FIZ REY COMPUTER ENGINEER

24 years old



Computer engineer graduate. Interested in VR and the video game industry.

WORK EXPERIENCE

UNITY DEVELOPER - INTERSHIP

ARSOFT

FEB 2023 - APR 2023

- Built surgery simulations from scratch with the UltimateXR framework for Unity.
- Agile Methodology Scrum using Jira.

EDUCATION

COMPUTER ENGINEERING

University of Salamanca 2017 - JUL 2023

 Thesis: Development of a multiplayer VR videogame using Unreal Engine 5.

OTHER INFO

- · Driver's license
- · Private vehicle.



P: 660825421

E: fizreyarmesto@gmail.com

A: Lugo

EXPERTISE

Java, C#, C, C++, Python

SQL, NoSQL

Linux (deb)

Git, Jira, Scrum

Eclipse, Visual Studio

Unity: UltimateXR

Unreal Engine 5: VRExpansionPlugin

Photoshop, Lightroom

RealityCapture

PROJECTS

fizreyarmesto.com

github.com/ficho12

LANGUAGES

Spanish (Native)

Galician (Native)

English C1, (Cambridge 2020)