



# CS 5541 – Computer Systems

"Based on lecture notes developed by Randal E. Bryant and David R. O'Hallaron in conjunction with their textbook "Computer Systems: A Programmer's Perspective"



# Module 4

## Memory Allocation

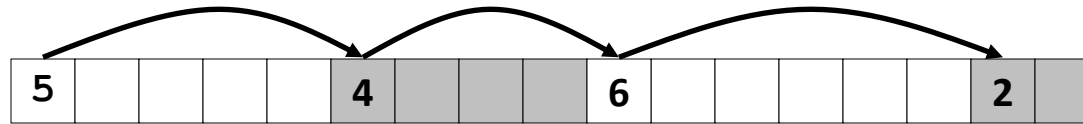
### Part 2 — Explicit and Segregated Free Lists

From: Computer Systems, Chapter 9, Section 9

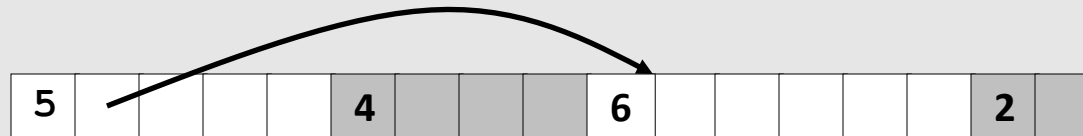
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# Keeping Track of Free Blocks

- Method 1: *Implicit free list* using length—links all blocks



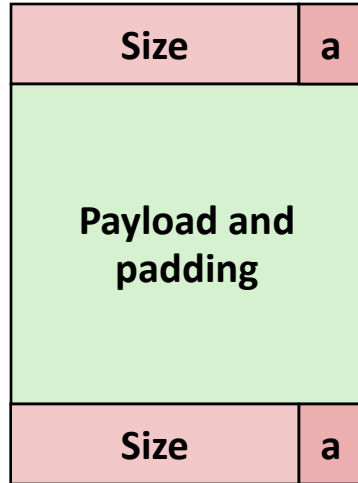
- Method 2: *Explicit free list* among the free blocks using pointers



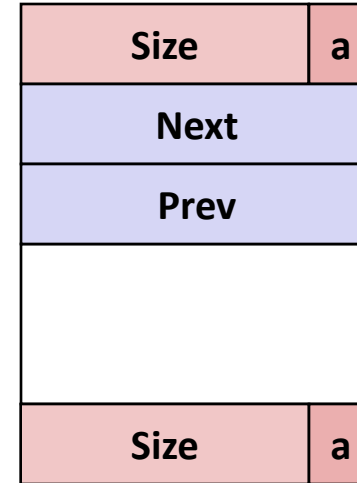
- Method 3: *Segregated free list*
  - Different free lists for different size classes

# Explicit Free Lists

Allocated (as before)



Free



- Maintain list(s) of *free* blocks, not *all* blocks
  - The “next” free block could be anywhere
    - So we need to store forward/back pointers, not just sizes
  - Still need boundary tags for coalescing
  - Luckily we track only free blocks, so we can use payload area

