# FIZ REY COMPUTER ENGINEER

24 years old



Computer engineer graduate. Interested in VR and the video game industry.

# **WORK EXPERIENCE**

#### **UNITY DEVELOPER - INTERSHIP**

**ARSOFT** 

FEB 2023 - APR 2023

 Built surgery simulations from scratch with the UltimateXR framework for Unity.

#### JUNIOR PROGRAMMER

ARSOFT

OCT 2023 - Present

- · Creation of a railway driving simulator in Unity.
- Scrum.

# **EDUCATION**

#### **COMPUTER ENGINEERING**

University of Salamanca

2017 - JUL 2023

- Thesis: Development of a multiplayer VR videogame using Unreal Engine 5.
- Certificate for the completion of the C programming (Basic Level) (6th Edition)



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A: Salamanca

# COMPETENCIAS

Java, C#, C, C++, Python

SQL, NoSQL

Linux (deb)

Git, Jira, Scrum

Eclipse, Visual Studio

Unity: UltimateXR

Unreal Engine 5: VRExpansion

Photoshop, Lightroom

RealityCapture

## **PROJECTS**

fizreyarmesto.com

github.com/ficho12

## LANGUAGES

Spanish (Native)

Galician (Native)

English C1, (Cambridge 2020)

## OTHER INFO

Driver's license Private Vehicle