(Fireworks)

Introduction

This interactive toy shows fireworks exploding in the sky wherever you click and plays the sound of the fireworks exploding.

Skills

This project covers:

- Responding to clicks
- Changing the appearance of sprites • Playing sounds
- Broadcasting and receiving events
- Coordinates

Resources

This project uses resources found in the Scratch Backgrounds folders as well as the files found in the Fireworks resources folder included in this pack.

Scratch Cards required

Change color Glide

Basic exercises

- Step 1: Create a rocket that flies towards the mouse Step 2: Make the rocket explode
- Step 3: Making each explosion unique
- Step 4: Fixing the Broadcast Bug