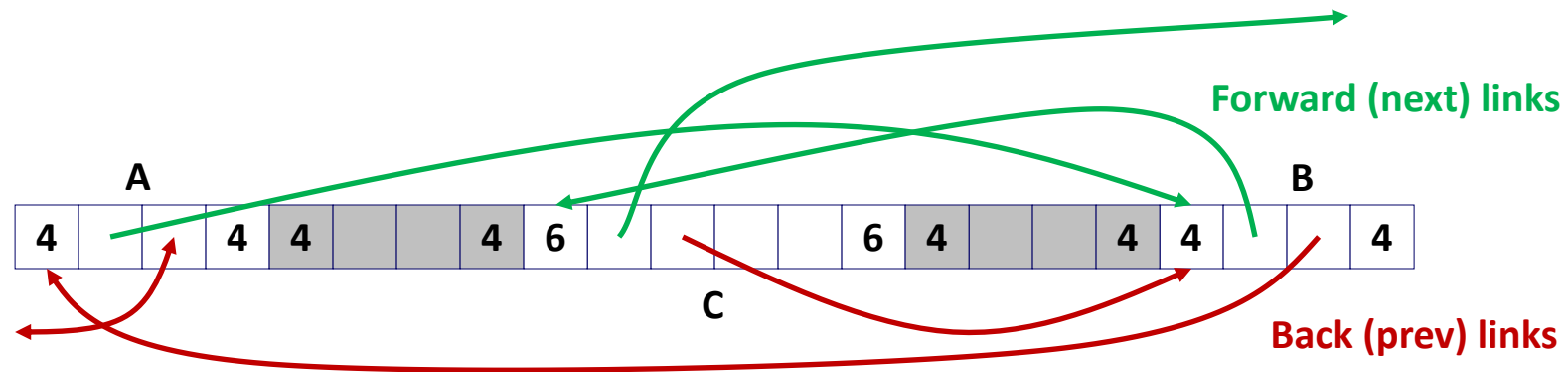


# Explicit Free Lists

- Logically:



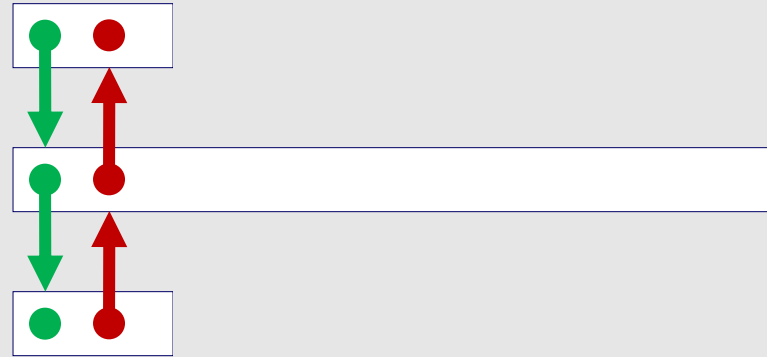
- Physically: blocks can be in any order



