JÖNKÖPING UNIVERSITY

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USING SEQUELIZE IN NODE.JS

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OBJECT-RELATIONAL MAPPING

Applications often represent data as objects, e.g.:

```
const humans = [
    {id: 0, name: "Alice"},
    {id: 1, name: "Bob"}
]
```

```
0, Alice
1, Bob
humans.csv
```

This data often needs to be stored in files, using some format.

An Object-Relational Mapping framework/library do that for us.

- The programmer only needs to care about programming, not about the mapping ©
- In practice, the objects are often mapped to SQL queries.

WITHOUT ORM

Your code.

Database

We have written code that maps the data to an INSERT query 🖰



WITH ORM

Your code.

```
const human = {
  age: 10,
  name: "Alice"
}
store("humans", human)
```

Code from ORM framework/library.

```
function store(collection, entry) {
    // Somehow auto-generates:
    const query = `INSERT INTO humans
        (age, name) VALUES (10, "Alice") `
        // Send query to db...
}
```





SEQUELIZE

An ORM for Node.js.

- Distributed as an npm package:
 - npm install sequelize
- Supports multiple different databases, including:
 - MySQL
 - MSSQL
 - PostgreSQL
 - SQLite
- Learn it: http://docs.sequelizejs.com



```
const Sequelize = require('sequelize')
const sequelize = new Sequelize('sqlite:my-database.db')
```

Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Sequelize adds three additional fields:

```
id: {type: Sequelize.INTEGER, primaryKey: true, autoIncrement: true}
createdAt: Sequelize.DATE
updatedAt: Sequelize.DATE
```



Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

- Manually create the table humans in the database.
- Call sequelize.sync() to create the tables.

Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Storing a new instance:

```
Human.create({name: "Alice", age: 12})
.then(function(createdHuman){ })
.catch(function(error){ })
```



Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Retrieve a single instance:

```
Human.findById(1).then(function(theHuman){ })
Human.findOne({
  where: { age: 99 }
})
.then(function(theHuman){ })
```

Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Retrieve multiple instances:

```
Human.findAll().then(function(allHumans){ })
Human.findAll({
  where: { age: { [Sequelize.Op.gt]: 18 }}
})
.then(function(oldHumans){ })
```

Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Update instances:

```
Human.update({
   name: "The new name..."
}, {
   where: {id: 7}
}).then(function() { })
```

Defining your models:

```
const Human = sequelize.define('human', {
  name: Sequelize.TEXT,
  age: Sequelize.INTEGER
})
```

Deleting instances:

```
Human.destroy({
  where: {id: 7}
}).then(function() { })
```

SEQUELIZE - USING RELATIONS

Defining your models:

Setup a One-To-One relationship:

```
User.belongsTo(Game) // User gets the column gameId.
User.findById(7, {include: [Game]}).then(function(user){
   console.log(user.game.title)
})
```

SEQUELIZE - USING RELATIONS

Defining your models:

Setup a One-To-Many relationship:

```
User.hasMany(Game) // Game gets the column userId.
User.findById(7, [include: Game]).then(function(user){
   for(const game of user.games){ console.log(game.title) }
})
Game.belongsTo(User)
```

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SEQUELIZE - USING RELATIONS

Defining your models:

Setup a Many-To-Many relationship:

```
User.belongsToMany(Game, {through: "UserGame"})
Game.belongsToMany(User, {through: "UserGame"})
User.findById(7, [include: Game]).then(function(user) {
    for(const game of user.games) { console.log(game.title) }
})
```

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