

# Foundations of Programming in Python

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Philipp Gloor<sup>1</sup>

<sup>1</sup>University of Zurich

# About me

## Education

- 2012 – Bachelor of Science UZH in Physics
- 2016 – Master of Science UZH in Computational Science

## Work

- 2014 – 2016 Software engineer CERN (remote)
- 2016 – now PDF Tools AG

## Programming experience

C++, C#, Java, JavaScript, Python

## Email

philipp.gloor@gmail.com

# Round of introduction

- Name
- Occupation
- Programming experience? What language?
- Expectations

# Learning targets

After this course...

- ... you will know what programming is
- ... you will know how to write a basic computer program
- ... you will know the fundamental components of programming
- ... you are able to run Python code
- ... you are able to write a Python program based on a written out problem statement
- ... you know where you can find more information to improve your programming skills

# Introduction to Programming

- Introduction to Programming
- Fundamental Concepts
  - Values, Variables, Expressions, Operators, Comments
  - Functions
  - Naming Conventions & Debugging
  - Conditionals
  - Functions with Return Values
  - Lists
  - Iteration
  - Dictionaries
- Persistence

# What is a Computer Program

## Modular System

- **Input:** Data input from keyboard, files, internet, etc...
- **Output:** Processed data is displayed or saved to a file
- **Assignment:** Values are assigned to variables
- **Conditional execution:** Statements are executed only if certain conditions are fulfilled
- **Loops:** Repeating statement or group of statements
- **Libraries:** Using existing implementations

# Examples: Hello World I

## Java

```
public class HelloWorld {  
    public static void main(String args[]) {  
        System.out.println("Hello World");  
    }  
}
```

## C++

```
#include <iostream>  
int main() {  
    std::cout << "Hello World" << std::endl;  
    return 0;  
}
```

# Examples: Hello World II

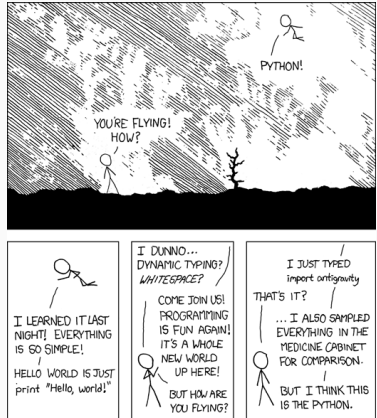
Python

```
print("Hello World")
```



# Why Python?

- "Simple" syntax
- High-level programming language
- Cross-platform
- Interpreted
- Object-oriented
- Many libraries available



Source: <https://xkcd.com/353/>

- Integrated Development Environment (IDE)
- Collection of tools that are commonly used for software development
- Popular IDEs
  - Eclipse with pydev - <http://pydev.org>
  - JetBrains PyCharm - Community Edition available for free <http://jetbrains.com/pycharm/download>

## Options to run Python code:

- Directly in the Python prompt
- Write the code into a file and run python with the file
- Use IDE to run Python code

# Fundamental Concepts

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# Values, Variables, Expressions, Operators, Comments

## Values

- Numbers
  - 2
  - 1000000
  - -2
  - 3.2
  - 1.3333333
- Strings (Text)
  - 'Hello World'
  - "Hello World"

## Strings

- 'Single quotes' or "double quotes" can be used to declare them
  - 'Hello World'
  - "Hello World"
  - "5"

## Boolean

Binary data type

- True
- False

# Variables I

- Variables hold values
- Similar to mathematics
  - $x = 2$
  - $y = x + 2$
- Values assigned using the `=` operator



# Variables II

## Examples

Use meaningful names

- Declaration

```
salutation = "Hello"  
name = "Dennis Reynolds"  
pi = 3.13159
```

- Usage

```
print(name)
```

### Keywords - reserved words

```
and, assert, break, class, continue, def, del, elif, else, except, exec,  
finally, for, from, global, if, import, in, is, lambda, not, or, pass,  
print, raise, return, try, while, yield
```

## Variables and values can be combined

```
print(2+2)
```

```
a = 2
```

```
print(a+2)
```

```
salutation = "Hello"
```

```
name = "Dennis Reynolds"
```

```
print(salutation + " " + name)
```

## Order of precedence

- `()`
- `**`
- unary `+`, `-`
- `*`, `/`, `%`
- binary `+`, `-`
- `<`, `>`, `<=`, `>=`, `!=`, `==`
- **`not`**
- **`and`**
- **`or`**

# Comments

- Comments have no impact on the program
- Should explain the code
- A comment starts with a # character

## Examples

```
# Declaring the name  
name = "Philipp"  
print(name) # Prints Philipp
```



# Functions I

- **print()** is a function that you have already used
- A function can take arguments which can be used inside the function

```
name = "Some name"  
print(name) # Some name is used inside the print function
```