# Allocating From Explicit Free Lists

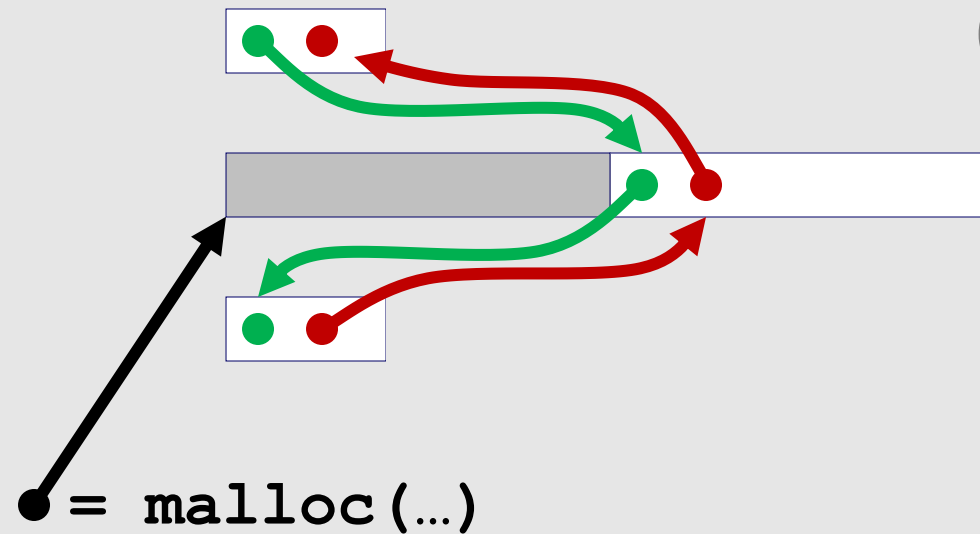
conceptual graphic

*Before*



*After*

*(with splitting)*



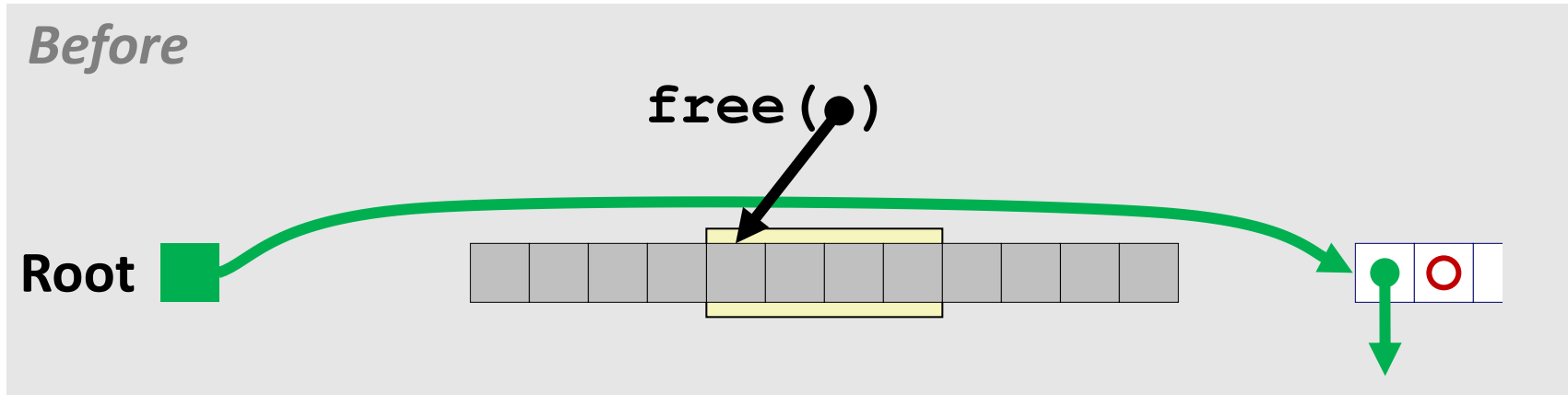
`= malloc(...)`

# Freeing With Explicit Free Lists

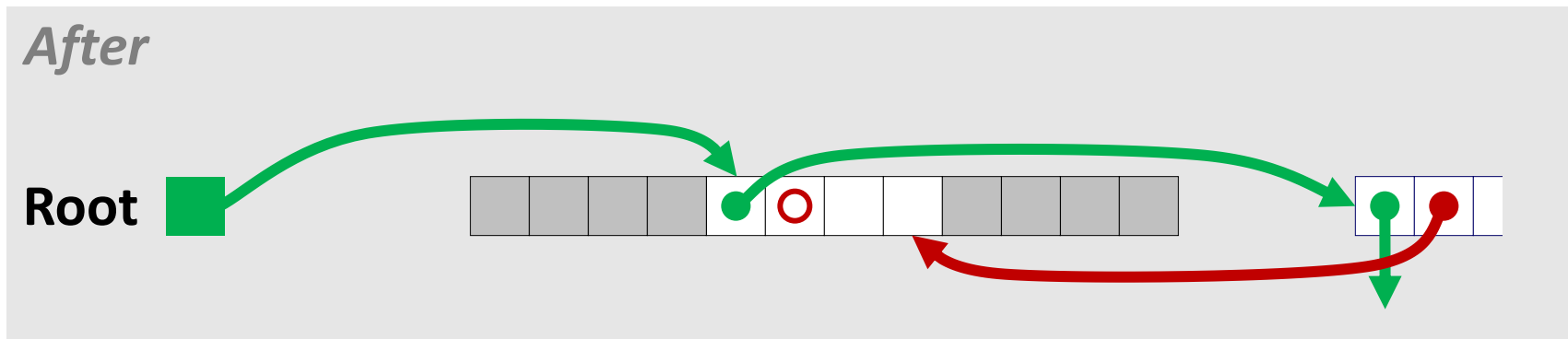
- **Insertion policy:** Where in the free list do you put a newly freed block?
  - LIFO (last-in-first-out) policy
    - Insert freed block at the beginning of the free list
    - **Pro:** simple and constant time
    - **Con:** studies suggest fragmentation is worse than address ordered
  - Address-ordered policy
    - Insert freed blocks so that free list blocks are always in address order:
$$addr(prev) < addr(curr) < addr(next)$$
    - **Con:** requires search
    - **Pro:** studies suggest fragmentation is lower than LIFO

