Update on the Monopole-Generator Review

Software Call 2019-10-30

Sebastian Fiedlschuster

https://github.com/fiedl/monopole-generator/issues/1 sebastian.fiedlschuster@fau.de

Erlangen Centre for Astroparticle Physics

October 30, 2019

Document 2019-eeQualzo









Previous talk:

 $https://github.com/fiedl/monopole-generator-talk/releases/\\ https://github.com/fiedl/monopole-generator-talk/releases/download/v1.0.1/2019-10-16.\\ Monopole-Generator.Review.pdf$

Install instructions for icecube-combo with github actions: https://github.com/fiedl/icecube-combo-install

Build and run monopole-generator tests on github actions: https://github.com/fiedl/monopole-generator-install

Current state of the monopole-generator review: $\label{lem:https://github.com/fiedl/monopole-generator/issues/1} https://github.com/fiedl/monopole-generator/issues/1$

Monopole-generator source code:

http://code.icecube.wisc.edu/svn/projects/monopole-generator https://github.com/fiedl/monopole-generator

LATEX version of these presentation slides: https://github.com/fiedl/monopole-generator-talk

Overview of the review

- State of the review:
 - ✓ First glance: Documentation, example scripts, unit tests, build
 - ✓ Directory structure
 - ⇒ Build, run, and review tests
 - ⇒ Review code structure and readability
 - ☐ Review documentation
 - ☐ Review coding standards
 - ☐ Review usability

See also: http://software.icecube.wisc.edu/documentation/general/code_reviews.html

- Current state documented in https://github.com/fiedl/monopole-generator/issues/1.
 Results will be published to resources/docs after completing the review.
- This talk: Tests

How to run the tests

- There are **python tests** in resources/test and **cxx tests** in private/test as expected.
- How to run the **python tests**:

```
[2019-10-29 23:16:56] fiedl@fiedl-mbp ~/icecube/software/icecube-combo-stable-2019-10-29/debug_build ./env-shell.sh python ../src/monopole-generator/resources/test/test_monopole_generator.py ./env-shell.sh python ../src/monopole-generator/resources/test/test_monopole_propagator.py
```

How to run the cxx tests:

```
[2019-10-29 23:16:56] fiedl@fiedl-mbp ~/icecube/software/icecube-combo-stable-2019-10-29/debug_build make test-bins ./env-shell.sh bin/monopole-generator-test --all
```

■ There is also a make monopole-generator-test in the monopole-generator/Makefile.

```
[2019-10-30 00:08:42] fiedl@fiedl-mbp

~/icecube/software/icecube-combo-stable-2019-10-29/debug_build/monopole-generator
../env-shell.sh make monopole-generator-test
```

② Is this the same as in make test-bins from the root directory?

Running the tests & test results

- Last time: Tests did not run due to a missing ./env-shell.sh https://github.com/fiedl/monopole-generator/issues/2
- Now: Python tests do run and succeed.

```
[2019-10-29 21:21:04] fiedl@fiedl-mbp ~/icecube/software/icecube-simulation-V06-01-01
debug build/env-shell.sh python src/monopole-generator/resources/test/test monopole generator.py
Ran 40 tests in 159.557s
OK
[2019-10-29 21:24:00] fiedl@fiedl-mbp ~/icecube/software/icecube-simulation-V06-01-01
debug build/env-shell.sh python src/monopole-generator/resources/test/test monopole propagator.py
Ran 4 tests in 0.014s
ΠK
```

Cxx tests do run, but some fail.

```
[2019-10-29 21:18:46] fiedl@fiedl-mbp ~/icecube/software/icecube-simulation-V06-01-01/debug_build
 ./env-shell.sh bin/monopole-generator-test --all
Pass: 10
Fail: 4
THESE TESTS FAIL
   SlowMonopoleTest.cxx/DefaultSecondariesTest
   SlowMonopoleTest.cxx/GeneralSecondariesTest
   SlowMonopoleTest.cxx/TestMFP
   SlowMonopoleTest.cxx/TestScaling
```

Why do tests fail?

• Failure message:

```
FATAL (I3MonopoleGenerator): Requested less than 1 event to be generated. Abort! (I3MonopoleGenerator.cxx:92 in \hookrightarrow virtual void I3MonopoleGenerator::Configure())
```

There are consistency checks in the code:

```
// src/monopole-generator/private/monopole-generator/I3MonopoleGenerator.cxx
GetParameter("NEvents", Nevents_);
GetParameter("TreeName", treeName_);
GetParameter("Mass", mass_);
// ...
if (Nevents_<= 0){
   log_fatal("Requested less than 1 event to be generated. Abort!");
}</pre>
```

- Maybe the consistency checks were not present when the tests were created.
- Not sure why the CI did not complain when introducing the consistency checks.

Fixing the tests

- Setting NEvents in the test fixes the issue, but then the test runs in the next consistency check.
- \Rightarrow Need to fix the tests by adding the minimum of required parameters.
- Should I fix the tests?
- When should the tests be fixed? During the review or afterwards?
- Where should the tests be fixed? What's our workflow?

