

FIZ REY

COMPUTER ENGINEER

24 years old



PROFILE INFO

Computer engineer graduate. Interested in VR and the videogame industry.

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A: Lugo

WORK EXPERIENCE

UNITY DEVELOPER - INTERSHIP

ARSOFT

FEB 2023 - ABR 2023

- Built surgery simulations from scratch with the UltimateXR framework for Unity.
- Agile Methodology - Scrum using Jira.

EDUCATION

COMPUTER ENGINEERING

University of Salamanca

2017 - JUL 2023

- Thesis: Development of a multiplayer VR videogame using Unreal Engine 5.

OTHER INFO

- Driver's license
- Private vehicle.

EXPERTISE

Java, C#, C, C++, Python

SQL, NoSQL

Linux (deb)

Git, Jira, Scrum

Eclipse, Visual Studio

Unity: UltimateXR

Unreal Engine 5: VRExpansionPlugin

Photoshop, Lightroom

RealityCapture

PROJECTS

github.com/ficho12

ficho12.itch.io/o-candil

LANGUAGES

Spanish (Native)

Galician (Native)

English C1, (Cambridge 2020)