# Freeing With a LIFO Policy (Case 1)

conceptual graphic



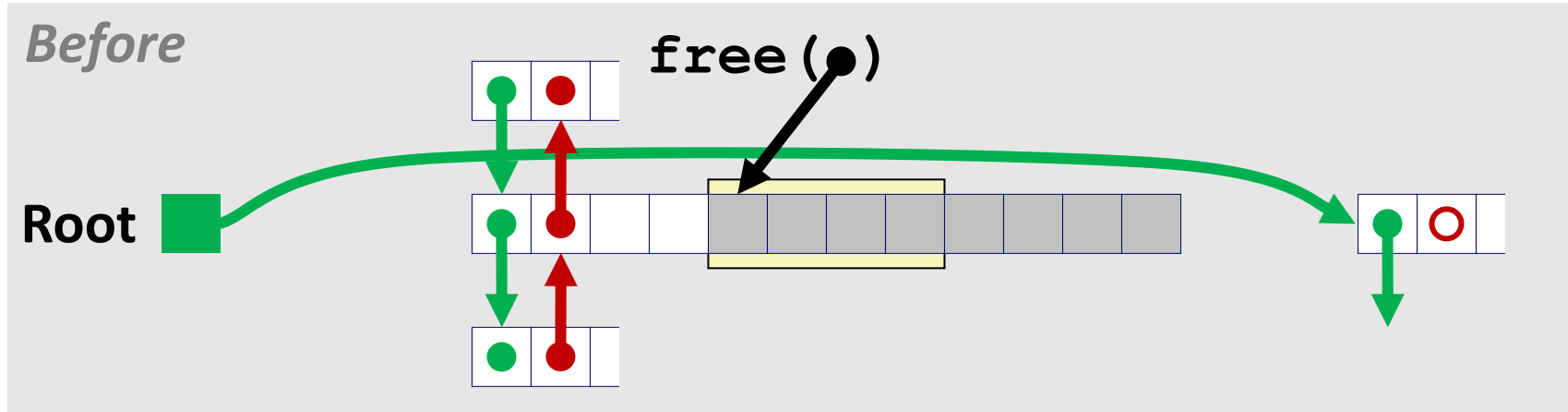
- Insert the freed block at the root of the list



