

## Experience

September 2014  
Present

Scala - Javascript  
MongoDB - Elasticsearch  
Docker

Software Engineer @ Sépage | Paris, France  
Core front-end and back-end contributor on real-time distributed systems, including a semantic search engine and a low latency travel recommendation engine with analytics, tracking and delivery service.

Additional responsibilities:

- › Designing, developing and maintaining production applications.
- › Automating client support, integrations and calculations of KPI.
- › Technical interviews of job candidates.
- › Shaping the company culture and processes.

May 2013  
October 2013

C/C++ - Python  
Opus Codec  
Android - iOS/OS X - Windows

Engineering Intern @ Creawave | Rennes, France  
Optimizations and multi-platform port of a speech synthesis engine.

Additional responsibilities:

- › Spearheading R&D on core text generation technology.
- › Designing and developing internal tools.
- › Deploying and maintaining production applications
- › Communicating efficiently with members of the team.

August 2011  
March 2013  
C/C++ - OCaml

Teaching Assistant @ Epitech | Rennes, France  
Answer technical questions and support students in their learning curve by sparking interest and cultivate curiosity.

## Education

2014 Epitech

2015 Master's Degree in Computer Science

2013 University of California, Berkeley

2014 Summer Session in Economics and Business

2013 California State University, Long Beach

2014 Computer Science  
Information Technology

2010 Epitech

2013 Bachelor of Science in Computer Science

## Projects

Safarize

Ruby on Rails  
Amazon Web Services

A mobile photo challenge game.  
Epitech Innovative Project.

Nowt

Ruby on Rails  
Amazon Web Services

A web application providing students an easy way to share postings within university.

Zappy

C# - OCaml  
C - Python

A massively multiplayer online arena for competing AI.  
Built from scratch.

## Skills

Scala  
C/C++  
Javascript  
Ruby

OCaml  
Python  
Shell script

Java  
C# .NET

Functional  
& Object Oriented  
Programming

Game Development  
System Design

## Languages

French  
Native proficiency

English  
Full professional proficiency

## Interests

Cinema



Games



Tech