- Functions can also return a result
  - **return** statement

## Examples

```
text = "Python programming language"  
print(text) # Prints: Python programming language  
text_length = len(text)  
print(text_length) # Prints length of the string
```

# Functions II

## Type conversions

- `int('32')`: Converts a string that holds a number to an integer
- `int('Hello')`: This doesn't work and it will throw a `ValueError` exception
- `float('313.333')`: Converts a string that hold a number to a float
- `str(32)`: Converts a number to a string

## Examples

```
a = 20
b = 10
res = a + b
print("The sum of " + str(a) + " and " + str(b) + " is " + str(res))
```



# Functions III

## Rounding

```
a = 1.888
int(a) # = 1
int(round(a)) # = 2
int(a+5) # = 2
```

## Math functions

```
import math
log_res = math.log(17.0)
sin_res = math.sin(45)
angle = 20
x = math.cos(20*math.pi/180)) # cos/sin etc take radians as arguments →
    conversion from degree to radians necessary
```

- <http://docs.python.org/library/math.html>

## User-defined functions

- A function encapsulates some functionality
- Reduces complexity

```
def my_function(param1, param2):  
    print(param1)  
    print(param2)
```

- Syntax is important
  - Indentation
  - The colon

# Functions V

## Examples

```
def line_separator():  
    print('')  
  
print("First Line")  
line_separator()  
print("Second Line")  
line_separator()  
print("Third Line")  
line_separator()  
print("Fourth Line")
```

- If we want to change the line separator to a dashed line we only need to change a single line of code

```
def line_separator():  
    print('_____')
```

## Examples

- If the line separator should output two lines we can define a new function that calls the `line_separator()` function twice

```
def two_lines():  
    line_separator()  
    line_separator()  
  
print ("First Line")  
two_lines()  
print("Second Line")
```

## Parameters and arguments

- Arguments are passed when calling a function
- Value of arguments is assigned to parameters

```
def print_sum(number_1, number_2):  
    result = number_1 + number_2  
    print(result)
```

```
print_sum(1,3)  
print_sum(10,5)
```

# Functions VIII

## Parameters and arguments

- Variables are valid within a scope
- Variables that are defined in a function can only be seen inside that function
- Scope can be identified by indentation

```
def concatenation(param1, param2):  
    concat = part1 + part2  
    print(concat)
```

```
concatenation("Hello", "World")  
print(concat) # NameError: name 'concat' is not defined
```

## Conclusion

- A function can be called multiple times
- If some code can be reused, put it in a function so you need to write less
  - Higher factorization
  - Less redundancy
  - Better maintenance
- Functions can also call other functions

# Naming Conventions & Debugging



# Naming Conventions I

## How to name your functions and variables (PEP8)

- Naming convention is a set of rules for choosing names of functions and variables
- Every programming language has different naming conventions
- Python
  - No spaces in variable and function names
  - Variable and function names are in lowercase and \_ is used to separate words

```
length_in_cm = 15
```

```
def say_hello():  
    print("Hello")
```

## Finding and resolving "bugs"

- Programming is a complex activity
- Mistakes happen all the time
- A mistake made in programming is called a bug
- The process of finding and resolving bugs is called debugging

## Errors

- Syntax error
  - Incorrect syntax of a statement: `print(Hello World)` instead of `print("Hello World")`
- Runtime error
  - Error that occurs during the execution of a program
  - e.g. division by 0
- Semantic errors
  - Program does not deliver correct results
  - No error messages (code is syntactically correct)
  - Fixing semantic errors can be extremely complicated (good software design is important)

## Techniques

- Reading code
- Print variables with `print()` to examine values (a poor man's debugger)
- Go through the program step by step -> **Debugger!**



# Conditionals I

- Boolean algebra is a part of mathematics
- Often used in programming
- A boolean expression is either true or false

```
5 == 5 # → True
5 == 6 # → False
6 > 4 # → True
5 >= 8 # → False
```

# Conditionals II

## Examples

### if

- The expression if defines a condition
- If the condition is true, subsequent statements will be executed
- If the condition is false, subsequent statements will not be executed
- There has to be at least one statement after the condition

```
x = 10
if x > 0:
    print(str(x) + ' is positive')
if True:
    # This statement will always be executed
    print('Yes')
if False:
    # This statement will never be executed
    print('No')
```

## else

- Expression else is executed if the if condition is false
- Can only be used in combination with an if expression

```
if x == 0:  
    print(str(x) + ' is zero')  
else:  
    print(str(x) + ' is not zero')
```



# Conditionals IV

## Examples

%-operator (remainder after division)

```
def print_parity(x):  
    if x % 2 == 0:  
        print(str(x) + ' is even')  
    else:  
        print(str(x) + ' is odd')  
  
print_parity(2)  
print_parity(3)
```

# Functions with Return Values







# Persistence

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