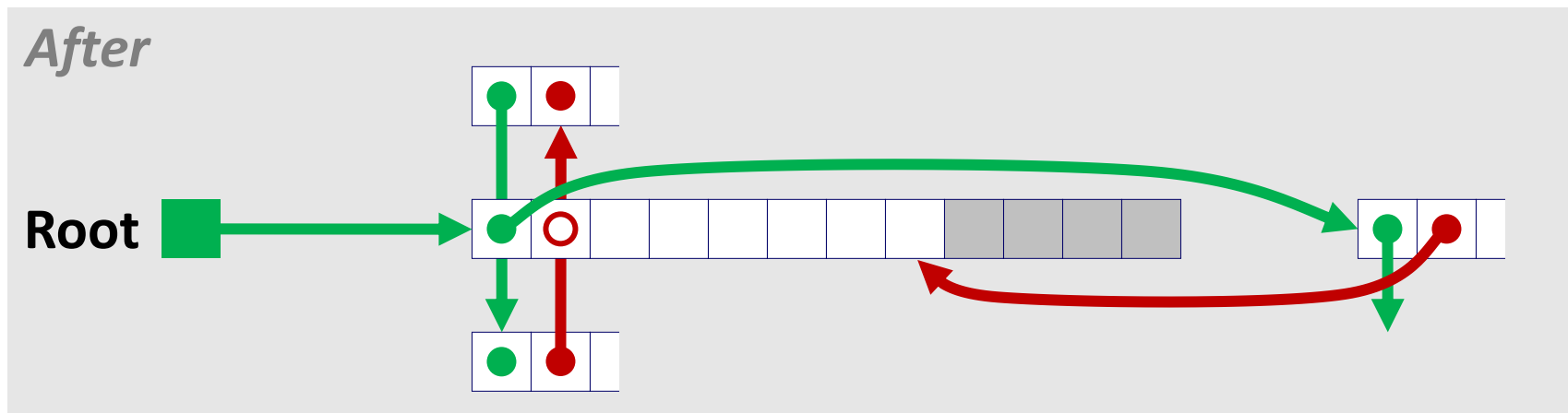


# Freeing With a LIFO Policy (Case 2)

conceptual graphic

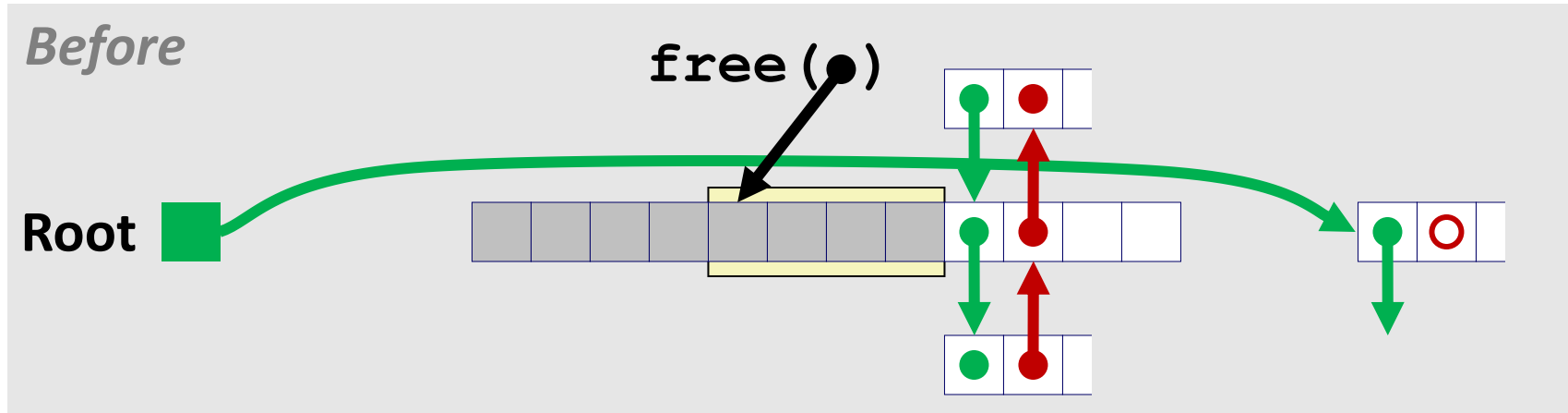


- Splice out predecessor block, coalesce both memory blocks, and insert the new block at the root of the list

