (_index == 0) return currentNode;
    for (int i = 0; i < _index; ++i) {
        currentNode = currentNode->getNext();
        if (currentNode == nullptr) {
            return nullptr;
        }
    }
    return currentNode;
}

void Cola::printCola() {
    Node* currentNode = this->head;
    while (currentNode->getNext() != nullptr) {
        std::cout << currentNode->getValue() << " -> ";
        currentNode = currentNode->getNext();
    }
    std::cout << currentNode->getValue() << std::endl;
}

```

## 5. main.cpp

```
#include <iostream>
#include "cola.cpp"

void printMenu() {
    std::cout << "[1] Push" << std::endl;
    std::cout << "[2] Pop" << std::endl;
    std::cout << "[3] Search" << std::endl;
    std::cout << "[4] Print" << std::endl;
    std::cout << "[0] Salir" << std::endl;
    std::cout << std::endl << "Option: ";
}

int main() {
    Cola* cola = new Cola();
    int opt, index, value;
    do {
        printMenu();
        std::cin >> opt;
        printf("\e[1;1H\e[2J");
        switch (opt) {
            case 0:
                break;
            case 1:
                std::cout << "Value: ";
                std::cin >> value;
                cola->push(value);
                break;
            case 2:
                cola->pop();
                break;
            case 3:
                std::cout << "Index: ";
                std::cin >> index;
                std::cout << "El valor del nodo es: " <<
cola->search(index)->getValue() << std::endl;
                break;
            case 4:
                cola->printCola();
                break;
        }
    } while (opt != 0);

    return 0;
}
```

```
fhuaquisto: cola
```

```
→ ./a.out
```

```
[1] Push
```

```
[2] Pop
```

```
[3] Search
```

```
[4] Print
```

```
[0] Salir
```

```
Option:
```

```
Value: |
```

```
Value: 3
```

```
[1] Push
```

```
[2] Pop
```

```
[3] Search
```

```
[4] Print
```

```
[0] Salir
```

```
Option: 1
```

1 -> 2 -> 3 -> 4  
[1] Push  
[2] Pop  
[3] Search  
[4] Print  
[0] Salir

Option:

1 -> 2 -> 3 -> 4  
[1] Push  
[2] Pop  
[3] Search  
[4] Print  
[0] Salir

Option: 2|

2 -> 3 -> 4  
[1] Push  
[2] Pop  
[3] Search  
[4] Print  
[0] Salir

Option:

2 -> 3 -> 4

- [1] Push
- [2] Pop
- [3] Search
- [4] Print
- [0] Salir

Option: 3

Index: 1

El valor del nodo es: 3

- [1] Push
- [2] Pop
- [3] Search
- [4] Print
- [0] Salir

Option:

2 -> 3 -> 4

- [1] Push
- [2] Pop
- [3] Search
- [4] Print
- [0] Salir

Option: |