1. Window object − Top of the hierarchy. It is the outmost element of the object hierarchy. It represents the browser's window. All global JavaScript objects, functions, and variables automatically become members of the window object. Global variables are properties of the window object. Global functions are methods of the window object.
2. Document object − Each HTML document that gets loaded into a window becomes a document object. The document contains the contents of the page. The document object represents your web page. If you want to access any element in an HTML page, you always start with accessing the document object. Below are some examples of how you can use the document object to access and manipulate HTML.