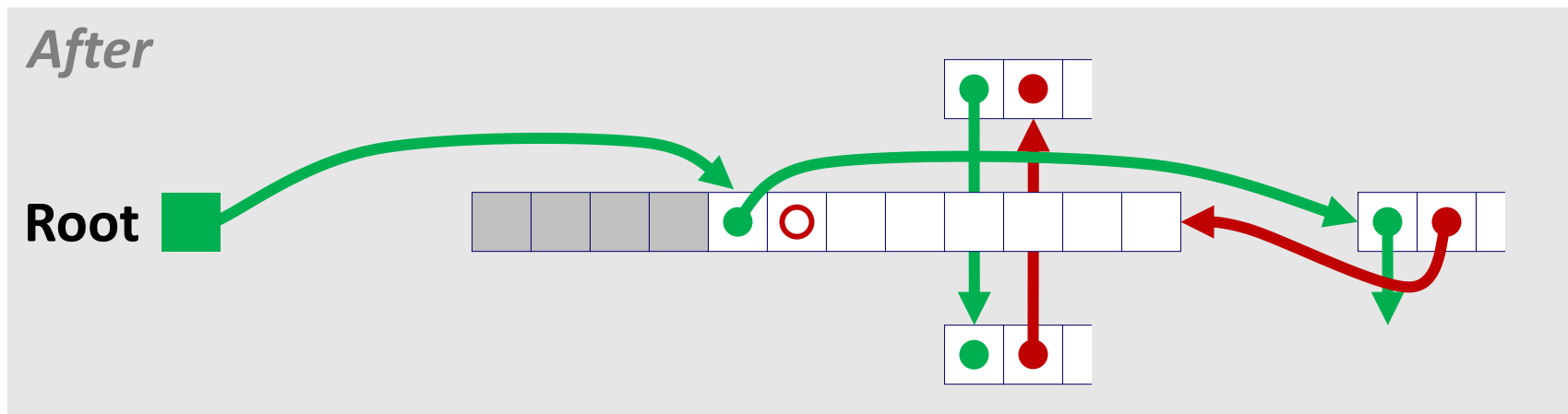


# Freeing With a LIFO Policy (Case 3)

conceptual graphic

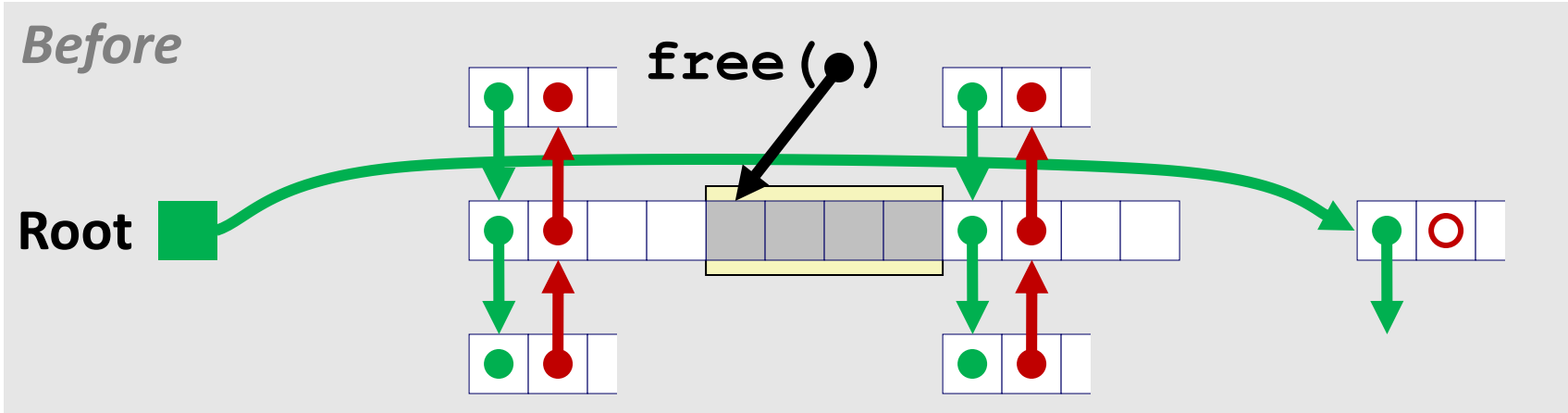


- Splice out successor block, coalesce both memory blocks and insert the new block at the root of the list