I would fix them in a branch on **O** https://github.com/fiedl/monopole-generator. Should I mirror the fixes to a feature branch on the svn? What's our svn workflow?

Testing against combo

- On Monday, I've learned that icecube-simulation is discontinued and everyone should switch to icecube-combo. ⇒ Better test against combo rather than simulation.
- What is Combo? Where can I find documentation?
- icecube-combo has a trunk, a stable, candidates, and releases.
 - What is stable? Is it pointing to the latest release or is it just trunk as soon as the tests are passing?
 - How often are there new releases? How long are releases supported? By supported I mean that they are supposed to work when installing on a fresh system, i.e. they get patches when something upstream (boost, ...) would break them.
 - Is there already CI in place for trunk, stable and candidates? I wasen't sure or http://builds.icecube.wisc.edu.
 - How can I find the version numbers of projects included within a combo release? For example: The version of *clsim* that is included in icecube-combo-V00-00-00-RC2? From the src/clsim/RELEASE_NOTES it looks like there is code from the clsim trunk inside icecube-combo-V00-00-00-RC2 that has not been inside a clsim release.

Testing against combo with github actions

- Github actions will be released on 13 November 2019.
- With a beta account, I've already setup:
 - https://github.com/fiedl/icecube-combo-install builds icecube-combo on ubuntu and macOS
 - https://github.com/fiedl/monopole-generator-install builds and tests the monopole generator against combo.
- Can I somehow use webhooks to trigger a build when something is pushed to the trunk or the stable on the svn?

Building icecube-combo

	trunk	stable	V00-00-00-RC
macOS Mojave	build: ✓	build: √	build: failed
ubuntu 18.04	build: ✓	build: ✓	build: failed

How does it fail?

```
# ubuntu
/usr/lib/gcc/x86_64-linux-gnu/7/../../x86_64-linux-gnu/libboost_python.so: undefined reference to

→ 'PyString_Size'
collect2: error: ld returned 1 exit status
make[2]: [bin/clsim-make_safeprimes] Error 1
make[1]: [clsim/CMakeFiles/clsim-make_safeprimes.dir/all] Error 2

# macOS
error: 'dispose' is missing exception specification 'noexcept'
```

- Biilding monopole-generator and test-bins against combo
- Monopole-generator python tests
- Monopole-generator cxx tests

Building icecube-combo

	trunk	stable	V00-00-00-RC
macOS Mojave	build: ✓	build: √	build: failed
ubuntu 18.04	build: ✓	build: ✓	build: failed

Biilding monopole-generator and test-bins against combo

	trunk	stable	V00-00-00-RC
macOS Mojave		build: √	?
ubuntu 18.04	build: failed	build: failed	?

How does it fail?

```
Python version mismatch found:
IceTray was compiled with 3.6.8
Currently running with 2.7.15+
Environment not (re)loaded.
[error]Process completed with exit code 2.
```

Probably did something wrong with env-shell.sh again. But does work locally.

- Monopole-generator python tests
- Monopole-generator cxx tests

Building icecube-combo

	trunk	stable	V00-00-00-RC2
macOS Mojave	build: ✓	build: √	build: failed
ubuntu 18.04	build: ✓	build: ✓	build: failed

Biilding monopole-generator and test-bins against combo

	trunk	stable	V00-00-00-RC2
macOS Mojave	build: ✓	build: ✓	?
ubuntu 18.04	build: failed	build: failed	?

■ Monopole-generator python tests

| trunk | stable | V00-00-00-RC2

	trunk	stable	V00-00-0
macOS Mojave	build: ✓	build: √	?
ubuntu 18.04	?	?	?

Monopole-generator cxx tests

■ Building icecube-combo

	trunk	stable	V00-00-00-RC
macOS Mojave	build: ✓	build: ✓	build: failed
ubuntu 18.04	build: ✓	build: ✓	build: failed

Biilding monopole-generator and test-bins against combo

	trunk	stable	V00-00-00-RC2
macOS Mojave	build: √	build: √	?
ubuntu 18.04	build: failed	build: failed	?

■ Monopole-generator python tests

	trunk	stable	V00-00-00-RC2
macOS Mojave	build: ✓	build: √	?
ubuntu 18.04	?	?	?

Monopole-generator cxx tests

	trunk	stable	V00-00-00-RC2
macOS Mojave	build: 4 fail	build: 4 fail	?
ubuntu 18.04	?	?	?

■ There are warnings like 'Some parts of test disabled until I figure out what the actual avalues here should be' in the tests. ⇒ I'll ignore them for now, until I'm familiar with the tool.

Repository migration

- Currently the source code lives in: http://code.icecube.wisc.edu/svn/projects/monopole-generator https://github.com/fiedl/monopole-generator
- What's the migration plan to get it to https://github.com/icecubeopensource/monopole-generator?
- What about https://github.com/icecube? Can't we get this?

Thanks for your attention!

Any input you might have is welcome:

 $https://github.com/fiedl/monopole-generator/issues \\ https://github.com/fiedl/monopole-generator-install/issues \\$

https://github.com/fiedl/icecube-combo-install/issues