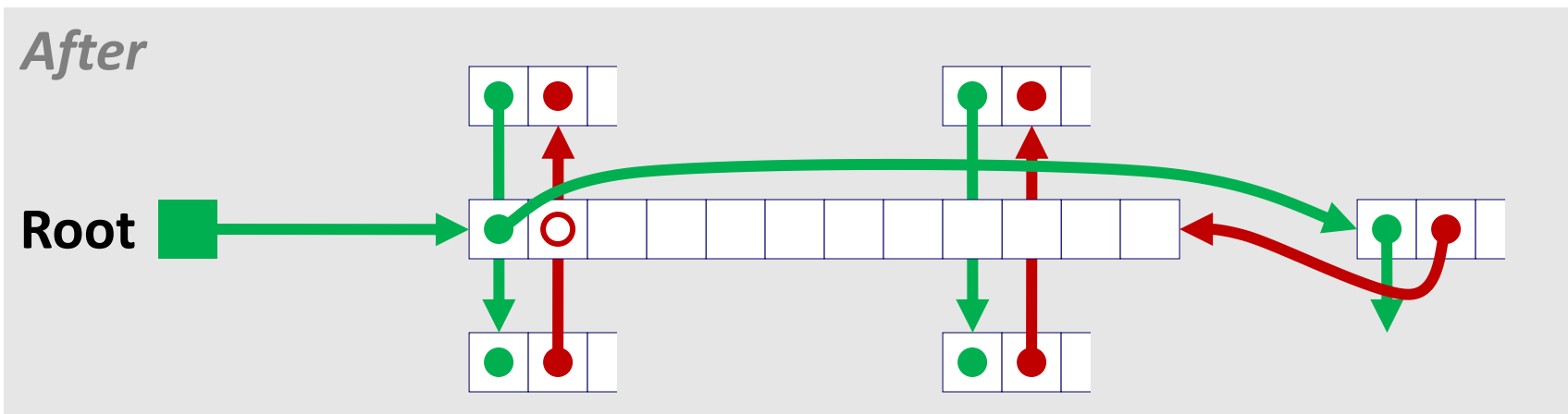


# Freeing With a LIFO Policy (Case 4)

conceptual graphic



- Splice out predecessor and successor blocks, coalesce all 3 memory blocks and insert the new block at the root of the list

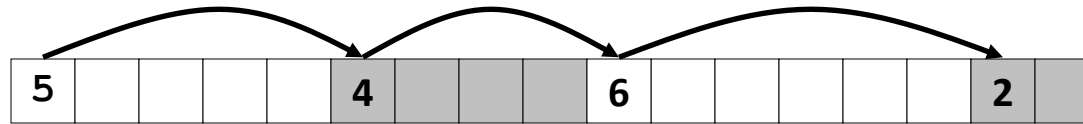


# Explicit List Summary

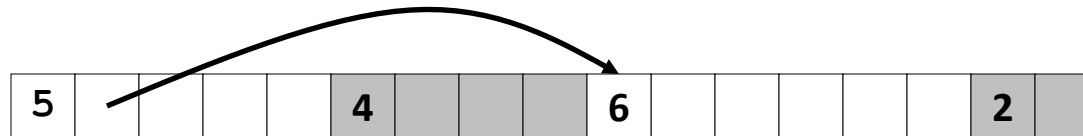
- **Comparison to implicit list:**
  - Allocate is linear time in number of *free* blocks instead of *all* blocks
    - *Much faster* when most of the memory is full
  - Slightly more complicated allocate and free since needs to splice blocks in and out of the list
  - Some extra space for the links (2 extra words needed for each block)
    - Does this increase internal fragmentation?
- **Most common use of linked lists is in conjunction with segregated free lists**
  - Keep multiple linked lists of different size classes, or possibly for different types of objects

# Keeping Track of Free Blocks

- Method 1: *Implicit list* using length—links all blocks



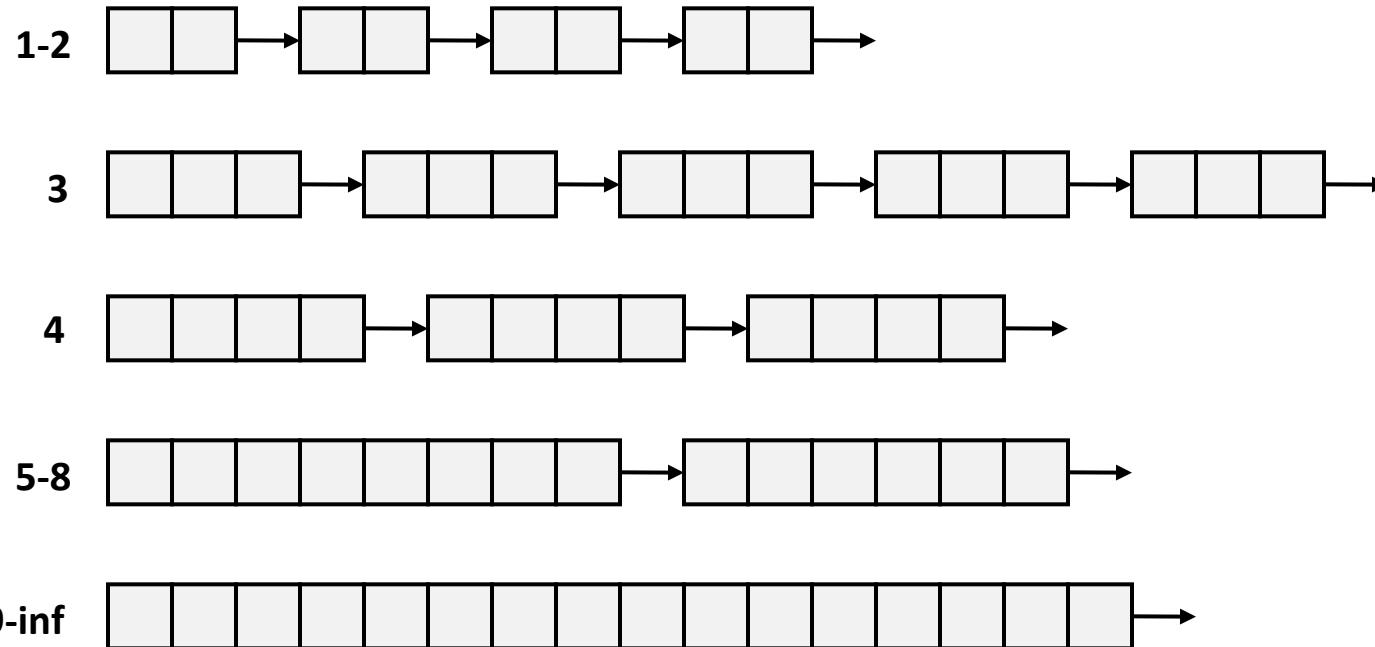
- Method 2: *Explicit list* among the free blocks using pointers



- Method 3: *Segregated free list*
  - Different free lists for different size classes

# Segregated List (Seglist) Allocators

- Each *size class* of blocks has its own free list



- Often have separate classes for each small size
- For larger sizes: One class for each two-power size

# Seglist Allocator

- Given an array of free lists, each one for some size class
- To allocate a block of size  $n$ :
  - Search appropriate free list for block of size  $m > n$
  - If an appropriate block is found:
    - Split block and place fragment on appropriate list (optional)
  - If no block is found, try next larger class
  - Repeat until block is found
- If no block is found:
  - Request additional heap memory from OS (using `sbrk()`)
  - Allocate block of  $n$  bytes from this new memory
  - Place remainder as a single free block in largest size class.



# Seglist Allocator (cont.)

- **To free a block:**
  - Coalesce and place on appropriate list (optional)
- **Advantages of seglist allocators**
  - Higher throughput
    - log time for power-of-two size classes
  - Better memory utilization
    - First-fit search of segregated free list approximates a best-fit search of entire heap.
    - Extreme case: Giving each block its own size class is equivalent to best-fit.

# Module 4 (Part 2)

## Summary

- Describe Explicit Free Lists
- Describe boundary tags
- Describe the process of freeing memory with Explicit Free Lists
- Describe Segregated Free Lists

